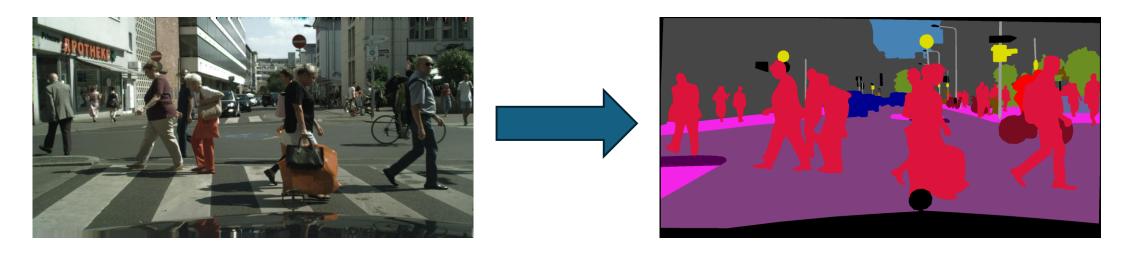


Semantic Segmentation with DenseASPP

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Semantic Image Segmentation

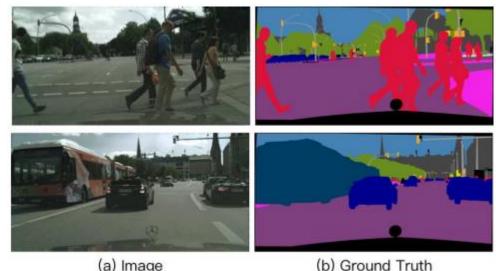
A computer vision task in which the goal is to categorize each pixel in an image into a class or object.



Applications: autonomous driving, medical imaging, robotics, ...

Dataset: Cityscapes

- A large-scale dataset of street-view images from 50 cities across Germany, Switzerland and Austria.
- 5000 finely annotated images divided into training (2975) and validation (500) set. (There is also a test set that we don't use.)
- Resolution of 2048×1024 pixels.
- 35 classes (only 20 usually used).



Dataset: Preprocessing

Map 35 classes to 20.

• Resize from 2048×1024 to 1024×512 .

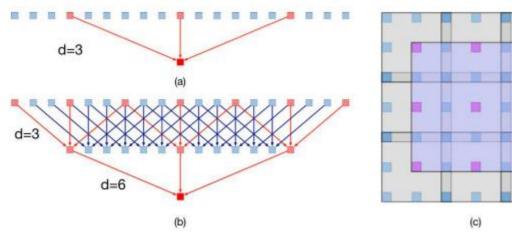
• Normalize using ImageNet mean and standard deviation values to align with a pre-trained feature extractor.

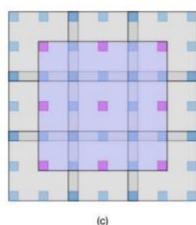
Atrous (Dilated) Convolutions

High-level feature representation in semantic segmentation is sensitive to scale changes.

A large receptive field is required. One approach to balance between feature map size and receptive field size is to use atrous convolutions.

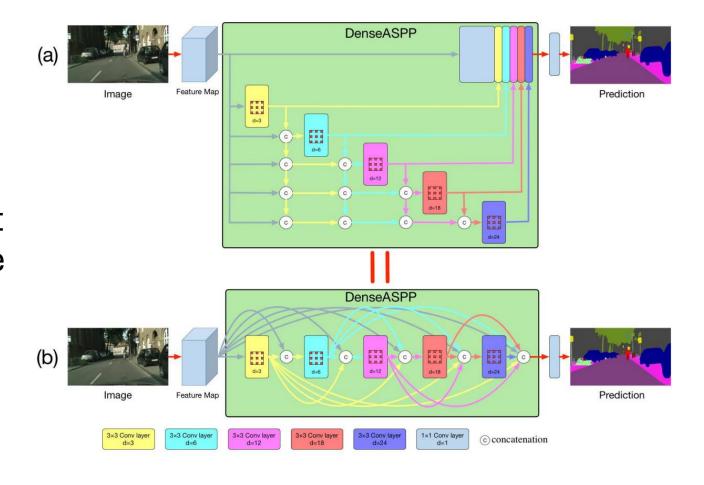
Each output neuron possesses a larger receptive field without increasing the number of kernel parameters.





DenseASPP

- A cascade of atrous convolution layers with increasing dilation rate.
- The output of each layer is concatenated with the input feature map and fed into the following layer.
- Ensembling of layers due to dense connections.



DenseASPP: Receptive Field Size

Receptive field size for an atrous convolution layer with dilation rate d and kernel size K:

$$R = (d-1) \times (K-1) + K$$

Stacking two convolutional layers together:

$$K = K_1 + K_2 - 1$$

This approach provides us with a large receptive field allowing to capture global information in high resolution images.

Best Model Architecture

3 modules:

- Feature extractor: a pre-trained DenseNet-121. Two last pooling layers are removed and the dilation rates of the convolution layers after the removed pooling layers are set to 2 and 4 respectively.
- **DenseASPP module:** 5 atrous convolution blocks with dilation rates [3, 6, 12, 18, 24]. Each block consists of a 1×1 convolutional layer and a main atrous convolutional layer.
- Classifier head: 1×1 convolutional layer with 20 filters. The output is upsampled by a factor of 8.

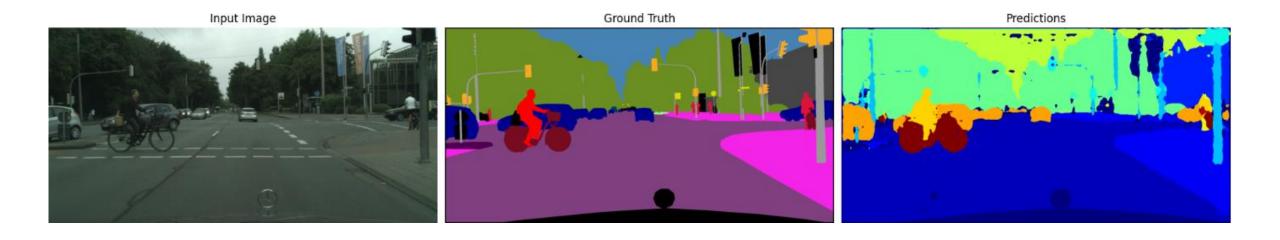
Best Model Parameters

- Output feature map of DenseNet-121 1024 channels.
- Reduction of channels in the feature map before each atrous layer into 256.
- Dilation rates in the DenseASPP module: [3, 6, 12, 18, 24].
- Each atrous layer outputs 64 channels (growth rate).

Trained for 60 epochs using Adam optimizer with learning rate of 0.0003 and weight decay of 0.00001.

Reached mIoU score of 54.0% on validation set.

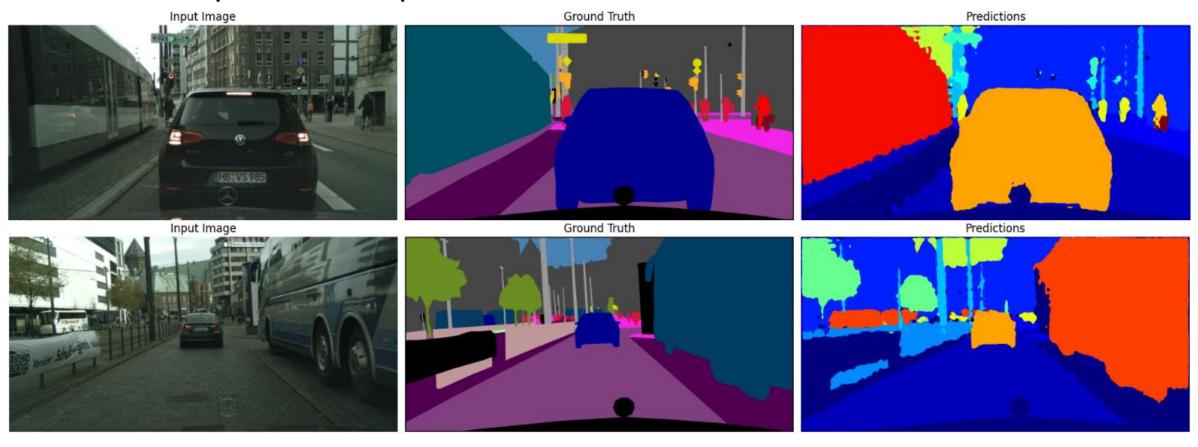
Results of the Best Model



- Large objects are segmented correctly
- Cars are segmented best of all.
- Small objects (traffic signs, traffic lights, etc.) are segmented poorly

Results of the Best Model

Another couple of examples:



Experiments: Search for the Best Model

Model	DenseASPP	Growth rate	# parameters	Image size	# epochs	mloU train	mIoU val
#1	(3, 6, 9, 12)	32	662420	224×224	50	51.4%	31.6%
#2	(3, 6, 9, 12)	32	1266580	224×224	60	54.9%	29.9%
#3	(6, 12, 18, 24)	32	1266580	512 × 512	80	63.3%	41.4%
#4	(3, 6, 12, 18, 24)	64	2252820	512 × 1024	60	73.5%	54.0%
#5	(3, 6, 9, 12, 18, 24)	64	2748179	512 × 1024	60	55.0%	39.5%

- In models #1 and #2 we removed last dense blocks in the extractor.
- The best model is #4.
- We tried training #5 on 19 classes instead of 20.

Experiments: Feature Extractor Variation

Feature extractor	# epochs	mloU on training set	mIoU on validation set
DenseNet-121	60	73.5%	54.0%
DenseNet-201	60	73.9%	54.2%
MobileNet V3	40	67.7%	41.9%
ConvNeXt	30	65.9%	53.0%

- **DenseNet-201:** DenseNet family, heavier than DenseNet-121.
- **MobileNet V3:** lightweight CNN optimized for mobile and edge devices, introduced in 2019.
- **ConvNeXt:** inspired by Transformer-based models, introduced in 2022.

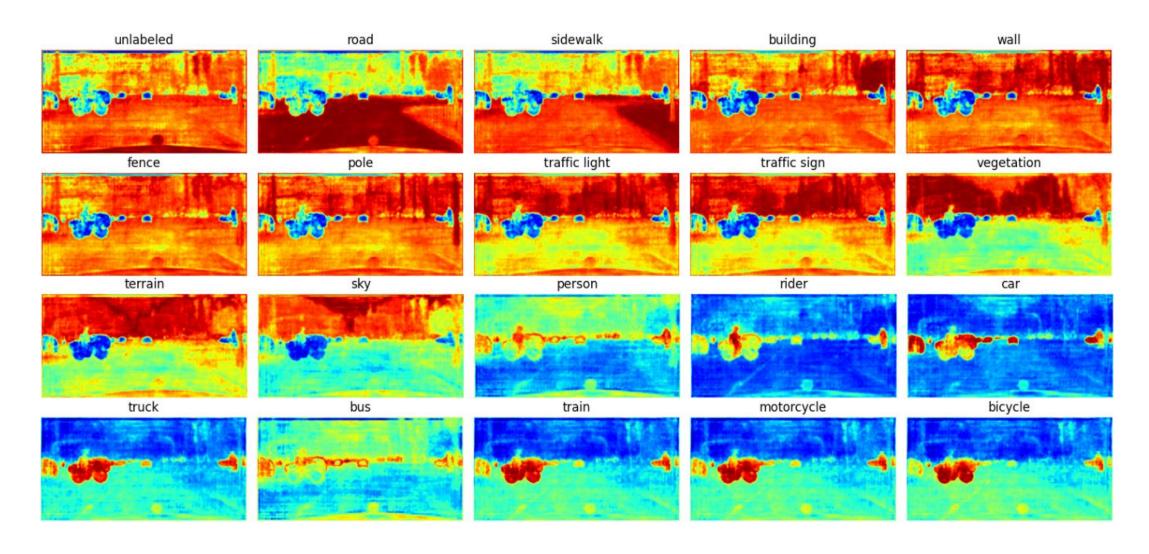
Experiments: Feature Similarity

- 1. For each unique label in ground truth a mean feature vector is calculated.
- 2. Cosine similarity is calculated between each pixel's feature vector and this mean feature vector.
- 3. The similarity scores are stored as a heatmap.

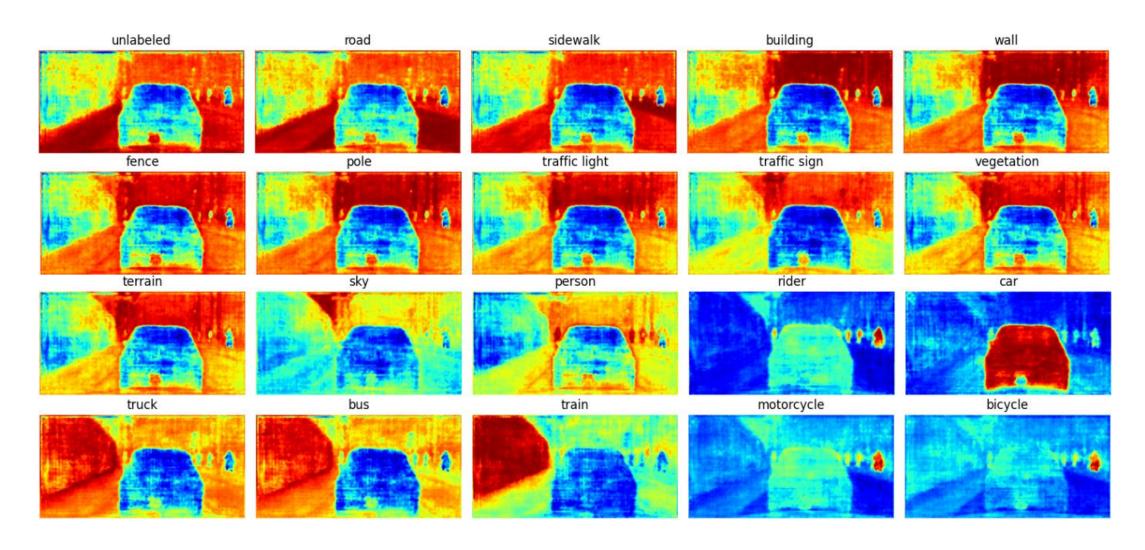
Some classes often have high feature similarity:

- "Wall" and "Building"
- "Bicycle" and "Motorcycle"

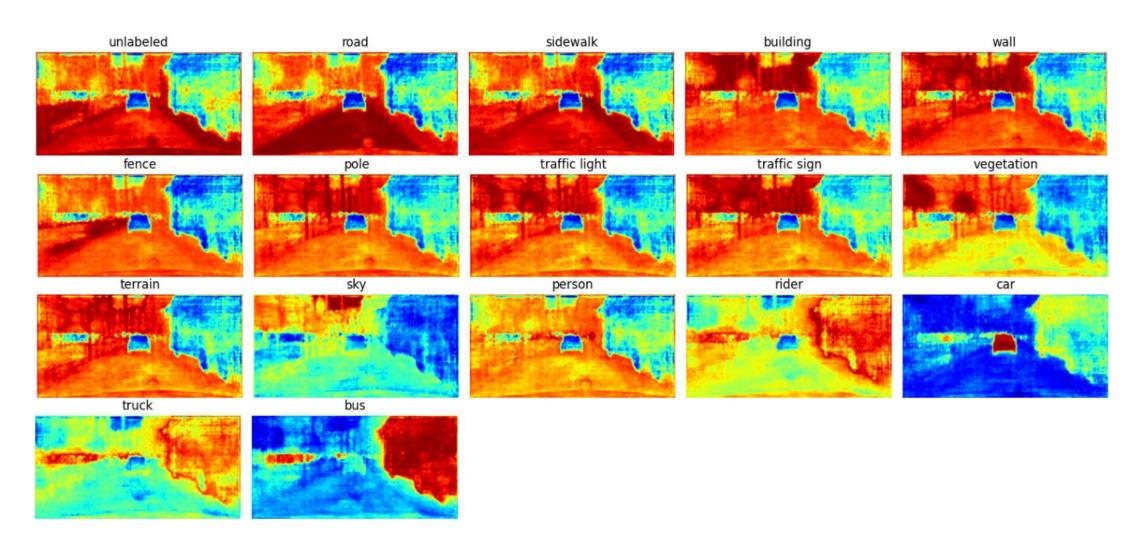
Experiments: Feature Similarity – Example 1



Experiments: Feature Similarity – Example 2



Experiments: Feature Similarity – Example 3

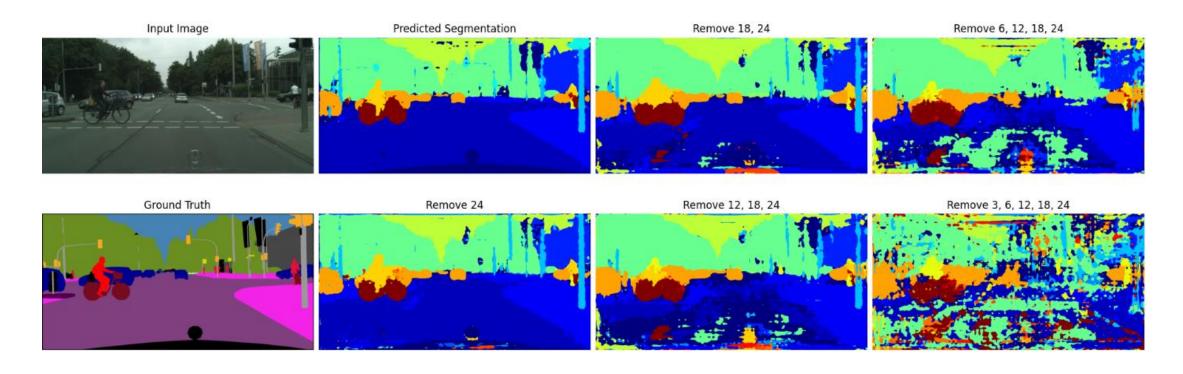


Experiments: Layers Removal

We tried removing top DenseASPP blocks from the best model.

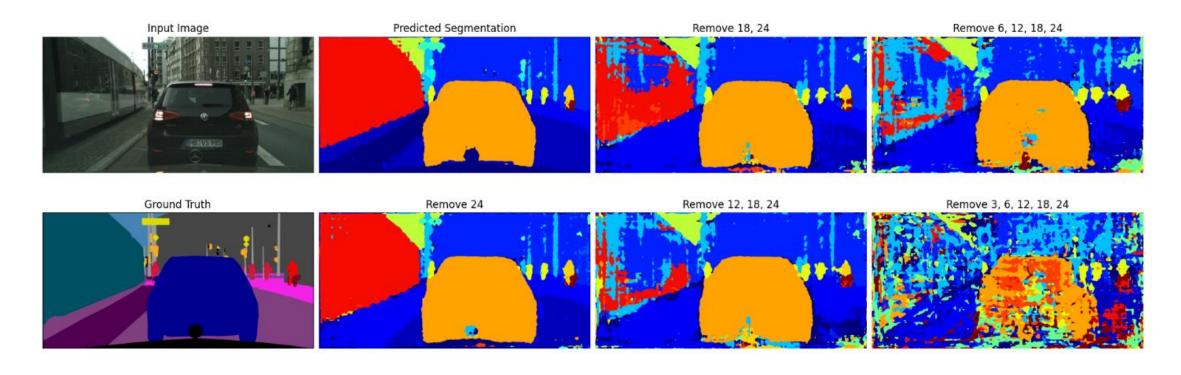
- Larger objects are still recognizable with 1-2 top blocks removed, further they suffer significantly.
- Smaller objects are still recognizable with even 3 top blocks removed.
- When all the DenseASPP blocks are removed, the result makes almost no sense at all.

Experiments: Layers Removal – Example 1



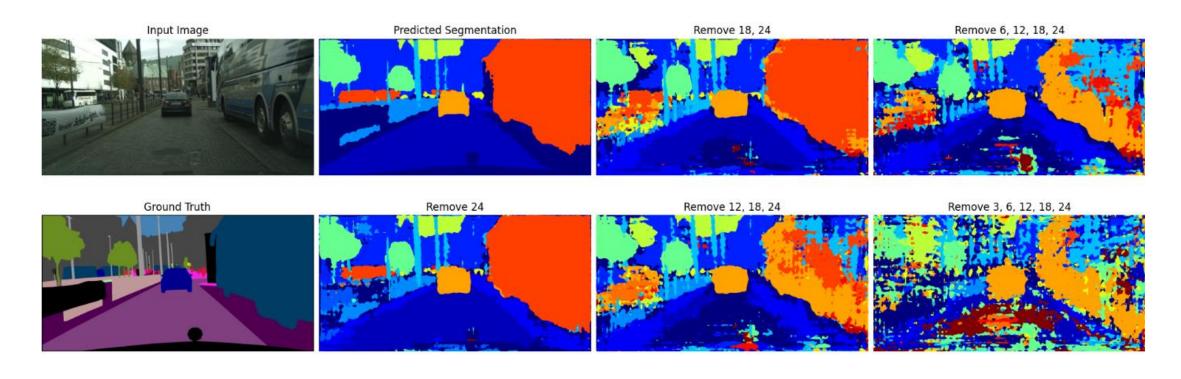
Bicycle, cars are recognized even with almost all layers removed. Road suffers even with 2 layers removed.

Experiments: Layers Removal – Example 2



Car and people are recognized even with almost all layers removed. Train suffers significantly even with 2 layers removed.

Experiments: Layers Removal – Example 3



Car and trees are recognized even with almost all layers removed. Bus is still recognized after 2 layers removed.

Conclusion & Discussion

Overall, we have achieved a decent performance with 54.0% mIoU.

Possible further improvements (given enough computational capacity):

- Dataset augmentation (random crops, flips, scaling, etc.)
- Longer training (up to 80 epochs)
- Higher resolution inputs to capture finer details
- A better feature extractor (potentially ConvNeXt)

Thank you!