

library-test.js - 21 Aug, 20:46 1/2

Status: PASS
Created: 21 Aug, 20:46
Started by: [leolima345995@gmail.com](#)

VUs: 20
Duration: 2 min
Load zones:

Summary

This report summarizes a test run of the test "library-test.js". It was performed on August 21st, 2024 and is considered to be successful.

The test was configured to run up to 20 VUs for 2 min. The sections below give a more detailed breakdown.

HTTP Overview

Max Throughput

18.4 req/s

HTTP Failures

0.000 req/s

Avg. Response Time

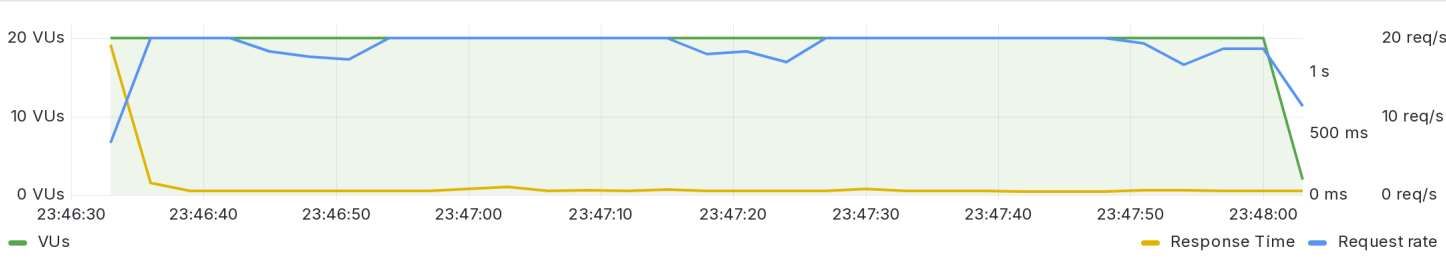
40.2 ms

95% Response Time

36.6 ms

Performance overview

The 95th percentile response time of the system being tested was 37 ms and 1734 requests were made at an average request rate of 19 req/s.



Top 10 slowest URLs (sorted by P95 response time)

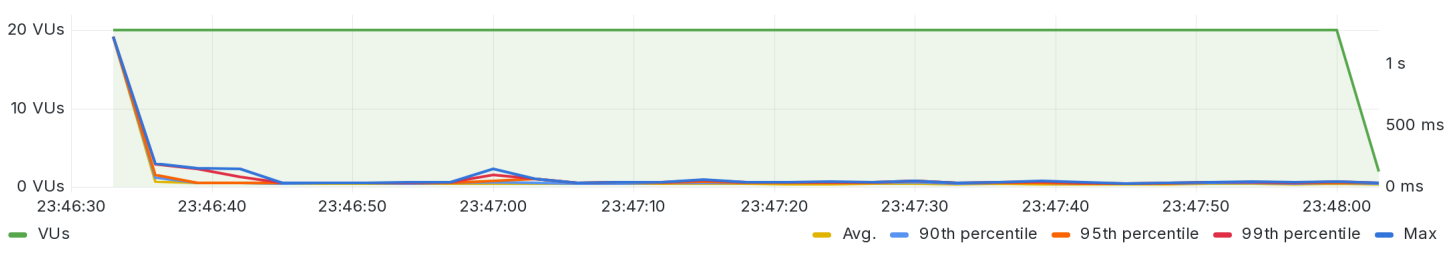
There were requests to 1 unique URLs, with 1734 different responses received. The slowest response had a P95 response time of 37 ms.

Name	Scenario	Method	Status	Count	Min	Avg	P95	P99	Max
http://localhost:8080/ownedGames/1	default	GET	200	1.73 K	13.4 ms	40.2 ms	36.6 ms	1.22 s	1.22 s

Global results

Response time

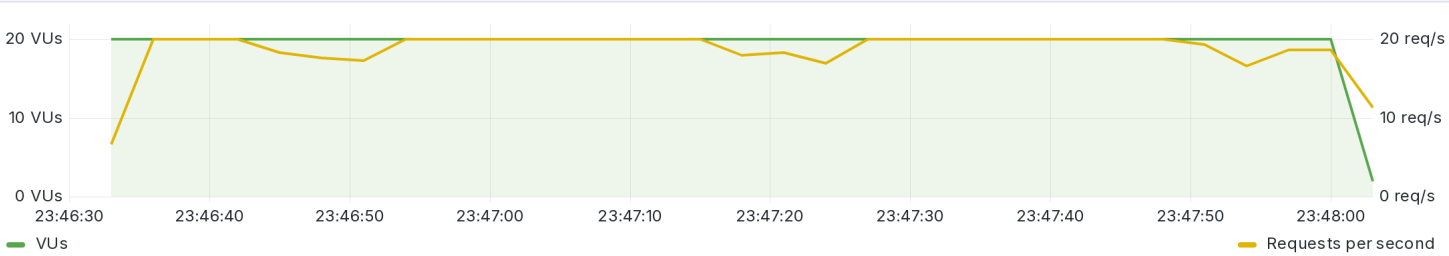
The maximum response time occurred at 20 VUs, with a response time of 1 s. The average response time at the same point in time was 1 s, with 95% of requests taking less than 1 s.



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Throughput

The test had an overall average request rate of 19 reqs/s, peaking at an average of 20 reqs/s while running 20 VUs.



Bandwidth

The amount of data sent peaked at 20 VUs, sending 1.8 KB/s of data. Data received had its peak at 20 VUs with 34.4 KB/s being received. A total of 156 KB was sent and 2.91 MB received during the course of the entire run.

