OnComponent Begin Overlap

Set variable "isOverlapping" to true.

Setup array of components allowed to overlap

Filter Components

Set variable "Out Put" to true.

Set Material of Pin1 to green

OnComponent End Overlap

Set variable "isOverlapping" to false.

Clear array of components allowed to overlap

Filter Components

Set variable "Out Put" to false.

Set Material of Pin1 to red

Create main actor reference

Daniel Ivce
Logic Components
Group 5: 3D Design Systems
Collision/Overlap Test With Filter Disabled