

# DAT630

## Introduction & Data

Introduction to Data Mining, Chapters 1-2

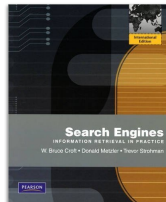
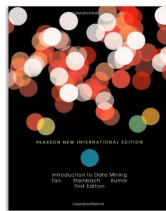
29/08/2016

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## About the course

## Course plan

- 1st half: Data Mining
  - Book: Introduction to Data Mining (Tan, Steinbach, Kumar), Pearson, 2006.
- 2nd half: Information Retrieval
  - Search Engines: Information Retrieval in Practice (Croft, Metzler, Strohman), Pearson, 2010.
  - Free download from <http://ciir.cs.umass.edu/irbook/>



## Lectures & Practicum

- Mondays: D-123
- Tuesdays & Wednesdays: E-458

## Assignments

- There will be 3 assignments
- Binary (godkjent / ikke godkjent)
- All 3 must be approved to be allowed to take the exam
- Teams of 2-3
  - It's OK to work alone (it'll be more work)
- Simple rules
  - No deadline extensions
  - No cheating (copying someone else's solution)

## Exam

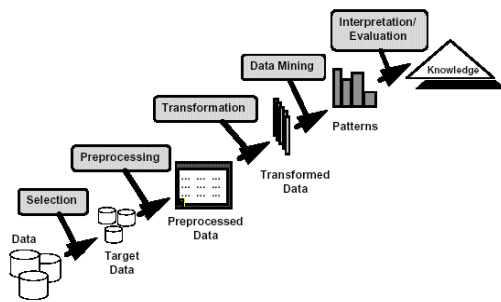
- Digital exam
- Open-book, all written material is allowed
- Exam date: TBA

## Introduction

## What is Data Mining?

- (Non-trivial) extraction of implicit, previously unknown and potentially useful information from data
- Exploration & analysis, by automatic or semi-automatic means, of large quantities of data in order to discover meaningful patterns

## Typical Workflow

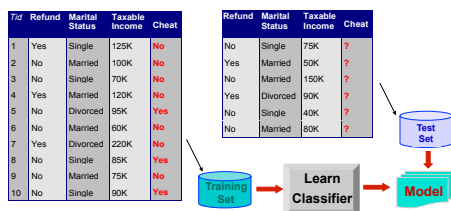


## Data Mining Tasks

- Predictive methods
  - Use some variables to predict unknown or future values of other variables
- Descriptive methods
  - Find human-interpretable patterns that describe the data

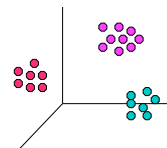
## Classification (predictive)

- Given a collection of records (training set), find a model that can automatically assign a class attribute (as a function of the values of other attributes) to previously unseen records



## Clustering (descriptive)

- Given a set of data points, each having a set of attributes, find clusters such that
  - Data points in one cluster are more similar to one another
  - Data points in separate clusters are less similar to one another



## Types of Data

## What is data?

- Collection of data objects and their attributes
- An **attribute** (a.k.a. feature, variable, field, etc.) is a property or characteristic of an object
- A collection of attributes describe an object (a.k.a. record or instance)

Attributes				
Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

## Types of attributes

- Nominal
  - ID numbers, eye color, zip codes
- Ordinal
  - Rankings (e.g., taste of potato chips on a scale from 1-10), grades, height in {tall, medium, short}
- Interval
  - Calendar dates, temperatures in Celsius or Fahrenheit.
- Ratio
  - Temperature in Kelvin, length, time, counts

## Attribute properties

- The type of an attribute depends on which of the following properties it possesses:
  - Distinctness: = !=
  - Order: < >
  - Addition: + -
  - Multiplication: \* /

## Attribute types

Attribute type		Description	Examples
Categorical (qualitative)	Nominal	Only enough information to distinguish (=, !=)	ID numbers, eye color, zip codes
	Ordinal	Enough information to order (<, >)	grades {A,B,...F} street numbers
Numeric (quantitative)	Interval	The differences between values are meaningful (+, -)	calendar dates, temperature in Celsius or Fahrenheit
	Ratio	Both differences and ratios between values are meaningful (*, /)	temperature in Kelvin, monetary values, age, length, mass

## Transformations

Attribute type	Transformation	Comment
Nominal	Any permutation of values	If all employee ID numbers were reassigned, would it make any difference?
Ordinal	An order preserving change: $new\_value = f(old\_value)$ where $f$ is a monotonic function	{good, better, best} can be represented equally well by the values {1, 2, 3}
Interval	$new\_value = a * old\_value + b$ where $a$ and $b$ are constants	The Fahrenheit and Celsius temperature scales differ in terms of where their zero
Ratio	$new\_value = a * old\_value$	Length can be measured in meters or feet

## Discrete vs. continuous attributes

- Discrete attribute
  - Has only a finite or countably infinite set of values
  - Examples: zip codes, counts, or the set of words in a collection of documents
  - Often represented as integer variables
- Continuous attribute
  - Has real numbers as attribute values
  - Examples: temperature, height, or weight.
  - Typically represented as floating-point variables

## Examples

- Time in terms of AM or PM
  - Binary, qualitative, ordinal
- Brightness as measured by a light meter
  - Continuous, quantitative, ratio
- Brightness as measured by people's judgments
  - Discrete, qualitative, ordinal

## Examples

- Angles as measured in degrees between  $0^\circ$  and  $360^\circ$ 
  - Continuous, quantitative, ratio
- Bronze, Silver, and Gold medals as awarded at the Olympics
  - Discrete, qualitative, ordinal
- ISBN numbers for books
  - Discrete, qualitative, nominal

## Characteristics of Structured Data

- Dimensionality
  - Curse of Dimensionality
- Sparsity
  - Only presence counts
- Resolution
  - Patterns depend on the scale

## Types of data sets

- Record
  - Data Matrix
  - Document Data
  - Transaction Data
- Graph
- Ordered

## Record Data

- Consists of a collection of records, each of which consists of a fixed set of attributes

Id	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

## Data Matrix

- Data objects have the same fixed set of numeric attributes
- Can be represented by an m by n matrix
- Data objects can be thought of as points in a multi-dimensional space, where each dimension represents a distinct attribute

Projection of x Load	Projection of y load	Distance	Load	Thickness
10.23	5.27	15.22	2.7	1.2
12.65	6.25	16.22	2.2	1.1

## Document Data

- Documents are represented as **term vectors**
  - each term is a component (attribute) of the vector
  - the value of each component is the number of times the corresponding term occurs in the document

	team	coach	play	ball	score	game	win	lost	drawn	removed	season
Document 1	3	0	5	0	2	6	0	2	0	2	
Document 2	0	7	0	2	1	0	0	3	0	0	
Document 3	0	1	0	0	1	2	2	0	3	0	

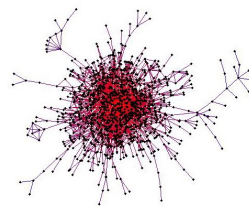
## Transaction Data

- A special type of record data, where each record (transaction) involves a set of items
- For example, the set of products purchased by a customer (during one shopping trip) constitute a transaction, while the individual products that were purchased are the items

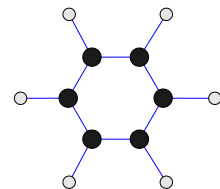
TID	Items
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk

## Graph Data

- Examples



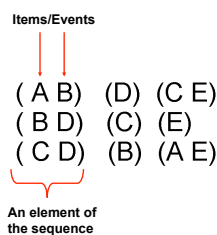
HTML links



Chemical data

## Ordered Data

- Sequences of transactions



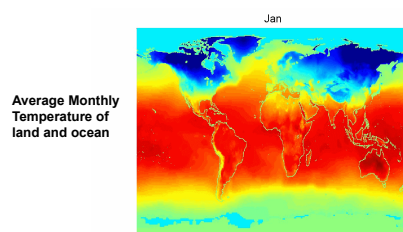
## Ordered Data

- Genomic sequence data

```
GGTTCGCGCTTCAGCCCGCGCC
CGCAGGGCCCGCCCGCGCGTC
GAGAAGGGCCCGCTGGCGGGCG
GGGGAGGGCGGGCCCGGAGC
CCAACCGAGTCCGACGAGTGCC
CCCTCTGCTCGGCTAGACTGA
GCTCATTAGGCGGCGGACGACAG
GCCAAGTAGAACACGGAAGCGC
TGGGCTGCCTGCTGCGACGAGG
```

## Ordered Data

- Spatio-temporal Data



## Data Quality

## Data Quality Problems

- Data won't be perfect
  - Human error
  - Limitations of measuring devices
  - Flaws in the data collection process
- **Data is of high quality if it is suitable for its intended use**
- Much work in data mining focuses on devising robust algorithms that produce acceptable results even when noise is present

## Typical Data Quality Problems

- Noise
  - Random component of a measurement error
  - For example, distortion of a person's voice when talking on a poor phone
- Outliers
  - Data objects with characteristics that are considerably different than most of the other data objects in the data set

## Typical Data Quality Problems (2)

- Missing values
  - Information is not collected
    - E.g., people decline to give their age and weight
  - Attributes may not be applicable to all cases
    - E.g., annual income is not applicable to children
- Duplicate data
  - Data objects that are duplicates, or almost duplicates of one another
    - E.g., Same person with multiple email addresses

## Data Preprocessing

## Data Preprocessing

- Different strategies and techniques to make the data more suitable for data mining
  - Aggregation
  - Sampling
  - Dimensionality reduction
  - Feature subset selection
  - Feature creation
  - Discretization and binarization
  - Attribute transformation

## Aggregation

- Combining two or more attributes (or objects) into a single attribute (or object)
- Purpose
  - Data reduction
    - Reduce the number of attributes or objects
  - Change of scale
    - Cities aggregated into regions, states, countries, etc
  - More "stable" data
    - Aggregated data tends to have less variability

## Sampling

- Selecting a subset of the data objects to be analyzed
  - Statisticians sample because *obtaining* the entire set of data of interest is too expensive or time consuming
  - Sampling is used in data mining because *processing* the entire set of data of interest is too expensive or time consuming

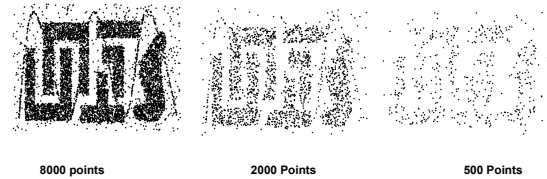
## Sampling

- A sample is **representative** if it has approximately the same property (of interest) as the original set of data
- Key issues: sampling method and sample size

## Types of Sampling

- Simple random sampling
  - Any particular item is selected with equal probability
  - Sampling without replacement
    - As each item is selected, it is removed from the population
  - Sampling with replacement
    - Objects are not removed from the population as they are selected (same object can be picked up more than once)
- Stratified sampling
  - Split the data into several partitions; then draw random samples from each partition

## Sample size



## Curse of Dimensionality

- Many types of data analysis become significantly harder as the dimensionality of the data increases
  - When dimensionality increases, data becomes increasingly sparse in the space that it occupies
  - Definitions of density and distance between points become less meaningful

## Dimensionality Reduction

- Purpose
  - Avoid curse of dimensionality
  - Reduce amount of time and memory required by data mining algorithms
  - Allow data to be more easily visualized
  - May help to eliminate irrelevant features or reduce noise
- Techniques
  - Linear algebra techniques
  - Feature subset selection

## Linear Algebra Techniques

- Project the data from a high-dimensional space into a lower-dimensional space
- Principal Component Analysis (PCA)
  - Find new attributes (principal components) that are
    - linear combinations of the original attributes
    - orthogonal to each other
    - capture the maximum amount of variation in the data
  - See <http://setosa.io/ev/principal-component-analysis/>
- Singular Value Decomposition (SVD)

## Feature Subset Selection

- Redundant features
  - Duplicate much or all of the information contained in one or more other attributes
  - Example: purchase price of a product and the amount of sales tax paid
- Irrelevant features
  - Contain no information that is useful for the data mining task at hand
  - Example: students' ID is often irrelevant to the task of predicting students' GPA

## Feature Subset Selection Approaches

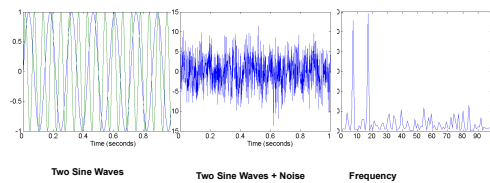
- Brute-force approach
  - Try all possible feature subsets as input to data mining algorithm
- Embedded approaches
  - Feature selection occurs naturally as part of the data mining algorithm
- Filter approaches
  - Features are selected before data mining algorithm is run
- Wrapper approaches
  - Use the data mining algorithm as a black box to find best subset of attributes

## Feature Creation

- Create from the original attributes a new set of attributes that captures the important information more effectively
  - Feature extraction
  - Mapping data to a new space
  - Feature construction

## Mapping Data to a New Space

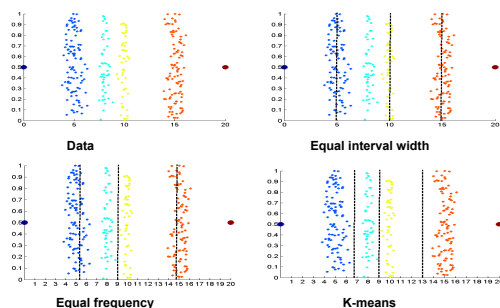
- Fourier transform
- Wavelet transform



## Binarization and Discretization

- Binarization: converting a categorical attribute to binary values
- Discretization: transforming a continuous attribute to a categorical attribute
  - Decide how many categories to have
  - Determine how to map the values of the continuous attribute to these categories
    - Unsupervised: equal width, equal frequency
    - Supervised

## Discretization Without Using Class Labels



## Attribute Transformation

- A function that maps the entire set of values of a given attribute to a new set of replacement values such that each old value can be identified with one of the new values
- Simple functions:  $x^k$ ,  $\log(x)$ ,  $e^x$ ,  $|x|$ ,  $\sin x$ ,  $\sqrt{x}$ ,  $\log x$ ,  $1/x$ , ...
- Normalization: when different variables are to be combined in some way

## Proximity Measures

## Proximity

- Proximity refers to either **similarity** or **dissimilarity** between two objects
- Similarity
  - Numerical measure of how alike two data objects are; higher when objects are more alike
  - Often falls in the range  $[0, 1]$
- Dissimilarity
  - Numerical measure of how different are two data objects; lower when objects are more alike
  - Falls in the interval  $[0, 1]$  or  $[0, \infty)$

## Transformations

- To convert a similarity to a dissimilarity or vice versa
- To transform a proximity measure to fall within a certain range (e.g.,  $[0, 1]$ )
- Min-max normalization

$$s' = \frac{s - \min_s}{\max_s - \min_s}$$

## (Dis)similarity for a Single Attribute

Attribute Type	Dissimilarity	Similarity
Nominal	$d = \begin{cases} 0 & \text{if } p = q \\ 1 & \text{if } p \neq q \end{cases}$	$s = \begin{cases} 1 & \text{if } p = q \\ 0 & \text{if } p \neq q \end{cases}$
Ordinal	$d = \frac{ p-q }{n-1}$ (values mapped to integers 0 to $n-1$ , where $n$ is the number of values)	$s = 1 - \frac{ p-q }{n-1}$
Interval or Ratio	$d =  p - q $	$s = -d, s = \frac{1}{1+d}$ or $s = 1 - \frac{d - \min_d}{\max_d - \min_d}$

Table 5.1. Similarity and dissimilarity for simple attributes

## Example

- Objects with a single original attribute that measures the quality of the product
- {poor, fair, OK, good, wonderful}
- poor=0, fair=1, OK=2, good=3, wonderful=4
- What is the similarity between p="good" and p="wonderful"?

$$s = 1 - \frac{|p - q|}{n - 1} = 1 - \frac{|3 - 4|}{5 - 1} = 1 - \frac{1}{4} = 0.75$$

## Dissimilarities between Data Objects

- Objects have n attributes;  $x_k$  is the  $k$ th attribute
- **Euclidean distance**

$$d(x, y) = \sqrt{\sum_{k=1}^n (x_k - y_k)^2}$$

## Minkowski Distance

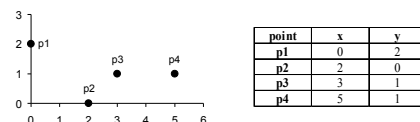
- Generalization of the Euclidean Distance

$$d(x, y) = \left( \sum_{k=1}^n |x_k - y_k|^r \right)^{1/r}$$

- $r=1$  City block (Manhattan) distance ( $L_1$  norm)
- $r=2$  Euclidean distance ( $L_2$  norm)
- $r=\infty$  Supremum distance ( $L_{\max}$  norm)
- Max difference between any attribute of the objects

$$d(x, y) = \lim_{r \rightarrow \infty} \left( \sum_{k=1}^n |x_k - y_k|^r \right)^{1/r}$$

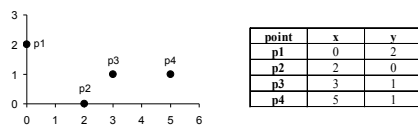
## Example Euclidean Distance



i \ j	p1	p2	p3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
p3	3.162	1.414	0	2
p4	5.099	3.162	2	0

Distance Matrix

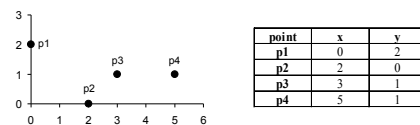
## Example Manhattan Distance



i \ j	p1	p2	p3	p4
p1	0	4	4	6
p2	4	0	2	4
p3	4	2	0	2
p4	6	4	2	0

Distance Matrix

## Example Supremum Distance



i \ j	p1	p2	p3	p4
p1	0	2	3	5
p2	2	0	1	3
p3	3	1	0	2
p4	5	3	2	0

Distance Matrix

## Distance Properties

1. Positivity
    - $d(x, y) \geq 0$  for all  $x$  and  $y$
    - $d(x, y) = 0$  only if  $x = y$
  2. Symmetry
    - $d(x, y) = d(y, x)$  for all  $x$  and  $y$
  3. Triangle Inequality
    - $d(x, z) \leq d(x, y) + d(y, z)$  for all  $x, y$ , and  $z$
- A distance that satisfies these properties is a **metric**

## Similarity Properties

1.  $s(x, y) = 1$  only if  $x = y$
2.  $s(x, y) = s(y, x)$  (Symmetry)
  - There is no general analog of the triangle inequality
- Some similarity measures can be converted to a metric distance
  - E.g., Jaccard similarity



## Similarity between Binary Vectors

- Common situation is that objects, p and q, have only binary attributes
  - $f_{01}$  = the number of attributes where p was 0 and q was 1
  - $f_{10}$  = the number of attributes where p was 1 and q was 0
  - $f_{00}$  = the number of attributes where p was 0 and q was 0
  - $f_{11}$  = the number of attributes where p was 1 and q was 1

## Similarity between Binary Vectors

- Simple Matching Coefficient
  - number of matching attribute values divided by the number of attributes

$$SMC = \frac{f_{11} + f_{00}}{f_{01} + f_{10} + f_{11} + f_{00}}$$

- Jaccard Coefficient
  - Ignore 0-0 matches

$$J = \frac{f_{11}}{f_{01} + f_{10} + f_{11}}$$

## SMC versus Jaccard

p = 1 0 0 0 0 0 0 0 0 0  
q = 0 0 0 0 0 0 1 0 0 1

$f_{01} = 2$  (the number of attributes where p was 0 and q was 1)  
 $f_{10} = 1$  (the number of attributes where p was 1 and q was 0)  
 $f_{00} = 7$  (the number of attributes where p was 0 and q was 0)  
 $f_{11} = 0$  (the number of attributes where p was 1 and q was 1)

$$SMC = (f_{11} + f_{00}) / (f_{01} + f_{10} + f_{11} + f_{00}) = (0+7) / (2+1+0+7) = 0.7$$

$$J = (f_{11}) / (f_{01} + f_{10} + f_{11}) = 0 / (2 + 1 + 0) = 0$$

## Cosine similarity

- Similarity for real-valued vectors
- Objects have n attributes;  $x_k$  is the  $k$ th attribute

$$\cos(x, y) = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|}$$

vector dot product  $\sum_{i=1}^k x_i y_i$

length of vector  $\sqrt{\sum_{i=1}^k x_i^2}$        $\sqrt{\sum_{i=1}^k y_i^2}$

## Example

	attr 1	attr 2	attr 3	attr 4	attr 5
x	1	0	1	0	3
y	0	2	4	0	1

$$\cos(x, y) = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} \longrightarrow \sum_{i=1}^k x_i y_i$$

length of vector  $\sqrt{\sum_{i=1}^k x_i^2}$        $\sqrt{\sum_{i=1}^k y_i^2}$

## Example

	attr 1	attr 2	attr 3	attr 4	attr 5
x	1	0	1	0	3
y	0	2	4	0	1

$$\cos(x, y) = \frac{\mathbf{x} \cdot \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} \longrightarrow \sum_{i=1}^k x_i y_i$$

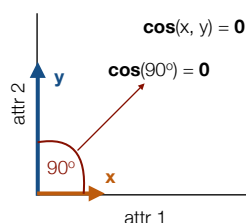
length of vector  $\sqrt{\sum_{i=1}^k x_i^2}$        $\sqrt{\sum_{i=1}^k y_i^2}$

$7 / (3.31 * 4.58) = 0.46$        $1*0+0*2+1*4+0*0+3*1=7$

$\sqrt{1^2+0^2+1^2+0^2+3^2}=\sqrt{11}=3.31$        $\sqrt{0^2+2^2+4^2+0^2+1^2}=\sqrt{21}=4.58$

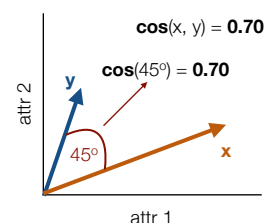
## Geometric Interpretation

	attr 1	attr 2
x	1	0
y	0	2



## Geometric Interpretation

	attr 1	attr 2
x	4	2
y	1	3



# Geometric Interpretation

	attr 1	attr 2
x	1	2
y	2	4

