

Billboard Setup

to be used in conjunction with the included
(BillboardScreenScrolling)

- 1) Select the number of adverts you wish to cycle through using the adverts array.
- 2) Add an image texture to each array in the advert slot.
- 3) Pick an average color for each advert (if using light for illumination)
- 4) If you are using a light source then you will need to add that to the main light slot.
- 5) Set the minimum and maximum time (in seconds) you wish to display the advert.