Instituto Politécnico Nacional

Escuela Superior de Computo

Materia:

Introducción a los microcontroladores.

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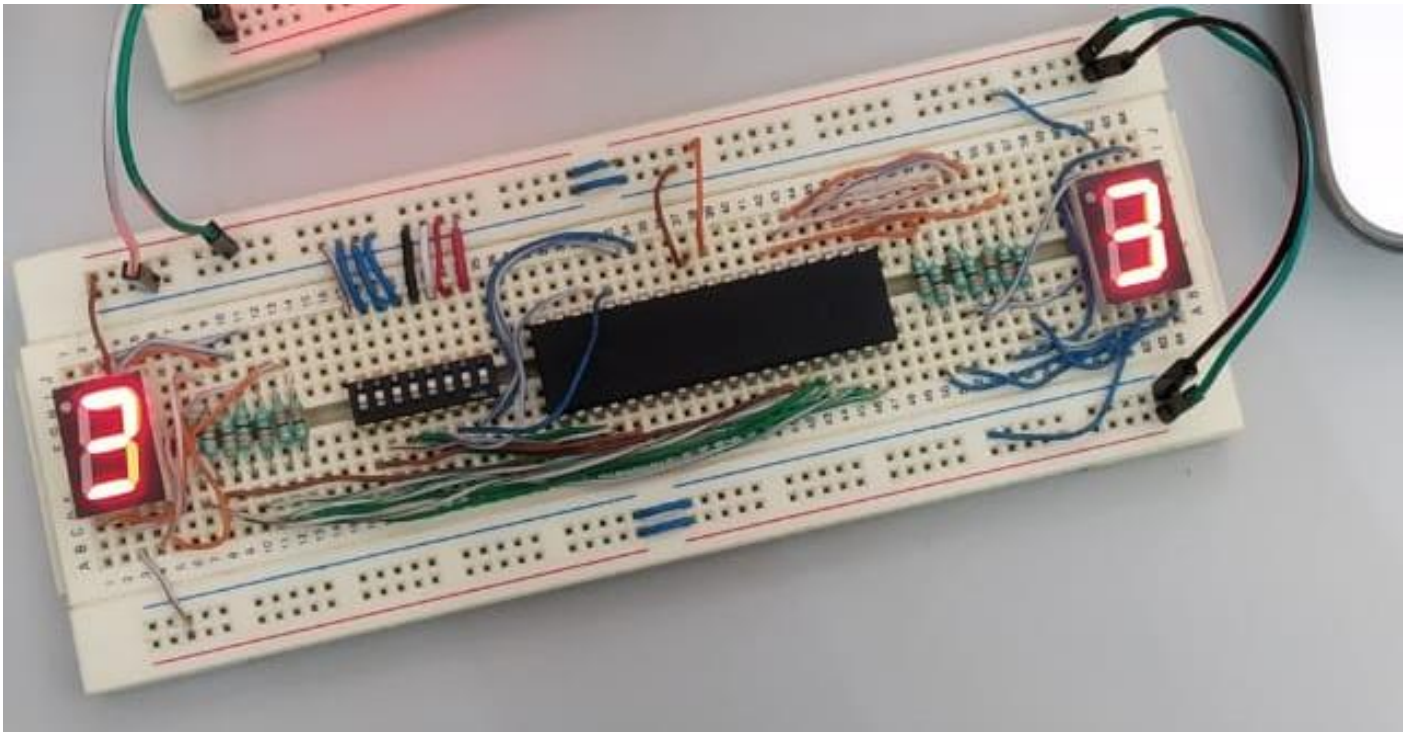
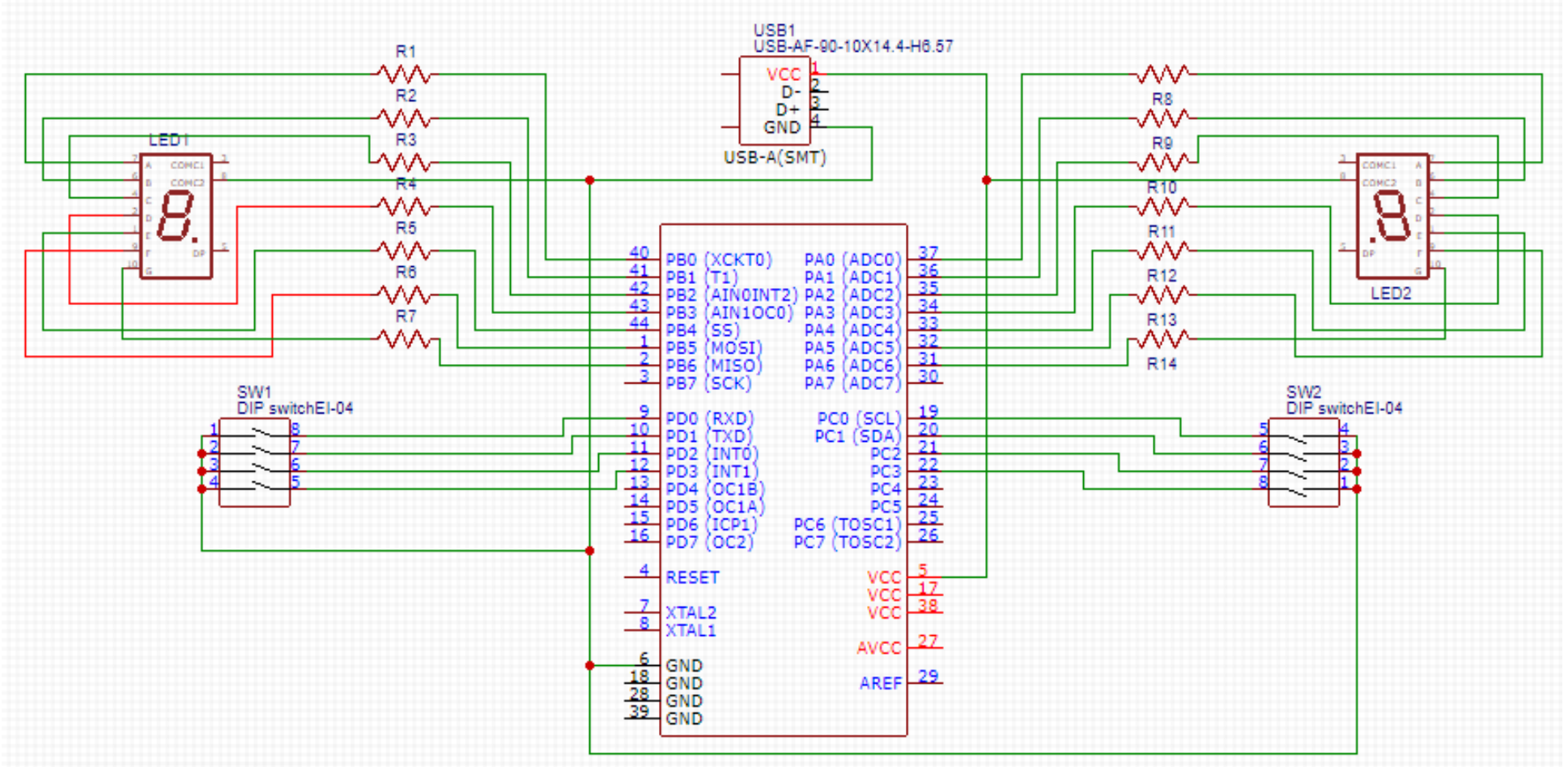
Practica N°3




USB1
USB-AF-90-10X14.4-H6.57
VCC
D-
D+
GND
USB-A(SMT)
R1
R2
R3
R4
R5
R6
R7
R8
R9
R10
R11
R12
R13
R14
LED1
LED2
SW1
DIP switchEI-04
SW2
DIP switchEI-04
PB0 (XCKT0)
PB1 (T1)
PB2 (AIN0INT2)
PB3 (AIN1OC0)
PB4 (SS)
PB5 (MOSI)
PB6 (MISO)
PB7 (SCK)
PD0 (RXD)
PD1 (TXD)
PD2 (INT0)
PD3 (INT1)
PD4 (OC1B)
PD5 (OC1A)
PD6 (ICP1)
PD7 (OC2)
RESET
XTAL2
XTAL1
GND
GND
GND
GND
PA0 (ADC0)
PA1 (ADC1)
PA2 (ADC2)
PA3 (ADC3)
PA4 (ADC4)
PA5 (ADC5)
PA6 (ADC6)
PA7 (ADC7)
PC0 (SCL)
PC1 (SDA)
PC2
PC3
PC4
PC5
PC6 (TOSC1)
PC7 (TOSC2)
VCC
VCC
VCC
AVCC
AREF

```
/*****************************************************
This program was created by the
CodeWizardAVR V2.60 Evaluation
Automatic Program Generator
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http://www.hpinfotech.com

Project :
Version :
Date    : 26/01/2019
Author  :
Company :
Comments:


Chip type               : ATmega8535L
Program type            : Application
AVR Core Clock frequency: 1,000000 MHz
Memory model            : Small
External RAM size       : 0
Data Stack size         : 128
*****************************************************/

#include <mega8535.h>
unsigned char variable,variable2;
const char tabla7segmentos[10]={0x3f,0x06,0x5b,0x4f,0x66,0x6d,0x7c,0x07,0x7f,0x6f};
// Declare your global variables here

void main(void)
{
// Declare your local variables here

// Input/Output Ports initialization
// Port A initialization
// Function: Bit7=Out Bit6=Out Bit5=Out Bit4=Out Bit3=Out Bit2=Out Bit1=Out Bit0=Out
DDRA=(1<<DDA7) | (1<<DDA6) | (1<<DDA5) | (1<<DDA4) | (1<<DDA3) | (1<<DDA2) | (1<<DDA1) | (1<<DDA0);
// State: Bit7=0 Bit6=0 Bit5=0 Bit4=0 Bit3=0 Bit2=0 Bit1=0 Bit0=0
PORTA=(0<<PORTA7) | (0<<PORTA6) | (0<<PORTA5) | (0<<PORTA4) | (0<<PORTA3) | (0<<PORTA2) | (0<<PORTA1) | (0<<PORTA0);

// Port B initialization
// Function: Bit7=Out Bit6=Out Bit5=Out Bit4=Out Bit3=Out Bit2=Out Bit1=Out Bit0=Out
DDRB=(1<<DDB7) | (1<<DDB6) | (1<<DDB5) | (1<<DDB4) | (1<<DDB3) | (1<<DDB2) | (1<<DDB1) | (1<<DDB0);
// State: Bit7=0 Bit6=0 Bit5=0 Bit4=0 Bit3=0 Bit2=0 Bit1=0 Bit0=0
PORTB=(0<<PORTB7) | (0<<PORTB6) | (0<<PORTB5) | (0<<PORTB4) | (0<<PORTB3) | (0<<PORTB2) | (0<<PORTB1) | (0<<PORTB0);

// Port C initialization
// Function: Bit7=In Bit6=In Bit5=In Bit4=In Bit3=In Bit2=In Bit1=In Bit0=In
DDRC=(0<<DDC7) | (0<<DDC6) | (0<<DDC5) | (0<<DDC4) | (0<<DDC3) | (0<<DDC2) | (0<<DDC1) | (0<<DDC0);
// State: Bit7=P Bit6=P Bit5=P Bit4=P Bit3=P Bit2=P Bit1=P Bit0=P
PORTC=(1<<PORTC7) | (1<<PORTC6) | (1<<PORTC5) | (1<<PORTC4) | (1<<PORTC3) | (1<<PORTC2) | (1<<PORTC1) | (1<<PORTC0);

// Port D initialization
```

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// Function: Bit7=In Bit6=In Bit5=In Bit4=In Bit3=In Bit2=In Bit1=In Bit0=In
DDRD=(0<<DDD7) | (0<<DDD6) | (0<<DDD5) | (0<<DDD4) | (0<<DDD3) | (0<<DDD2) | (0<<DDD1) | (0<<DDD0);
// State: Bit7=P Bit6=P Bit5=P Bit4=P Bit3=P Bit2=P Bit1=P Bit0=P
PORTD=(1<<PORTD7) | (1<<PORTD6) | (1<<PORTD5) | (1<<PORTD4) | (1<<PORTD3) | (1<<PORTD2) | (1<<PORTD1) | (1<<PORTD0);

// Timer/Counter 0 initialization
// Clock source: System Clock
// Clock value: Timer 0 Stopped
// Mode: Normal top=0xFF
// OC0 output: Disconnected
TCCR0=(0<<WGM00) | (0<<COM01) | (0<<COM00) | (0<<WGM01) | (0<<CS02) | (0<<CS01) | (0<<CS00);
TCNT0=0x00;
OCR0=0x00;

// Timer/Counter 1 initialization
// Clock source: System Clock
// Clock value: Timer1 Stopped
// Mode: Normal top=0xFFFF
// OC1A output: Disconnected
// OC1B output: Disconnected
// Noise Canceler: Off
// Input Capture on Falling Edge
// Timer1 Overflow Interrupt: Off
// Input Capture Interrupt: Off
// Compare A Match Interrupt: Off
// Compare B Match Interrupt: Off
TCCR1A=(0<<COM1A1) | (0<<COM1A0) | (0<<COM1B1) | (0<<COM1B0) | (0<<WGM11) | (0<<WGM10);
TCCR1B=(0<<ICNC1) | (0<<ICES1) | (0<<WGM13) | (0<<WGM12) | (0<<CS12) | (0<<CS11) | (0<<CS10);
TCNT1H=0x00;
TCNT1L=0x00;
ICR1H=0x00;
ICR1L=0x00;
OCR1AH=0x00;
OCR1AL=0x00;
OCR1BH=0x00;
OCR1BL=0x00;

// Timer/Counter 2 initialization
// Clock source: System Clock
// Clock value: Timer2 Stopped
// Mode: Normal top=0xFF
// OC2 output: Disconnected
ASSR=0<<AS2;
TCCR2=(0<<WGM20) | (0<<COM21) | (0<<COM20) | (0<<WGM21) | (0<<CS22) | (0<<CS21) | (0<<CS20);
TCNT2=0x00;
OCR2=0x00;

      // Timer(s)/Counter(s) Interrupt(s) initialization
      TIMSK=(0<<OCIE2) | (0<<TOIE2) | (0<<TICIE1) | (0<<OCIE1A) | (0<<OCIE1B) | (0<<TOIE1) | (0<<OCIE0) | (0<<TOIE0);

      // External Interrupt(s) initialization
      // INT0: Off
      // INT1: Off
      // INT2: Off
```

```
107.       MCUCR=(0<<ISC11) | (0<<ISC10) | (0<<ISC01) | (0<<ISC00);
108.       MCUCSR=(0<<ISC2);
109.
110.       // USART initialization
111.       // USART disabled
112.       UCSRB=(0<<RXCIE) | (0<<TXCIE) | (0<<UDRIE) | (0<<RXEN) | (0<<TXEN) | (0<<U
       CSZ2) | (0<<RXB8) | (0<<TXB8);
113.
114.       // Analog Comparator initialization
115.       // Analog Comparator: Off
116.       ACSR=(1<<ACD) | (0<<ACBG) | (0<<ACO) | (0<<ACI) | (0<<ACIE) | (0<<ACIC) |
       (0<<ACIS1) | (0<<ACIS0);
117.       SFIOR=(0<<ACME);
118.
119.       // ADC initialization
120.       // ADC disabled
121.       ADCSRA=(0<<ADEN) | (0<<ADSC) | (0<<ADATE) | (0<<ADIF) | (0<<ADIE) | (0<<AD
       PS2) | (0<<ADPS1) | (0<<ADPS0);
122.
123.       // SPI initialization
124.       // SPI disabled
125.       SPCR=(0<<SPIE) | (0<<SPE) | (0<<DORD) | (0<<MSTR) | (0<<CPOL) | (0<<CPHA)
       | (0<<SPR1) | (0<<SPR0);
126.
127.       // TWI initialization
128.       // TWI disabled
129.       TWCR=(0<<TWEA) | (0<<TWSTA) | (0<<TWSTO) | (0<<TWEN) | (0<<TWIE);
130.
131.       while (1)
132.             {
133.             variable=PIND&0X0f;
134.             variable2=PINC&0x0f;
135.             if(variable<10){
136.             PORTB=tabla7segmentos[variable];
137.             }
138.             if(variable2<10){
139.             PORTA=~tabla7segmentos[variable2];
140.             }
141.             if(variable>=10){
142.             PORTB=0x79;
143.             }
144.             if(variable2>=10){
145.             PORTA=~0x79;
146.             }
147.
148.             }
149.       }
```