

```
.Dd 10/7/2023          \" DATE
.Dt Project_1          \" Program name and manual section number
.Os Reptilian
.Sh NAME               \" Section Header - required - don't modify
.Nm Project 1: System Calls
.Sh SYNOPSIS           \" Section Header - required - don't modify
.Nm
```

The goal of this assignment is to implement custom system calls within Reptilian for 3 library functions. These functions are get and set the log level and submitting log entries!

```
.Sh DESCRIPTION        \" Section Header - required - don't modify
.Nm
The following describe the steps, comands and created/changed files.
.Pp                   \" Inserts a space
.Sh FILES:
.Pp
FOR ALL FILES:
```

During discussion and through the sources provided, I was able to understand these file needs to be altered to create the system call entry, prototyping and defining.

Each of the following changes/creations were directed of me by the assingment specifications.

To see the exact changes, refer to pl.diff.

SOURCES: All sources and what was derived from it are listed at the end of this document.

```
/usr/rep/src/reptilian-kernel/arch/x86/entry/syscalls/syscall_64.tbl
```

I added three new system call entries (435, 436, 437) for the functions get_log_lvl, set_log_lvl, and log_msg, as per the assignment requirements. These entries serve as entry points for the new system calls.

```
/usr/rep/src/reptilian-kernel/include/linux/syscalls.h
```

I defined the prototypes for the newly added system calls, specifying their respective parameters. get_log_lvl has no parameters, set_log_lvl takes an integer parameter, and log_msg takes a char* and an integer parameter.

```
/usr/rep/src/reptilian-kernel/kernel/sys.c
```

I implemented the actual system call functions. I created a global integer variable named `log_lvl` and initialized it to 0. The functions are as follows:

`get_log_lvl`: Returns the global variable.

`set_log_lvl`: Checks if user has root access, if input is valid (0-7) and sets the global variable to the input on success, returns -1 on failure.

`log_msg`: Converted user space message to kernel space of max length 128 characters. Checks if log level is valid (0-7 and less than or equal to current log level). Returns equivalent process log level message using executable and process ID number on success, -1 on failure.

`/home/reptilian/process_log`

Created directory to house library, contains the following files:

`/home/reptilian/process_log.h`

Created all prototypes for each library and harness functions.

`/home/reptilian/process_log.c`

Defined all library and harness functions as required, calling the system calls created beforehand.

`/home/reptilian/Makefile`

Runs the commands provided in the Ex1 documentation to create the .a and .o files.

`/home/reptilian/testingHelp.c`

Runs personal testing functions for each syscall (see TESTING)

`/usr/rep/src/reptilian-kernel/pl.diff`

This is the patch file required by the assignment, it contains all changes to the kernel (syscalls_64.tbl, syscalls.h, sys.c)

.Sh COMMANDS:

```
gcc -o file_name file_name.c -L./process_log -lprocess_log
```

```
g++ -std=c++17 -o file_name file_name.cpp -L./process_log -lprocess_log
```

These commands were provided in the documentation.

These commands compile the test tiles provided. The first for .c files and the second for .cpp

I used these commands because it is needed to compile and build the tests.

```
tar -zcvf process_log.tar.gz process_log
```

This command was from EX1, and it archives and zips the directory/ its elements as required by specifications.

```
git add -u
```

```
git add '*.c' '*.h' '*Makefile*' '*.tbl'
```

```
git diff remotes/origin/os-latest > pl.diff
```

Command provided from P0, it creates a patch of all changes to the kernel. I used it as directed by assignment.

.Sh TESTING

For testing I ran the provided test files. Ran peer test files as well as my own for edge cases:

- All Invalid Inputs
- Over and exactly 128 character inputs
- Invalid memory addresses
- * Done for every log level/syscall*

.Pp

.Sh BUGS

No known bugs

.Sh LINK

<https://youtu.be/mmEdQ7C7d-A>

.Sh REFERENCES

System Call Paths:

https://www.cise.ufl.edu/research/reptilian/wiki/doku.php?id=modifying_the_linux_kernel

<https://williamthegrey.wordpress.com/2014/05/18/add-your-own-system-calls-to-the-linux-kernel/>

Copy_from_user documentation:

<https://archive.kernel.org/oldlinux/htmldocs/kernel-api/API---copy-from-user.html>

Getting PID (current->pid) and Executable(current->comm):

<https://stackoverflow.com/questions/22346545/current-in-linux-kernel-code>

Makefile:

<https://cs.colby.edu/maxwell/courses/tutorials/maketutor/>

Man File:

<https://roperzh.github.io/grapse/>

General Aid for syntax & implementation (harness functions etc.):

<https://chat.openai.com/>

.Sh AUTHOR

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