Assignment 4: LSTM and Attention Mechanism

This assignment is composed of the following parts

- 1. LSTM and its variants
 - Vanilla LSTM
 - Coupled Gate LSTM
 - Peephole LSTM
 - BiLSTM
- 2. Attention Mechanism
 - General Attention
 - Self-Attention

Starting from BiLSTM part we will be working on a sequence classification model which has LSTM as the Encoder (and attention mechanisms before the output)

Code for preparing the dataset for this assignment

```
In [1]:
```

```
import torchtext
import torch
from torch import nn
device = torch.device('cuda' if torch.cuda.is available() else 'cpu')
print(device)
#make our work comparable if restarted the kernel
SEED = 1234
torch.manual seed(SEED)
torch.backends.cudnn.deterministic = True
#uncomment this if you are not using puffer
import os
os.environ['http proxy'] = 'http://192.41.170.23:3128'
os.environ['https_proxy'] = 'http://192.41.170.23:3128'
from torchtext.datasets import IMDB
train iter, test iter = IMDB(split=('train', 'test'))
#pip install spacy
#python -m spacy download en core web sm
from torchtext.data.utils import get tokenizer
tokenizer = get_tokenizer('spacy', language='en_core_web_sm')
from torchtext.vocab import build vocab from iterator
def yield tokens(data iter):
    for , text in data iter:
        yield tokenizer(text)
vocab = build vocab from iterator(yield tokens(train iter), specials=['<unk>', '<pad
vocab.set default_index(vocab["<unk>"])
#https://github.com/pytorch/text/issues/1350
from torchtext.vocab import FastText
fast vectors = FastText('simple')
fast_embedding = fast_vectors.get_vecs_by_tokens(vocab.get_itos()).to(device)
# vocab.get itos() returns a list of strings (tokens), where the token at the i'th
# get vecs by tokens gets the pre-trained vector for each string when given a list of
 therefore pretrained_embedding is a fully "aligned" embedding matrix
```

cuda

Defining Hyperparameters

In [2]:

```
input_dim = len(vocab)
hidden_dim = 256
embed_dim = 300
output_dim = 1

pad_idx = vocab['<pad>']
num_layers = 2
bidirectional = True
dropout = 0.5

batch_size = 32
num_epochs = 3
lr=0.0001
```

Code for preparing Train and Test Loader

In [3]:

```
text pipeline = lambda x: vocab(tokenizer(x))
label pipeline = lambda x: 1 if x == 'pos' else 0
from torch.utils.data import DataLoader
from torch.nn.utils.rnn import pad sequence #++
def collate batch(batch):
    label_list, text_list, length_list = [], [], []
    for ( label, text) in batch:
        label list.append(label pipeline( label))
        processed_text = torch.tensor(text_pipeline(_text), dtype=torch.int64)
        text list.append(processed text)
        length list.append(processed text.size(0)) #++<----packed padded sequences
    #criterion expects float labels
    return torch.tensor(label list, dtype=torch.float64), pad sequence(text list, pa
from torch.utils.data.dataset import random split
from torchtext.data.functional import to map style dataset
train iter, test iter = IMDB()
train dataset = to map style dataset(train iter)
test dataset = to map style dataset(test iter)
num train = int(len(train dataset) * 0.95)
split_train_, split_valid_ = \
    random split(train dataset, [num train, len(train dataset) - num train])
train_loader = DataLoader(split_train_, batch_size=batch_size,
                              shuffle=True, collate fn=collate batch)
valid_loader = DataLoader(split_valid_, batch_size=batch_size,
                              shuffle=True, collate fn=collate batch)
test_loader = DataLoader(test_dataset, batch_size=batch_size,
                             shuffle=True, collate fn=collate batch)
#explicitly initialize weights for better learning
def initialize_weights(m):
    if isinstance(m, nn.Linear):
        nn.init.xavier normal (m.weight)
        nn.init.zeros (m.bias)
    elif isinstance(m, nn.RNN):
        for name, param in m.named parameters():
            if 'bias' in name:
                nn.init.zeros (param)
            elif 'weight' in name:
                nn.init.orthogonal (param) #<---here
def binary_accuracy(preds, y):
    Returns accuracy per batch, i.e. if you get 8/10 right, this returns 0.8, NOT 8
    #round predictions to the closest integer
    rounded preds = torch.round(torch.sigmoid(preds))
    correct = (rounded_preds == y).float() #convert into float for division
    acc = correct.sum() / len(correct)
    return acc
def train(model, loader, optimizer, criterion):
    epoch_loss = 0
    epoch acc = 0
    model.train() #useful for batchnorm and dropout
```

```
for i, (label, text, text length) in enumerate(loader):
        label = label.to(device) #(batch size, )
        text = text.to(device) #(batch size, seq len)
        #predict
        predictions = model(text, text length) #output by the fc is (batch size, 1),
        predictions = predictions.squeeze(1)
        #calculate loss
        loss = criterion(predictions, label)
        acc = binary accuracy(predictions, label)
        #backprop
        optimizer.zero grad()
        loss.backward()
        optimizer.step()
        epoch loss += loss.item()
        epoch acc += acc.item()
        if i == 10:
            break
    return epoch loss / len(loader), epoch acc / len(loader)
def evaluate(model, loader, criterion):
    epoch loss = 0
    epoch acc = 0
    model.eval()
    with torch.no grad():
        for i, (label, text, text length) in enumerate(loader):
            label = label.to(device) #(batch size, )
            text = text.to(device) #(batch_size, seq len)
            predictions = model(text, text_length)
            predictions = predictions.squeeze(1)
            loss = criterion(predictions, label)
            acc = binary accuracy(predictions, label)
            epoch loss += loss.item()
            epoch acc += acc.item()
            if i == 10:
                break
    return epoch_loss / len(loader), epoch_acc / len(loader)
```

1). LSTM

We have learned in class that LSTM was designed to avoid the long term dependency problem as well as to helps with the problem of vanishing and exploding gradients.

The key to LSTM is the cell state and the 3 gates to 'protect' and 'control' the cell states.

We will now look in to the components inside and implement them line by line:)

The expected shape of LSTM input is SHAPE: (bs, seq_len, input_dim)

For **EACH** time step of our sequence, these are the operations inside LSTM cell.

The first step in our LSTM is to decide what information we're going to throw away from the previous cell state. This decision is made by a sigmoid layer called the "forget gate layer." It looks at \mathbf{h}_{t-1} and \mathbf{x}_t , and outputs a number between 0 and 1. A 1 represents "completely keep this" while a 0 represents "completely get rid of this."

$$\mathbf{f}_t = \sigma(\mathbf{W}_f \, \mathbf{h}_{t-1} + \mathbf{U}_f \, \mathbf{x}_t + \mathbf{b}_f)$$

The next step is to decide what new information we're going to store in the cell state. This has two parts. First, a sigmoid layer called the "input gate layer" decides which values we'll update.

$$\mathbf{i}_t = \sigma(\mathbf{W}_i \; \mathbf{h}_{t-1} + \mathbf{U}_i \; \mathbf{x}_t + \mathbf{b}_i)$$

Next, a tanh layer creates a vector of new 'candidate' values, $\tilde{\mathbf{c}}_t$ (aka. \mathbf{g}_t), that could be added to the state. In the next step, we'll combine these two to create an update to the state.

$$\mathbf{g}_t = \tanh \left(\mathbf{W}_{\sigma} \mathbf{h}_{t-1} + \mathbf{U}_{\sigma} \mathbf{x}_t + \mathbf{b}_{\sigma} \right)$$

It's now time to update the old cell state, \mathbf{c}_{t-1} , into the new cell state \mathbf{c}_t . The previous steps already decided what to do, we just need to actually do it. We multiply the old state by \mathbf{f}_{-t} , forgetting the things we decided to forget earlier. Then we add $\mathbf{i}_t \circ \mathbf{g}_t$. This is the new candidate values, scaled by how much we decided to update each state value.

$$\mathbf{c}_t = \mathbf{f}_t \circ \mathbf{c}_{t-1} + \mathbf{i}_t \circ \mathbf{g}_t$$

Finally, we need to decide what we're going to output. This output will be based on our cell state, but will be a filtered version. First, we run a sigmoid layer which decides what parts of the cell state we're going to output. Then, we put the cell state through tanh (to push the values to be between -1 and 1) and multiply it by the output of the sigmoid gate, so that we only output the parts we decided to.

$$\mathbf{o}_t = \sigma(\mathbf{W}_o \ \mathbf{h}_{t-1} + \mathbf{U}_o \ \mathbf{x}_t + \mathbf{b}_o)$$

$$\mathbf{h}_t = \mathbf{o}_t \circ \tanh(\mathbf{c}_t)$$

In conclusion, these are the formula that we need to implement in our LSTM_cell class:

$$\mathbf{f}_t = \sigma(\mathbf{W}_f \, \mathbf{h}_{t-1} + \mathbf{U}_f \, \mathbf{x}_t + \mathbf{b}_f)$$

$$\mathbf{i}_t = \sigma(\mathbf{W}_i \; \mathbf{h}_{t-1} + \mathbf{U}_i \; \mathbf{x}_t + \mathbf{b}_i)$$

$$\mathbf{o}_t = \sigma(\mathbf{W}_o \; \mathbf{h}_{t-1} + \mathbf{U}_o \; \mathbf{x}_t + \mathbf{b}_o)$$

$$\mathbf{g}_t = \tanh \left(\mathbf{W}_g \, \mathbf{h}_{t-1} + \mathbf{U}_g \, \mathbf{x}_t + \mathbf{b}_g \right)$$

$$\mathbf{c}_t = \mathbf{f}_t \circ \mathbf{c}_{t-1} + \mathbf{i}_t \circ \mathbf{g}_t$$

$$\mathbf{h}_t = \mathbf{o}_t \circ \tanh(\mathbf{c}_t)$$

where

 \mathbf{h}_{t-1} is the hidden state from the previous time step [SHAPE : (bs, hidden_dim)] << no seq_len because it is only at time step t-1

 \mathbf{x}_t is the input of the current time step [SHAPE : (bs, hidden_dim)] << no seq_len because it is only at time step t

W are the weights that would be multiply with the hidden states [SHAPE: (hidden_dim, hidden_dim)]

 \mathbf{U} are the weights that would be multiply with the inputs [SHAPE: (input dim, hidden dim)]

 ${f b}$ are the biases that would be added to the values before they are passed to sigmoid or tanh [SHAPE : (hidden_dim)]

- is the Hadamard product as known as element-wise multiplication
- ** $\tilde{\mathbf{c}}_t$ and \mathbf{g}_t can be used interchangeably

1.1) Please implement the following LSTM_cell class

In [4]:

```
import math
class LSTM cell(nn.Module):
   def init (self, input dim: int, hidden dim: int):
       super(). init ()
        self.input dim = input dim
       self.hidden dim = hidden dim
        # initialise the trainable Parameters
        # These should be torch Parameter which is trainable ! (not just a simple te
       self.W i = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.U i = nn.Parameter(torch.Tensor(input dim, hidden dim))
        self.b i = nn.Parameter(torch.Tensor(hidden dim))
       self.W f = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
       self.U f = nn.Parameter(torch.Tensor(input dim, hidden dim))
       self.b f = nn.Parameter(torch.Tensor(hidden dim))
       self.W g = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
       self.U g = nn.Parameter(torch.Tensor(input dim, hidden dim))
       self.b g = nn.Parameter(torch.Tensor(hidden_dim))
       self.W o = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
       self.U o = nn.Parameter(torch.Tensor(input dim,hidden dim))
       self.b o = nn.Parameter(torch.Tensor(hidden dim))
       self.init weights()
   def init weights(self):
        stdv = 1.0 / math.sqrt(self.hidden dim)
        for weight in self.parameters():
           weight.data.uniform_(-stdv, stdv)
   def forward(self, x, init states=None):
       x.shape = (bs, seq len, input dim)
       bs, seq_len, _ = x.shape
       output = []
       # initialize the hidden state and cell state for the first time step
        if init states is None:
           h t = torch.zeros(bs, self.hidden dim).to(x.device)
            c t = torch.zeros(bs, self.hidden dim).to(x.device)
       else:
           h_t, c_t = init_states
        # For each time step of the input x, do ...
        for t in range(seq len):
            x t = x[:, t, :] # get x data of time step t (SHAPE: (batch size, input
            i t = torch.sigmoid(x t @ self.U i + h t @ self.W i + self.b i) # SHAPE:
            f t = torch.sigmoid(x t @ self.U f + h t @ self.W f + self.b f)# SHAPE:
            g_t = torch.tanh(x_t @ self.U_g + h_t @ self.W_g + self.b_g) # SHAPE: ();
            o_t = torch.sigmoid(x_t @ self.U_o + h_t @ self.W_o + self.b_o) # SHAPE:
            ct = ft * ct + it * gt # SHAPE: (batch size, hidden dim)
            h_t = o_t * torch.tanh(c_t) # SHAPE: (batch_size, hidden_dim)
            output.append( h_t.unsqueeze(0)) # reshape h_t to (1, batch_size, hidder
        output = torch.cat(output, dim=0) # concatenate h t of all time steps into $
       output = output.transpose(0, 1).contiguous() # just transpose to SHAPE :(see
```

return output, (h t, c t)

Run this cell to check if your LSTM Cell can run

In [5]:

```
my_LSTM_cell = LSTM_cell(embed_dim, hidden_dim).to(device)

test_data = torch.ones((batch_size, 100, embed_dim)).to(device)
output, (h_t, c_t) = my_LSTM_cell(test_data)

assert output.shape == torch.Size([32, 100, 256])
assert h_t.shape == torch.Size([32, 256])
assert c_t.shape == torch.Size([32, 256])
```

Variants of LSTM

Many variants of LSTM have been developed which are slightly different from Vanilla/Basic LSTM that we have just implemented above

- Peephole LSTM

One popular LSTM variant, introduced by Gers & Schmidhuber (2000), is adding "Peephole Connections." This means that we let all the gate layers look at the cell state.

$$\mathbf{f}_{t} = \sigma(\mathbf{W}_{f} \ \mathbf{h}_{t-1} + \mathbf{U}_{f} \ \mathbf{x}_{t} + \mathbf{P}_{f} \ \mathbf{c}_{t} + \mathbf{b}_{f})$$

$$\mathbf{i}_{t} = \sigma(\mathbf{W}_{i} \ \mathbf{h}_{t-1} + \mathbf{U}_{i} \ \mathbf{x}_{t} + \mathbf{P}_{i} \ \mathbf{c}_{t} + \mathbf{b}_{i})$$

$$\mathbf{o}_{t} = \sigma(\mathbf{W}_{o} \ \mathbf{h}_{t-1} + \mathbf{U}_{o} \ \mathbf{x}_{t} + \mathbf{P}_{o} \ \mathbf{c}_{t} + \mathbf{b}_{o})$$

$$\mathbf{g}_{t} = \tanh(\mathbf{W}_{g} \ \mathbf{h}_{t-1} + \mathbf{U}_{g} \ \mathbf{x}_{t} + \mathbf{b}_{g})$$

$$\mathbf{c}_{t} = \mathbf{f}_{t} \circ \mathbf{c}_{t-1} + \mathbf{i}_{t} \circ \mathbf{g}_{t}$$

$$\mathbf{h}_{t} = \mathbf{o}_{t} \circ \tanh(\mathbf{c}_{t})$$

We can see that every gate now has \mathbf{c}_t as their input. And we also have 3 new parameters; \mathbf{P}_f , \mathbf{P}_i and \mathbf{P}_o which has the same shape as \mathbf{W} .

- Coupled LSTM

Another variation is to use Coupled forget and input gates. Instead of separately deciding what to forget and what we should add new information to, we make those decisions together. We only forget when we're going to input something in its place. We only input new values to the state when we forget something older. The different is very simple. The input gate is now $(1 - \mathbf{f}_t)$

$$\mathbf{f}_{t} = \sigma(\mathbf{W}_{f} \ \mathbf{h}_{t-1} + \mathbf{U}_{f} \ \mathbf{x}_{t} + \mathbf{b}_{f})$$

$$\mathbf{i}_{t} = (1 - \mathbf{f}_{t})$$

$$\mathbf{o}_{t} = \sigma(\mathbf{W}_{o} \ \mathbf{h}_{t-1} + \mathbf{U}_{o} \ \mathbf{x}_{t} + \mathbf{b}_{o})$$

$$\mathbf{g}_{t} = \tanh(\mathbf{W}_{g} \ \mathbf{h}_{t-1} + \mathbf{U}_{g} \ \mathbf{x}_{t} + \mathbf{b}_{g})$$

$$\mathbf{c}_t = \mathbf{f}_t \circ \mathbf{c}_{t-1} + \mathbf{i}_t \circ \mathbf{g}_t$$

$$\mathbf{h}_t = \mathbf{o}_t \circ \tanh\left(\mathbf{c}_t\right)$$

1.2) Modify the 'LSTM_cell' class from 1.1 such that we can choose to use Vanilla / Peephole / Coupled LSTM $\,$

In [6]:

```
# <Put your modified 'new LSTM cell' class here>
class new LSTM cell(nn.Module):
    def init (self, input dim: int, hidden dim: int, lstm type: str):
        super(). init ()
        self.input dim = input dim
        self.hidden dim = hidden dim
        self.lstm_type = lstm_type
        # initialise the trainable Parameters
        # These should be torch Parameter which is trainable ! (not just a simple te
        self.W i = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.U i = nn.Parameter(torch.Tensor(input dim, hidden dim))
        self.b i = nn.Parameter(torch.Tensor(hidden dim))
        self.P i = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.W f = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.U f = nn.Parameter(torch.Tensor(input dim, hidden dim))
        self.b f = nn.Parameter(torch.Tensor(hidden dim))
        self.P f = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.W g = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.U_g = nn.Parameter(torch.Tensor(input_dim,hidden_dim))
        self.b g = nn.Parameter(torch.Tensor(hidden dim))
        self.W o = nn.Parameter(torch.Tensor(hidden dim,hidden dim))
        self.U o = nn.Parameter(torch.Tensor(input dim, hidden dim))
        self.b o = nn.Parameter(torch.Tensor(hidden dim))
        self.P o = nn.Parameter(torch.Tensor(hidden dim, hidden dim))
        self.init weights()
    def init_weights(self):
        stdv = 1.0 / math.sqrt(self.hidden dim)
        for weight in self.parameters():
            weight.data.uniform (-stdv, stdv)
    def forward(self, x, init states=None):
        x.shape = (batch_size, sequence size, input size)
        bs, seq_len, _ = x.shape
        output = []
        # initialize the hidden state and cell state for the first time step
        if init states is None:
            h t = torch.zeros(bs, self.hidden dim).to(x.device)
            c_t = torch.zeros(bs, self.hidden_dim).to(x.device)
        else:
            h t, c t = init states
        # For each time step of the input x, do ...
        for t in range(seq_len):
            x_t = x[:, t, :] # get x data of time step t (SHAPE: (batch size, input))
```

```
if self.lstm type == "vanilla":
        i t = torch.sigmoid(x t @ self.U i + h t @ self.W i + self.b i)
        f t = torch.sigmoid(x t @ self.U f + h t @ self.W f + self.b f)
        g t = torch.tanh(x t @ self.U g + h t @ self.W g + self.b g)
        o t = torch.sigmoid(x t @ self.U o + h t @ self.W o + self.b o)
        c_t = f_t * c_t + i_t * g_t
        h t = o t * torch.tanh(c t)
        #print("vanilla")
    elif self.lstm type == "peephole":
        i t = torch.sigmoid(x t @ self.U i + h t @ self.W i + c t @ self.P i
        f t = torch.sigmoid(x t @ self.U f + h t @ self.W f + c t @ self.P f
        g t = torch.tanh(x t @ self.U g + h t @ self.W g + self.b g)
        o t = torch.sigmoid(x t @ self.U o + h t @ self.W o + c t @ self.P c
        c_t = f_t * c_t + i_t * g_t
        h t = o t * torch.tanh(c t)
        #print("peephole")
    elif self.lstm type == "coupled":
        f t = torch.sigmoid(x t @ self.U f + h t @ self.W f + self.b f)
        it = (1 - ft)
        g t = torch.tanh(x t @ self.U g + h t @ self.W g + self.b g)
        o t = torch.sigmoid(x t @ self.U o + h t @ self.W o + self.b o)
        ct = ft * ct + it * gt
        h t = o t * torch.tanh(c t)
        #print("coupled")
    else:
        raise ValueError('lstm type must be one of the followings: "vanilla"
    output.append( h t.unsqueeze(0))
output = torch.cat(output, dim=0)
output = output.transpose(0, 1).contiguous()
return output, (h_t, c_t)
```

Run this cell to check if all types of your LSTM Cells can run

In [7]:

```
Vanilla_LSTM_cell = new_LSTM_cell(embed_dim, hidden_dim, lstm type = 'vanilla').to(den)
test data = torch.ones((batch size, 100, embed dim)).to(device)
output, (h t, c t) = Vanilla LSTM cell(test data)
assert output.shape == torch.Size([32, 100, 256])
                 == torch.Size([32, 256])
assert h t.shape
                   == torch.Size([32, 256])
assert c t.shape
Coupled LSTM cell = new LSTM cell(embed dim, hidden dim, lstm type = 'coupled').to(d
test data = torch.ones((batch size, 100, embed dim)).to(device)
output, (h_t, c_t) = Coupled_LSTM cell(test data)
assert output.shape == torch.Size([32, 100, 256])
assert h_t.shape == torch.Size([32, 256])
assert c_t.shape
                   == torch.Size([32, 256])
Peephole LSTM cell = new LSTM cell(embed dim, hidden dim, lstm type = 'peephole').td
test data = torch.ones((batch size, 100, embed dim)).to(device)
output, (h t, c t) = Peephole LSTM cell(test data)
assert output.shape == torch.Size([32, 100, 256])
assert h t.shape == torch.Size([32, 256])
assert c t.shape
                    == torch.Size([32, 256])
```

BiLSTM model for sequence classification

We now have the basic variants of LSTM cells. But what about Bidirectional LSTM. How do we implement that?

The answer is simple. We create **2 LSTM cells** then pass our normal input to one of them, and pass the **flipped** input to the other. (reverse the order of sequence)

Then we take the last hidden state from the 2 LSTM (one would be the hidden state at the last word of the sentence and another at the first word of the sentence) and concatenate them. Like this we have information of the sequence from both directions!

Formally these are the formula

$$\overrightarrow{\mathbf{h}}_{t} = LSTM(\mathbf{x}_{t}, \overrightarrow{\mathbf{h}}_{t-1})$$

$$\overleftarrow{\mathbf{h}}_{t} = LSTM(\mathbf{x}_{t}, \overleftarrow{\mathbf{h}}_{t+1})$$

$$\mathbf{h}_{t} = \sigma(\mathbf{W}_{v}[\overrightarrow{\mathbf{h}}_{t}; \overleftarrow{\mathbf{h}}_{t}] + \mathbf{b}_{v})$$

Then we should pass \mathbf{h}_t to another Linear Layer to get the output for binary classification.

1.3) Implement the following 'BiLSTM_model' class

It should be a model for sequence classification which only has BiLSTM as its encoder and a Linear Layer for outputting the binary classification class decision.

(Let's use our 'vanilla' LSTM_cell)

In [8]:

```
class BiLSTM model(nn.Module):
    def __init__(self, input_dim: int, embed_dim: int, hidden dim: int, output dim:
       super(). init ()
        self.num directions = 2
        self.embedding = nn.Embedding(input dim, embed dim, padding idx=pad idx)
        self.input dim = input dim
        self.embed dim = embed dim
       self.hidden dim = hidden dim
        self.output dim = output dim
        self.forward lstm = LSTM cell(input dim = embed dim, hidden dim = hidden
        self.backward lstm = LSTM cell(input dim = embed dim, hidden dim = hidden
        # These should be torch Parameters
        self.W h = nn.Parameter(torch.Tensor(hidden dim *self.num directions , outp
        self.b h = nn.Parameter(torch.Tensor(hidden dim * self.num directions))# SF
        self.fc = nn.Linear(hidden dim * self.num directions , output dim)
       self.init weights()
    def init_weights(self):
       stdv = 1.0 / math.sqrt(self.hidden dim)
        for weight in self.parameters():
            weight.data.uniform (-stdv, stdv)
    def forward(self, text, text lengths):
        embedded
                    = self.embedding(text) # SHAPE : (batch_size, seq_len, embed_d
       embedded flip = torch.flip(embedded, [1]) # SHAPE: (batch size, seq len,
       output forward, (hn forward, cn forward) = self.forward lstm(embedded) #
       output_backward, (hn_backward, cn_backward) = self.backward_lstm(embedded_fl
       concat hn = torch.hstack((hn forward,hn backward)) # SHAPE : (batch size, )
                 = torch.sigmoid( concat hn @ self.W h + self.b h) # SHAPE : (batch
        return self.fc(ht)
```

Run this cell to show that you can train the model with your BiLSTM Model

```
In [9]:
```

```
import torch.optim as optim
bilstm = BiLSTM_model(input_dim, embed_dim, hidden_dim, output_dim).to(device)
bilstm.apply(initialize weights)
bilstm.embedding.weight.data = fast embedding
optimizer = optim.Adam(bilstm.parameters(), lr=lr) #<---changed to Adam
criterion = nn.BCEWithLogitsLoss() #combine sigmoid with binary cross entropy
train losses = []
train accs = []
valid losses = []
valid accs = []
for epoch in range(num epochs):
    train loss, train acc = train(bilstm, train loader, optimizer, criterion)
    valid loss, valid acc = evaluate(bilstm, valid loader, criterion)
    train losses.append(train loss)
    train accs.append(train acc)
    valid losses.append(valid loss)
    valid accs.append(valid acc)
    print(f'Epoch: {epoch+1:02} | Train Loss: {train_loss:.3f} | Train Acc: {train_a
    print(f'\t Val. Loss: {valid_loss:.3f} | Val. Acc: {valid_acc*100:.2f}%')
del bilstm
del optimizer
del criterion
Epoch: 01 | Train Loss: 0.010 | Train Acc: 0.82%
         Val. Loss: 0.194 | Val. Acc: 13.75%
```

As you can see, the 6 equations in our LSTM cell means there are at least 6 matrix multiplication operations for each time step in each of our input sequence, which is A LOT. But pytorch has the optimized version of LSTM which is much more efficient so let's use that in the next parts.

2.) Attention Mechanism

The attention mechanism was first born to help memorize long source sentences in neural machine translation (NMT). Rather than building a single context vector out of the encoder's last hidden state, the attention mechanism creates shortcuts between the context vector and the entire source input. The weights of these shortcut connections are customizable for each output element. While the context vector has access to the entire input sequence, we don't need to worry about forgetting. The alignment between the source and target is learned and controlled by the context vector. Essentially the context vector consumes three pieces of information:

- encoder hidden states
- decoder hidden states
- alignment between source and target

This is the same mechanism that we have learned in class, which is actually called 'Cross Attention'.

However, in this assignment we are making a classification model so we only have the encoder hidden states and our target would be the class decision.

General Attention Mechanism

First, we will be creating an LSTM + General Attention model for classification. Which will be a little bit different from what Prof has taught in class, such that we only have an encoder and we don't have any decoder. In this task, we are going to use LSTM as the encoder and use General Attention before we output the class decision.

Our General Attention mechanism is going to capture how the last encoder hidden state (aka. the 'queries') 'relates' to the other hidden states in the sequence (a.k.a. the 'keys'). (how much our classification decision is related to each of the hidden states) Then we will scale the output (a.k.a. the 'values') according to the Attention Weights (computed from the Alignment Scores), in order to retain focus on words that are relevant to the query. In doing so, it produces an attention output that we will input to a fully connected layer for the result of our classification task.

These are the steps we need to implement:

We will pass our data through LSTM first then pass the outputs of LSTM to the General Attention mechanism.

- 1. Get the components we need for our Attention Mechanism ('query', 'keys' and 'values')
 - Get the last encoder hidden states (\mathbf{h}_N) = last hidden state of last LSTM layer

```
- Hint : can be found in 'hn'
- Should be of shape [bs, hidden dim * num_directions]
- a.k.a. 'query'
```

- Get the hidden states of every time step from the last layer of LSTM (H)
 - Hint: can be found in 'output'
 Should be of shape [bs, seq len, hidden_dim * num_directions]
 a.k.a. 'keys'
 This will be matched with our h_t to get the Attention Scores.
- Get the hidden states of every time step from the last layer of LSTM (H)

```
Hint: can be found in 'output'
Should be of shape [bs, seq len, hidden_dim * num_directions]
a.k.a. 'values'
This will be weighted by Attention Weights to get the Context.
```

 In our case, we are implementing Attention in Classification model so our 'keys' and 'values' are the same thing

2. Calculate Alignment Scores:

Calculate the Alignment Scores by matching the 'query' with each of the 'keys'. This matching operation is computed as the **dot product** of our specific 'query' with each of the hidden states or the 'key' vector. This is to get the scores of how 'related' the 'query' is to each 'key' or each hidden state.

$$\mathbf{e}_{t} = [\mathbf{h}_{N}^{T} \ \mathbf{h}_{1}, \mathbf{h}_{N}^{T} \ \mathbf{h}_{2}, \dots, \mathbf{h}_{N}^{T} \ \mathbf{h}_{N}] \in \mathbb{R}^{N}$$

where

$$\mathbf{h}_1, \dots, \mathbf{h}_N \in \mathbb{R}^h; \mathbf{H} \in \mathbb{R}^{N,h}$$

Hint: We can multiply our 'query' with all of the 'keys' at once by using the matrix form of the 'query' (**H**) (we have to keep shape of batch size at the first dimension so **torch.bmm** might come in handy!)

Hint2: Alignment Scores should be of shape: [batch_size, seq_len, 1]

3. Calculate Attention Weights:

We pass the Alignment Scores through a **softmax** operation to convert the scores into probabilities called the 'Attention Weights' This method is called **soft-attention** which help make the model smooth and differentiable.

$$\alpha_t = \operatorname{softmax}(\mathbf{e}_t) \in \mathbb{R}^N$$

Hint: our softmaxed Attention Weights should still have the same shape as Alignment Score

4. Calculate Context Vector:

Use the Attention Weight to scale the output 'values' to get the 'context vector'. In this example, the 'values' is the same as the 'keys' which is the hidden states of every time step from the last layer of LSTM. A context vector is a **weighted sum** of the value vectors, V ki.

$$\mathbf{c}_t = \mathbf{H}^T \ \alpha_t \in \mathbb{R}^h$$

Hint: Again, we can use the matrix form to get the weighted sum in one operation. The resulting context should be of shape [bs, hidden_size * num_directions]

5. Finally, we use this Context Vector as the output of our Attention Mechanism

2.1) Implement the following LSTM + General Attention class

In [10]:

```
import torch.nn as nn
from torch.nn import functional as F
class LSTM GAtt(nn.Module):
    def init (self, input dim: int, embed dim: int, hidden dim: int, output dim:
        super(). init ()
        self.embedding = nn.Embedding(input dim, embed dim, padding idx=pad idx)
        # let's use pytorch's LSTM
        self.lstm = nn.LSTM(embed_dim,
                           hidden dim,
                           num_layers=num_layers,
                           bidirectional=bidirectional,
                           dropout=dropout,
                           batch first=True)
        # Linear Layer for binary classification
        self.fc = nn.Linear(hidden dim * 2, output dim)
        self.softmax = nn.Softmax(dim=-1)
    def attention net(self, lstm output, hn):
                 = hn.clone().detach() # last hidden state of last layer (Hint: car
        # use torch.clone to copy tensors safely
               = lstm_output.clone().detach() # hidden states of every time step 1
        H values = 1stm output.clone().detach() # hidden states of every time step i
                        = torch.bmm(H_keys,h_t.unsqueeze(2)) # SHAPE : (bs, seq_le
        alignment score
        soft_attn_weights = self.softmax(alignment_score) # SHAPE : (bs, seq len, 1)
                          = torch.bmm(H keys.reshape(H keys.shape[0], H keys.shape[2]
        context
        return context
    def forward(self, text, text lengths):
        embedded = self.embedding(text) # SHAPE : (batch size, seq len, embed dim)
        lstm output, (hn, cn) = self.lstm(embedded)
        # This is how we concatenate the forward hidden and backward hidden from Pyt
        hn = torch.cat((hn[-2,:,:], hn[-1,:,:]), dim = 1)
        attn output = self.attention net(lstm output, hn)
        return self.fc(attn output)
```

Run this cell to show that you can train the model with your LSTM_GAtt Model

```
In [11]:
```

```
g attmodel = LSTM GAtt(input dim, embed dim, hidden dim, output dim).to(device)
g attmodel.apply(initialize weights)
g attmodel.embedding.weight.data = fast embedding
optimizer = optim.Adam(q attmodel.parameters(), lr=lr) #<---changed to Adam
criterion = nn.BCEWithLogitsLoss() #combine sigmoid with binary cross entropy
train losses = []
train accs = []
valid losses = []
valid accs = []
for epoch in range(num epochs):
    train loss, train acc = train(g attmodel, train loader, optimizer, criterion)
    valid loss, valid acc = evaluate(g attmodel, valid loader, criterion)
    train losses.append(train loss)
    train accs.append(train acc)
    valid losses.append(valid loss)
    valid accs.append(valid acc)
    print(f'Epoch: {epoch+1:02} | Train Loss: {train loss:.3f} | Train Acc: {train a
    print(f'\t Val. Loss: {valid loss:.3f} | Val. Acc: {valid acc*100:.2f}%')
del g attmodel
del optimizer
del criterion
```

Self Attention Mechanism

Self-attention, also known as intra-attention, is an attention mechanism relating different positions of a single sequence in order to compute a representation of the same sequence. The self-attention mechanism allows the inputs to interact with each other ("self") and find out who they should pay more attention to ("attention"). The outputs are aggregates of these interactions and attention scores.

It has been shown to be very useful in machine reading, abstractive summarization, or image description generation.

You might have noticed from the previous part that the are 3 main vector/matrix in the attention mechanism, which are 'queries', 'keys' and 'value'. Self-attention also need the same elements but we only have 'self' for the model to consider so 'queries', 'keys' and 'value' is all made from our input. Other steps are very similar to General Attention.

Same with the previous part, we will pass our data through LSTM first then pass the outputs of LSTM to the Self Attention mechanism.

1. Get the components we need for our Attention Mechanism

Make 3 copies of H (hidden states of every time step from the last layer of LSTM)

- Hint : can be found in 'output'
- Should be of shape [bs, seq len, hidden dim * num directions]

2. Initialize 3 Linear Layers:

- Initialize 3 Linear Layer called 'lin Q', 'lin K', 'lin V'
- input dim = hidden dim * num direction
- output_dim = hidden_dim * num_direction

3. Pass each copy of lstm_output through each of the Linear Layer.

Pass each copy of **H** through each of the Linear Layer so that we have learnable weights for generating the queries, keys and values

$$\mathbf{Q} = \mathbf{H}^T \; \mathbf{W}_q + \mathbf{b}_q \in \mathbb{R}^{N,h}$$

$$\mathbf{K} = \mathbf{H}^T \; \mathbf{W}_k + \mathbf{b}_k \in \mathbb{R}^{N,h}$$

$$\mathbf{V} = \mathbf{H}^T \; \mathbf{W}_v + \mathbf{b}_v \in \mathbb{R}^{N,h}$$

*Hint: Expected SHAPE: (bs, seg len, n hidden * num directions)

4. Calculate Alignment Scores:

- Matching the 'query' with the 'keys'.

AlignmentScore = $\mathbf{O} \mathbf{K}^T \in \mathbb{R}^{N,N}$

- Hint: Our 'query' and 'keys' are both matrix so you might want to use 'tor ch's matrix multiplication'.
- Expected SHAPE : (bs, seq_len, seq_len) because we want to match each time step in self with each time step of itself

5. Padding Mask

Since there are many padding tokens in our input sequence. It would be inefficient to leave them as is. Please implement 'pad_mask' which will replace the Alignment Scores with -1e9 where the input sequence is the padding token.

**Skipping this step will not affect the next parts:)

6. Calculate Attention Weights:

- Pass the Alignment Scores through Softmax

Attention Weights = softmax(AlignmentScore) $\in \mathbb{R}^{N,N}$

7. Calculate the Context Vector:

- Multiply the Attention Weights with the 'values' to get the Context vector of SHAPE: (bs, seq len, hidden_dim * num_directions)
- Then do 'Sequence Length Reduction' to aggregate the dimension of seq_len into 1.
- You can choose between averaging or sum.
- Finally, Context vector should have SHAPE : (bs, hidden_dim * num_directio
 ns)

Context Vector = Attention Weights $\mathbf{V} \in \mathbb{R}^h$

8. Finally, we use this Context Vector as the output of our Attention Mechanism

2.2) Implement the following LSTM + Self Attention class

In [12]:

```
class LSTM SelfAtt(nn.Module):
    def __init__(self, input_dim, embed_dim, hidden_dim, output dim, len reduction):
        super(). init ()
        self.embedding = nn.Embedding(input dim, embed dim, padding idx=pad idx)
        self.len reduction = len reduction
        # let's use pytorch's LSTM
        self.lstm = nn.LSTM(embed dim,
                           hidden dim,
                           num layers=num_layers,
                           bidirectional=bidirectional,
                           dropout=dropout,
                           batch first=True)
        self.softmax
                           = nn.LogSoftmax(dim=1)
        self.lin Q = nn.Linear(hidden dim * 2, hidden dim * 2)
        self.lin K = nn.Linear(hidden dim * 2, hidden dim * 2)
        self.lin_V = nn.Linear(hidden_dim * 2,hidden dim * 2 )
        # Linear Layer for binary classification
                 = nn.Linear(hidden dim * 2, output dim)
        self.fc
    def self attention net(self, lstm output):
        Q = self.lin_Q(lstm_output.clone().detach()) # SHAPE : (bs, seq_len, n_hiddetach())
        K = self.lin_K(lstm_output.clone().detach()) # SHAPE : (bs, seq_len, n_hiddetach())
        V = self.lin V(lstm output.clone().detach()) # SHAPE : (bs, seq len, n hidde
        alignment score = torch.bmm(Q,K.transpose(1,2)) # SHAPE : (bs, seq len, seq
        # apply padding mask
        if self.mask:
            batch_size, seq_len = self.text.size()
            pad mask = self.text.data.eq(0).unsqueeze(1)
            alignment score.masked fill (pad mask.expand(batch size, seq len, seq le
        soft attn weights = self.softmax(alignment score)
        context = torch.bmm(soft attn weights,V) # SHAPE : (bs, seq len, hidden din
        # Do Mean or Sum len reduction
        if self.len_reduction == "mean":
            len_reduced_context = torch.mean(context, dim=1), soft_attn_weights.cpu(
        elif self.len reduction == "sum":
            len reduced context = torch.sum(context, dim=1), soft attn weights.cpu(
        return len reduced context
    def forward(self, text, text_lengths, mask =True):
        self.mask = mask
        self.text = text
        embedded = self.embedding(text) # SHAPE : (batch_size, seq_len, embed_dim)
        lstm output, (hn, cn) = self.lstm(embedded)
```

```
# This is how we concatenate the forward hidden and backward hidden from Pyt
hn = torch.cat((hn[-2,:,:], hn[-1,:,:]), dim = 1)
attn_output, attention = self.self_attention_net(lstm_output)
return self.fc(attn_output)
```

Run this cell to show that you can train the model with your LSTM_SelfAtt Model

```
In [13]:
```

```
self attmodel = LSTM SelfAtt(input dim, embed dim, hidden dim, output dim, len reduc
self attmodel.apply(initialize weights)
self attmodel.embedding.weight.data = fast embedding
optimizer = optim.Adam(self attmodel.parameters(), lr=lr) #<---changed to Adam
criterion = nn.BCEWithLogitsLoss() #combine sigmoid with binary cross entropy
train losses = []
train_accs = []
valid losses = []
valid accs = []
for epoch in range(num epochs):
    train loss, train acc = train(self attmodel, train loader, optimizer, criterion)
    valid loss, valid acc = evaluate(self attmodel, valid loader, criterion)
    train losses.append(train loss)
    train accs.append(train acc)
    valid losses.append(valid_loss)
    valid accs.append(valid acc)
    print(f'Epoch: {epoch+1:02} | Train Loss: {train loss:.3f} | Train Acc: {train a
    print(f'\t Val. Loss: {valid loss:.3f} | Val. Acc: {valid acc*100:.2f}%')
del self attmodel
del optimizer
del criterion
Epoch: 01 | Train Loss: 0.961 | Train Acc: 0.75%
         Val. Loss: 10.062 | Val. Acc: 14.61%
Epoch: 02 | Train Loss: 0.785 | Train Acc: 0.71%
```

```
Epoch: 01 | Train Loss: 0.961 | Train Acc: 0.75%

Val. Loss: 10.062 | Val. Acc: 14.61%

Epoch: 02 | Train Loss: 0.785 | Train Acc: 0.71%

Val. Loss: 10.893 | Val. Acc: 14.06%

Epoch: 03 | Train Loss: 0.441 | Train Acc: 0.74%

Val. Loss: 7.228 | Val. Acc: 14.06%
```

2.3) In our implementation we have used 'Dot-Product' to calculate our Alignment Scores. Give 2 examples of Alignment score functions and their formula (other than the ones in our lecture)

Write your answer here

1. Additive

$$score(\mathbf{s}_t, \mathbf{h}_i) = \mathbf{v_a}^T tanh(\mathbf{W}_a[\mathbf{s}_t; \mathbf{h}_i])$$

2. General

 $score(\mathbf{s}_t, \mathbf{h}_i) = \mathbf{s_t}^T \mathbf{W}_a \mathbf{h}_i$ where \mathbf{W}_a is a trainable weight matrix in the attention layer.

Ref: https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html (https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html (https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html (https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html (https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html)

2.4) As explained in the implementation we used softmax to calculate the 'Soft' Attention weights. Explain how to 'Hard' attention works.

Write your answer here

Using hard attention only returns the value which had the maximum output from the attention mechanism, instead of taking a weighted average.

Reference & Further Readings:

LSTM:

- https://colah.github.io/posts/2015-08-Understanding-LSTMs/ (https://colah.github.io/posts/2015-08-Understanding-LSTMs/)
- https://medium.com/@raghavaggarwal0089/bi-lstm-bc3d68da8bd0 (https://medium.com/@raghavaggarwal0089/bi-lstm-bc3d68da8bd0)

Attention:

- https://arxiv.org/pdf/1409.0473.pdf (https://arxiv.org/pdf/1409.0473.pdf)
- https://towardsdatascience.com/illustrated-self-attention-2d627e33b20a (https://towardsdatascience.com/illustrated-self-attention-2d627e33b20a)
- https://machinelearningmastery.com/the-attention-mechanism-from-scratch/#:~:text=In%20essence%2C%20when%20the%20generalized,the%20others%20in%20the%20sec
 (https://machinelearningmastery.com/the-attention-mechanism-from-scratch/#:~:text=In%20essence%2C%20when%20the%20generalized,the%20others%20in%20the%20sec
- https://blog.floydhub.com/attention-mechanism/#bahdanau-att (https://blog.floydhub.com/attention-mechanism/#bahdanau-att)
- https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html (https://lilianweng.github.io/lil-log/2018/06/24/attention-attention.html)
- https://www.analyticsvidhya.com/blog/2019/11/comprehensive-guide-attention-mechanism-deeplearning/ (https://www.analyticsvidhya.com/blog/2019/11/comprehensive-guide-attention-mechanismdeep-learning/)

In []:			