	doublerAppend	doublerInsert
tinyArray	0.0001221	0.0000481
smallArray	0.0001331	0.0000571
mediumArray	0.0004074	0.0003822
largeArray	0.0006914	0.0133393
extraLargeArray	0.0047296	1.4677302

The reason for the disparities in the graph is simply because Push has a notatio of O(1) and unshift has a notation of O(n). This would appear to make the doubleInsert graph increase at a constant, angled upward direction directly correlating to the size of the dataset it is given. Also, with this logic, we should see the doubleAppend function have a equal runtime no mater which array we gave it. This. of course, is not realistic since in each function there was a For Loop as well, which is of course O(n) itself. This may explain why we see a jump in the very last dataset for doubleInsert, as it would have to deal with two scaling O(n) runtimes.

