OLIVER M. MOLINA

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SUMMARY

Detail-oriented and client-focused Front-End Developer with hands-on experience in web development, UI design, and IT support. Skilled in React.js, HTML/CSS, and JavaScript, with proficiency in tools like VS Code and Canva. Provided technical support, resolved IT issues, and contributed to software development and system administration during an internship. Strong communicator with the ability to understand client needs and deliver user-friendly solutions.

WORK EXPERIENCE

Zenith Capital Credit Group Corporation   Taguig City, Metro Manila
Intern   February – May 2025

- Assist in troubleshooting and resolving IT-related issues, including hardware, software, and network concerns.
- Supported system administration tasks such as user account management and system monitoring.
- Helped maintain and update internal databases and IT documentation.
- Participated in the development, testing, and debugging of in-house software solutions.
- Collaborated with the IT team to optimize infrastructure and improve system performance.
- Provided technical support to employees and assisted with IT onboarding setup.
- Researched and recommended improvements for IT processes and automation.

SKILLS

- Web development: HTML, CSS, JAVASCRIPT, PHP, GIT, GITHUB
- Frameworks: React.js, Laravel
- Back-End Integration | Supabase, Firebase (BaaS)
- Computer Literate
- UI/UX Designer
- Programming Languages: Python, Java

EDUCATION

University of Makati   Makati, Metro Manila
Bachelor of Science in Computer Science (Application Development Elective Track)   Graduated August 2025

ACADEMIC PROJECTS

Document Record System (DRS)   February – May 2025
Developed the front end of the Document Record System (DRS), creating a responsive and user-friendly interface for managing and organizing digital records.

MoTeRoLe: Mother Tongue Writing Tool for Preschoolers   August 2024 – May 2025
Full-Stack Developer | React.js, Python, Flask, Tailwind CSS, SSIM Algorithm
Developed the full-stack application using **React.js** for the front end and **Python (Flask)** for backend logic and API services. MoTeRoLe is an interactive, game-based writing tool designed to improve preschoolers' writing skills in their mother tongue. Aligned with the **MATATAG Curriculum**, it features real-time tracing, adaptive difficulty, and personalized feedback promoting early literacy, cultural identity, and tech-enabled education.

Alumni Tracking System   Feb 2024 – June 2024

The Alumni Tracking System is a web-based application developed to record, manage, and showcase alumni information. It features a public-facing interface for viewing alumni profiles and accomplishments, alongside an admin panel for managing alumni data and content. The system also includes report generation functionality to provide detailed summaries and analytics of alumni records.

As the Full-Stack Developer, I was responsible for designing and implementing both the backend and frontend of the system using Laravel and TailwindCSS, ensuring a seamless, secure, and responsive user experience across both admin and user interfaces.

Supply Request and Inventory System for Rizal Elementary School   August 2022 – Feb 2023

Front-End   Developer   /   React.js,   Tailwind   CSS,   JavaScript
Led the front-end development of a web-based system using **React.js** and **Tailwind CSS** to streamline communication between teachers, administrators, and the purchasing department. Built responsive interfaces for efficient tracking and management of supply requests and inventory, ensuring transparency and coordination across all school departments.