* Tailwind SSS *

-) 9+ i's used to style website in the fasted and

-> 9+ basically a utility-first css framework for laped building user interfaces.

-> You do not have to create a seperate fire for styling, like ces file.

-> minimium lines of code is sheece.

-> There are Two ways to Instell Tailwind in your project

i) Install Tailmind was Npm.

11) Install respired Tailmind using via CDN.

-> Of her been supported by various browser

is Croogle & Chrome

it, microsoft edge.

vi) Firefon.

1) Safari

Steps by so install tailmind was NPM y nominit -y. "is nom istell - D-tallwinders postess autoprofited Ties npa tailmine config. is h) then in failuled module - contail: [] Add * in this conten: ["*"] - for to Add touluind in 9 all files. v) then in package you, In skipt tex: euro > Reply it by. -> Then if you want to run the somes just you prom run start. vi) Oreste input. cs. and link this file to indexe. ·) Gtallwind base; in) @ +ailwind components; in) (a) tealising citalities; vii) Then type non tailended init -p to generate post ess config file.

* why to use Talluind CS' a developer to reminter and write the unique name for the id & class. is) It will not make your website slow (ii) 9+ is responsive, with only of break point in same element only in) It is defferent from writing Inline CHS. V) 94 is speally development. 0 is An installation required which is complex is the hard total developer. C 0 0

*Tailwind fond family * > Font family class Therea are 3 font family. P i) Font-Soms. is Font-serif. This family, suppose browser does not suppose one font then it will apply another for various because it has define various font for various operatures. C PO P P 9 operating system. Syntox (P class="fort -: Sams) 2p class = "font-serif") LP class: fort-moons') It will generate output depends upon whow type of browses your opening. 6

This class is used to sed fond size of short property. * Font size * There are lots of food size classes. i) tent -xs: for entra small.
ii) tent-sn: for ten size as small. wi) tery - 9x1 - mines oftimes entra large. goes upto. Syfax : LP class="tent-xs"> This font size is x s 4PJ 2 Pclaces - "tent- 9x1> This Fort size is 9x12119

* Tailwind font weight * It is used to game might to your tent.

This posoperty is rapiaced by ford meight

proporty. Syntax 2p dass="font-thin) fort mught is 100 c/p) Ford wight 900 4P) Lillag · blak) * Font style *
2 type i) "tallic (i) non-9talic 20 class = " static" > This font is gratic 2/p>

20 cless: "non-itelie) This font is non-itelie 400

* Test Alignment *

Four types to align tent.

is text - refer in text - right

-> This property is replaced by tent - align.

Synta

IP class: text -left > This is in left side CIP> IP was =" teput - vight) That is in Ridger side(IP) LP class: "tont-conter) This is in conter UP) LP clan: Fort-justify" > Tond is Justified CIPS

-> It is used to gave spacing between two letters.
-> This property is replaced by Letter-spacing. * Letter spaving *

"> tracking - tighter.

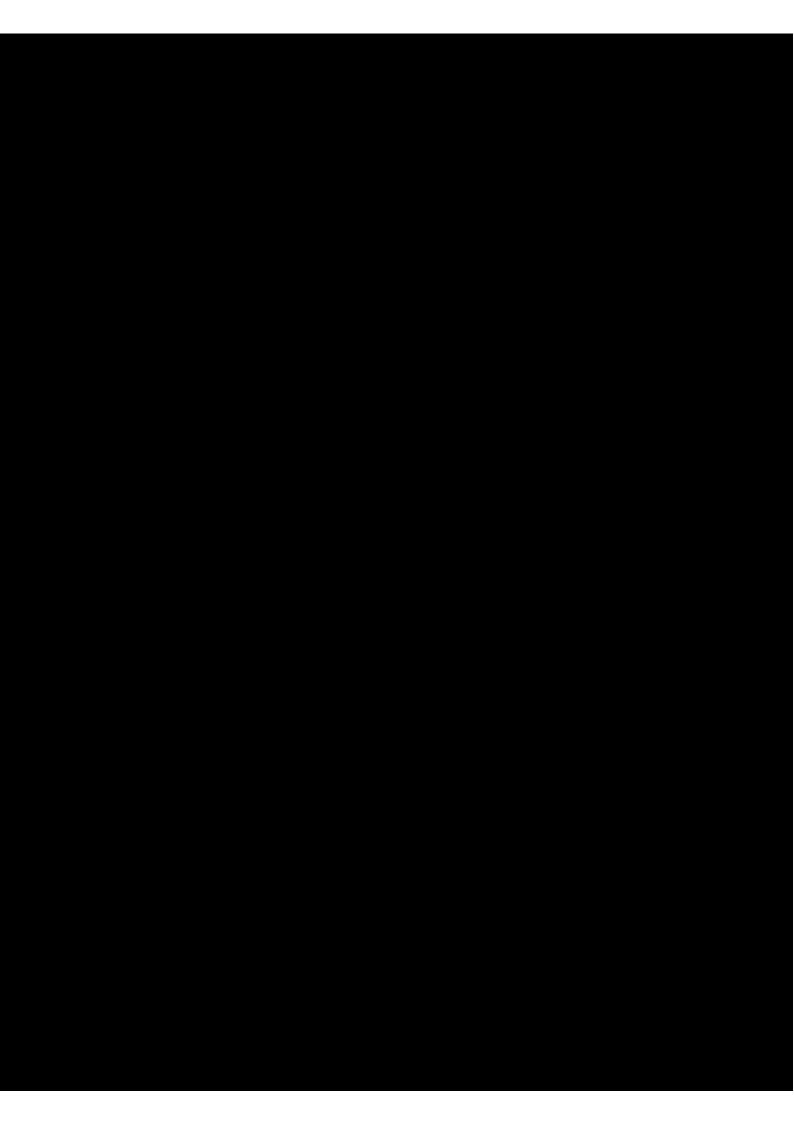
as preaking -normal.

3) tradking - wider-

* Test - Color * -> This peroperty is used to tent your wolor.

-> This is replaced by feed color peroperty. * Tent color classes are ZP Class = "Jent - red" > Transperent +www 2/P) 2p closs: "tent -current) 1, 11 - gray-500> 11. 11. 1 Red-900) 11 * Tent - Opacity -, 94 is used to describe the transportency but of the tent 2p class "fest -100 = > Tailmind CIPS ZIPS 25 7 49

* List style type * -) It it used to list you fems in order. numerical, devinal en none. -> 9t is replaced by . List & tyle type. 1) List - nont, 2) List - dese 3) List - decimod. 2 m/S) crass = " 1:8+ - disc > (his · c + + : 2(his) LUS men 2/lis Lol class = " list -distinal > 2 M) C++9 4 Mi> 2 al class = " hist - none) LLIS C++ \$ KINS LN) mon L/Ni)



* Background - whom * -> This property is used to color your bakgron -> 9+ is replaced by background-color. * Background color classes C p' (Joys = " bg - transparend > Tailmind) 2p dass="bg-wriend 7 Tailwind 2 P class = " 109 - gray - 700 > Tailwind. 2/19) by - gg red - 700> Tailwird c p class= L P dass = " bg - purple-700> Tailwind 7/b>

8

* Toulwind Background Position *

-5 9+ is gused to sine position to the background -) It is replaced by background-position property

-) classes.

3) by-conto. 69 - top 6) bg-bottom. 2> 1) bg - left-top bg-left 5> 4) bg-oighd

Syntax

Louvelass = " bg - top" > Tailuino 2/div

* width in Tailmind *

> It is used to give width to your class. -) St is sig will by w-0, w-1, like

Byntax

(div class:" w-0"> w-0 2/div)

2 div class="w-full">w-full 2/div>

* Height in Tailwind * 9+ is used to give height to your tend. -> 9+ is just by h-0, h-1, h-pm., h-full. Syntax Loliv class = "h-pri > H-pri L/divs. 2 div class: " h-24"> H-24 L | div) * Padding in Tail wind * 9+ is used to give border space between contra -) 9+ & replaced by padding peroperty. and border. 2 dis class="p-0"> Tail wind 2 I diss Syptan 2 div days " pa-py"> Tailwind 2/08/1)

* Margin en Tailmind *

to border.

July replaced by margin, and written like

Syntax

M-0 > This is defined the margin ollars.

my-0. It is used to defined on top.

en Ldiv classe " om-o"> Tai mind clairs

2 div class:" ml-2" > Tailwind 2/div)

* Border Radius * -) 94 is used to game booder reaching to the dir. -> 91 is replaced by booder-vacing bottom button.

-> 91 is mackly used for marking bottom button.

-> Julass:- Journaled-none, Journaled-274 Syntax 2 div das: " soundod. boodes-2 > 1 2/div) Edir class: " Journaled - Jul > 2 2/div). * Justify content * -> 9+ is used to justify your content. -) 9+ is replaced by justily - content. 2 div class = " justify - > Tailmina 2 rails 2 div class = "justin-center > Tailwind (I div) * Table *

2 types:

- table: auto.

-> techle: fixed

4 26>

444>

14d>

2 Hols

4H)

460

This is now we will make your table.

* Space Botween *

-> It is very important class used to gave space between

-) It's replaced by space-between peroperty, mostly used for may box creation.

-> <u>classes</u> -y spay-y-0

240+01x 24 class = space -y-0"> - - . 2 W)

golamp1+

2000 class=" Floor bg-3inc-400">
LUI class=" Floor space-71-3">
LUI > Home 210">

LUI > RSwm 210">

LUI > RSwm 210">

LUI > Rout 210">

LUI > LONTACT 210">

2/w>

* Booder width * -) 9+ i's used to game width to your border. -) 9+ 13 movinly to mocke button loves good. -) clocker. boods, -o' booder - 2 Syntex Idiu dals: border - 2 's - Failmind/divs Idiu clas: "w-56. mr-8 pr-8 129-800-760 mample: Lend-west yourdod-1g border-2 borderyellow - 900" > Tailwind [laiv>

* * Cursor *

-) This property decided that what Type of wisor you want to display on your screen.

-1 syntax

3

3

3

3

3

3

Love days: " cursoo- & properts'igs -- - 2/air>

edample.

<div class = topd - confor bg-red - 200>
2h1 = class = " tend - secen tent - 5 x1 . perd bold)

Ldiv class = "cursor-auno by-yellow > Touring//dis

2 div class: cursor-default - bg-puples Taiwind (1dh)

Zoliv class = curesor - help. bg-blue) Toilwino/[Idio]

2 div dals: Cursor-wait bs-write) Touluino (Idir)

L'aliv closs = " lursor - nod rallowood) Tai heind 2 / divs

* Flood *

-) It is used to align your tou from left to sigh.

-> It is replaced by CSS Flood persperter

class-

1) Flood-Right 2) Flood-left 3) Flood-none

Syntax [div class > " flood = right > Contend [I die)

2 dir ders= "Float-legt) content / più

* Flea *

-) 9 + % used to alignyour whole test in a row or in a column.

-) 'SFIEDT-900W 2) FIEDT-COL, 3) F101-10W-8ev 4) F101/-col-2eus

&10

2 div Uars = Flor Flor - Dow'> Taimin 2/dins