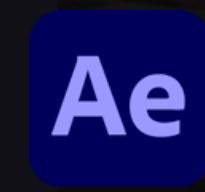




**BAILANG**

2D ARTIST



## Who am I?

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I'm Ana, people known me as Bailang or Leo (I prefer to be called by my nicknames). I'm a self-taught artist who started illustration in 2014. My specialties are fantasy illustrations and character design. Currently, I am learning concept art, animation, and 3D modeling.

I consider myself a fast learner and highly adaptable in team environments. I am currently on my last year of Visual Fine Arts degree. During my free time, I take illustration commissions online.

As hobbies, I enjoy video games, manga, and anime, so my professional interests lean towards that field. Regarding future personal projects, I would like to create a video game or a comic featuring characters and worlds of my own creation.



# Illustrations

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*Chilling rain*  
2023

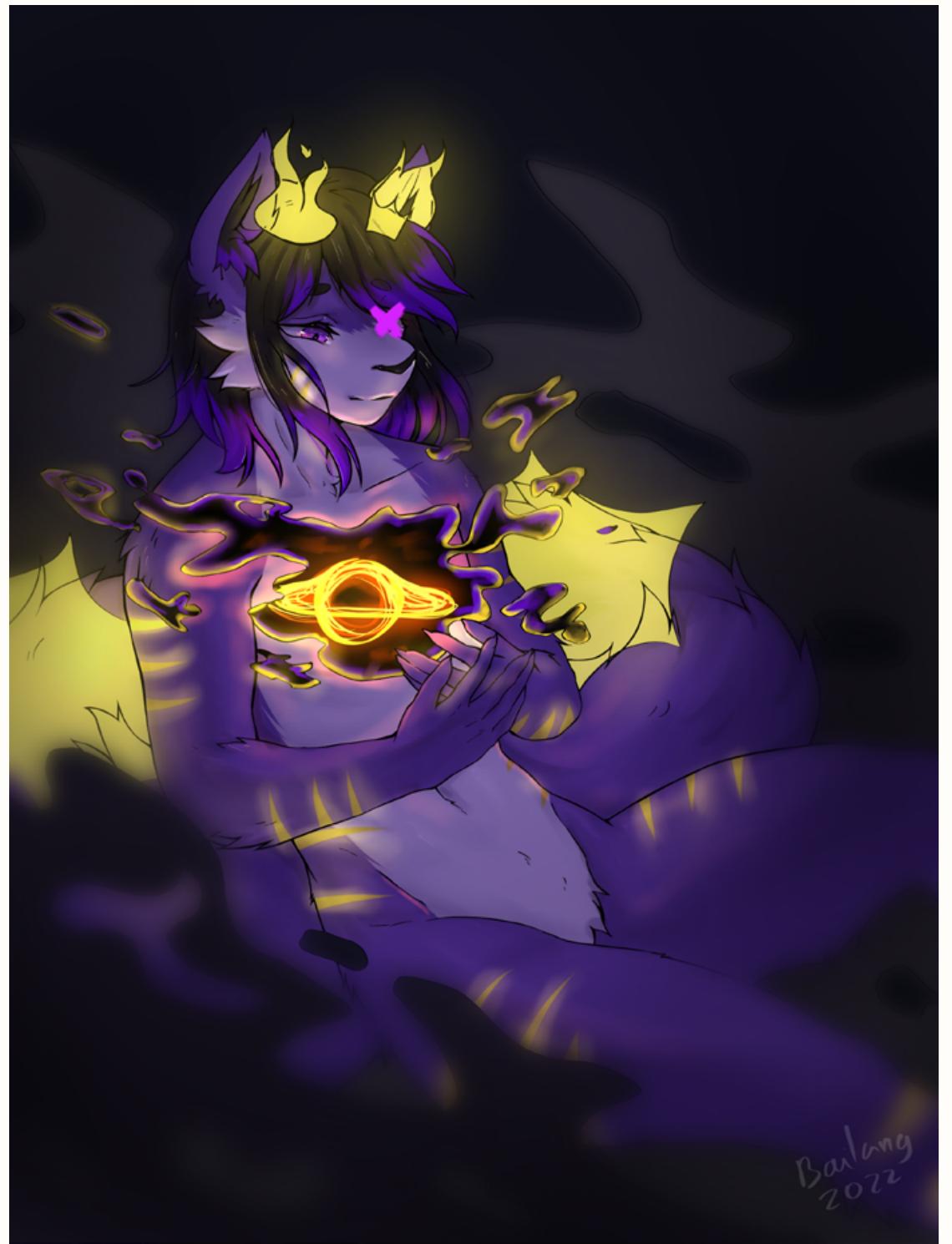


Moka (Art trade)  
2023

*Reg magical girl (commission)*  
2022



*Black hole (commission)*  
2022





Roccon Icon (commission)  
2022



Querida Isabella...  
2024

Dracran Secret Santa  
2022-2023



Bailang chibi stickers  
2022







Bailang Badge  
2023



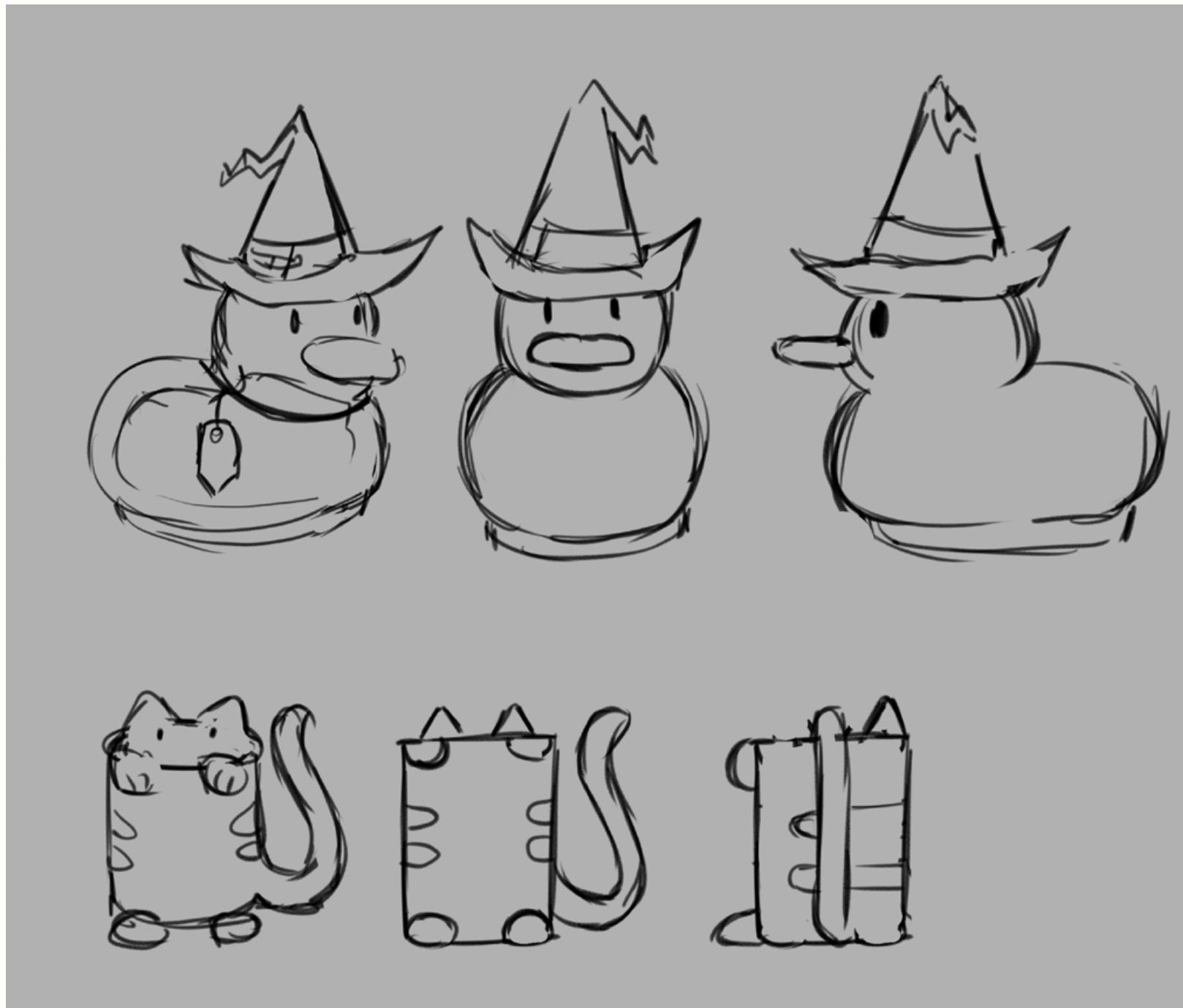
Sael Badge (commission)  
2023



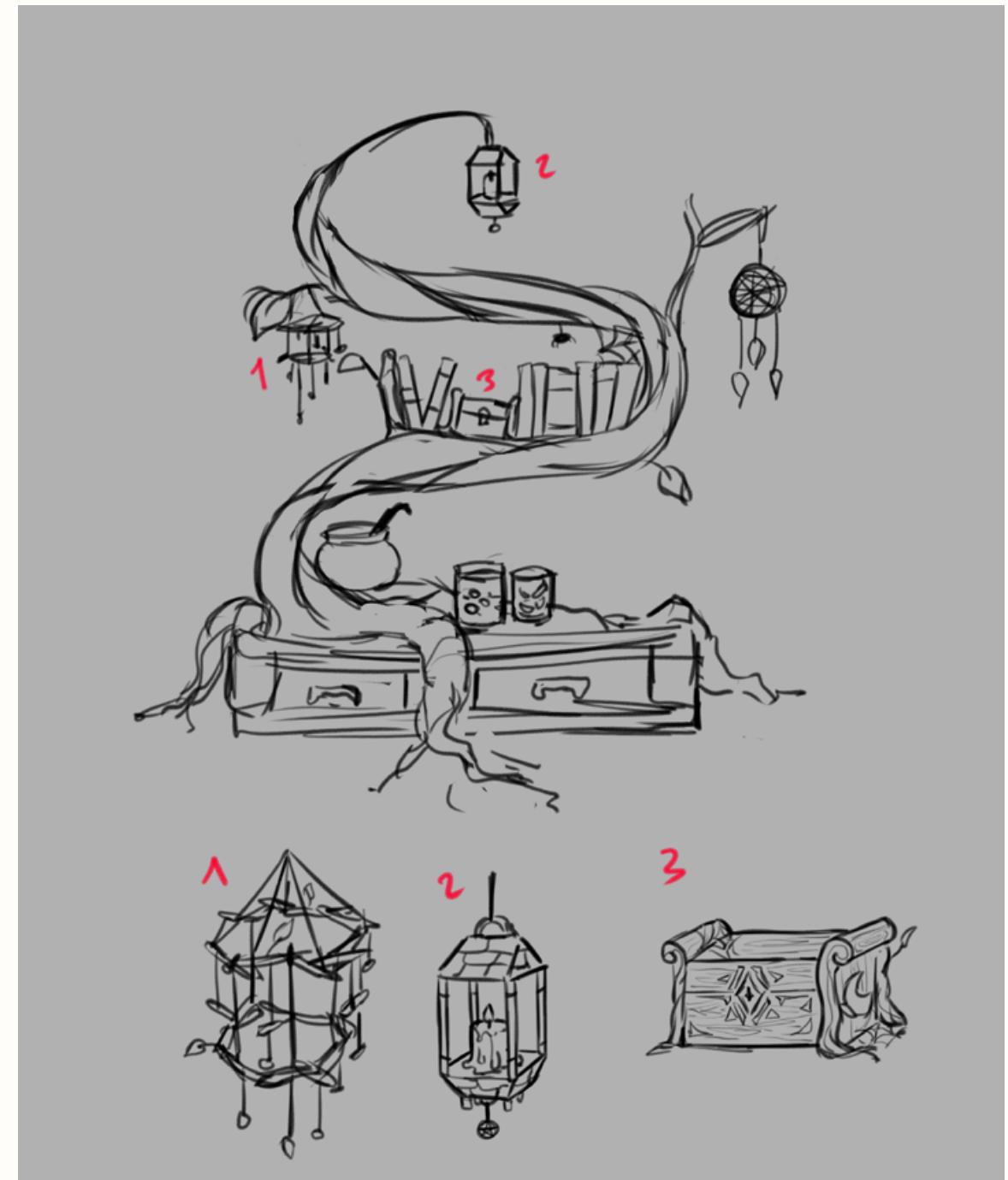
Furality Sylva Flags (collab with Furality)  
2023

# Prop + Concept art

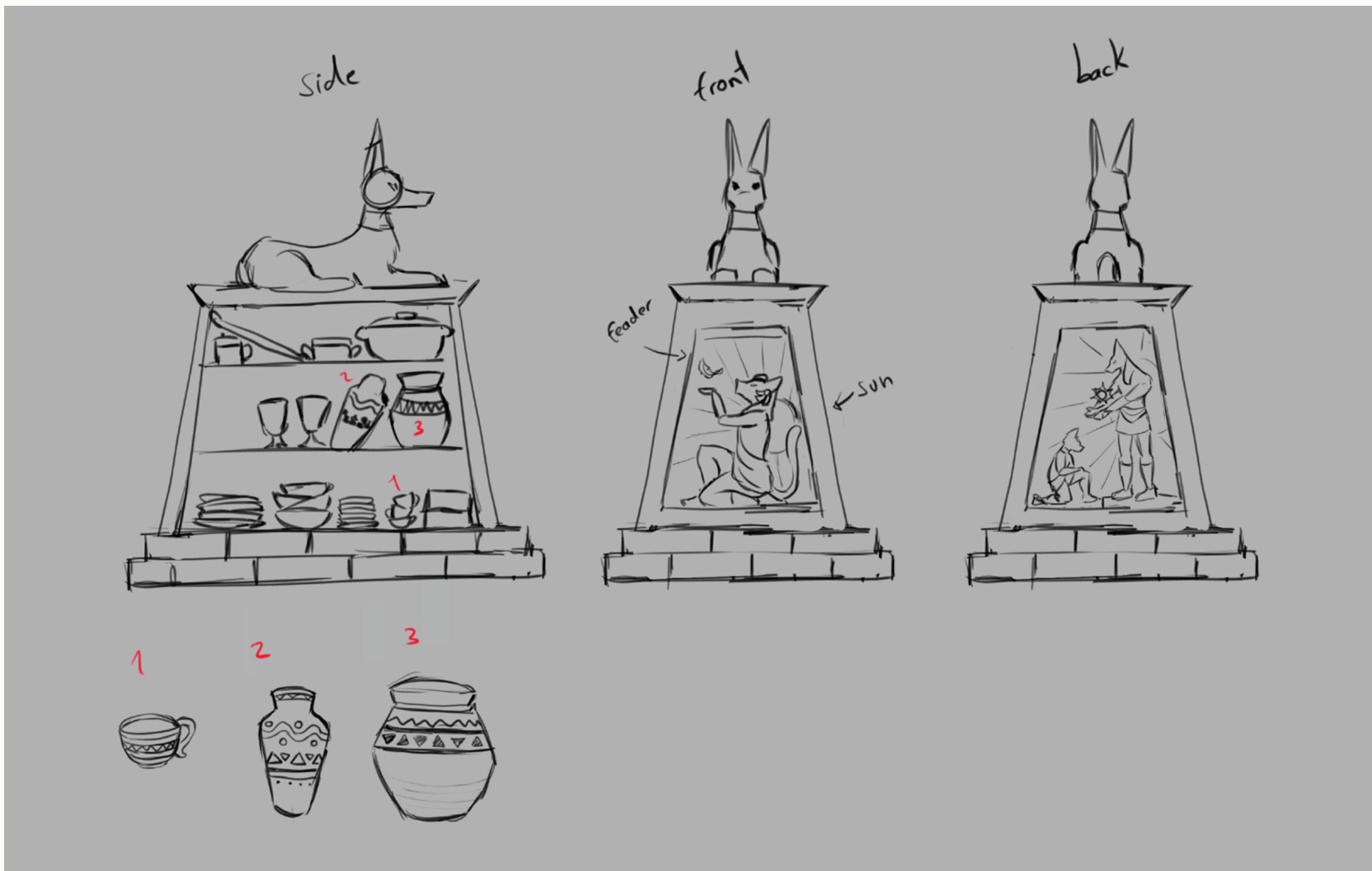
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Duck potion + cat mug  
2023

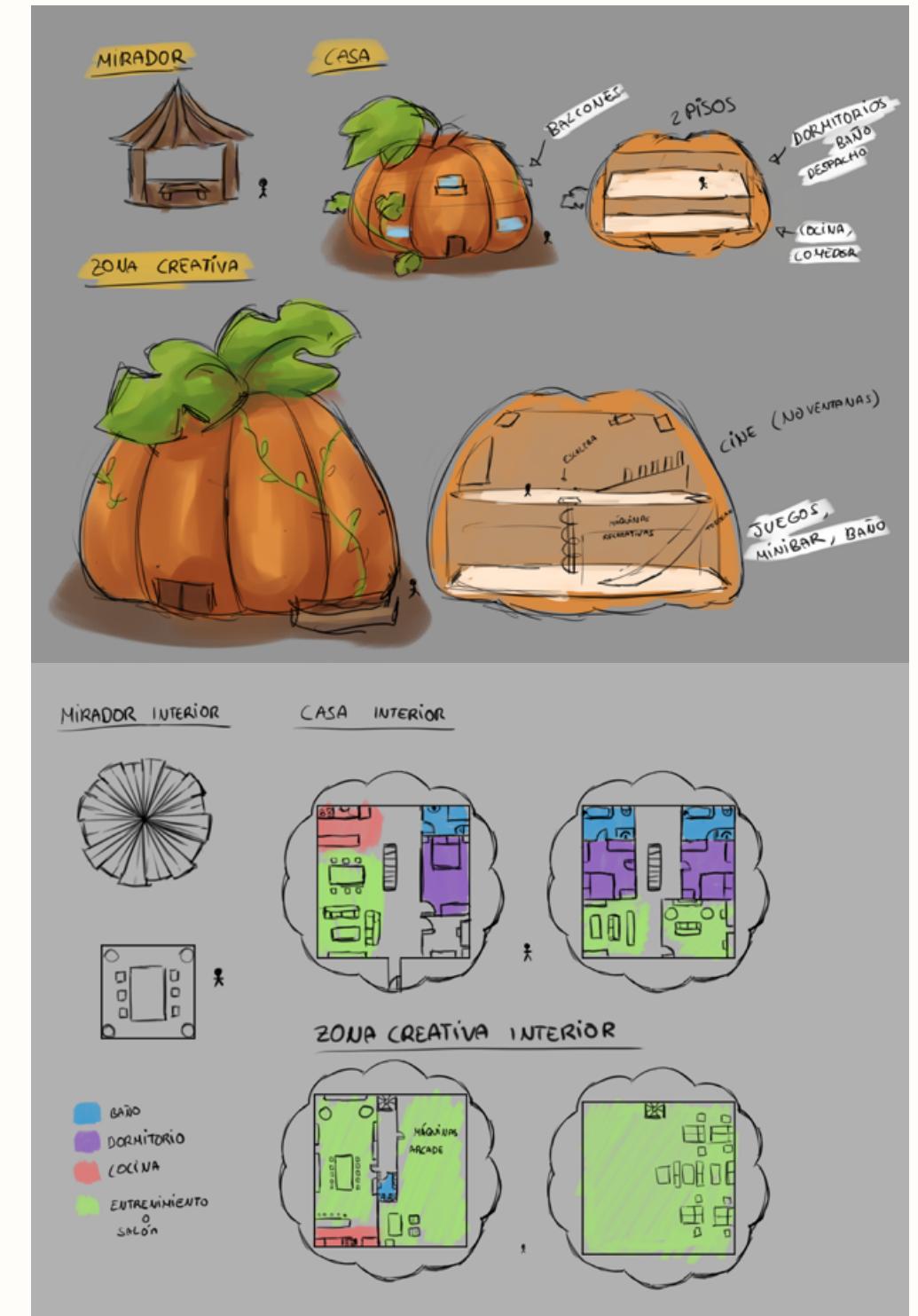
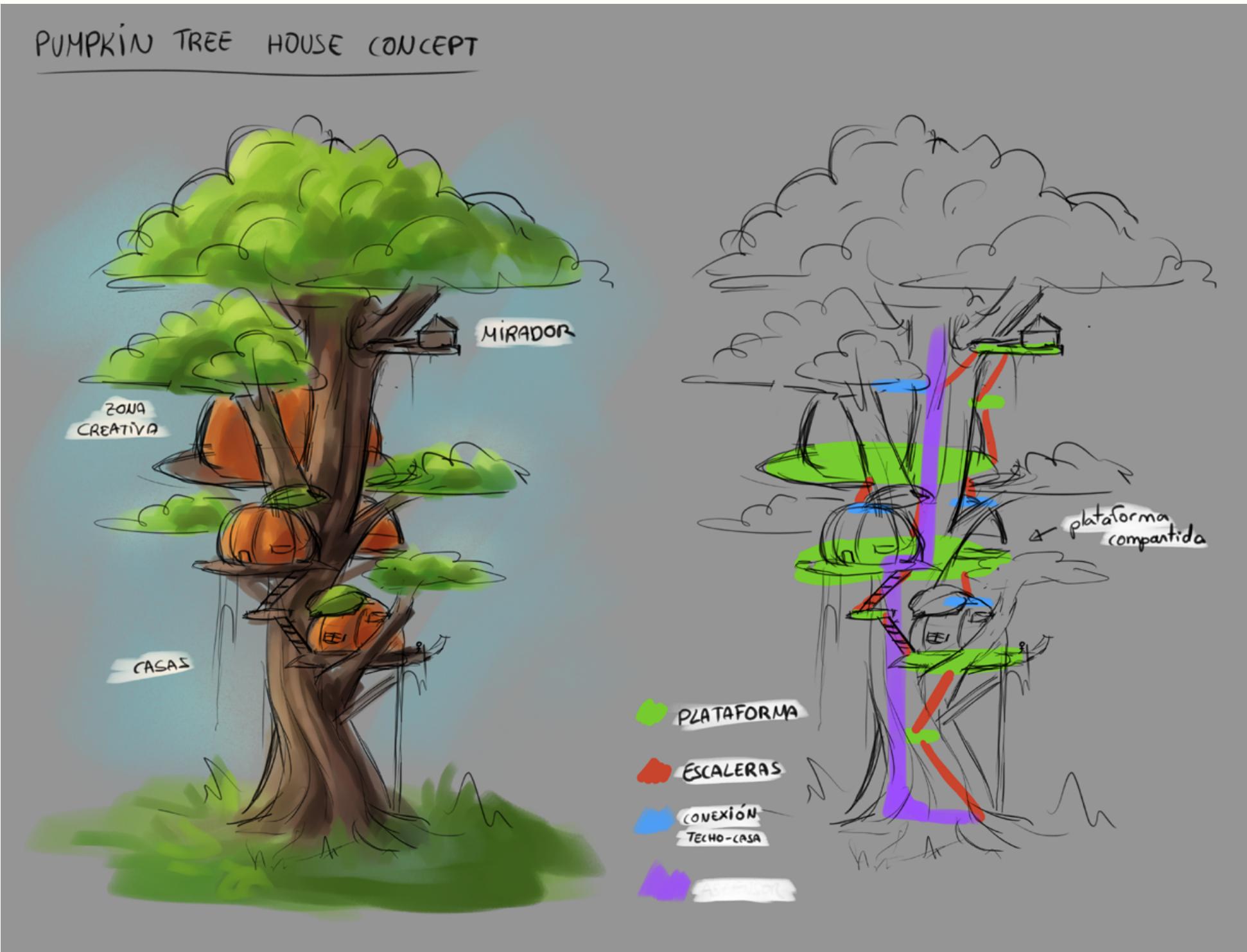


Forest shelf  
2023



Egipcian chest  
2023





# Character design

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Faun concept + extras  
2023-2024

CEREAL ♀

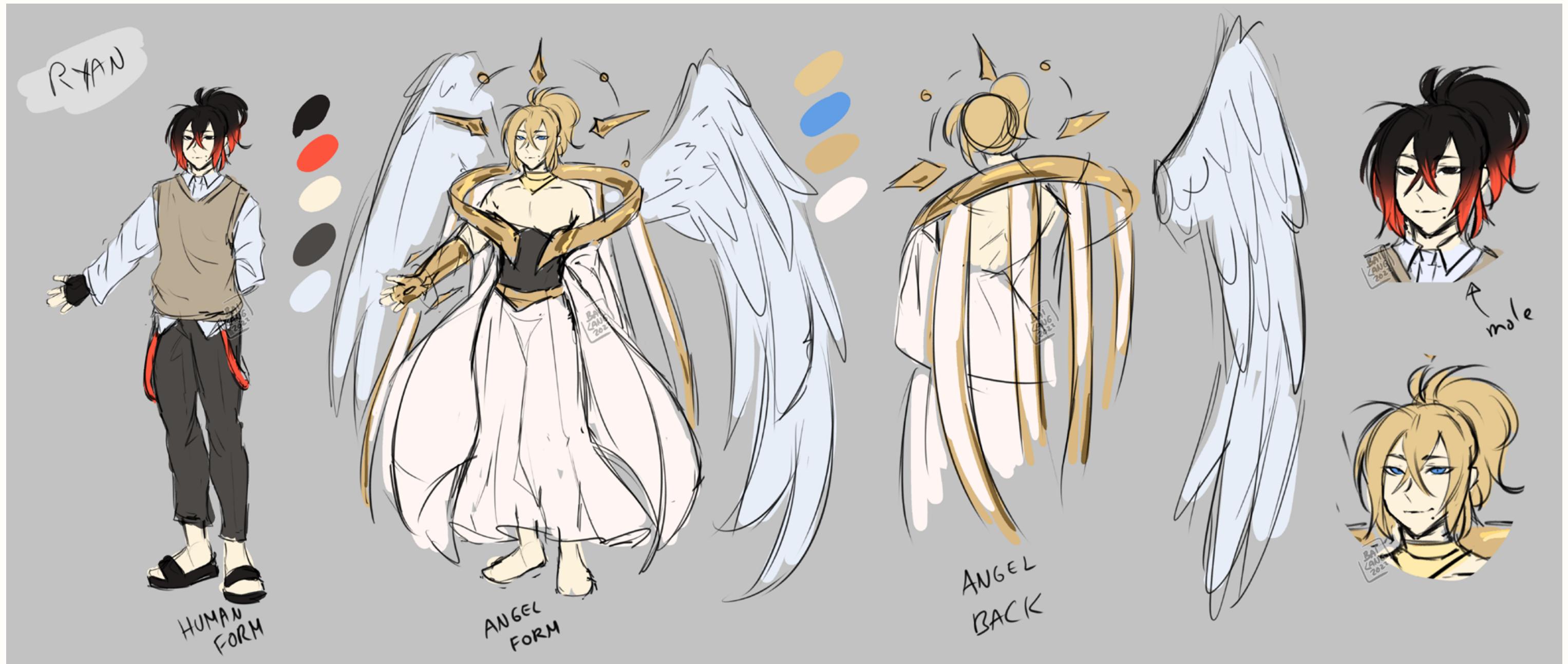


Cereal concept  
2022-2023



Cereal + Lee fusion concept  
2022-2023





Ryan concept  
2022-2023

Jean concept  
2022-2023



Heilang concept  
2022-2023



# OMEGA UNIVERSE: CHARACTER CONCEPT

ART AND DESIGN DONE BY BAILAnG 2024

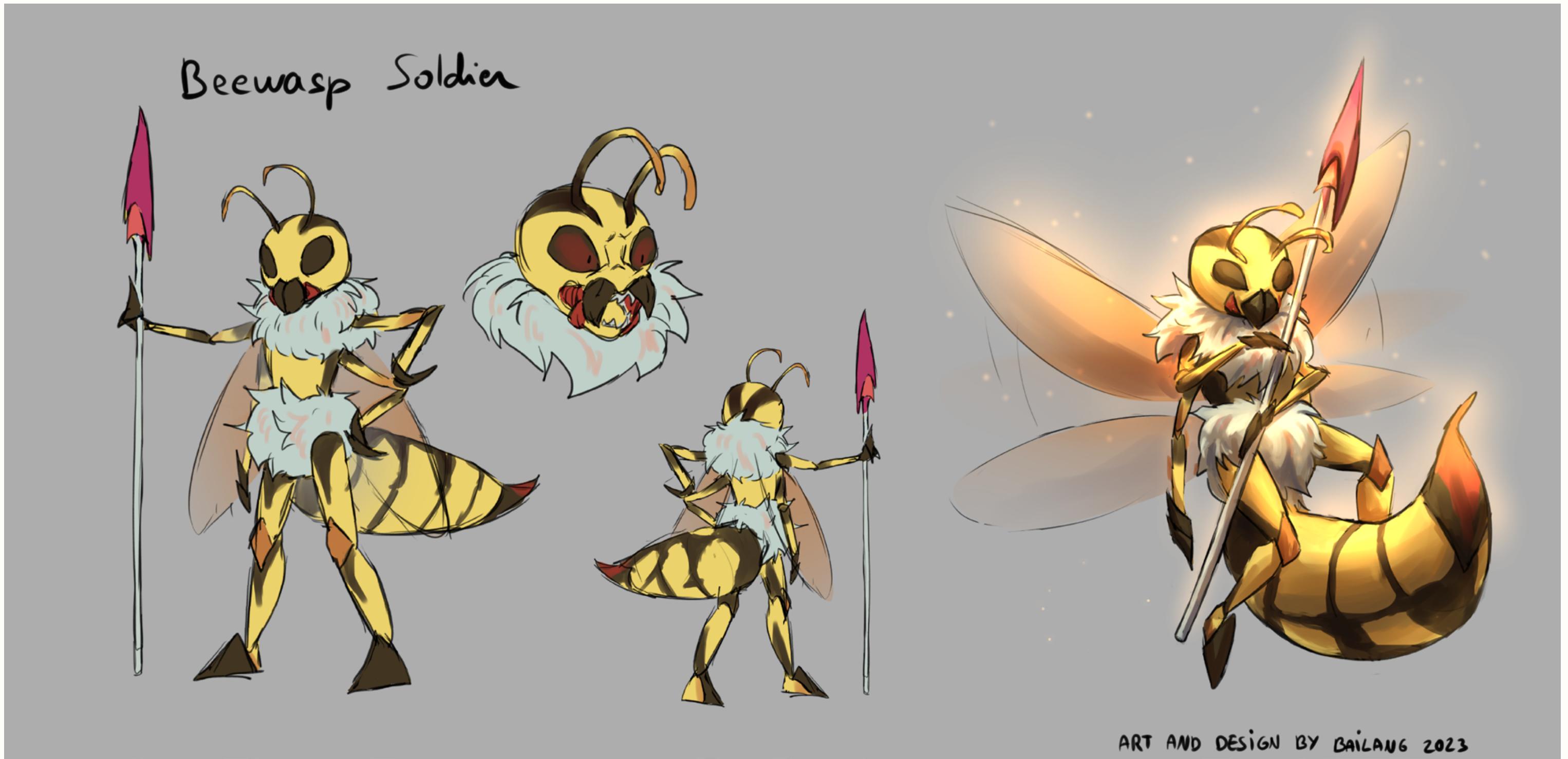


Queen Beewasp concept  
2023



ART AND DESIGN BY DAILANG 2023

Beewasp soldier concept  
2022-2023



## Technical Skills

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I am mainly an illustrator but have basic knowledge of animation, motion graphics, graphic design, layout and 3D. I use programs such as:

Clip Studio Paint

Procreate

Adobe Illustrator

Adobe After Effects

Google documents

Adobe Indesign

## Work Experience and Previous Projects

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Part-time freelance Illustrator since 2020

Collaboration with Furality Sylva (2023)

Member artist of “Conversario 4th Edition” (2023-2024)

Collective exhibition Project MUTA (2023), UMH Campus Altea

International Collaboration Spain/Colombia “Salta al charco”  
(2023)



# Languages

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Native Spanish

Intermediate level of English

Fluent spoken Chinese (mother tongue)

# Contact

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Email: chenlang.arts@gmail.com

Phone: (+34) 688505550

Website: <https://bailang.carrd.co/>



## Closing and thanks

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Thank you for taking the time to review my portfolio. As a student almost completing my university degree, I am excited about the prospect of applying the skills and knowledge I have gained throughout my artistic career.

Throughout my journey as a part-time artist, I have had the opportunity to work on diverse projects that have enriched my creative perspective and strengthened my technical skills in the field of 2D art.

I am open to new opportunities and collaborations. If you believe my profile aligns with what you are looking for, please do not hesitate to get in touch. I am eager to explore exciting possibilities and contribute my passion for art to your team.

Any constructive criticism is welcome, and thank you again. I hope to have the opportunity to discuss how my experience and skills can bring value to your organization.

