

2. Use basic networking commands in Linux (ping, tracer, nslookup, netstat, ARP, RARP, ip, ifconfig, dig, route)

ifconfig

nslookup

```
PS C:\Users\ivana> nslookup www.fragne1.edu.in
DNS request timed out.
    timeout was 2 seconds.
Server:    UnKnown
Address:   103.233.140.242

Non-authoritative answer:
Name:      webserv.fragne1.edu.in
Address:   103.116.169.163
Aliases:   www.fragne1.edu.in
```

ping google.com

ping -c 132.412.412.124

traceroute google.com

```
onworks@onworks$-Standard-PC-l440FX-PIIX-1996:~$ traceroute google.com
traceroute to google.com (142.250.185.110), 30 hops max, 60 byte packets
 1  10.0.2.2 (10.0.2.2)  0.115 ms !N  2.116 ms !N  2.074 ms !N
```

netstat

netstat -a

arp -a

arp -- help

rarp -- help

ip address show

ip route show

dig google.com

route -n

Certainly! Here are some basic networking commands you can use in Linux:

1. ****Ping****: The `ping` command is used to test network connectivity to a remote host by sending ICMP echo requests and waiting for ICMP echo replies.

Example:

...

```
ping google.com
```

...

2. **Traceroute (traceroute or tracepath)**: Traceroute is used to trace the route that packets take from your computer to a destination host, showing the intermediate hops.

Example:

...

```
traceroute google.com
```

...

3. **nslookup**: The `nslookup` command is used for querying DNS (Domain Name System) to obtain the IP address or DNS information of a domain.

Example:

...

```
nslookup google.com
```

...

4. **netstat**: The `netstat` command displays network statistics, active connections, routing tables, and interface information. However, it is deprecated, and it's recommended to use the `ss` command instead.

Example:

...

```
netstat -tuln
```

...

5. **ARP (Address Resolution Protocol)**: ARP is used to view and manipulate the ARP cache, which maps IP addresses to MAC addresses.

Example:

...

```
arp -a
```

...

6. **RARP (Reverse ARP)**: RARP is not commonly used anymore. It was used to resolve a MAC address to an IP address. Linux doesn't provide a built-in RARP command.

7. **ip**: The `ip` command is a powerful tool for configuring network interfaces, routes, tunnels, and more. It replaces the `ifconfig` and `route` commands.

Example:

...

```
ip address show
```

```
ip route show
```

...

8. **ifconfig**: Although deprecated, you can still use `ifconfig` for basic network interface configuration and information.

Example:

...

`ifconfig -a`

...

9. **dig**: The `dig` command is a versatile DNS query tool that provides detailed information about DNS records for a domain.

Example:

...

`dig google.com`

...

10. **route**: The `route` command is used to display or modify the kernel's IP routing table.

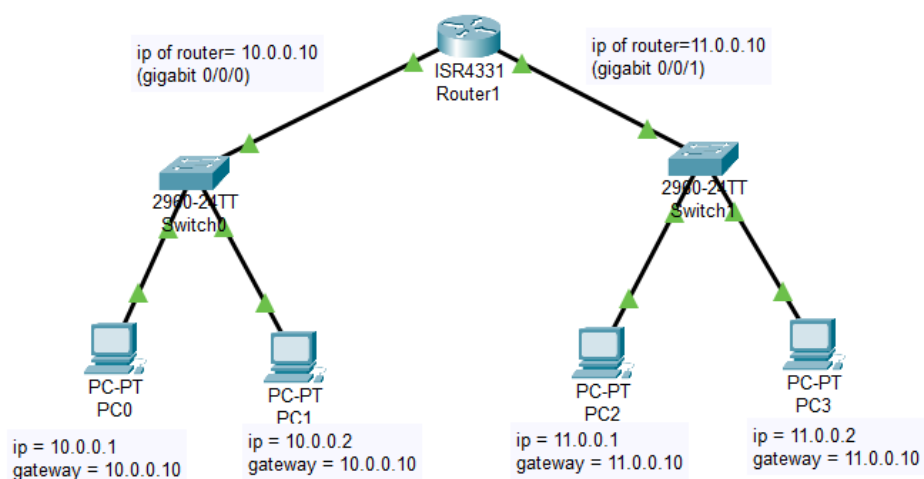
Example:

...

`route -n`

...

3. Build a simple network topology and configure it for static routing protocol using packet tracer. Setup a network and configure IP addressing , subnetting , masking



Q10) Socket Programming using TCP or UDP

```
MyServer.java x MyClient.java MyDatagramServer.java 1 MyDatagramClient.java 1
MyServer.java > MyServer > main(String[])
1 import java.io.*;
2 import java.net.*;
3
4 public class MyServer {
    Run | Debug
5     public static void main(String[] args) {
6         try {
7             ServerSocket ss = new ServerSocket(port:3000);
8             Socket s = ss.accept(); // Wait for a client to connect
9             DataInputStream dis = new DataInputStream(s.getInputStream());
10
11             System.out.println("Client connected!");
12             String str = dis.readUTF(); // Read a message from the client
13             System.out.println("message=" + str);
14
15             ss.close();
16         } catch (Exception e) {
17             System.out.println(e);
18         }
19     }
20 }
21
```

```
MyServer.java MyClient.java x MyDatagramServer.java 1 MyDatagramClient.java 1
MyClient.java > MyClient
1 import java.io.*;
2 import java.net.*;
3
4 public class MyClient {
    Run | Debug
5     public static void main(String[] args) {
6         try {
7             Socket s = new Socket(host:"localhost", port:3000); // Connect to the server
8             DataOutputStream dout = new DataOutputStream(s.getOutputStream());
9             System.out.println("Client is connected to the server!");
10             dout.writeUTF(str:"Hello, Ivan!"); // Send the user's message to the server
11             dout.flush(); // Ensure the message is sent
12             dout.close();
13             s.close();
14         }
15
16         catch (Exception e) {
17             System.out.println(e);
18         }
19     }
20 }
21
```

```
MyServer.java  MyClient.java  MyDatagramServer.java 1 x  MyDatagramClient.java 1
MyDatagramServer.java > ...
1  import java.io.IOException;
2  import java.net.*;
3
4  public class MyDatagramServer {
    Run | Debug
5      public static void main(String[] args) throws Exception {
6          DatagramSocket ds = new DatagramSocket(port:3000);
7
8          byte[] buffer = new byte[1024];
9          DatagramPacket dp = new DatagramPacket(buffer, buffer.length);
10
11         ds.receive(dp);
12
13         String message = new String(dp.getData(), offset:0, dp.getLength());
14         System.out.println("Message from client: " + message);
15
16         ds.close();
17     }
18 }
19
```

```
MyServer.java  MyClient.java  MyDatagramServer.java 1  MyDatagramClient.java 1 x
MyDatagramClient.java > ...
1  import java.io.IOException;
2  import java.net.*;
3
4  public class MyDatagramClient {
    Run | Debug
5      public static void main(String[] args) throws Exception {
6          DatagramSocket ds = new DatagramSocket();
7
8          InetAddress ip = InetAddress.getByName(host:"localhost");
9          int port = 3000;
10         byte[] buffer = "Hello Ivan".getBytes();
11
12         DatagramPacket dp = new DatagramPacket(buffer, buffer.length, ip, port);
13
14         ds.send(dp);
15         ds.close();
16     }
17 }
18
```

Q8)

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996: ~
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo ifconfig
[sudo] password for onworks:
ens3      Link encap:Ethernet  HWaddr 52:54:00:12:34:56
          inet addr:10.0.2.15  Bcast:10.0.2.255  Mask:255.255.255.0
          inet6 addr: fe80::ae8:44ad:baf7:10fd/64 Scope:Link
          inet6 addr: fec0::794a:6ae2:1411:54a5/64 Scope:Site
          inet6 addr: fec0::e319:1b8b:5ce5:c3e1/64 Scope:Site
          UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
          RX packets:196192 errors:193 dropped:0 overruns:0 frame:193
          TX packets:33995 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:290557390 (290.5 MB)  TX bytes:2101749 (2.1 MB)

lo        Link encap:Local Loopback
          inet addr:127.0.0.1  Mask:255.0.0.0
          inet6 addr: ::1/128 Scope:Host
          UP LOOPBACK RUNNING  MTU:65536  Metric:1
          RX packets:488 errors:0 dropped:0 overruns:0 frame:0
          TX packets:488 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:42691 (42.6 KB)  TX bytes:42691 (42.6 KB)
```

see device name = ens3

inet addr = 10.0.2.15

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo ip address add 11.0.0.1/24 dev ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
```

sudo ip address add 11.0.0.1/24 dev ens3

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo ip address add 11.0.0.1/24 dev ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo ip address show ens3
2: ens3: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group default qlen 1000
    link/ether 52:54:00:12:34:56 brd ff:ff:ff:ff:ff:ff
    inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic ens3
        valid_lft 84908sec preferred_lft 84908sec
    inet 192.168.1.103/24 scope global ens3
        valid_lft forever preferred_lft forever
    inet 11.0.0.1/24 scope global ens3
        valid_lft forever preferred_lft forever
    inet6 fec0::794a:6ae2:1411:54a5/64 scope site temporary dynamic
        valid_lft 86070sec preferred_lft 14070sec
    inet6 fec0::e319:1b8b:5ce5:c3e1/64 scope site mngtmpaddr noprefixroute dynamic
        valid_lft 86070sec preferred_lft 14070sec
    inet6 fe80::ae8:44ad:baf7:10fd/64 scope link
        valid_lft forever preferred_lft forever
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
```

sudo ip address show ens3

(you can see the ip address added by you: inet 11.0.0.1/24 in the third line)


```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo ping 11.0.0.1
PING 11.0.0.1 (11.0.0.1) 56(84) bytes of data.
64 bytes from 11.0.0.1: icmp_seq=1 ttl=64 time=0.015 ms
64 bytes from 11.0.0.1: icmp_seq=2 ttl=64 time=0.028 ms
64 bytes from 11.0.0.1: icmp_seq=3 ttl=64 time=0.027 ms
^C
--- 11.0.0.1 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2047ms
rtt min/avg/max/mdev = 0.015/0.023/0.028/0.007 ms
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
```

sudo ping 11.0.0.1
(ping the ip address added)

b. Using netstat and route commands in Linux: To view the current routing table, add and delete routes, and change the default gateway, you can use the following commands:

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ netstat -rn
Kernel IP routing table
Destination      Gateway          Genmask          Flags      MSS Window  irtt Iface
0.0.0.0          10.0.2.2         0.0.0.0          UG          0 0          0 ens3
10.0.2.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
11.0.0.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
169.254.0.0      0.0.0.0          255.255.0.0      U           0 0          0 ens3
192.168.1.0      0.0.0.0          255.255.255.0    U           0 0          0 ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
```

You can see the routing table with all the ip addresses

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo route add -net 192.168.3.0 gw 192.168.1.1 netmask 255.255.255.0 dev ens3
```

sudo route add -net 192.168.3.0 gw 192.168.1.1 netmask 255.255.255.0 dev ens3

```
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ netstat -rn
Kernel IP routing table
Destination      Gateway          Genmask          Flags      MSS Window  irtt Iface
0.0.0.0          10.0.2.2         0.0.0.0          UG          0 0          0 ens3
10.0.2.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
11.0.0.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
169.254.0.0      0.0.0.0          255.255.0.0      U           0 0          0 ens3
192.168.1.0      0.0.0.0          255.255.255.0    U           0 0          0 ens3
192.168.3.0      192.168.1.1     255.255.255.0    UG          0 0          0 ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ sudo route del -net 192.168.3.0 gw 192.168.1.1 netmask 255.255.255.0 dev ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$ netstat -rn
Kernel IP routing table
Destination      Gateway          Genmask          Flags      MSS Window  irtt Iface
0.0.0.0          10.0.2.2         0.0.0.0          UG          0 0          0 ens3
10.0.2.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
11.0.0.0         0.0.0.0          255.255.255.0    U           0 0          0 ens3
169.254.0.0      0.0.0.0          255.255.0.0      U           0 0          0 ens3
192.168.1.0      0.0.0.0          255.255.255.0    U           0 0          0 ens3
onworks@onworks-Standard-PC-i440FX-PIIX-1996:~$
```

sudo route del -net 192.168.3.0 gw 192.168.1.1 netmask 255.255.255.0 dev ens3

sudo route add default gw 192.168.1.1
sudo route del default gw 192.168.1.1

c. Perform packet filtering using IPtables in Linux:

To perform packet filtering using IPtables, you can follow these steps:

Enable IP forwarding in your Linux system. Open the sysctl.conf file:

```
sudo nano /etc/sysctl.conf
```

```
net.ipv4.ip_forward = 1
```

Save the file and apply the changes:

```
sudo sysctl -p
```

```
sudo iptables -A INPUT -p tcp --dport 22 -j ACCEPT
```

```
sudo iptables -A INPUT -j DROP
```

Use Wire shark to understand the operation of TCP/IP layers: • Ethernet Layer: Frame header, Frame size etc. Data Link Layer: MAC address, ARP (IP and MAC address binding) Network Layer: IP Packet (header, fragmentation), ICMP (Query and Echo) Transport Layer: TCP Ports, TCP handshake segments etc. Application Layer: DHCP, FTP, HTTP header formats how to do the above in wireshark, give a step by step tutorial

ChatGPT

Certainly! Here's a step-by-step tutorial on how to use Wireshark to understand the operation of TCP/IP layers for Ethernet, Data Link, Network, Transport, and Application layers:

Step 1: Install and Launch Wireshark

If you haven't already, download and install Wireshark from the official website

(<https://www.wireshark.org/>). Launch Wireshark with administrator privileges to capture network traffic.

Step 2: Select Network Interface

- After launching Wireshark, you'll be presented with a list of available network interfaces. Select the one you want to capture traffic on and click "Start" to begin capturing.

Step 3: Ethernet Layer (Frame Header and Frame Size)

- In the Wireshark main window, you will see a live capture of network traffic. Each row represents a captured packet.
- Click on a packet in the list to view details about the Ethernet Layer.

- Expand the "Ethernet II" section to see the Frame header, including source and destination MAC addresses.
- You can find the Frame size information in the "Frame" section.

Step 4: Data Link Layer (MAC Address and ARP)

- Continue analyzing the same packet at the Data Link Layer.
- The MAC addresses are directly visible in the "Ethernet II" section.
- To view ARP traffic (IP and MAC address binding), apply an ARP display filter. Type `arp` in the display filter bar. This will show ARP requests and replies in the packet list.

Step 5: Network Layer (IP Packet and ICMP)

- Keep analyzing the same packet for the Network Layer.
- To view IP packets, apply an IP display filter by typing `ip` in the display filter bar. This will show IP packets.
- Click on an IP packet to inspect the IP header, which includes the source and destination IP addresses.
- If IP fragmentation occurs, Wireshark will indicate fragmentation in the IP header.
- To view ICMP packets (Query and Echo), apply an ICMP display filter by typing `icmp`. You can then click on ICMP packets to inspect the details.

Step 6: Transport Layer (TCP Ports and Handshake)

- For TCP traffic analysis, apply a TCP display filter by typing `tcp` in the display filter bar. This will display TCP packets.
- Click on a TCP packet to view the TCP header, which includes source and destination ports, sequence numbers, acknowledgment numbers, and flags.
- To analyze the TCP handshake, look for the initial SYN, SYN-ACK, and ACK segments within the TCP packets.

Step 7: Application Layer (DHCP, FTP, HTTP Header Formats)

- Wireshark can decode various application layer protocols.
- For DHCP, apply a DHCP display filter by typing `dhcp` to capture DHCP packets. You can then analyze DHCP packet details, including IP address leases.
- For FTP, apply an FTP display filter by typing `ftp`. This will capture FTP traffic, and you can see FTP commands and responses.
- For HTTP, apply an HTTP display filter by typing `http`. This will allow you to capture and analyze HTTP header formats, requests, and responses.

By following these steps, you can use Wireshark to explore and understand the operation of TCP/IP layers in a captured network traffic trace.