

# Basic Tools for NLP

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# Topics for today:

- ► Bash script organization
- ► Control flow statements (if-else, loops)
- ► Regex
- ► Plugins for Unix shells



# Bash scripts

▶ Bash scripts are plain text files with a ".sh" extension, and they are executed by the Bash shell.

#### Command-line interface



#### Bash scripts



▶ Bash scripts are plain text files with a ".sh" extension, and they are executed by the Bash shell.

```
sofija@sofija-VirtualBox:~$ ls -l

total 32
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Desktop
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Documents
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Downloads
-rw-r--r-- 1 root root 0 jyn 22 13:03 example1
-rw-r--r-- 1 root root 0 jyn 22 13:02 file
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Music
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Pictures
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Public
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Templates
drwxr-xr-x 2 sofija sofija 4096 jyn 14 14:48 Videos
```



#### Warm up!

- ► Download class\_3.zip
- ▶ Unzip it unzip class\_3.zip
- ► Open and run scripts script\_1.py and script\_2.py
- (python script\_1.py)



# Script 1

```
script_1.py ×
Users > vuliazaitova > Desktop > studies > class 3 > ♥ script 1.pv > ...
       import random
       import time
       def create document(filename):
           with open(filename, 'w') as file:
               file.write(str(random.randint(1, 100)))
       # Create the first document
       create document("number1.txt")
       print("Created number1.txt")
 10
 11
       # Wait for 1 minutes
 13
       time.sleep(20)
 14
 15
       # Create the second document
 16
       create document("number2.txt")
       print("Created number2.txt")
 17
 18
```

#### Script 2

```
script_2.py ×
Users > vuliazaitova > Desktop > studies > class 3 > ♦ script 2.pv > ...
      # Read the first number
      with open('number1.txt', 'r') as file:
          number1 = int(file.readline())
      # Read the second number
      with open('number2.txt', 'r') as file:
          number2 = int(file.readline())
      # Compare the numbers
       if number1 > number2:
          result = f"1st number {number1} is bigger than 2nd {number2}."
      elif number1 < number2:
 13
          result = f"2nd number {number2} is bigger than 1st {number1}."
 14
      elset
 15
          result = f"Both numbers {number1}, {number2} are equal."
 16
      print(result)
 18
```



- Open your CLI
- chmod 750 execute.sh
  ./execute.sh

```
#!/bin/bash

# Execute script_1.py

python script_1.py

# Execute script_2.py

python script_2.py
```

And... we don't need to wait for the execution of the first program :)



- ▶ Add &
- ► Execute again ./execute.sh

What happens?

```
$ execute.sh ×
Users > yuliazaitova > Desktop > studies > class_3 > $ execute.sh
1  #!/bin/bash
2
3  # Execute script_1.py
4  python script_1.py &
5
6  # Execute script_2.py
7  python script_2.py
```



- ► Add &
- ► Execute again ./execute.sh

What happens?

& - code executed simultaneously

```
$ execute.sh ×
Users > yuliazaitova > Desktop > studies > class_3 > $ execute.sh
1  #!/bin/bash
2
3  # Execute script_1.py
4  python script_1.py &
5
6  # Execute script_2.py
7  python script_2.py
```



#### **Shebang**

- It's a line at the beginning, starting with #!/ followed by the interpreter's path. Why?
- Without shebang the shell relies on the system's default behavior for command execution (can be bad)
- Indicator to other developers and users how the script is intended to be executed

```
$ execute.sh X
Users > yuliazaitova > Desktop > studies > class_3 > $ execute.sh
1 #!/bin/bash
2
3 # Execute script_1.py
4 python script_1.py &
5
6 # Execute script_2.py
7 python script_2.py
```



#### Passing Arguments to a Script

- ► Bash scripts can accept arguments from the command line.
- ► They can be accessed within the script using special variables.
- ▶ Open ./greet.sh to see :)

```
$ greet.sh x
Users > yullazaitova > Desktop > studies > class_3 > $ greet.sh
1  #!/bin/bash
2
3  function greet() {
4  | echo "Hello, $1! And $2 too!"
5  }
6
7  # Call the function
8  greet "$1" "$2"
```



#### Passing Arguments to a Script

- ► Let's run ./greet.sh
- chmod 750 greet.sh
  ./greet.sh "name1" "name2"
- Try without quotes
- ► Try one name
- ► Try three names

```
$ greet.sh x
Users > yuliazaitova > Desktop > studies > class_3 > $ greet.sh

#!/bin/bash

function greet() {
    echo "Hello, $1! And $2 too!"
}

# Call the function
# greet "$1" "$2"
```



# Passing Arguments to a Script

- ► Run username=\$ (whoami)
- ► Try one name
- ► Try three names

```
$ greet.sh x
Users > yuliazaitova > Desktop > studies > class_3 > $ greet.sh

#!/bin/bash

function greet() {
    echo "Hello, $1! And $2 too!"
}

# Call the function
# greet "$1" "$2"
```



- ▶ Open ./get\_sum.sh
- ► Try to understand it
- chmod 750 get\_sum.sh
  echo 1 3 4 5| ./get\_sum.sh



- ► Open ./count\_scripts.sh
- ► Try to understand it
- chmod 750 get\_sum.sh
  echo 1 3 4 5| ./get\_sum.sh



#### Some nice tools

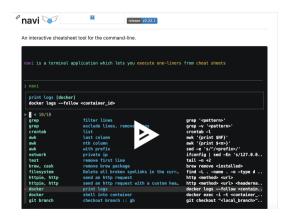
- Neofetch
- sudo apt install neofetch
  brew install neofetch

```
vuliazaitova@eduroam-134-96-204-29.uni-saarlan
OS: macOS 13.2.1 22D68 x86 64
Host: MacBookPro16.2
Kernel: 22.3.0
Uptime: 13 days, 3 hours, 7 mins
Packages: 149 (brew)
Shell: zsh 5.8.1
Resolution: 1440x900@2x
DE: Aqua
WM: Ouartz Compositor
WM Theme: Blue (Light)
Terminal: iTerm2
Terminal Font: InconsolataForPowerline-g 12
CPU: Intel i5-1038NG7 (8) @ 2.00GHz
GPU: Intel Iris Plus Graphics
Memory: 10450MiB / 16384MiB
```



#### Some nice tools

▶ Navi – cheatsheets for CLI commands





# Passing Arguments to a Script To quickly go to a specific directory

- ▶ open ~/.bashrc (or ~/.zshrc)
- ▶ pwd
- ▶ alias class\_3="<your path>"
- ▶ source ~/.bashrc
- cd \$class\_3