Surface Integrals

Section 16.6, 16.7

Outline

- Parametric Surfaces
 - ▶ Tangent Planes
 - Surface Area
- Surface Integrals
 - Surface Integral of a Scalar Function
 - Oriented Surfaces
 - Surface Integrals of Vector Fields

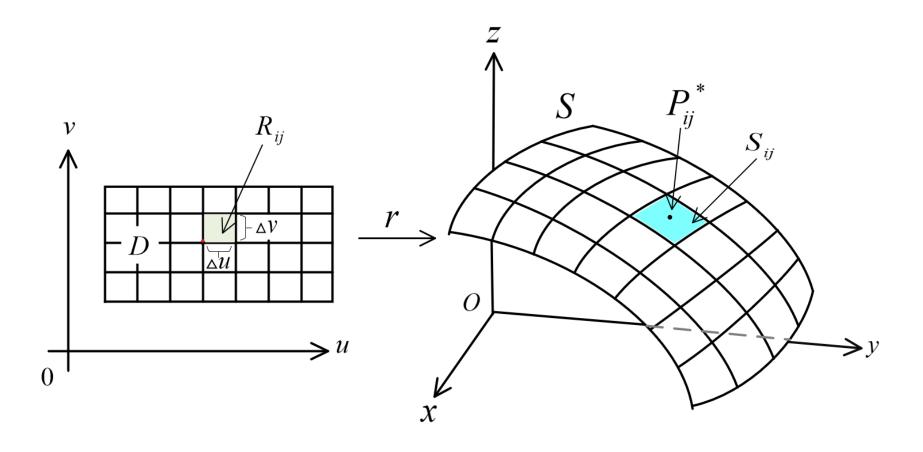
Surface Integrals

- lacktriangle Suppose f is a function of three variables whose domain includes a surface S .
- We will define the surface integral of f over S in such a way that, in the case where f=1, the value of the surface integral is equal to the surface area of S.
- Suppose that a surface S has a vector equation $\vec{r}(u,v) = x(u,v)\vec{i} + y(u,v)\vec{j} + z(u,v)\vec{k}$ $(u,v) \in D$

Surface Integrals

- We first assume that the parameter domain D is a rectangle and we divide it into subrectangles D_{ij} with dimensions Δu and Δv .
- Then the surface S is divided into corresponding patches S_{ij} .
- We evaluate f at a point P_{ij}^* in each patch, multiply by the area ΔS_{ij} of the patch, and form the Riemann sum $\sum_{i=1}^m \sum_{j=1}^n f(P_{ij}^*) \Delta S_{ij}$

Surface Integral



Surface Integrals

Then we take the limit as the number of patches increases and define the surface integral of f over the surface S as

$$\iint_{S} f(x, y, z) \ dS = \lim_{m, n \to \infty} \sum_{i=1}^{m} \sum_{j=1}^{n} f(P_{ij}^{*}) \Delta S_{ij}$$

We know that $\Delta S_{ij} \approx |\vec{r}_u \times \vec{r}_v| \Delta u \Delta v$ Hence,

$$\iint_{S} f(x, y, z) dS = \iint_{D} f(\vec{r}(u, v)) |\vec{r}_{u} \times \vec{r}_{v}| dA$$

Surface Integrals

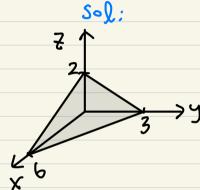
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- Any surface S with equation z=g(x,y) can be regarded as a parametric surface with parametric equations: x=x, y=y, z=g(x,y).
- Because $|\vec{r}_x \times \vec{r}_y| = \sqrt{(\frac{\partial z}{\partial x})^2 + (\frac{\partial z}{\partial y})^2 + 1}$, in this case,

$$\iint_{S} f(x, y, z) dS =$$

$$\iint_D f(x, y, g(x, y)) \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} \ dA$$

Ex: Compute $\int \int y+1 \, dS$ where S is the part of the plane x+2y+3z=6 in the first octant.



Ex: $\iint Z dS$, where S is the upper sphere, $x^2 + y^2 + z^2 = a^2$, z > 0.

Sol:

Ex: $\iint Z dS$, where S is the boundary surface of the solid E.

Sol: $x^{2}+y^{2}=1$ $x^{2}+y^{2}=1$

Ex:

Compute the surface integral

$$\iint_{S} xz \, \mathrm{d}S,$$

where S is the part of the cone $z=\sqrt{x^2+y^2}$ inside the circular cylinder $x^2+y^2=2x$.

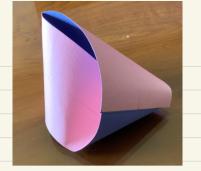
Example Example Evaluate the surface integral
$$\iint_S \sqrt{x^2+y^2} \, \mathrm{d}S$$
, where S is the part of the surface $z=\tan^{-1}\left(\frac{y}{x}\right)$ inside the circular cylinder $x^2+y^2=1$ and in the first octant.

▶ To define surface integrals of vector fields, we need to rule out nonorientable surfaces such as the Möbius strip. A Möbius strip really has only one side.

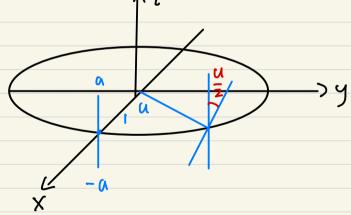
From now on we consider only orientable (two-sided) surfaces.

Möbius Strip (Nonorientable parametric surface)

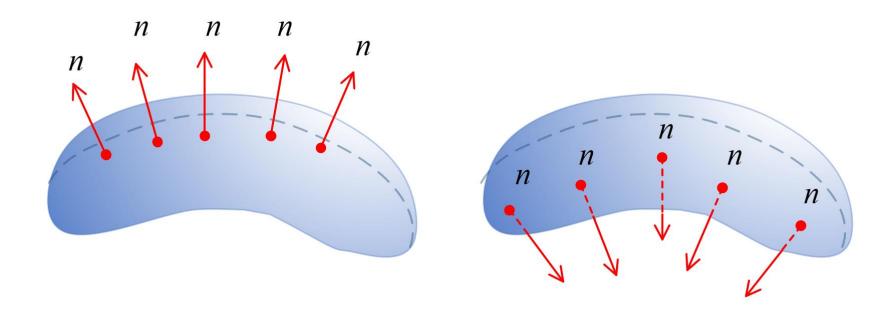




$$F(u,v) = ((1+vsin\frac{u}{2})cosu, (1+vsin\frac{u}{2})sinu, vos\frac{u}{2})$$
 $0 \le u \le 2\pi i, -a \le v \le a.$



- We start with a surface S that has a tangent plane at every point (x,y,z) on S (except at any boundary point). There are two unit normal vectors \vec{n}_1 and $\vec{n}_2 = -\vec{n}_1$ at (x,y,z).
- Definition: If it is possible to choose a unit normal vector \vec{n} at every such point (x,y,z) so that \vec{n} varies continuously over S, then S is called an **oriented surface** and the given choice of \vec{n} provides S with an **orientation**.



For a surface z=g(x,y), a natural orientation given by the unit normal vector

$$\vec{n} = \frac{-\frac{\partial g}{\partial x}\vec{i} - \frac{\partial g}{\partial y}\vec{j} + \vec{k}}{\sqrt{1 + (\frac{\partial g}{\partial x})^2 + (\frac{\partial g}{\partial y})^2}}$$

Since the \vec{k} -component is positive, this gives the *upward* orientation of the surface.

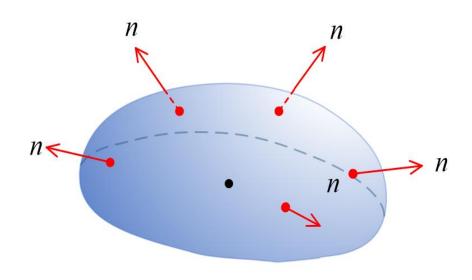
If S is a smooth orientable surface given in parametric form by a vector function $\vec{r}(u,v)$, then it is automatically supplied with the orientation of the unit normal vector

$$\vec{n} = \frac{\vec{r}_u \times \vec{r}_v}{|\vec{r}_u \times \vec{r}_v|}$$

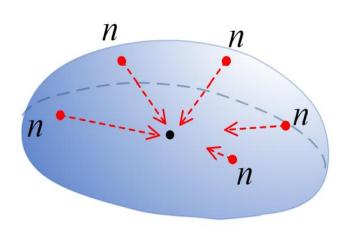
and the opposite orientation is given by $-\vec{n}$.

For a **closed surface**, that is, a surface that is the boundary of a solid region E, the convention is that the **positive orientation** is the one for which the normal vectors point outward from E, and inward-pointing normal vectors give the negative orientation.

Closed surface:



positive orientation



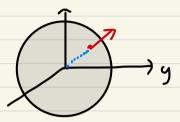
negative orientation

How do we choose the "orientation" of S.	
Surface	Orientation
Z= 9(x,y)	
	•
Si Filary)	
S: a closed	
surface, the	
boundary of a	
boundary of a solid region.	

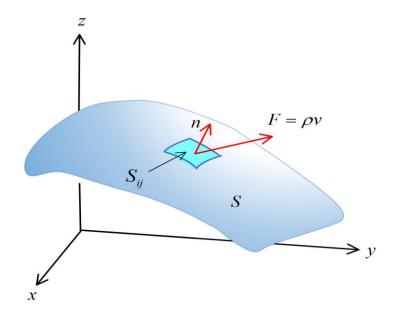
Ex: S: the sphere with radius a>0, center (0,0,0).

Find the outward $\vec{n}(x,y,z)$.

Sol:



Suppose that S is an oriented surface with unit normal vector \vec{n} , and imagine a fluid with density $\rho(x,y,z)$ and velocity field $\vec{v}(x,y,z)$ flowing through S. Then the rate of flow (mass per unit time) per unit area is $\rho \vec{v}$.



If we divide S into small patches S_{ij} , Then S_{ij} is nearly planar and so we can approximate the mass of fluid per unit time crossing S_{ij} in the direction of the normal \vec{n} by the quantity $(\rho \vec{v} \cdot \vec{n}) A(S_{ij})$.

By summing these quantities and taking the limit we get,

$$\iint_S \rho \vec{v} \cdot \vec{n} \ dS = \iint_S \rho(x,y,z) \vec{v}(x,y,z) \cdot \vec{n}(x,y,z) \ dS$$
 and this is interpreted physically as the rate of flow through S .

A surface integral of this form occurs frequently in physics, and is called the *surface integral* (or *flux integral*) of a vector field over *S*.

- Definition: If \vec{F} is a continuous vector field defined on an oriented surface S with unit normal vector \vec{n} , then the **surface integral of** \vec{F} over S is defined as $\iint_S \vec{F} \cdot \vec{n} \ dS$ and denoted by $\iint_S \vec{F} \cdot d\vec{S}$.
- The integral is also called the flux of \vec{F} across S .

If S is given by a vector function $\vec{r}(u,v)$, we have

$$\iint_{S} \vec{F} \cdot d\vec{S} = \iint_{S} \vec{F} \cdot \frac{\vec{r}_{u} \times \vec{r}_{v}}{|\vec{r}_{u} \times \vec{r}_{v}|} dS$$

$$= \iint_{D} \vec{F}(\vec{r}(u, v)) \cdot \frac{\vec{r}_{u} \times \vec{r}_{v}}{|\vec{r}_{u} \times \vec{r}_{v}|} |\vec{r}_{u} \times \vec{r}_{v}| dA$$

$$= \iint_{D} \vec{F} \cdot (\vec{r}_{u} \times \vec{r}_{v}) dA$$

Ex: If S: Z=g(x,y), (x,y) & D, F(x,y,Z) = Pi+Qj+Rk,

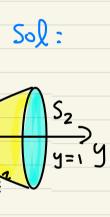
then
$$\iint \vec{F} \cdot d\vec{S} =$$

In the case of a surface S given by a graph $z=g(x,y) \mbox{ , for } \vec{F}=P\vec{i}+Q\vec{j}+R\vec{k} \mbox{ ,}$

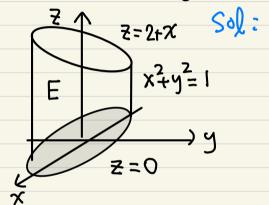
$$\iint_{S} \vec{F} \cdot d\vec{S} = \iint_{D} (-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R) \ dA$$

This formula assumes the upward orientation of S; for a downward orientation we multiply by -1.

Ex: $\vec{F}(x,y,z) = \vec{y} \cdot \vec{j} - \vec{z} \cdot \vec{k}$. S consists of paraboloid $y = x^2 + z^2$, $0 \le y \le 1$, and the disc $x^2 + z^2 \le 1$, y = 1, with outward orientation. Compute $\vec{j} \cdot \vec{F} \cdot d\vec{s}$.



Ex: Compute \int \overline{F} \cdot \delta \



Ex: Find the flux of the electric field $\vec{E}(\vec{x}) = \frac{1}{4\pi\epsilon_0} \frac{\vec{Q}\vec{x}}{|\vec{x}|^3}$ across the sphere $S: x^2+y^2+z^2=\alpha^2$ (with outward orientation).

Sol.

Suppose
$$\mathbf{F}$$
 is a radial force field, \iff $\mathbf{F}(\vec{\mathbf{x}}) = \mathbf{f}(\vec{\mathbf{x}})$ $\mathbf{f}(\vec{\mathbf{x}}) = \mathbf{f}(\vec{\mathbf{x})$ $\mathbf{f}(\vec{\mathbf{x}) = \mathbf{f}(\vec{\mathbf{x})})$ $\mathbf{f}(\vec{\mathbf{x}) = \mathbf{f}(\vec{\mathbf{x})})$ $\mathbf{f}(\vec{\mathbf{x}) = \mathbf{$

Suppose

Review

- ▶ How do we parametrize a surface?
- Given a smooth parametrization of a surface, how do we compute the tangent planes and the area of the surface?
- How do we compute the surface integral of a scalar function?
- What is an oriented surface?
- How do we compute surface integrals of vector fields over an oriented surface?