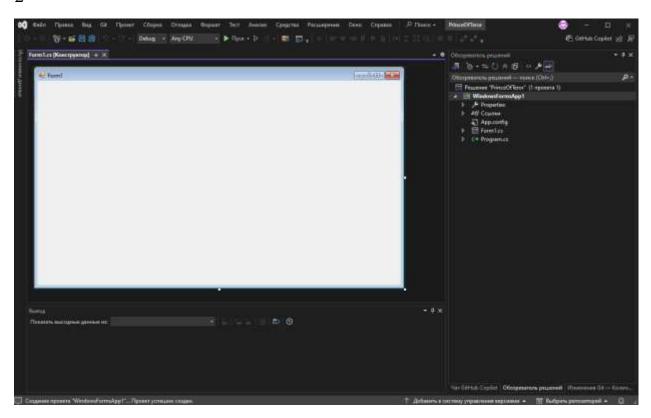
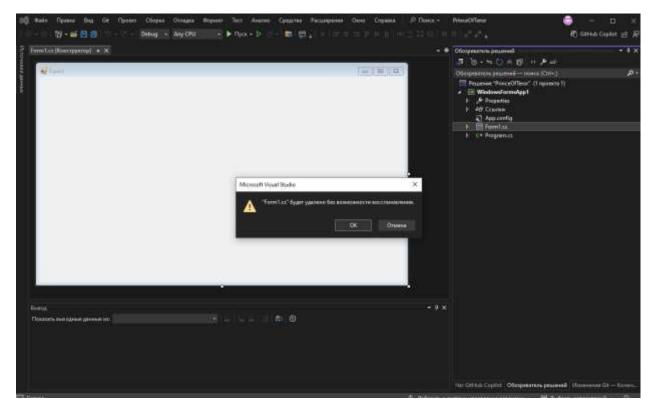


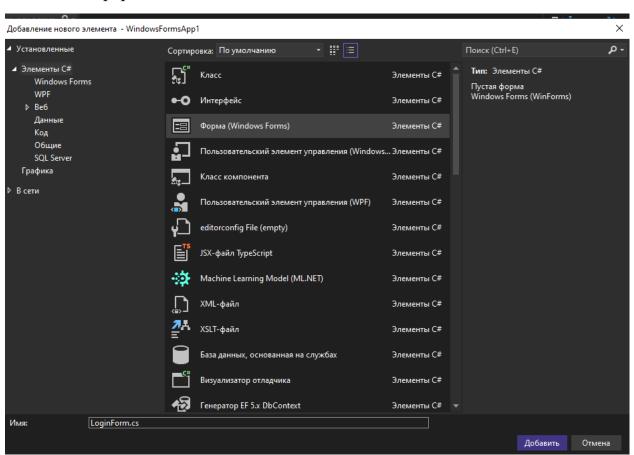
2

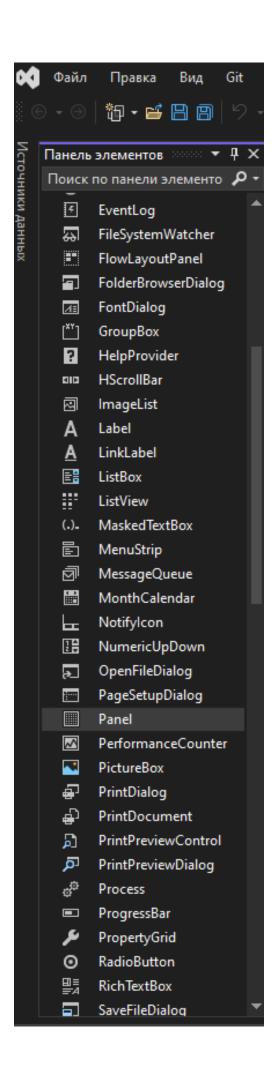


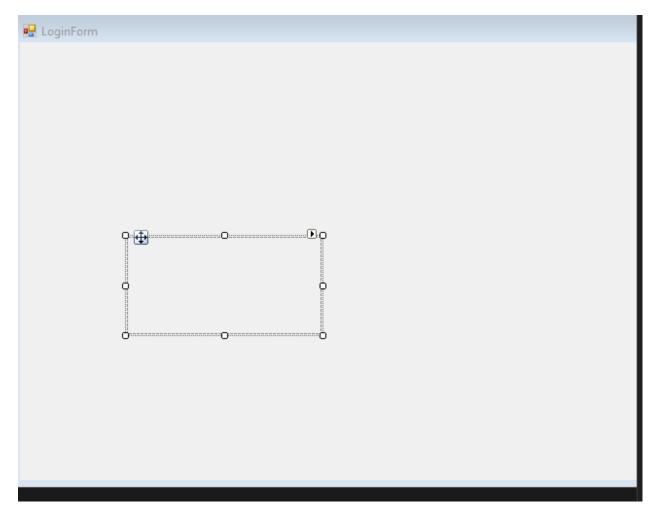
3 Удаление формы

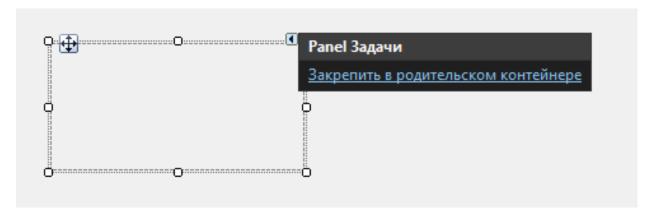


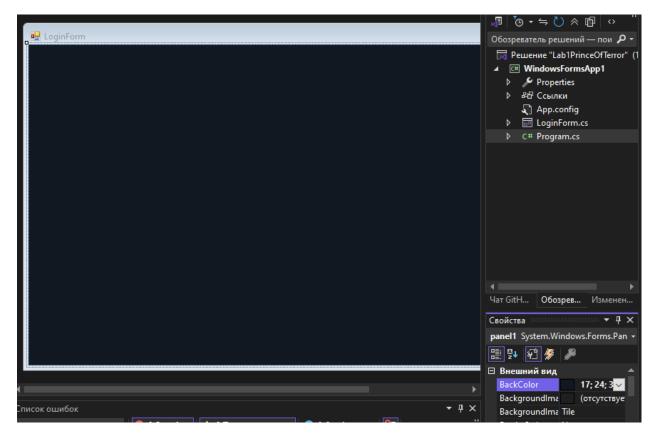
4 Создание формы

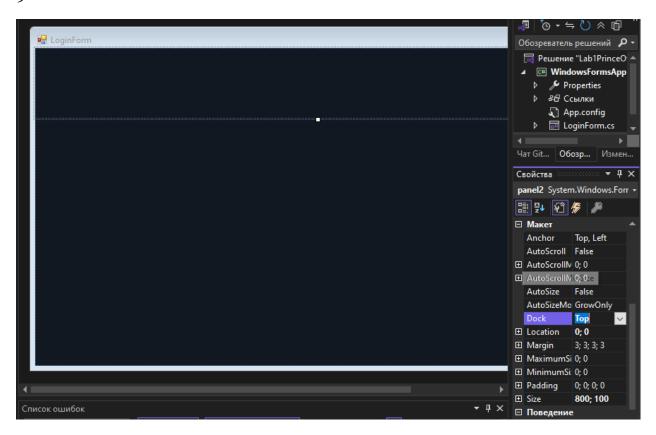


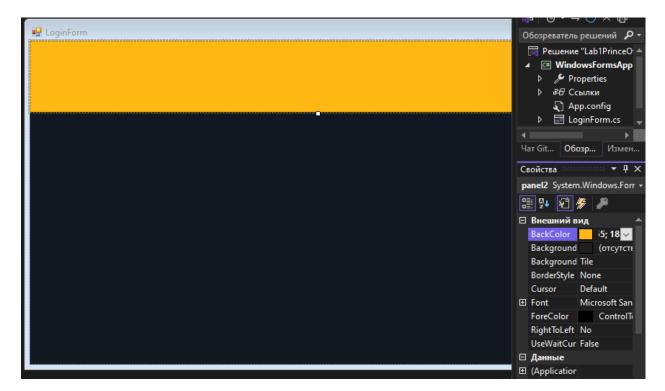


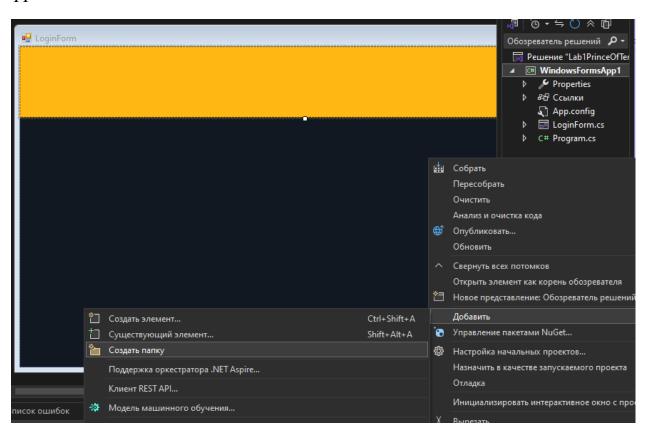


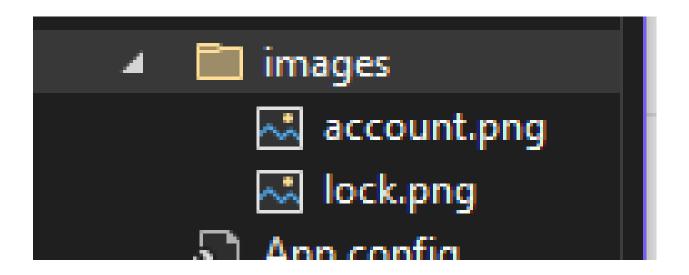


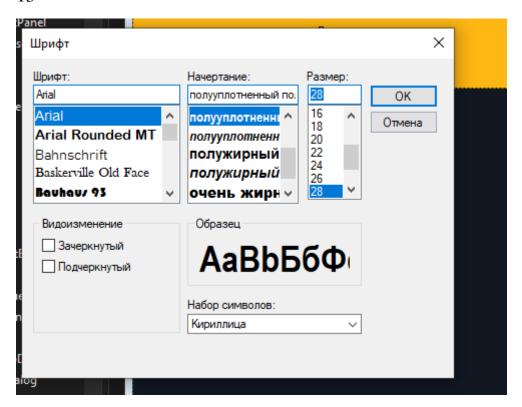


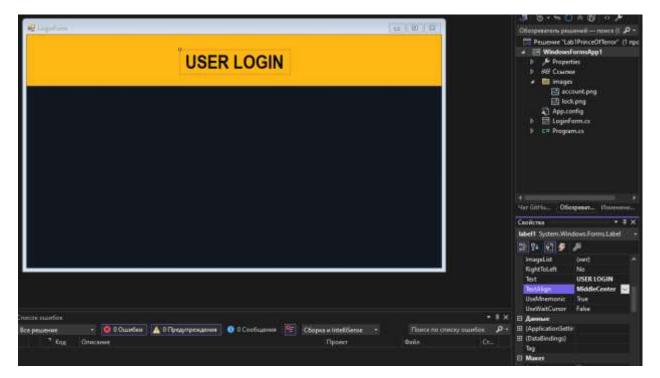






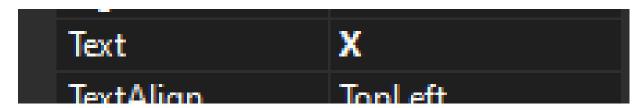




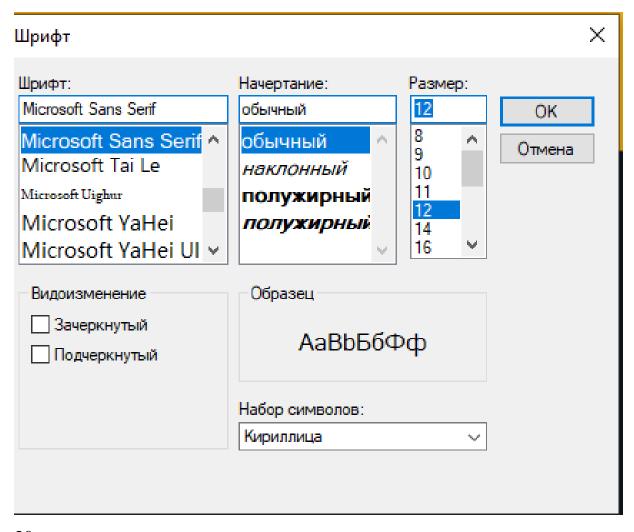


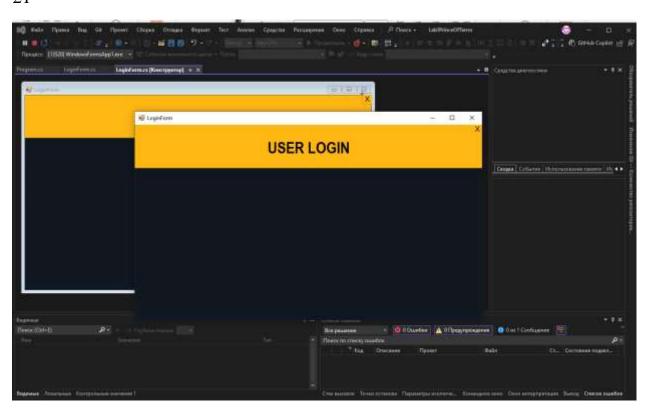


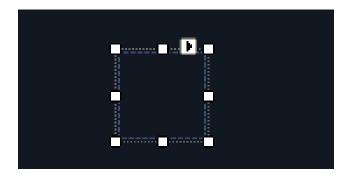




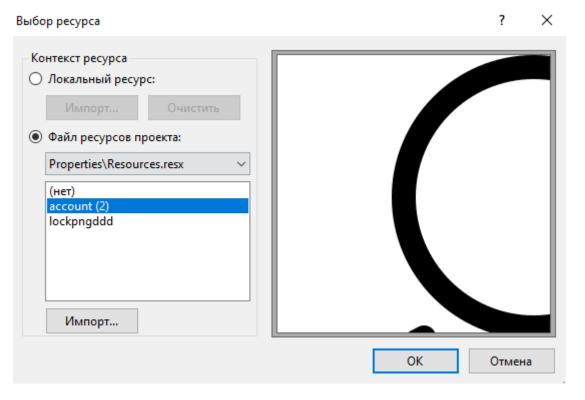


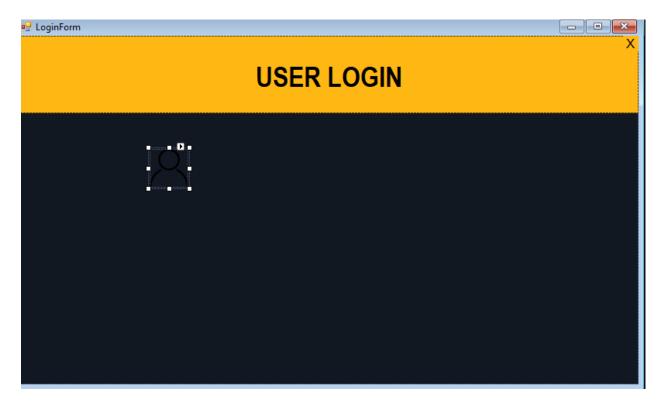


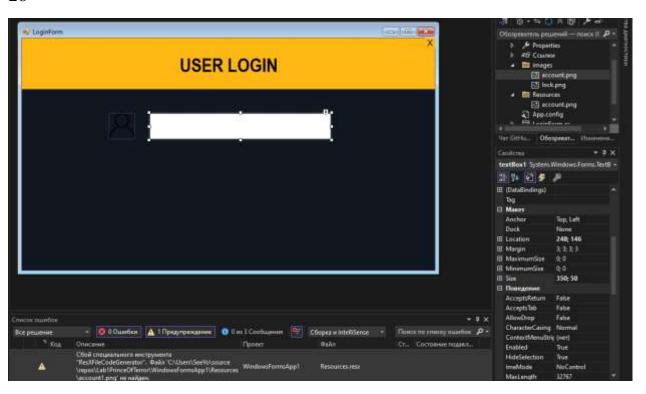




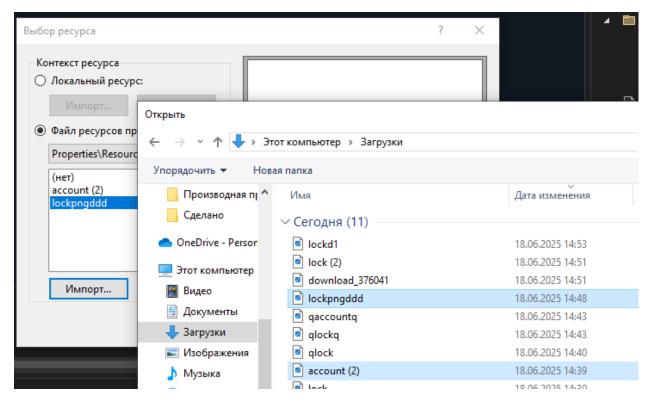


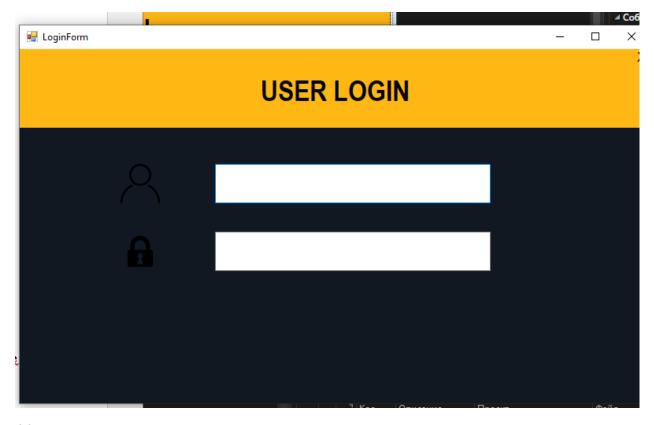








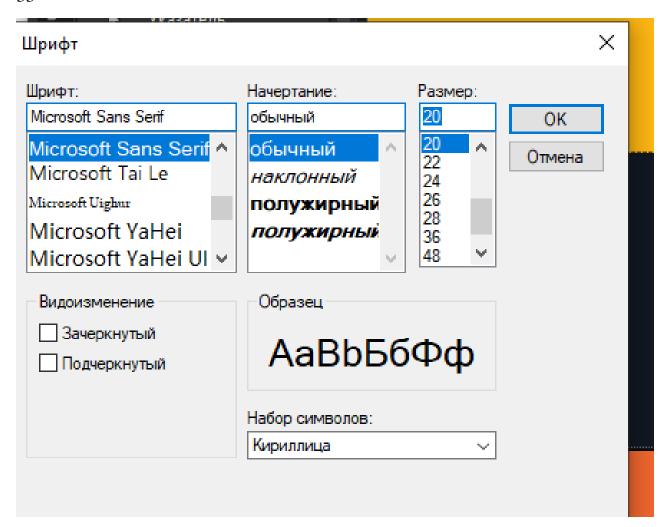


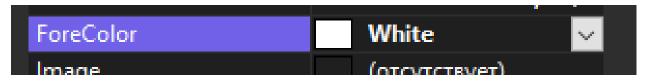


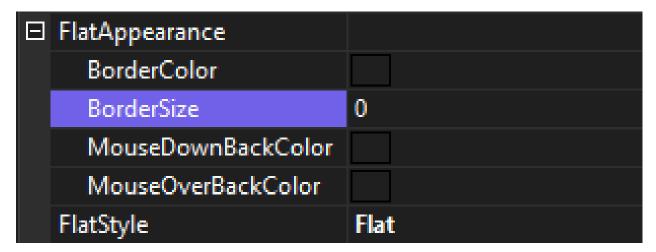


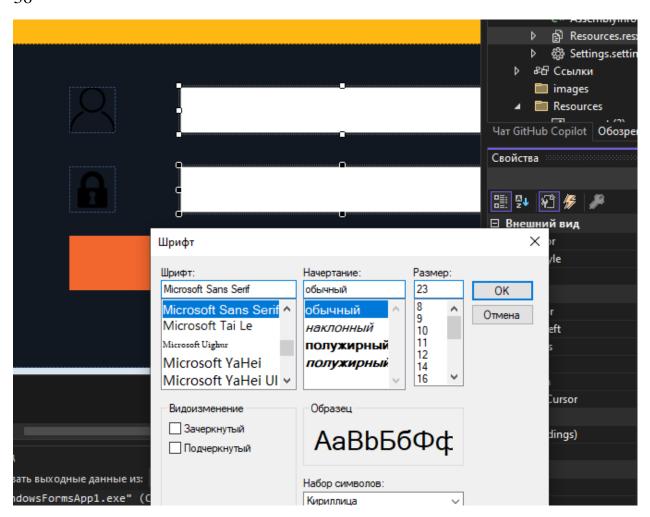


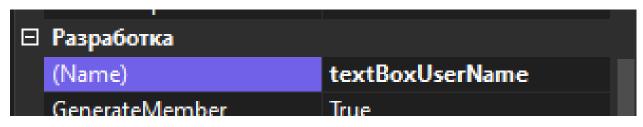




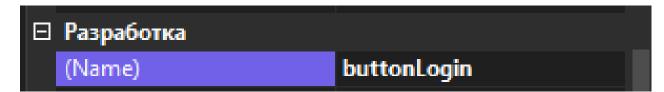






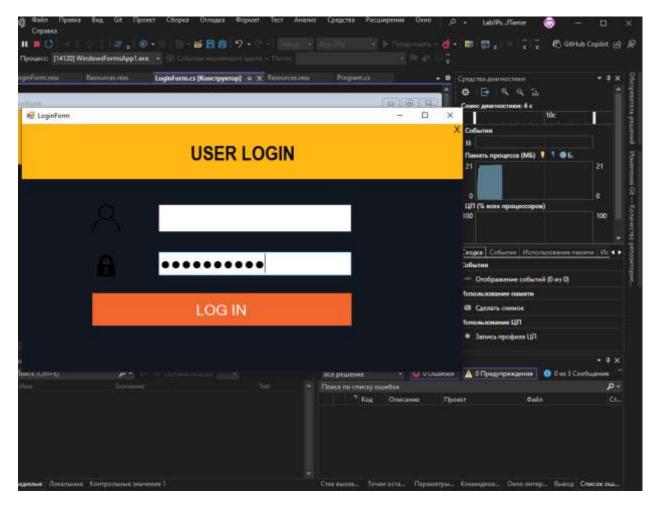












```
Vace WindowsFormsApp1

black 3

blic partial class LoginForm: Form

Coblock 1

public LoginForm()

{

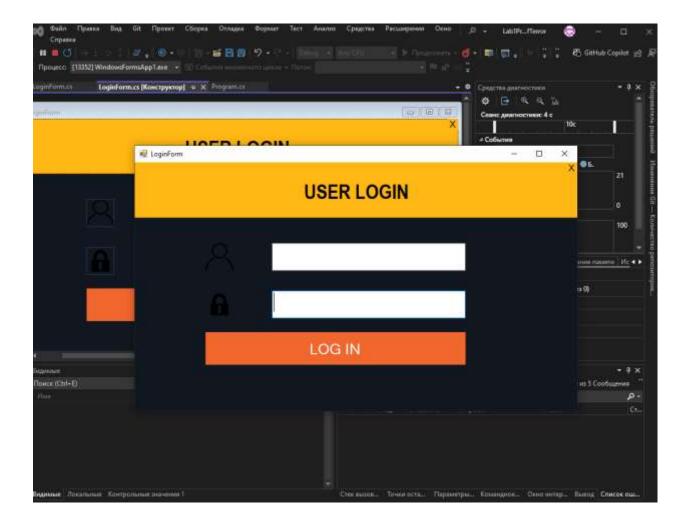
InitializeComponent();

this.textBoxPassword.AutoSize = false;

this.textBoxPassword.Size = new Size(this.textBoxPassword.Size.Width, 50)
}

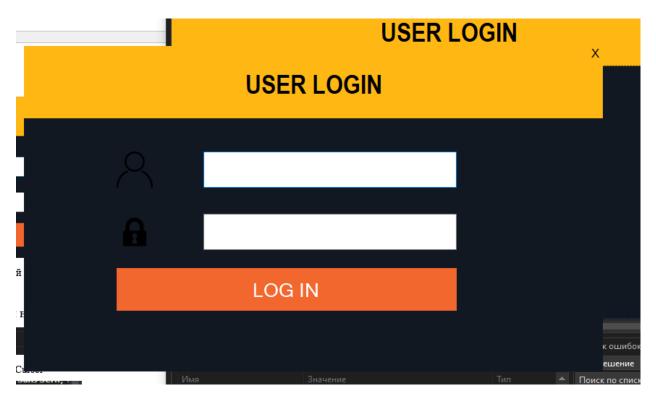
Coblock 1

private void label2_Click(object sender, EventArgs e)
```



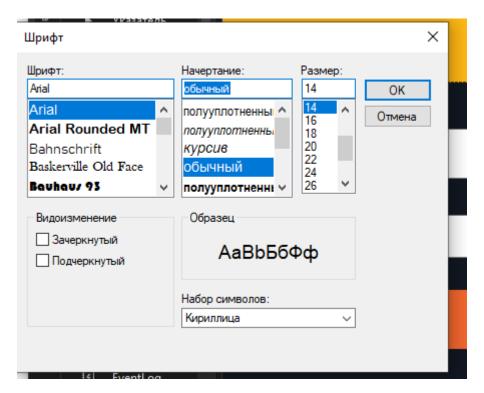


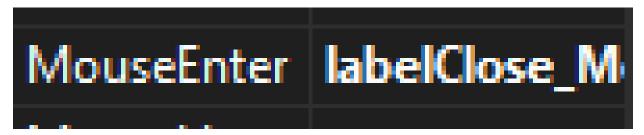




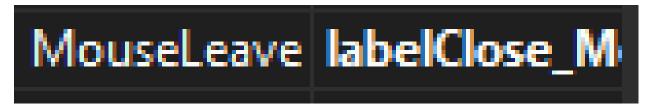




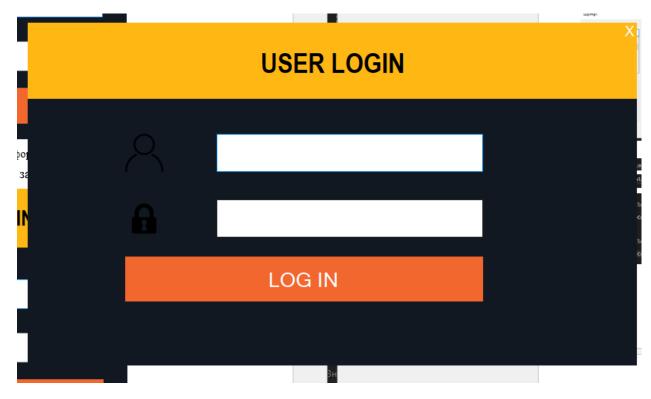


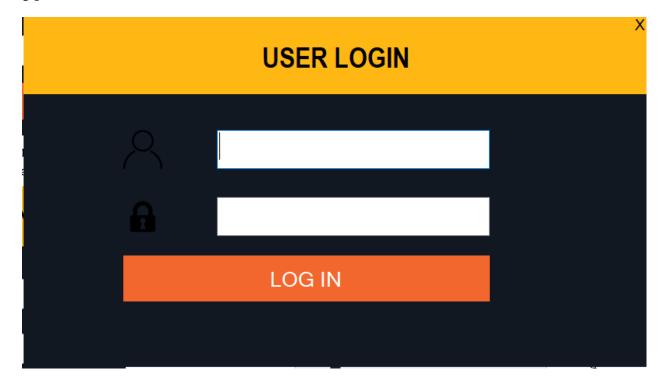


```
Private void labelClose_MouseEnter(object sender, EventArgs e)
{
    labelClose.ForeColor = Color.Black;
}
```

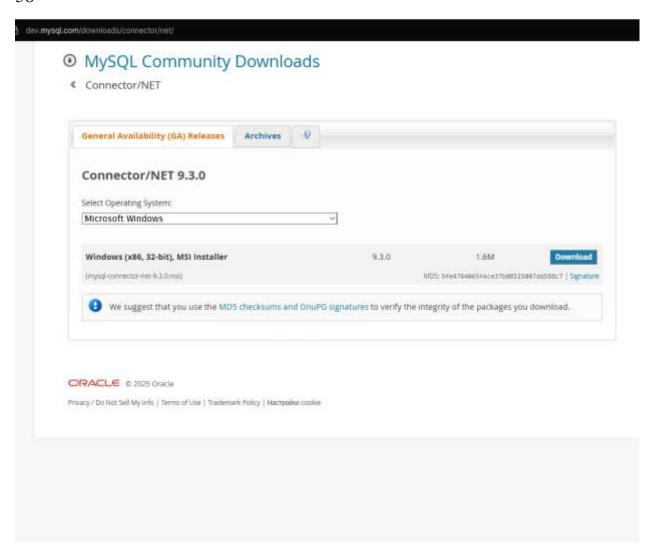


```
Ссылок: 1
private void labelClose_MouseLeave(object sender, EventArgs e)
{
    labelClose.ForeColor = Color.White;
```

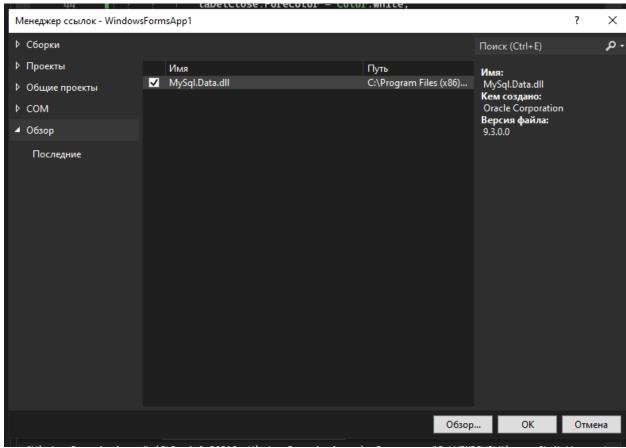




```
Ссылок; 1
private void labelClose_Click(object sender, EventArgs e)
{
    this.Close();
}
```







```
Д ВВ Ссылки

В В Анализаторы

В Місгоsoft.CSharp

В МуSql.Data

В System

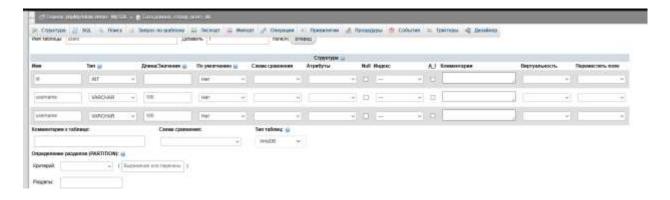
В System.Core

В System.Data

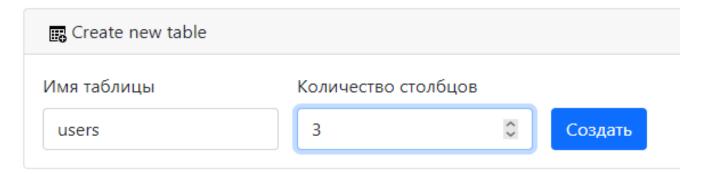
В System.Data
```

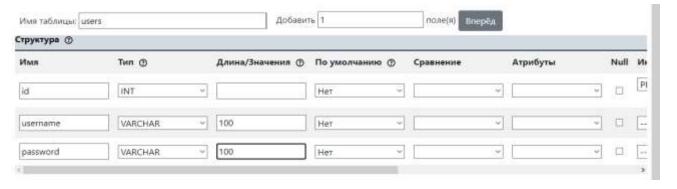
```
vusing System;
using MySql.Data.MySqlClient;
using System.Collections.Generic;
using System.Data;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

vnamespace WindowsFormsApp1
{
CCGLIJJOKC 3
```

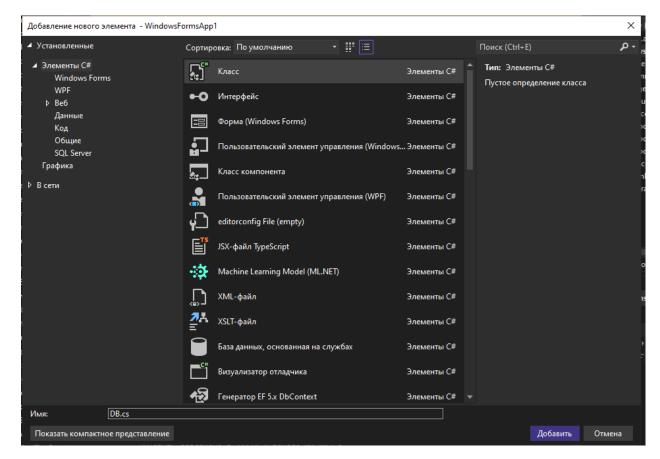








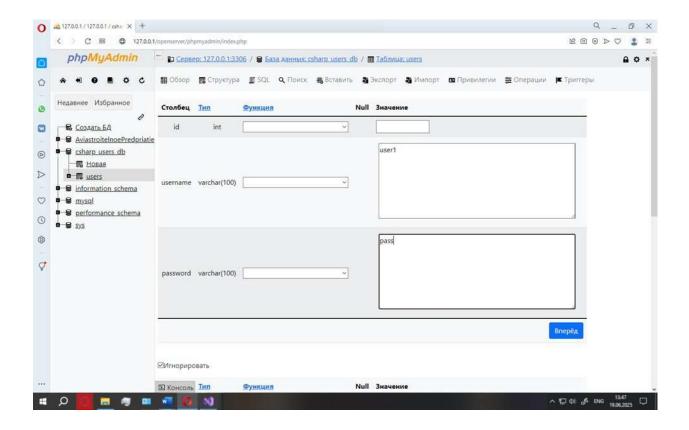
private MySqlConnection connection = new MySqlConnection("server=localhost;port=3306;username=root;password=;database=csharp_users_db");

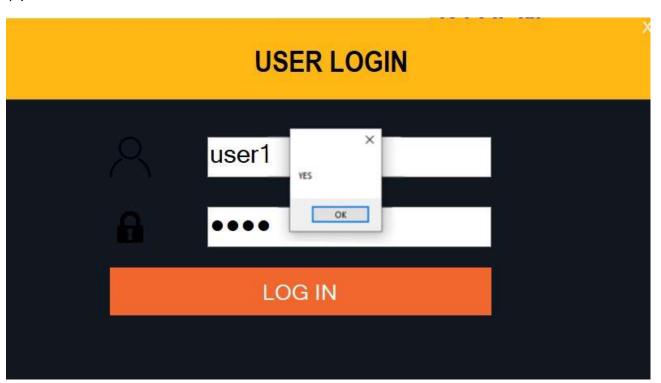


```
public void openConnection()
{
    if(connection.State == System.Data.ConnectionState.Closed)
    {
        connection.Open();
    }
}
```

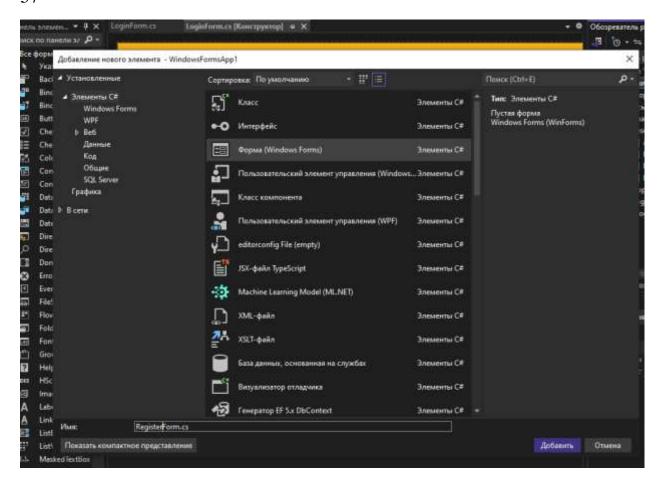
```
public void closeConnection()
{
    if (connection.State == System.Data.ConnectionState.Open)
    {
        connection.Close();
    }
}
```

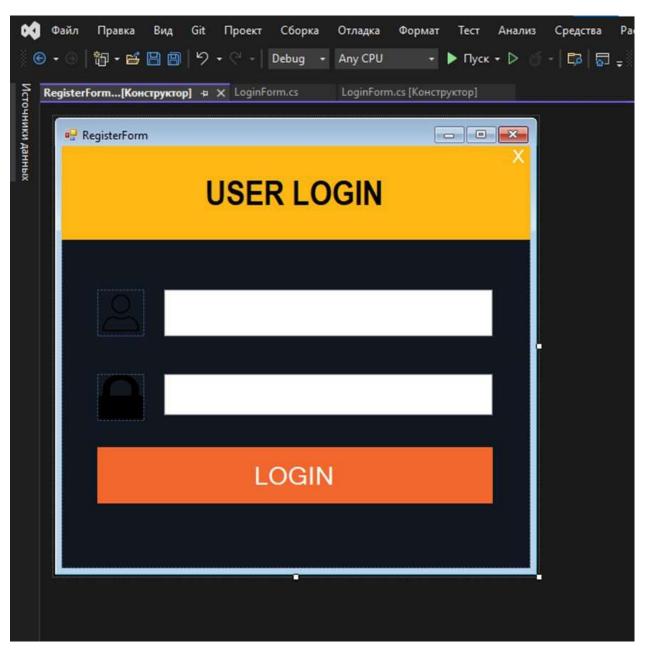
```
риblic MySqlConnection getConnection()
{
    return connection;
}
```

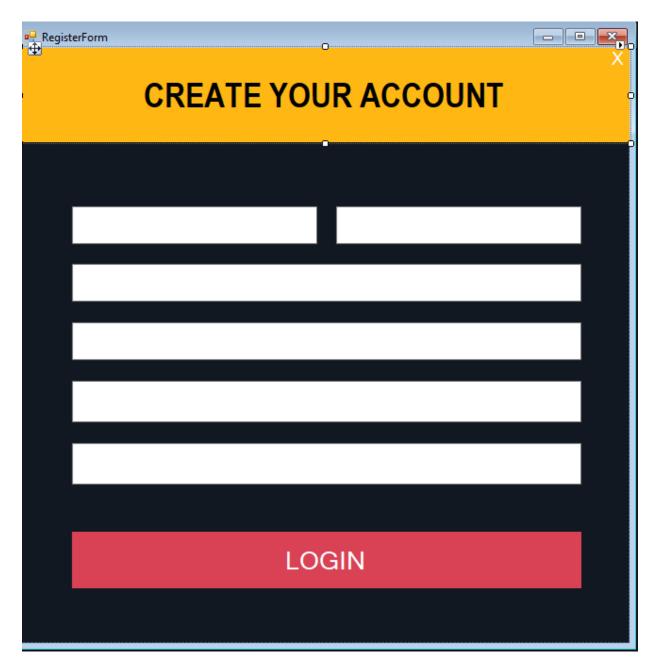






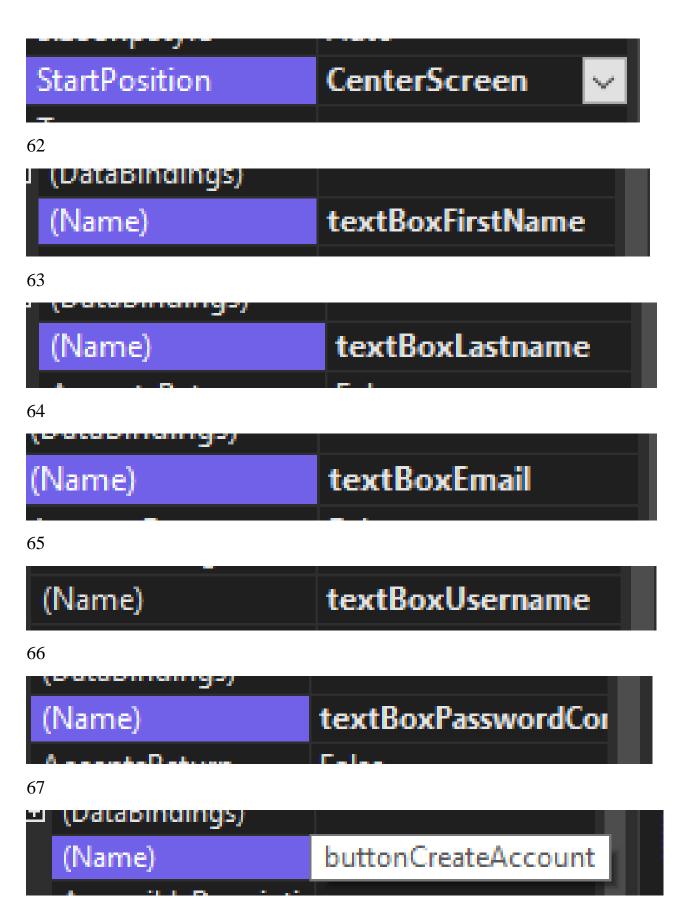


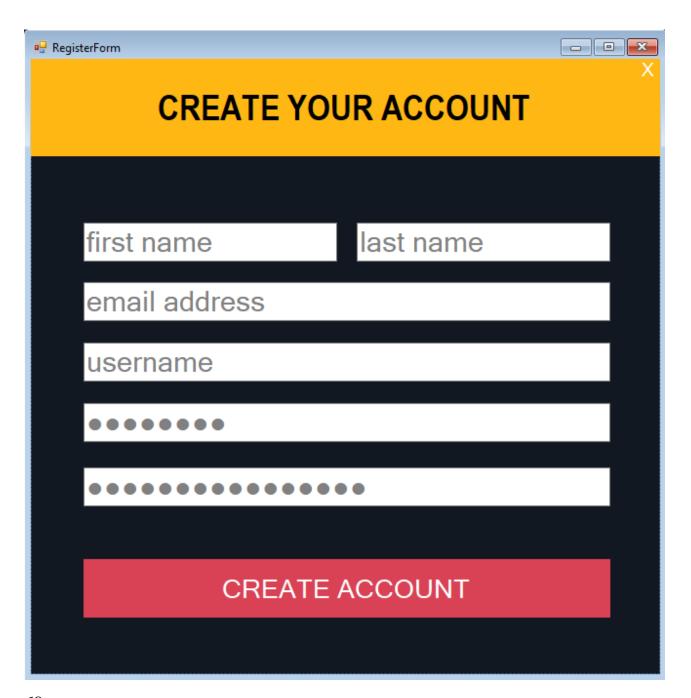




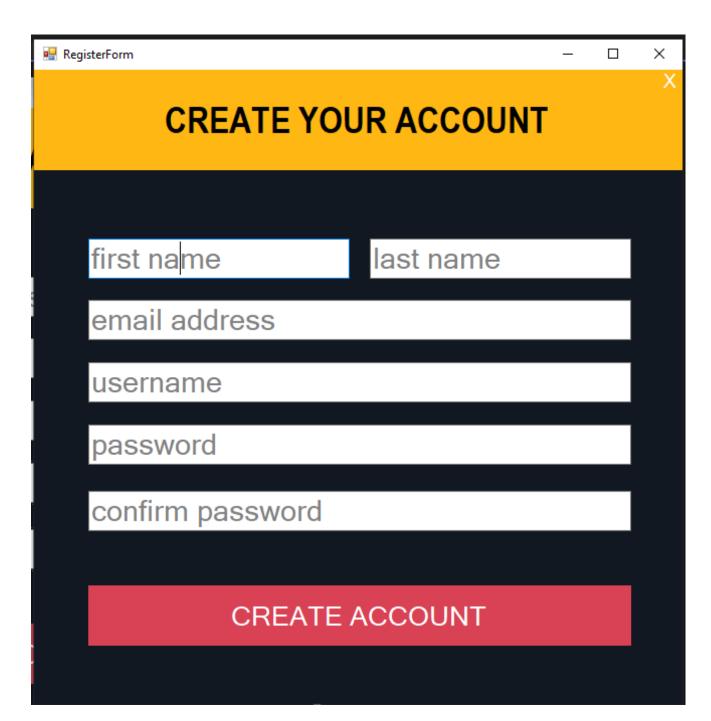
```
Static void Main()

{
    Application.EnableVisualStyles();
    Application.SetCompatibleTextRenderingDefault(false);
    Application.Run(new RegisterForm());
}
```









```
Private void textBoxFirstName_Enter(object sender, EventArgs e)

{
    String fname = textBoxFirstName.Text;
    if(fname.ToLower().Trim().Equals("first name"))
    {
        textBoxFirstName.Text = "";
        textBoxFirstName.ForeColor = Color.Black;
    }
}
```

```
CCEMPORT 1
private void textBoxFirstName_Leave(object sender, EventArgs e)
{
    String fname = textBoxFirstName.Text;
    if (fname.ToLower().Trim().Equals("first name") || fname.Trim().Equals(""))
    {
        textBoxFirstName.Text = "first name";
        textBoxFirstName.ForeColor = Color.Gray;
    }
}
```

```
CCENTON:1
public RegisterForm()
{
    InitializeComponent();
    this.ActiveControl = label1;
}
```

```
CCDMONE:1
private void textBoxLastName_Enter(object sender, EventArgs e)

{
    String lname = textBoxLastName.Text;
    if (lname.ToLower().Trim().Equals("last name"))
    {
        textBoxLastName.Text = "";
        textBoxLastName.ForeColor = Color.Black;
    }
}

CCOMMONE:1
private void textBoxLastName_Leave(object sender, EventArgs e)
{
    String lname = textBoxLastName.Text;
    if (lname.ToLower().Trim().Equals("last name") || lname.Trim().Equals(""))
    {
        textBoxLastName.Text = "last name";
        textBoxLastName.ForeColor = Color.Gray;
    }
}
```

```
CCENION: 1
private void textBoxEmail_Enter(object sender, EventArgs e)
{
    String email = textBoxEmail.Text;
    if (email.ToLower().Trim().Equals("email address"))
    {
        textBoxEmail.Text = "";
        textBoxEmail.ForeColor = Color.Black;
    }
}

CCENION: 1
private void textBoxEmail_Leave(object sender, EventArgs e)
{
    String email = textBoxEmail.Text;
    if (email.ToLower().Trim().Equals("email address") || email.Trim().Equals(""))
    {
        textBoxEmail.Text = "email address";
        textBoxEmail.ForeColor = Color.Gray;
    }
}
```

```
CCBINON: 1
private void textBoxUsername_Enter(object sender, EventArgs e)

{
    String username = textBoxUsername.Text;
    if (username.ToLower().Trim().Equals("username"))
    {
        textBoxUsername.Text = "";
        textBoxUsername.ForeColor = Color.Black;
    }
}

CCBINON: 1
private void textBoxUsername_Leave(object sender, EventArgs e)
{
    String username = textBoxUsername.Text;
    if (username.ToLower().Trim().Equals("username") || username.Trim().Equals(""))
    {
        textBoxUsername.Text = "username";
        textBoxUsername.ForeColor = Color.Gray;
    }
}
```

```
CCEMION: 1
private void textBoxPassword_Enter(object sender, EventArgs e)
{
   String password = textBoxPassword.Text;
   if (password.ToLower().Trim().Equals("password"))
   {
      textBoxPassword.Text = "";
      textBoxPassword.UseSystemPasswordChar = true;
      textBoxPassword.ForeColor = Color.Black;
   }
}

CCENTION: 1
private void textBoxPassword_Leave(object sender, EventArgs e)
{
   String password = textBoxPassword.Text;
   if (password.ToLower().Trim().Equals("password") || password.Trim().Equals(""))
   {
      textBoxPassword.Text = "password";
      textBoxPassword.UseSystemPasswordChar = false;
      textBoxPassword.ForeColor = Color.Gray;
   }
}
```

```
private void textBoxPasswordConfirm_Enter(object sender, EventArgs e)
    String cpassword = textBoxPasswordConfirm.Text;
    if (cpassword.ToLower().Trim().Equals("confirm password"))
    {
       textBoxPasswordConfirm.Text = "":
       textBoxPasswordConfirm.UseSystemPasswordChar = true;
       textBoxPasswordConfirm.ForeColor = Color.Black;
j
private void textBoxPasswordConfirm_Leave(object sender, EventArgs e)
    String cpassword = textBoxPasswordConfirm.Text;
    if (cpassword.ToLower().Trim().Equals("confirm password") ||
        cpassword.ToLower().Trim().Equals("password") ||
       cpassword.Trim().Equals(""))
       textBoxPasswordConfirm.Text = "confirm password";
       textBoxPasswordConfirm.UseSystemPasswordChar = false;
       textBoxPasswordConfirm.ForeColor = Color.Gray;
```

```
CCBLIDGE: 1
private void labelClose_Click(object sender, EventArgs e)
{
    this.Close();
}

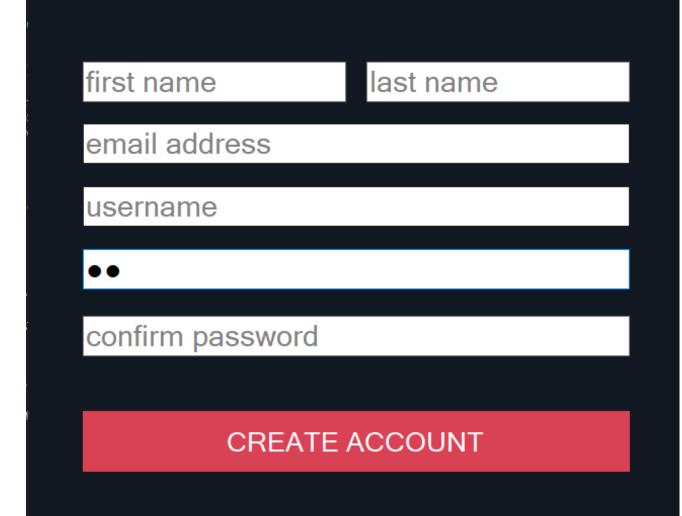
CCBLIDGE: 1
private void labelClose_MouseEnter(object sender, EventArgs e)
{
    labelClose.ForeColor = Color.Black;
}

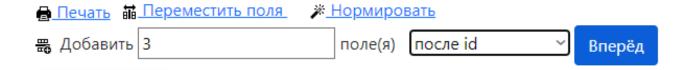
CCBLIDGE: 1
private void labelClose_MouseLeave(object sender, EventArgs e)
{
    labelClose.ForeColor = Color.White;
}
```

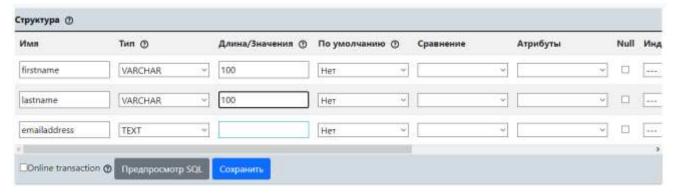
FormBorderStyle



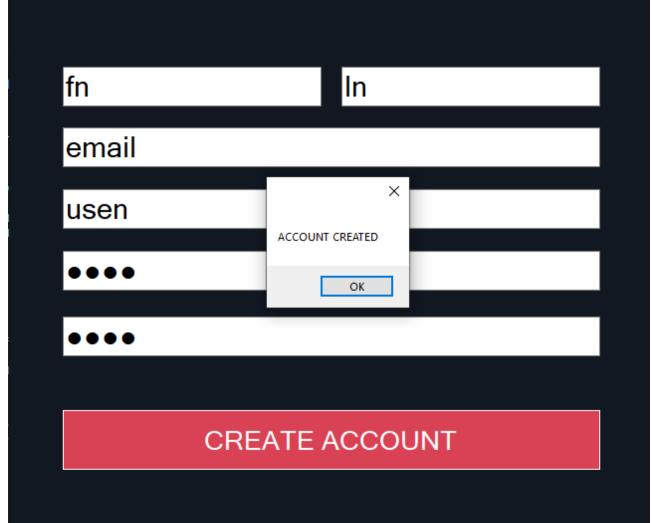








```
Eusing System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
using MySql.Data.MySqlClient;
```





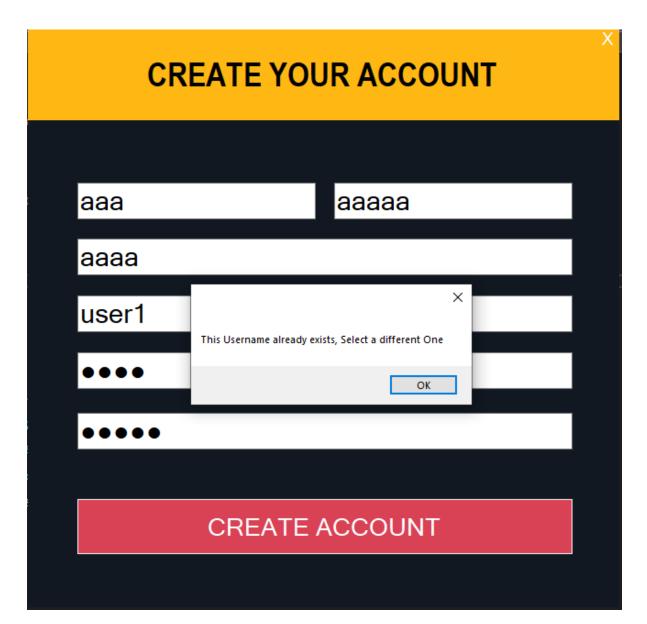
```
Companie Dolean checkUsername()

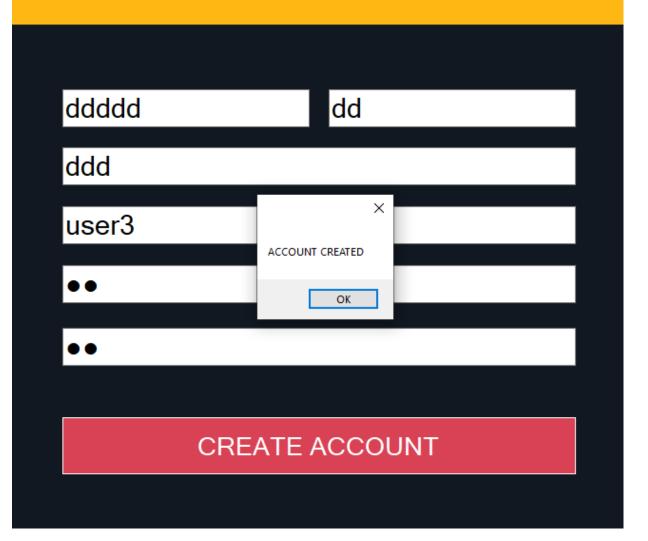
{
    DB db = new DB();
    String username = textBoxUsername.Text;
    DataTable table = new DataTable();
    MySqlDataAdapter adapter = new MySqlDataAdapter();
    MySqlCommand command = new MySqlCommand("SELECT * FROM 'users' WHERE username' = @usn", db.getConnection());
    command.Parameters.Add("@usn", MySqlDbType.VarChar).Value = username;
    adapter.SelectCommand = command;
    adapter.Fill(table);
    if (table.Rows.Count > 0)
    {
        return true;
    }
    else
    {
        return false;
    }
}
```

```
if(checkUsername())
{
    MessageBox.Show("This Username already exists, Select a different One");
}
else
{
    if (command.ExecuteNonQuery() == 1)
    {
        MessageBox.Show("ACCOUNT CREATED");
    }
    else
    {
        MessageBox.Show("ERROR");
    }
}
```

```
public Boolean checkTextBoxesValues()
{
    string fname = textBoxFirstName.Text;
    string lname = textBoxLastName.Text;
    string email = textBoxEmail.Text;
    string uname = textBoxUsername.Text;
    string pass = textBoxPassword.Text;

    if(fname.Equals("first name") || lname.Equals("last name") ||
        email.Equals("email address") || uname.Equals("username")
        || pass.Equals("password"))
    {
        return true;
    }
    else
    {
        return false;
    }
}
```



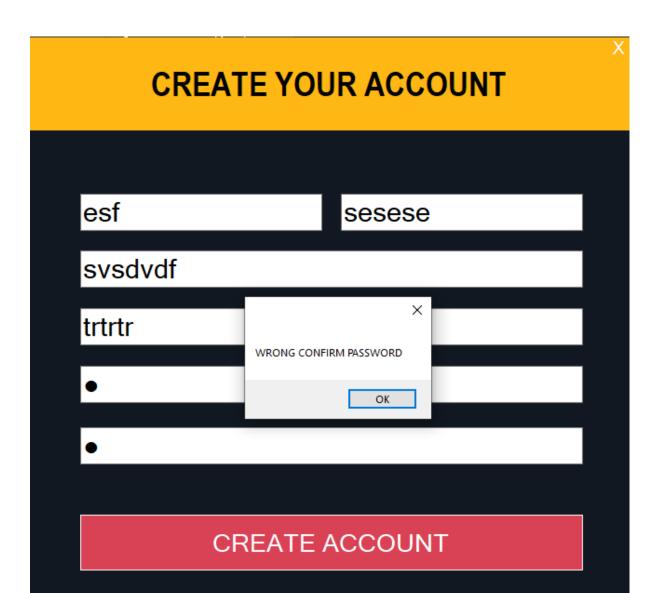




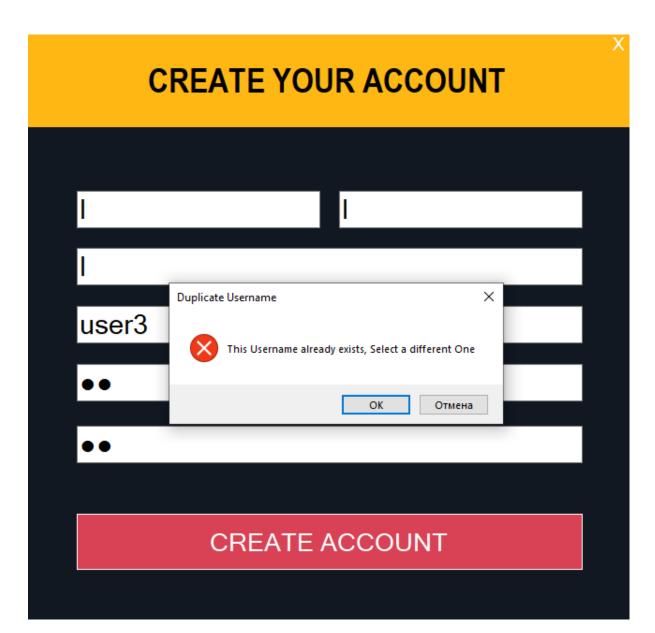
```
if(!checkTextBoxesValues())
{
    if (checkUsername())
    {
        MessageBox.Show("This Username already exists, Select a different One");
    }
    else
    {
        if (command.ExecuteNonQuery() == 1)
        {
            MessageBox.Show("ACCOUNT CREATED");
        }
        else
        {
            MessageBox.Show("ERROR");
        }
    }
}
else
{
        MessageBox.Show("ERROR");
}
```

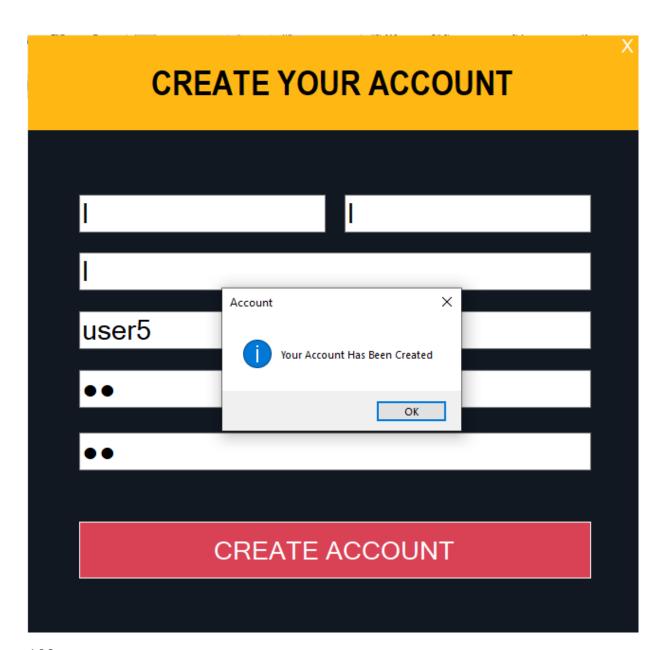
first name last name email address username password confirm password CREATE ACCOUNT

```
if(!checkTextBoxPassword.Text.Equals(textBoxPasswordConfirm.Text))
{
    if (checkUsername())
    {
        MessageBox.Show("This Username already exists, Select a different One");
    }
    else
    {
        if (command.ExecuteNonQuery() == 1)
        {
            MessageBox.Show("ACCOUNT CREATED");
        }
        else
        {
            MessageBox.Show("ERROR");
        }
    }
    else
    {
        MessageBox.Show("WRONG CONFIRM PASSWORD");
}
```

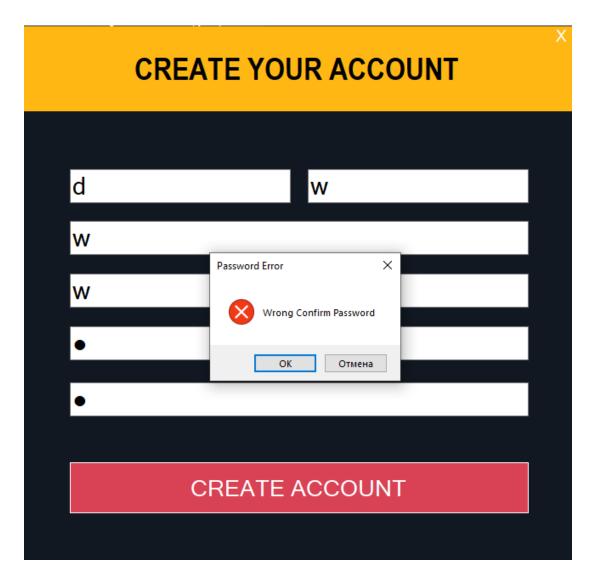


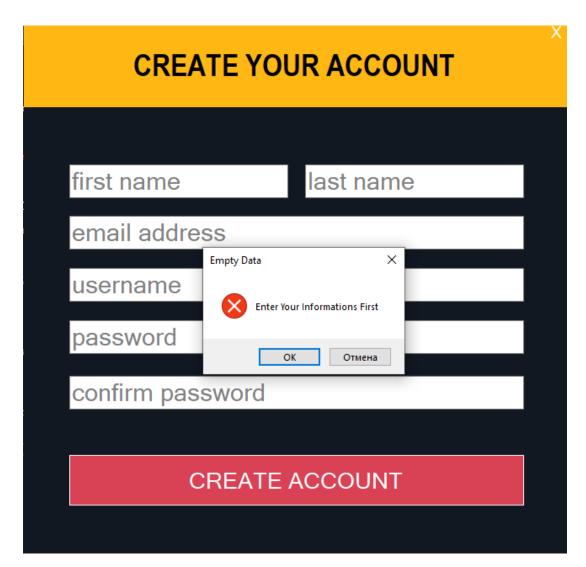
esf	sesese
svsdvdf	
trtrtr	ACCOUNT CREATED
•	OK OK
•	
C	REATE ACCOUNT



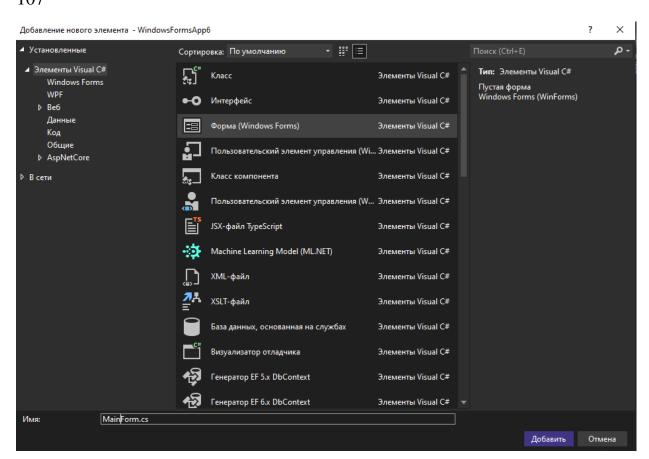


```
else
{
    MessageBox.Show("Wrong Confirm Password", "Password Error", MessageBoxButtons.OKCancel, MessageBoxIcon.Error);
}
```

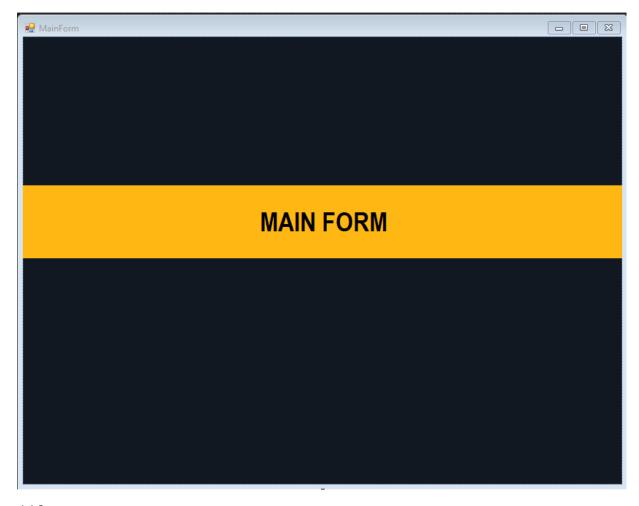




```
private void buttonLogin_Click(object sender, EventArgs e)
   DB db = new DB();
String username = textBoxUserName.Text;
   String password = textBoxPassword.Text;
   DataTable table = new DataTable();
   MySqlDataAdapter adapter = new MySqlDataAdapter();
   MySqlCommand command = new MySqlCommand("SELECT * FROM 'users' WHERE'username' = @usn and 'password'= @pass", db.getConnection());
   command.Parameters.Add("@usn", MySqlDbType.VarChar).Value = username;
command.Parameters.Add("@pass", MySqlDbType.VarChar).Value = password;
   adapter.SelectCommand = command;
   adapter Fill(table);
    if(table.Rows.Count > 0)
       MessageBox.Show("YES");
        if (username.Trim().Equals(""))
            MessageBox.Show("Enter Ypour Username To Login", "Empty Username",MessageBoxButtons.OK, MessageBoxIcon.Error);
        else if (username.Trim().Equals(""))
            MessageBox.Show("Enter Ypour Password To Login", "Empty Password", MessageBoxButtons.OK, MessageBoxIcon.Error);
       else
            MessageBox.Show("Wrong Username Or Password", "Wrong Data", MessageBoxButtons.OK, MessageBoxIcon.Error);
```

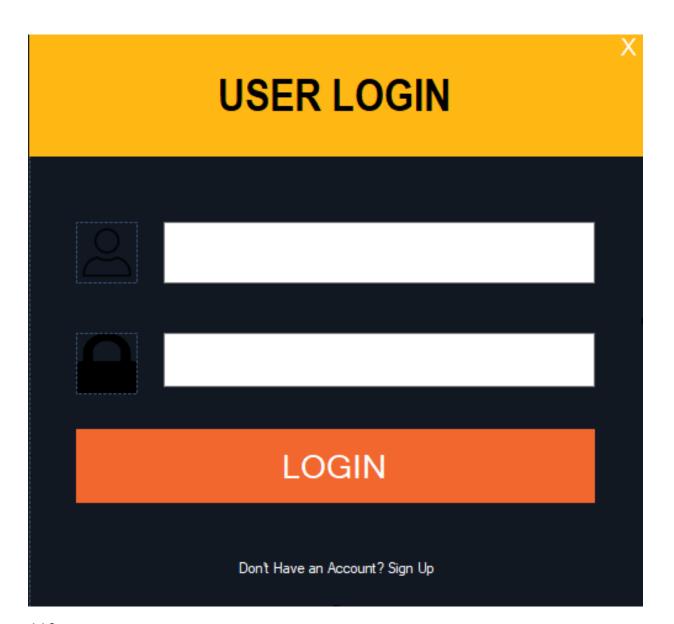


■ MainForm		
CREATE YOUR ACCOUNT		
first name last name		
email address		
username		
password		
confirm password		
CREATE ACCOUNT		









```
CCENTOW: 1
private void labelGoSingUp_Click(object sender, EventArgs e)
{
    this.Hide();
    RegisterForm registerform = new RegisterForm();
    registerform.Show();
}
```

```
Static void Main()
{
    Application.EnableVisualStyles();
    Application.SetCompatibleTextRenderingDefault(false);
    Application.Run(new LoginForm());
}
```

```
private void labelClose_Click(object sender, EventArgs e)
{
    //this.Close();
    Application.Exit();
}
```

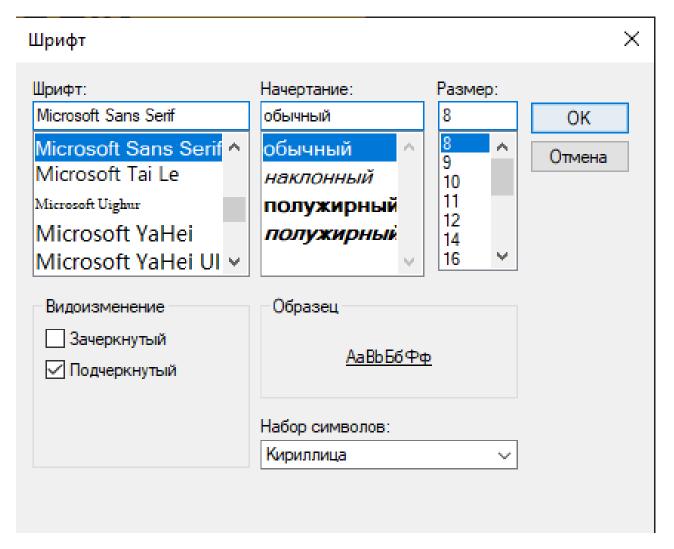
116



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```
CCENTON: 1
private void labelGoSingUp_MouseEnter(object sender, EventArgs e)
{
    labelGoSingUp.ForeColor = Color.Yellow;
}

CCENTON: 1
private void labelGoSingUp_MouseLeave(object sender, EventArgs e)
{
    labelGoSingUp.ForeColor = Color.White;
}
```



first name email address username password confirm password CREATE ACCOUNT

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Already Have an Account? Login

```
Private void labelGoToLogin_MouseEnter(object sender, EventArgs e)

{
    labelGoToLogin.ForeColor = Color.Yellow;
}

Cchange 1
private void labelGoToLogin_MouseLeave(object sender, EventArgs e)
{
    labelGoToLogin.ForeColor = Color.White;
}
```

```
private void labelGoToLogin_Click(object sender, EventArgs e)
{
    this.Hide();
    LoginForm loginform = new LoginForm();
    loginform.ShowDialog();
}
```

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```
private void labelClose_Click(object sender, EventArgs e)
{
    //this.Close();
    Application.Exit();
}
```

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```
if(table.Rows.Count > 0)
{
    this.Hide();
    MainForm mainform = new MainForm();
    mainform.Show();
}
```

```
private void MainForm_FormClosing(object sender, FormClosingEventArgs e)
{
    Application.Exit();
}
```

Определение:

Отладка программных модулей - это процесс поиска и устранения ошибок в коде, чтобы программа работала корректно.

Цель:

Главная цель отладки - сделать программу надежной и безошибочной.

Задание:

1. **Воспроизведение ошибки:** Запустите программу и создайте условия, при которых возникает ошибка.







- 2. Анализ ошибки: Определите тип ошибки (синтаксическая, логическая, ошибка времени выполнения) и место ее возникновения.
- 3. Исправление ошибки: Внесите необходимые изменения в код, чтобы устранить ошибку.





```
else
{
    MessageBox.Show("Enter Your Informations First", "Empty Data", MessageBoxButtons.OKCancel, MessageBoxIcon.Error);
}
```

- 4. Тестирование: Проверьте, решена ли проблема, и не появились ли новые ошибки.
- 5. Повтор: Повторяйте шаги 1-4, пока не будут найдены и исправлены все ошибки.

Инструменты:

Существует множество инструментов для отладки, как встроенных в среды разработки, так и сторонних.

Распространенные инструменты:

- Отладчики: Позволяют пошагово выполнять код, просматривать значения переменных и останавливаться в определенных точках.
- Анализаторы статического кода: Выявляют потенциальные проблемы в коде до его компиляции.
- **Тестовые фреймворки:** Автоматизируют процесс тестирования и помогают найти оппибки.

Методы:

- Пошаговая отладка: Выполнение программы пошагово с остановками в определенных точках.
- Установка точек останова: Остановка программы в определенных местах для проверки значений переменных и состояния программы.
- **Использование трассировки:** Запись информации о выполнении программы для последующего анализа.
- Профилирование: Измерение производительности программы для выявления узких мест.

Навыки:

- Чтение кода: Умение понимать код, написанный на языке программирования.
- Логическое мышление: Умение анализировать код и находить причины ошибок.
- Внимательность: Умение концентрироваться на деталях и не упускать из виду важные моменты.
- **Настойчивость:** Умение не сдаваться и продолжать поиск ошибок, даже если это сложно.