JOSÉ IVÁN CAMPOS CHÁVEZ

COMPUTER SYSTEMS ENGINEER

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PROFESSIONAL EXPERIENCE

SOFTWARE DEVELOPER, GENERAL ELECTRIC AVIATION — MARCH 2022 - JANUARY 2023

- Developed interactive graphing functionality and advanced filters using **Vue.js** to improve data visualization and search precision, increasing user satisfaction scores.
- Identified and resolved CSS inconsistencies through audits, implemented fixes, and established automated regression tests, stabilizing the design and reducing reported visual issues.

SOFTWARE DEVELOPER, DIGITALONUS BY TECH MAHINDRA — OCTOBER 2021 TO FEBRUARY 2022

- Designed and developed a CRUD web application using Java, Spring Boot, TypeScript and React to automate CV creation, reducing manual generation time.
- Implemented Agile practices by accomplishing tasks every two weeks. Collaborated in Agile sprints using **Jira**, actively participating in task completion and retrospectives to enhance team productivity and delivery efficiency.
- Mastered **Git** workflows by using branches for tasks, resolving merge conflicts, and submitting pull requests, ensuring a smooth and organized development process.

PROFILE

A creative and driven **Computer Systems Engineer** with expertise in developing functional and visually engaging web applications. Leveraging experience with **Java**, **Spring Boot**, **React**, and **TypeScript**. I specialize in crafting solutions that solve real-world problems efficiently. Passionate about teamwork and Agile practices, I bring a focus on collaboration and continuous improvement to any team and myself.

PROJECTS

PRODUCT LIST MANAGEMENT (FULL-STACK CRUD) - DEC - 2024

 Developed a full-stack CRUD application to manage a product list, using Java and Spring Boot for the backend and React with TypeScript for the frontend. Designed RESTful APIs for backend-frontend communication and integrated MySQL for data persistence. Github Repo Here.

USER LIST MANAGER - MAY - 2024

 Develop a CRUD application for a list of users in a school using the json-server library to avoid the need to create a backend from scratch. Github Repo <u>Here</u>.

EDUCATION

- Computer Systems Engineering, Instituto Tecnológico de Ciudad Guzmán (From August 2017 to June 2022)
- SCRUM certification Professional SCRUM™ Certifications (February 2020)

SKILLS

Java, **Spring Boot**, **JavaScript**, **TypeScript**, **React**, NodeJs, Git, HTML, CSS, Tailwind, Zustand, Vue, Postman, MySQL, Figma.