Team "Pandora"

C# Part 2 Teamwork – Documentation

Team Members:

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"Lines" game:

This is a Player vs Player game in which every participant is striving to complete as much squares as possible. Completing a square earns the player one point. The player with the most points wins the game.

Rules:

- The players take turns placing one line at a time.
- Lines cannot be placed on fields that are already filled up.
- When a player completes a square he is awarded an extra turn.
- The game ends when the whole game field is filled.

Additions:

- The players can set their game field in the beginning of the game.
- There is a game history in which the players' scores are kept with the date and time when the game was played.

TFS URL:

https://spetrov.visualstudio.com

Other information: