



UNIVERSIDAD DE GUAYAOUIL

FACULTAD DE INGENIERIA INDUSTRIAL

MATERIA:

PROGRAMACION EN AMBIENTES GRAFICOS CON ACCESO A DATOS



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DISEÑA EL SIGUIENTE FORMUIARIO EN JAUAEX

```
package application;
import javafx.application.Application;
import javafx.geometry.Pos;
import javafx.stage.Stage;
import javafx.scene.Scene;
import javafx.scene.control.Button;
import javafx.scene.control.CheckBox;
import javafx.scene.control.Hyperlink;
import javafx.scene.control.hyperlink,
import javafx.scene.control.Label;
import javafx.scene.control.ProgressBar;
import javafx.scene.control.ProgressIndicator;
import javafx.scene.control.RadioButton;
import javafx.scene.control.Slider;
import javafx.scene.control.TextArea;
import javafx.scene.control.TextField;
import javafx.scene.control.ToggleButton;
import javafx.scene.control.ToggleGroup;
import javafx.scene.layout.GridPane;
public class Main extends Application {
      @Override
      public void start(Stage primaryStage) {
                     Label botton = new Label("Button: ");
               Button button = new Button("Button");
               Label check = new Label("CheckBox:");
               CheckBox checkBox = new CheckBox("CheckBox");
               Label hyper = new Label("Hyperlink:");
               Hyperlink hyperlink = new Hyperlink("Hiperlink");
               Label Toggle = new Label("ToggleButton:");
               ToggleButton toggleButton = new ToggleButton("ToggleButton");
               Label Radio = new Label("RadioButton:");
               RadioButton radioButton = new RadioButton("RadioButton");
               Label label = new Label("Label");
               Label label1 = new Label("Label :");
               Label Text = new Label("TextField:");
               TextField textField = new TextField("Some text...");
               Label Password = new Label("PasswordField:");
               PasswordField passwordField = new PasswordField();
               Label text = new Label("TextArea:");
               TextArea textArea = new TextArea("This is very long text that
will wrap to\nseveral lines.");
```





```
Label progress = new Label("ProgressIndicator:");
               ProgressIndicator ProgressIndicator = new
ProgressIndicator(0.49);
               Label Progress = new Label("ProgressBar:");
               ProgressBar progressBar = new ProgressBar(0.67);
               Label Slider = new Label("ProgressBar:");
               Slider slider = new Slider(0, 100, 50);
               // Agrupar RadioButtons
               ToggleGroup radioButtonGroup = new ToggleGroup();
               radioButton.setToggleGroup(radioButtonGroup);
               // VBox <u>para</u> <u>organizar</u> <u>los</u> <u>elementos</u>
               GridPane gridPane = new GridPane();
               gridPane.setHgap(10);
               gridPane.setVgap(10);
               gridPane.setAlignment(Pos.TOP_LEFT);
               // Add Controls to GridPane
               gridPane.add(botton, 0, 0);
               gridPane.add(button, 1, 0);
               gridPane.add(check, 0, 1);
               gridPane.add(checkBox, 1, 1);
               gridPane.add(hyper, 0, 2);
               gridPane.add(hyperlink, 1, 2);
               gridPane.add(Toggle, 0, 3);
               gridPane.add(toggleButton, 1, 3);
               gridPane.add(Radio, 0, 4);
               gridPane.add(radioButton, 1, 4);
               gridPane.add(label1, 0, 5);
               gridPane.add(label, 1, 5);
               gridPane.add(Text, 0, 6);
               gridPane.add(textField, 1, 6);
               gridPane.add(Password, 0, 7);
               gridPane.add(passwordField, 1, 7);
               gridPane.add(text, 0, 8);
               gridPane.add(textArea, 1, 8);
               gridPane.add(progress, 0, 9);
               gridPane.add(ProgressIndicator, 1, 9);
               gridPane.add(Progress, 0, 10);
               gridPane.add(progressBar, 1, 10);
               gridPane.add(Slider, 0, 11);
               gridPane.add(slider, 1, 11);
                    Scene scene = new Scene(gridPane,600,600);
      scene.getStylesheets().add(getClass().getResource("application.css").t
oExternalForm());
                    primaryStage.setScene(scene);
                    primaryStage.show();
             } catch(Exception e) {
                    e.printStackTrace();
      }
      public static void main(String[] args) {
```



GRANDE, IMPORTANTE Y GLORIOSA

}

launch(args);

• ANEXOS













