# SOAP and REST Web Services

**Software Testing** 

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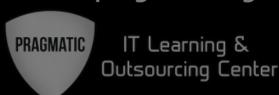
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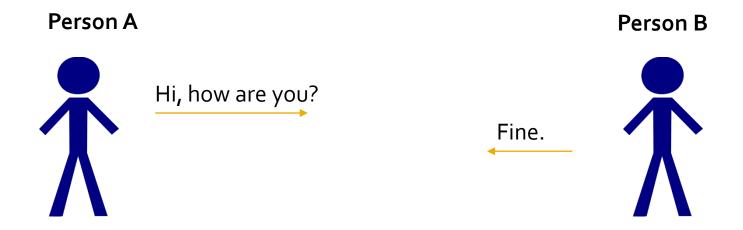
#### Content



- Different Types of Web Services
- SOAP Services Theory
  - SOAP (Simple Object Access Protocol)
  - WSDL (Web Service Description Language)
  - UDDI (Universal Description Discovery and Integration)
- RESTful Services Theory
  - Resource
  - Representation
  - Actions
- SOAP vs. REST

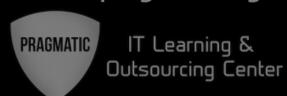




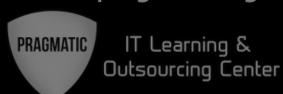


- Two important things
  - Media / Transport (Phone)
  - Message Format (English grammar)

# Web Service Types



- Based on messaging format and transport we can distinguish two types of Web Services
  - SOAP
  - REST



- Message Format
  - XML
  - SOAP strictly defines message format in SOAP protocol
- Transport
  - HTTP, FTP, UDP

## **REST Services**

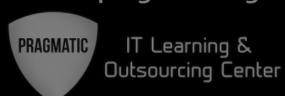


- Message Format
  - XML, JSON, YAML, HTML, plain text
  - Message can be anything we can transfer over the network
  - Data is send as it is (not enveloped)
- Transport
  - HTTP

## What is SOAP?



- SOAP Services are based on SOAP protocol
- SOAP stands for Simple Object Access Protocol
- SOAP is
  - A communication protocol
  - A format for sending messages
  - Based on XML
  - Platform independent
  - Language independent
  - Simple and extensible
  - Will be developed as a W<sub>3</sub>C standard



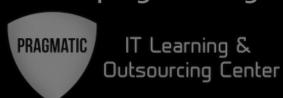
- In order to access the server client should know two things
  - Location of the service (where the service is)
  - Description of the service (what this service provides and how it works)
    - Description is XML file know as WSDL
    - WSDL stands for "Web Services Description Language"



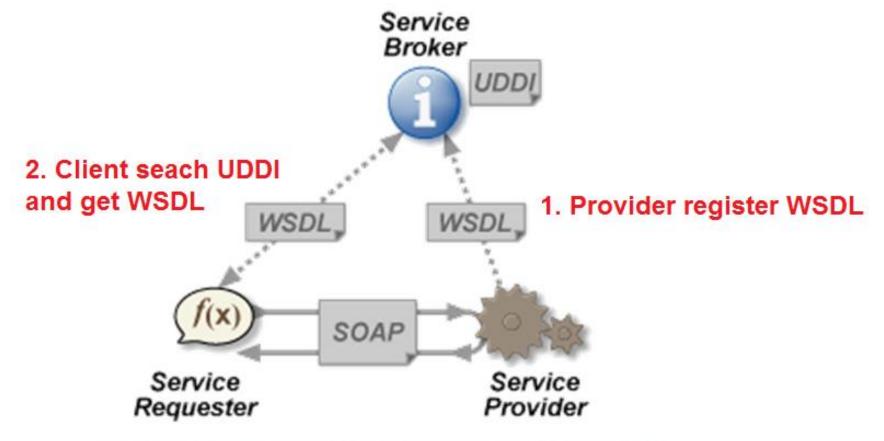
- How client locate the server
  - Server knows the client and send him WSDL
  - UDDI
    - Place where service providers register their services
    - UDDI stands for "Universal Description, Discovery and Integration"



- UDDI communication workflow
  - Client search UDDI
  - UDDI returns all services providing searched service
  - Client choses a service and get its WSDL



SOAP Services communication in picture

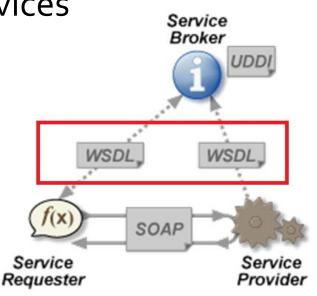


3. Client send requests and service responds

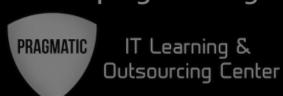
## What is WSDL?

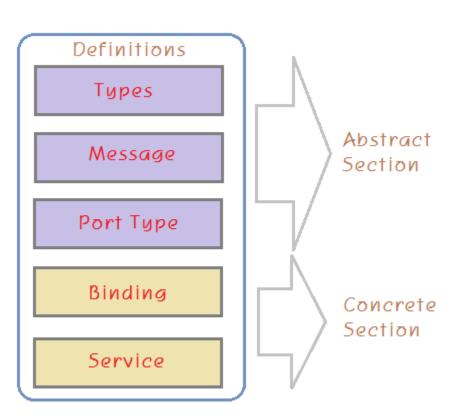


- WSDL is an XML-based language
- WSDL document is actually XML document
- WSDL is used to describe Web services
- WSDL is also used to locate Web services
- WSDL is W3C recommendation



#### **WSDL Structure**





- Abstract Section
  - What messages service use
  - What operations service can perform
- Concrete Section
  - Where service is located
  - How we can access the service



- Types
  - Defines the data type definitions for messages that will be exchanged by the web service.
- Message
  - Defines the set of actual messages that will be exchanged.
- PortType
  - Defines the operations provided/available and involved messages.
  - Operation refers to the messages involved in the transaction.



#### Types



#### Message



#### PortType

#### **WSDL Concrete Section**



- Bindings
  - Defines transport protocol
  - Defines the message format for operations defined by the portType.
- Service
  - Defines the endpoint where the web service will be exposed

## WSDL Concrete Section PRAGMATIC



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#### Bindings

```
<!-- Binding definitions -->
<binding name="PriceCheckSOAPBinding" type="pc:PriceCheckPortType">
   <soap:binding style="rpc"</pre>
      transport="http://schemas.xmlsoap.org/soap/http"/>
   <operation name="checkPrice">
      <soap:operation soapAction=""/>
      <input>
         <soap:body use="encoded"</pre>
                    namespace=
                         "http://www.skatestown.com/services/PriceCheck"
                     encodingStyle=
                         "http://schemas.xmlsoap.org/soap/encoding/"/>
      </input>
      <output>
         <soap:body use="encoded"</pre>
                     namespace=
                         "http://www.skatestown.com/services/PriceCheck"
                     encodingStyle=
                        "http://schemas.xmlsoap.org/soap/encoding/"/>
      </output>
   </operation>
</binding>
```

## WSDL Concrete Section PRAGMATIC



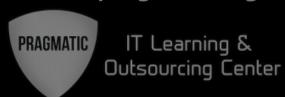
#### Service



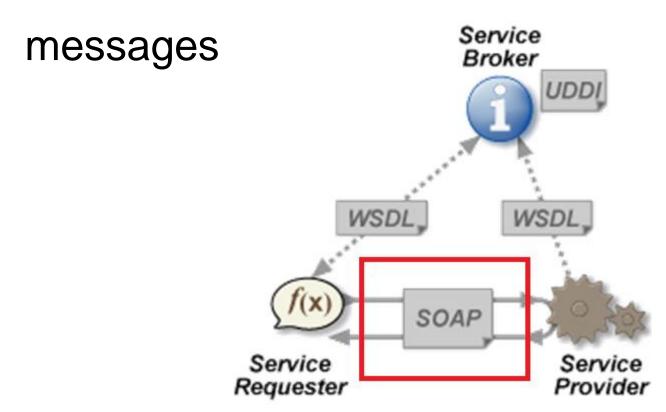
## WSDL Example

- Examples
  - Example 1
  - Example 2

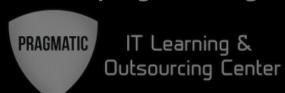
## **SOAP Messages**



Client and server communicate with SOAP



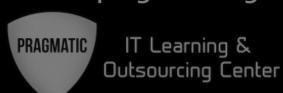
# **SOAP Messages**



Plain SOAP Message Diagram



# **SOAP Messages**



- SOAP Message contains following main elements:
  - Envelope (mandatory)
  - Header (optional)
  - Body (mandatory)
- Both SOAP Requests and Responses use Envelope

```
SOAP Envelope
<soap:Envelope</pre>
 xmlns:soap="http://schemas...">
 SOAP Header
  <soap:Header>
  Optional header parts
  </soap:Header>
 SOAP Body
  <soap:Body>
  SOAP Message Payload
  Optional SOAP Faults
  </soap:Body>
</soap:Envelope>
```

## **SOAP Message**



```
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding">
    <soap:Header>
             [Here's where extraneous information, like password data, resides]
    </soap:Header>
    <soap:Body>
             [Here's where the actual message content resides]
             <soap:Fault>
                      [Here are instructions to the server about how to handle errors]
             </soap:Fault>
    </soap:Body>
</soap:Envelope>
```

## **SOAP Message**



- Example
  - Simple request message with out headers

```
<?xml version="1.0"?>
<soap:Envelope</pre>
xmlns:soap="http://www.w3.org/2003/05/soap-envelope/"
soap:encodingStyle="http://www.w3.org/2003/05/soap-encoding">
<soap:Body>
  <m:GetPrice xmlns:m="https://www.w3schools.com/prices">
    <m:Item>Apples</m:Item>
  </m:GetPrice>
</soap:Body>
</soap:Envelope>
```

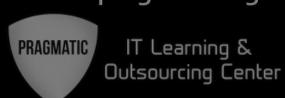
# SOAP Message



- Example
  - Simple response message

```
<?xml version="1.0"?>
<soap:Envelope</pre>
xmlns:soap="http://www.w3.org/2003/05/soap-envelope/"
soap:encodingStyle="http://www.w3.org/2003/05/soap-encoding">
|<soap:Body>
  <m:GetPriceResponse xmlns:m="https://www.w3schools.com/prices">
    <m:Price>1.90</m:Price>
 </m:GetPriceResponse>
</soap:Body>
</soap:Envelope>
```

## **SOAP Envelope**



- SOAP Envelope encapsulates the entire message
- SOAP Envelope is the root element of a SOAP message
- This element defines the XML document as a SOAP message.
- SOAP Envelope contains two child elements, an optional <Header> and a mandatory <Body>

## **SOAP Header**



- SOAP Header is optional
- Must be the first child element of the Envelope
- Header elements can occur multiple times
- Header includes information that might be needed by the receiver but isn't strictly part of the message content, like
  - login and password information
  - digital signatures
  - maximum time the SOAP request may take to process
  - state

#### **SOAP Header Attributes**



- Attributes appear in Header elements
- Determine how a recipient processes a message
- The SOAP 1.1 specification defines two attributes that can appear in SOAP Header Element:
  - actor
  - mustUnderstand
- The SOAP 1.2 specification defines three attributes:
  - role (a new name for actor)
  - mustUnderstand
  - relay

## Role/Actor Attribute



 Header blocks (elements) can be targeted at nodes acting in specific roles

#### Example:

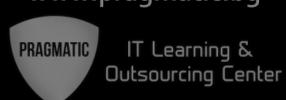
• If a header block is targeted for nodes acting in the "ultimateReceiver" role, then only nodes acting as ultimate receivers must process that header block. All other nodes should leave it unprocessed.

## mustUnderstand Attribute



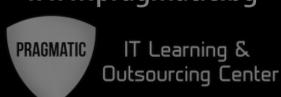
- Indicate whether a header entry is mandatory or optional
- Has two valid values
  - True
    - Means that any node (computer) processing the SOAP message must understand the given header block
    - If intermediate node does not understand the header block (element) containing the mustUnderstand attribute, it should not process the header and must return a SOAP fault.
  - False
    - Means that node might not understand given header block

# Relay Attribute



- Determines if a header block is allowed to be relayed if not processed
- Has two valid values
  - True
    - Header element can be forwarded even if not processed
  - False (Default)
    - Header element should be removed if the message is forwarded

## **SOAP Body**



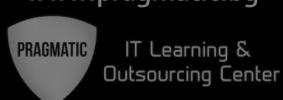
- The SOAP Body element is mandatory
- The SOAP Body element contains the actual SOAP message
- Sample request:

```
<soap:Body>
  <m:GetPrice xmlns:m="http://www.w3schools.com/prices">
    <m:Item>Apples</m:Item>
    </m:GetPrice>
  </soap:Body>
```

Sample response:

```
<soap:Body>
  <m:GetPriceResponse xmlns:m="http://www.w3schools.com/prices">
      <m:Price>1.90</m:Price>
      </m:GetPriceResponse>
  </soap:Body>
```

## **SOAP Fault**



- SOAP Fault element is optional
- Must appear as a child element of the Body element
- Fault element can only appear once in a SOAP
- Holds errors and status information for a SOAP message

## **SOAP Fault**



SOAP Fault element has the following sub elements

#### <faultcode>

A code for identifying the fault

#### <faultstring>

A human readable explanation of the fault

#### <faultactor>

Information about who caused the fault to happen

#### <detail>

Holds application specific error information related to the Body element

### SOAP Faultcode Values



#### SOAP Fault code values

#### <VersionMismatch>

Found an invalid namespace for the SOAP Envelope element

#### <MustUnderstand>

Child element of the Header element, with the mustUnderstand attribute set to "1", was not understood

#### <Client>

The message was incorrectly formed or contained incorrect information

#### <Server>

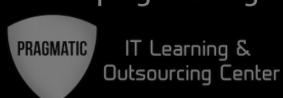
There was a problem with the server so the message could not proceed

### **SOAP Example**



- Examples
  - Example Request
  - Example Response

### What is REST?



- REST stands for "Representational State Transfer"
- Definition
  - Representational State Transfer (REST) is a software architecture style consisting of guidelines and best practices for creating scalable web services.
- REST is not a standard!

### REST Concepts

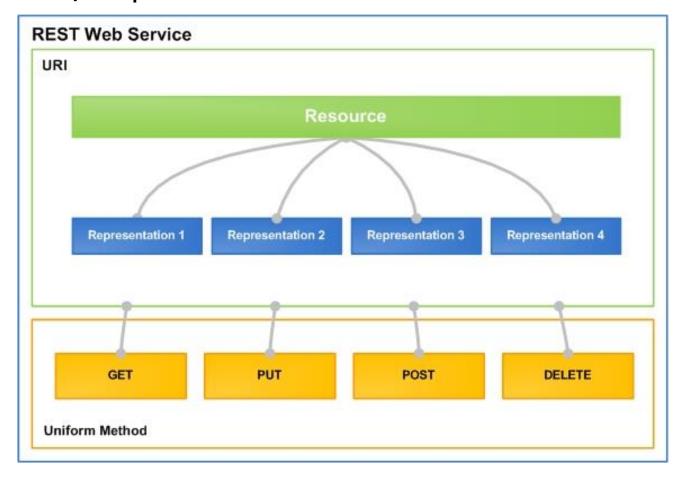


- A RESTful system should be
  - Client-server
  - Stateless
    - Each request should be independent of others
  - Cacheable
    - Clients are able to cache responses
    - Responses must therefore, implicitly or explicitly, define themselves as cacheable, or not
  - Uniformly accessible
    - Each resource must have a unique address and a valid point of access

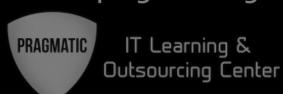
## A RESTful System **Main Actors**



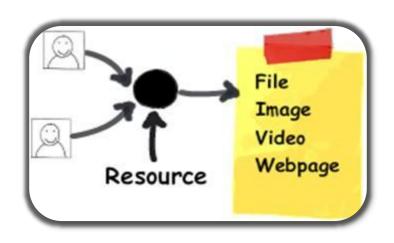
Resources, Representations and Actions



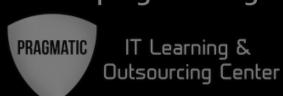
### Resources



- A resources is "everything" the service can provide
- State and functions of a remote application are also considered as resources
- A resource must have a unique address over the Web
- Example of resources:
  - Title of a movie from IMDb
  - YouTube video
  - Images from Flicker
  - Order info from eBay



# Representations



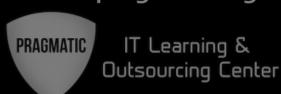
- The representations of resources is what is sent back and forth clients and servers
- We never send or receive resources, only their representations

### Representation Formats



- Different clients are able to consume different representations of the same resource
- A representation can take various forms, but its resource has to be available through the same URI
- The format of the representations is determined by the content-type
  - Content type is a reusable collection of settings that you want to apply to a certain category of content

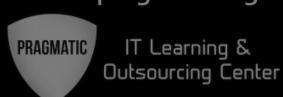
### XML Format



- XML is markup-language for encoding documents in machine-readable form
  - Text-based format
  - Consists of tags, attributes and content
  - Provide data and meta-data in the same time

```
<?xml version="1.0"?>
library>
  <book><title>HTML 5</title><author>Bay Ivan</author></book>
  <book><title>WPF 4</title><author>Microsoft</author></book>
  <book><title>WCF 4</title><author>Kaka Mara</author></book>
  <book><title>UML 2.0</title><author>Bay Ali</author></book>
</library>
```

#### **JSON Format**



- JSON (JavaScript Object Notation)
  - Standard for representing simple data structures and associative arrays
  - Lightweight text-based open standard
  - Derived from the JavaScript language

```
{
  "firstName": "John", "lastName": "Smith", "age": 25,
  "phoneNumber": [{ "type": "home", "number": "212 555-1234"},
      { "type": "fax", "number": "646 555-4567" }]
},
{
  "firstName": "Bay", "lastName": "Ivan", "age": 79
}
```

#### JSON vs. XML



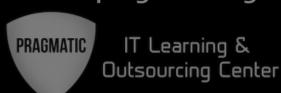
#### **XML**

```
<employees>
    <employees>
        <firstName>John</firstName> <lastName>Doe</lastName>
        </employee>
        <employee>
            <firstName>Anna</firstName> <lastName>Smith</lastName>
        </employee>
            <employee>
                <firstName>Peter</firstName> <lastName>Jones</lastName>
            </employee>
            </employee>
            </employees>
        </employees>
```

#### **JSON**

```
{"employees":[
    {"firstName":"John", "lastName":"Doe"},
    {"firstName":"Anna", "lastName":"Smith"},
    {"firstName":"Peter", "lastName":"Jones"}
}
```

#### Actions



- Actions are used to operate on resources
- For example they can be used for
  - Getting info about a movie
  - Adding photo to Flicker
  - Deleting a post from Facebook
  - Updating Facebook status

### **HTTP Based Actions**



Under HTTP, actions are standard HTTP request

Method	Description		
GET	Retrieve / load a resource		
POST	Create / store a resource		
PUT	Update a resource		
DELETE	Delete (remove) a resource		
PATCH	Update resource partially		
HEAD	Retrieve the resource's headers		

OK

Created

Moved

No Content

**Bad Request** 

Unauthorized

Not Found

Server Error

Conflict

200

201

204

400

404

409

301/302

401 / 403

500 / 503



нин	' Status	Codes	PhadMatic	Outsourd
Status Code	Action	Description		

Invalid resource

Successfully retrieved resource

A new resource was created

Request has nothing to return

Invalid request / syntax error

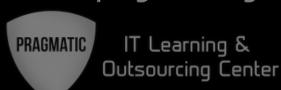
Moved to another location (redirect)

Authentication failed / Access denied

Conflict was detected, e.g. duplicated email

Internal server error / Service unavailable

### **SOAP vs REST**



#### REST

- Exposes RESOURCES which represent DATA
- Use HTTP Verbs (GET/POST/PUT/DELETE)
- Supports multiple data formats

#### SOAP

- Exposes OPERATIONS which represent LOGIC
- Use HTTP POST
- Supports only XML (and attachments)

### **SOAP vs REST**

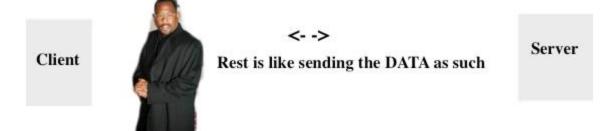


#### Consider "Martin Lawrence" as your data

#### **SOAP**



#### REST



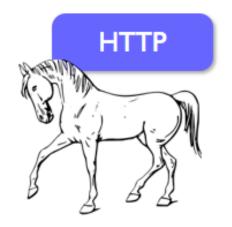
### **SOAP vs REST**

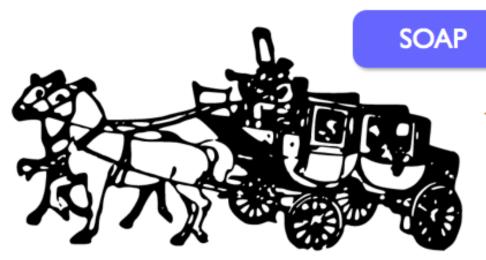




REST

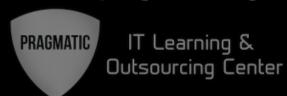
Rides directly on HTTP. Plain and simple. In reality, this is all you need to send data from point A to point B and get the required response. Catch: Until something that represents a service contract is put in to place, it's kinda "anything goes".





The coach is your SOAP envelope: it wraps your data. Main strength is the presence of a contract: the WSDL. Gives you the "comfort" of easily generating artifacts. Catch: look at the complexity and added weight.

### Who Use REST?





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### Who Prefer SOAP?

- Big old companies
- Mission critical software systems

#### **Additional Resources**



- SOAP Specification
  - http://www.w3.org/TR/2000/NOTE-SOAP-20000508/
- REST Articles
  - http://en.wikipedia.org/wiki/Representational\_state\_tra nsfer
  - http://www.ibm.com/developerworks/library/ws-restful/

### Questions



