

Pose Estimation

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<https://labicvl.github.io/>

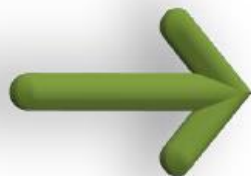
Further reading:

Navaratnam et al., The Joint Manifold Model
for Semi-supervised Multi-valued
Regression. ICCV 2007.

<http://www.iis.ee.ic.ac.uk/ComputerVision/Research.html>



Image I



Pose θ

e.g. Urtasun, Fleet, Hertzmann, Fua; ICCV 2005.

A mapping function is learnt from the input image I to the pose vector θ , which is taken as a continuous variable.



$$\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

Image I

1. segment silhouette
2. use shape descriptor to get finite-dim. vector.

Feature vector \mathbf{z}

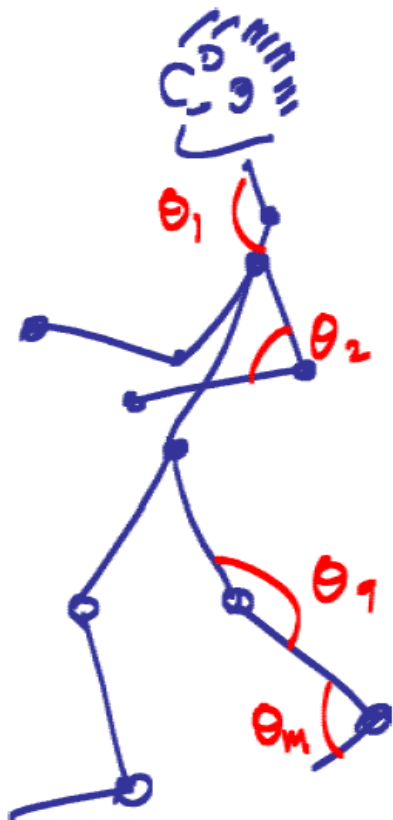
e.g. Shape contexts on silhouette, $\mathbf{z} \in \mathbb{R}^{40}$



Typical image processing steps:

Given an image, a silhouette is segmented.

A shape descriptor is applied to the silhouette to yield a finite dimensional vector. (Belongie and Malik, Matching with Shape Contexts, 2000)

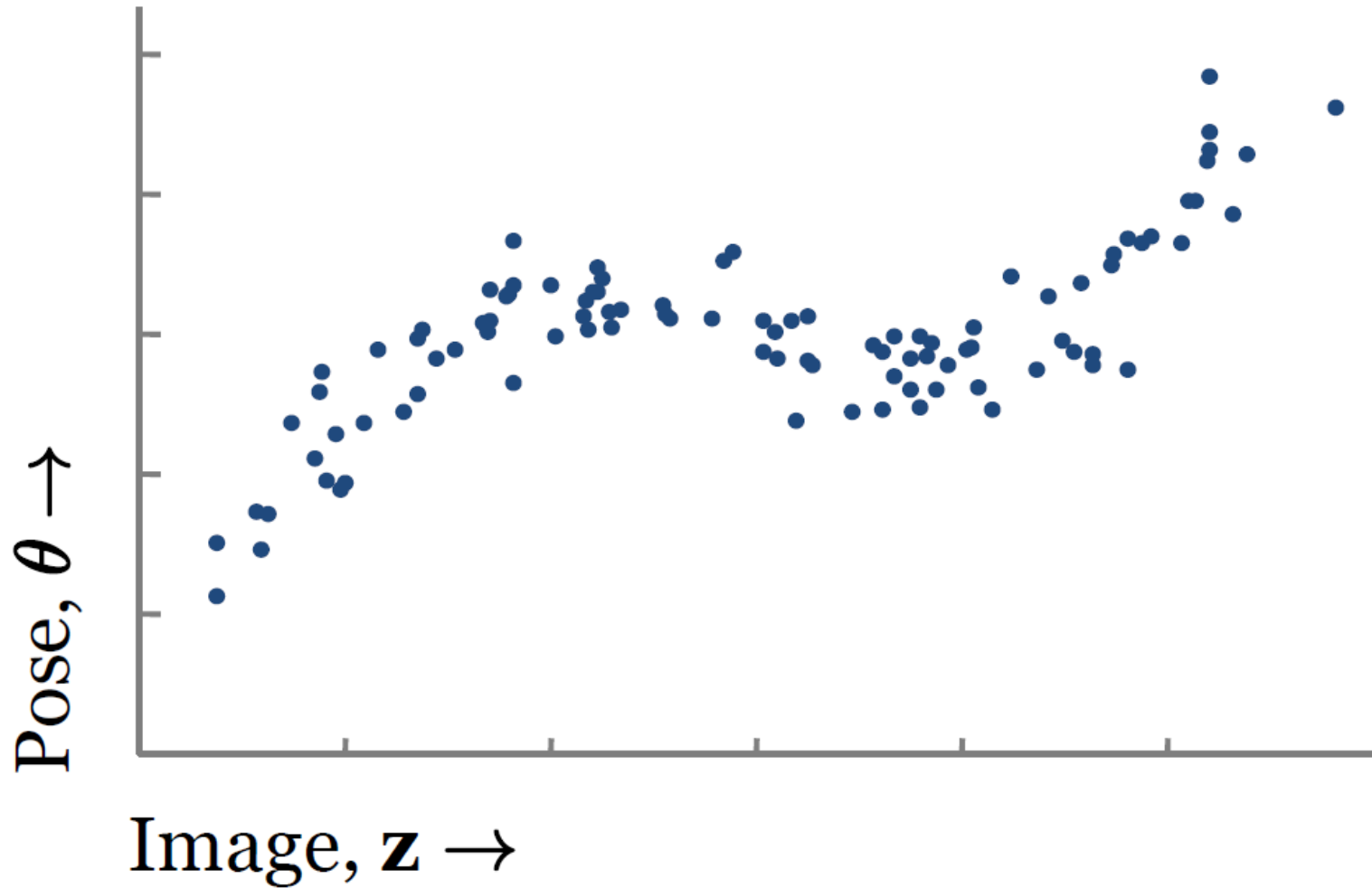


$$\begin{bmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_m \end{bmatrix}$$

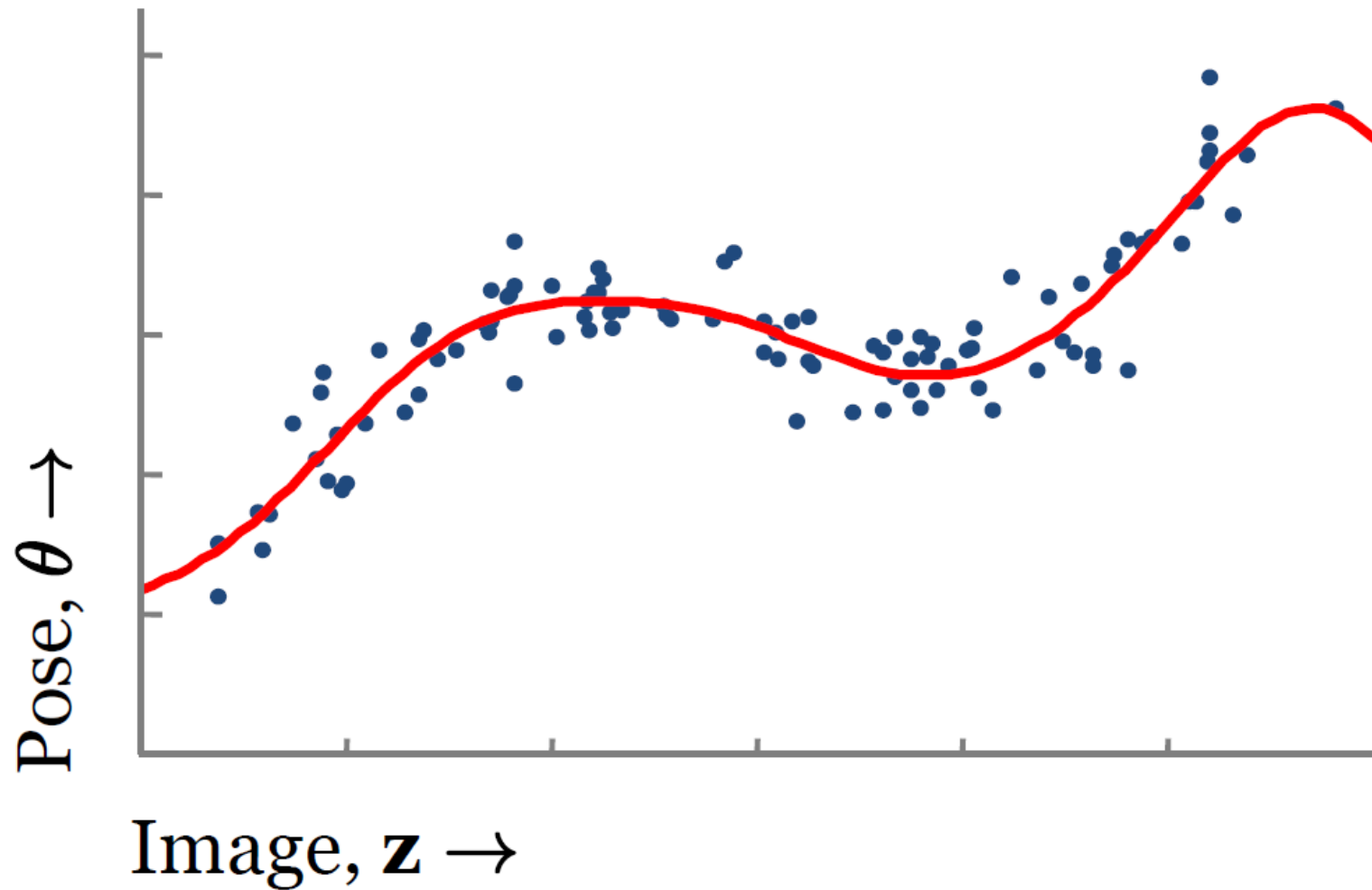
Pose vector θ
e.g. Joint angles $\theta \in \mathbb{R}^{27}$

The output is a vector of m joint angles.

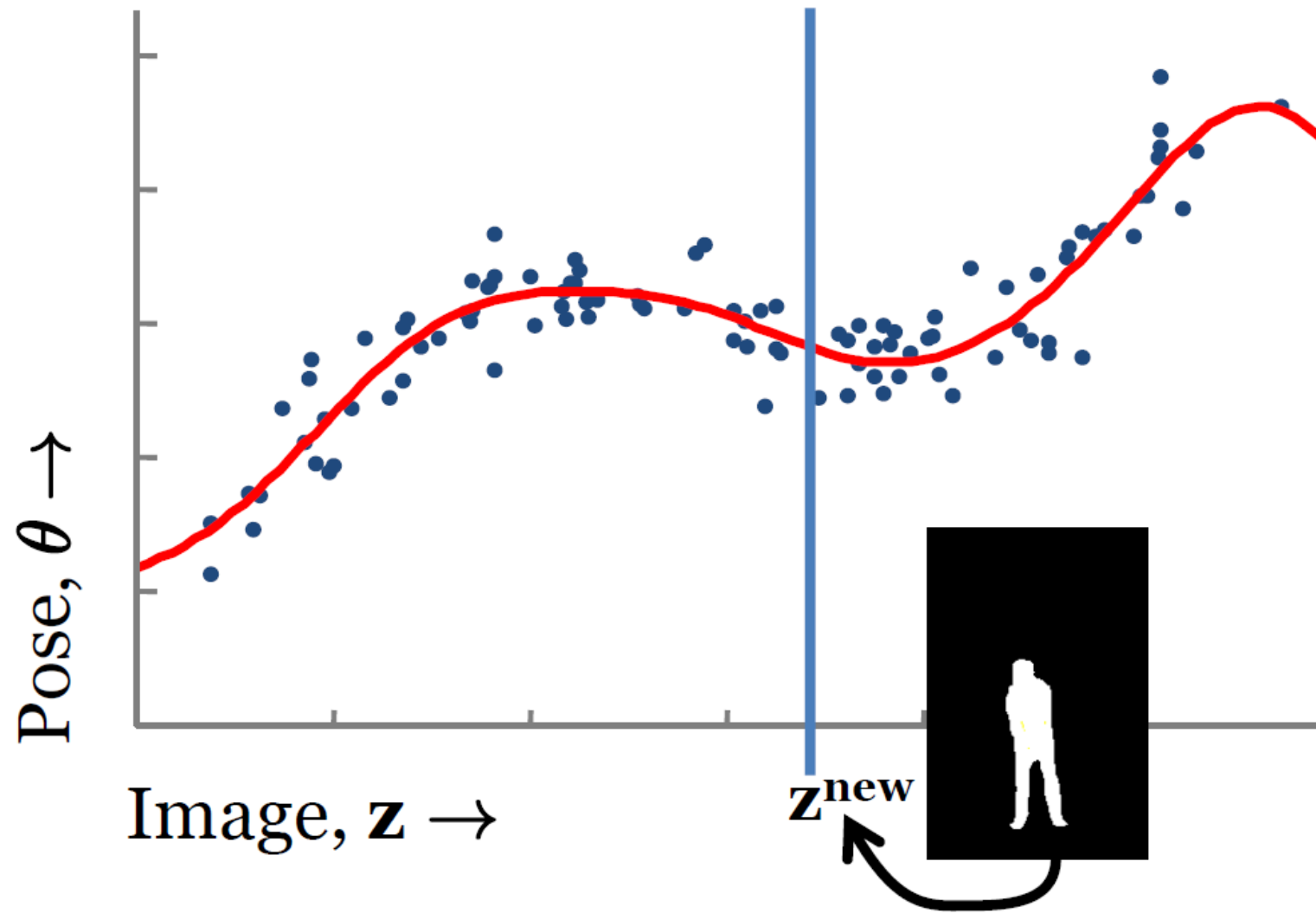
1. Obtain training samples $(\mathbf{z}_1, \boldsymbol{\theta}_1) \dots (\mathbf{z}_N, \boldsymbol{\theta}_N)$



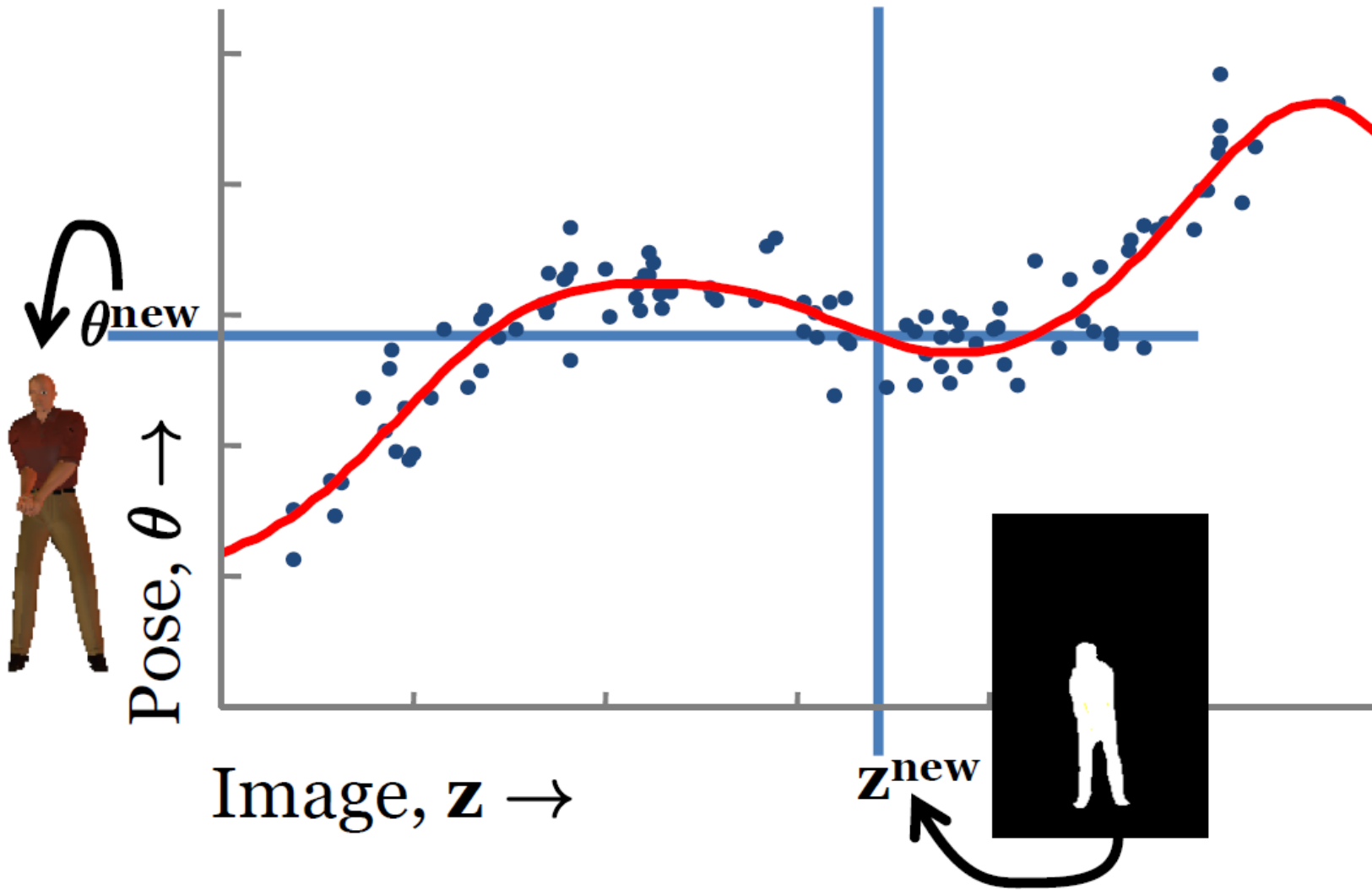
2. Training: Fit function $\theta = f(\mathbf{z})$.



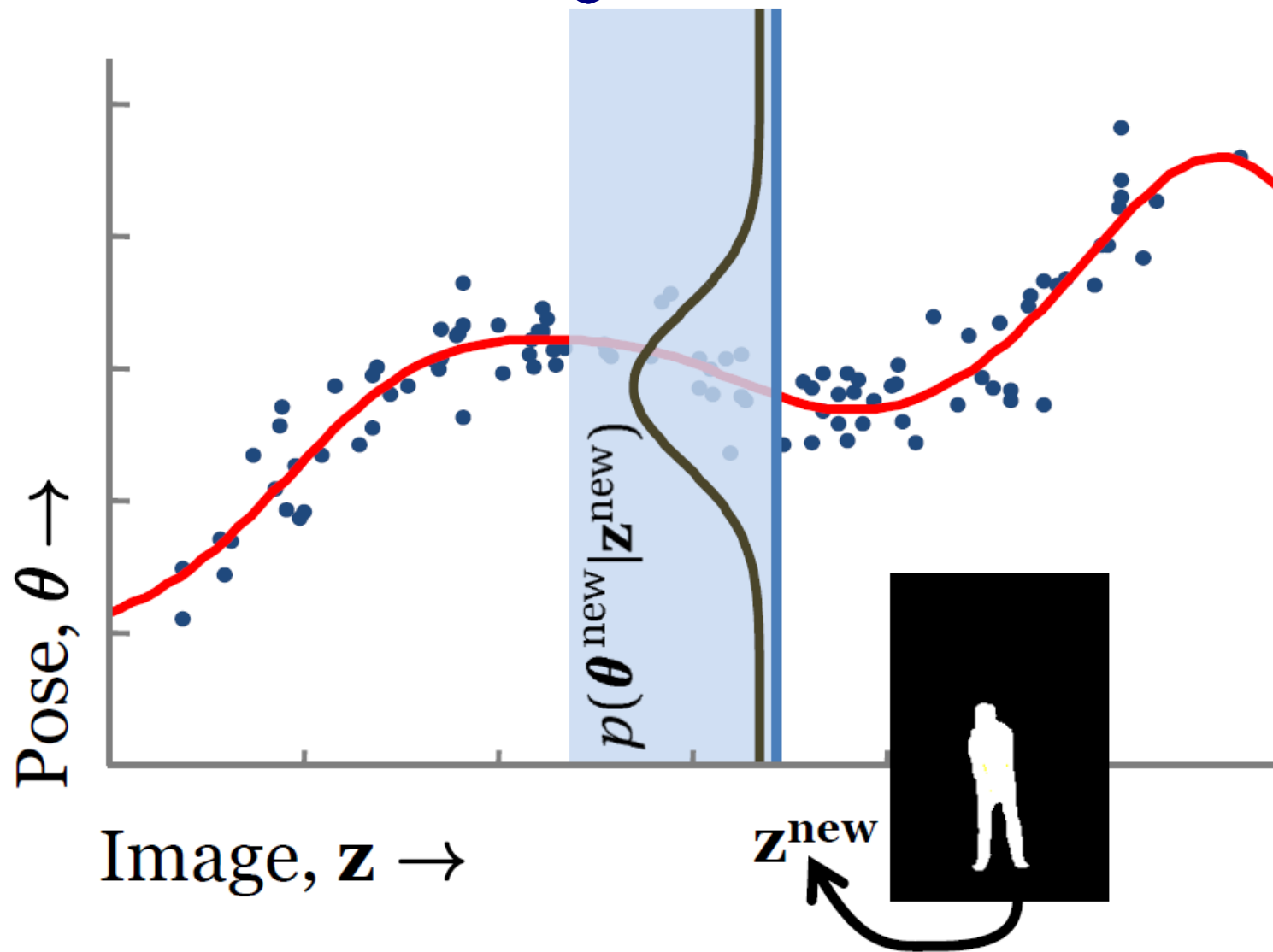
3. Given new image, \mathbf{z}^{new} , compute $\theta^{\text{new}} = f(\mathbf{z}^{\text{new}})$.



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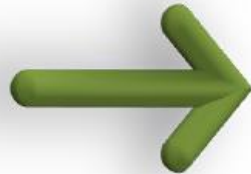
3. Or, more usefully, compute $p(\boldsymbol{\theta}^{\text{new}} | \mathbf{z}^{\text{new}})$.



It'll never work...

- f is multivalued
- \mathbf{Z} and θ live in high dimensions

Multivalued f :



or

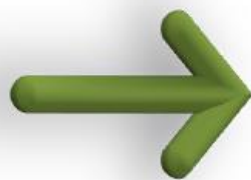


?

Multivalued f :



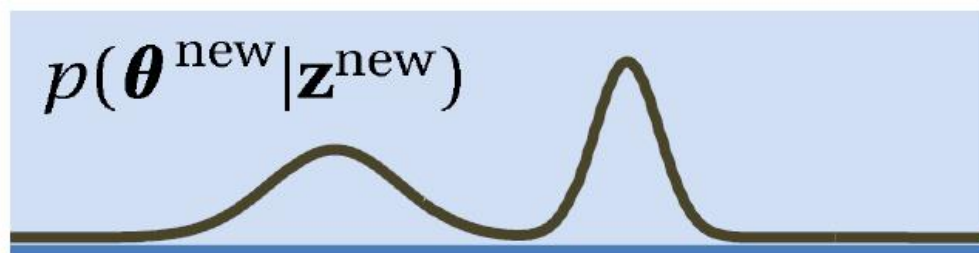
\mathbf{z}^{new}



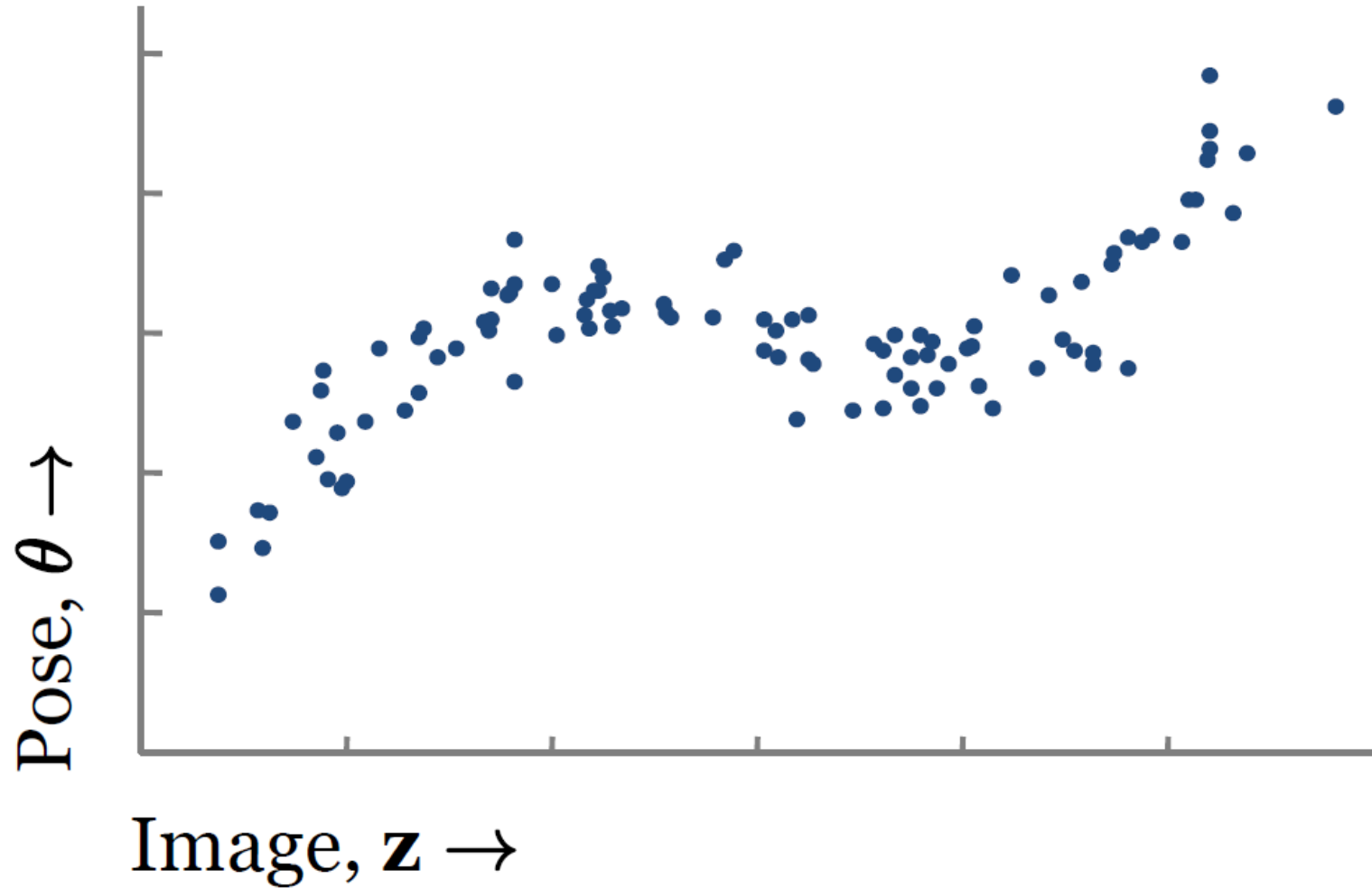
or



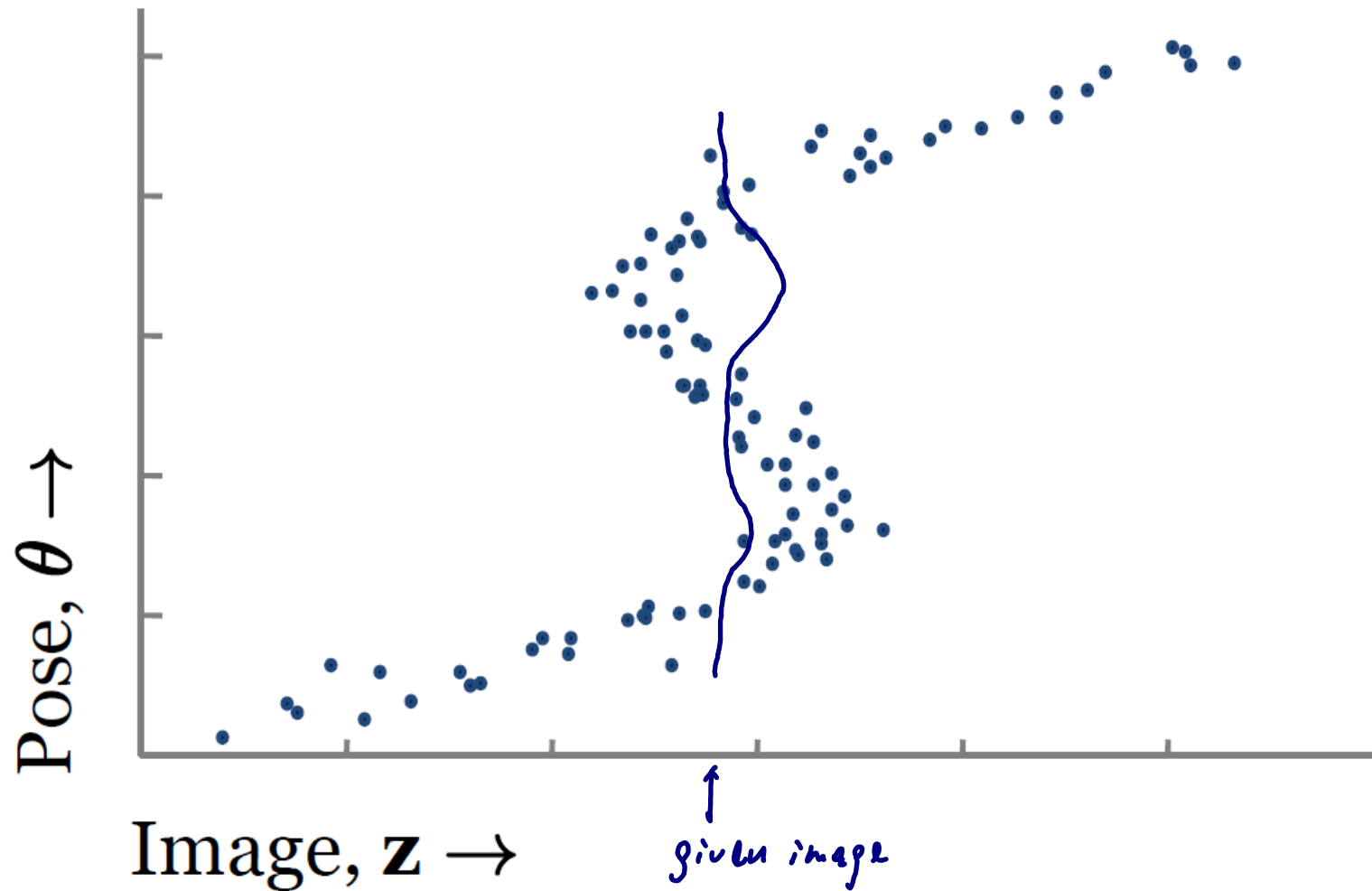
?



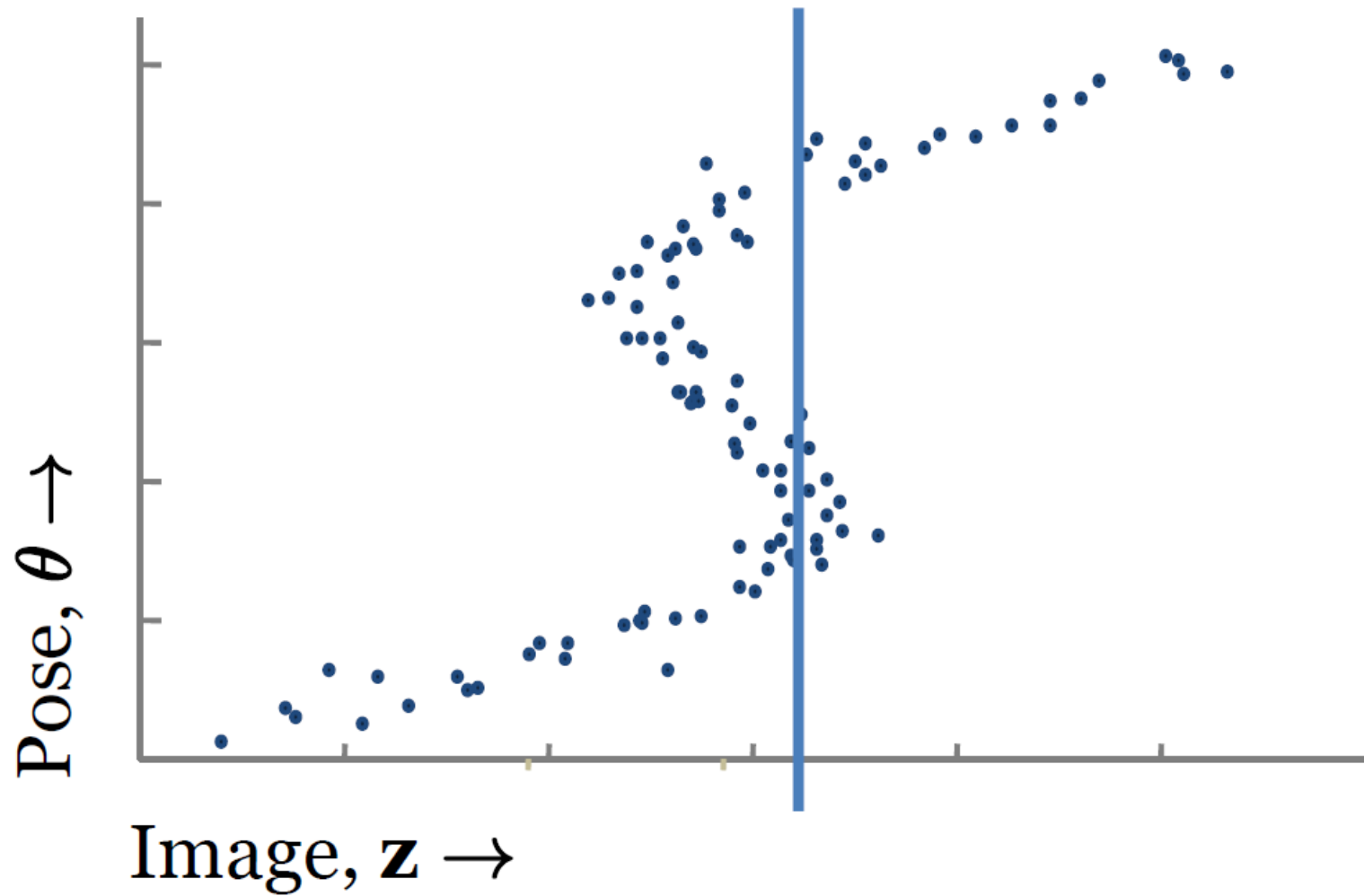
Instead of this:



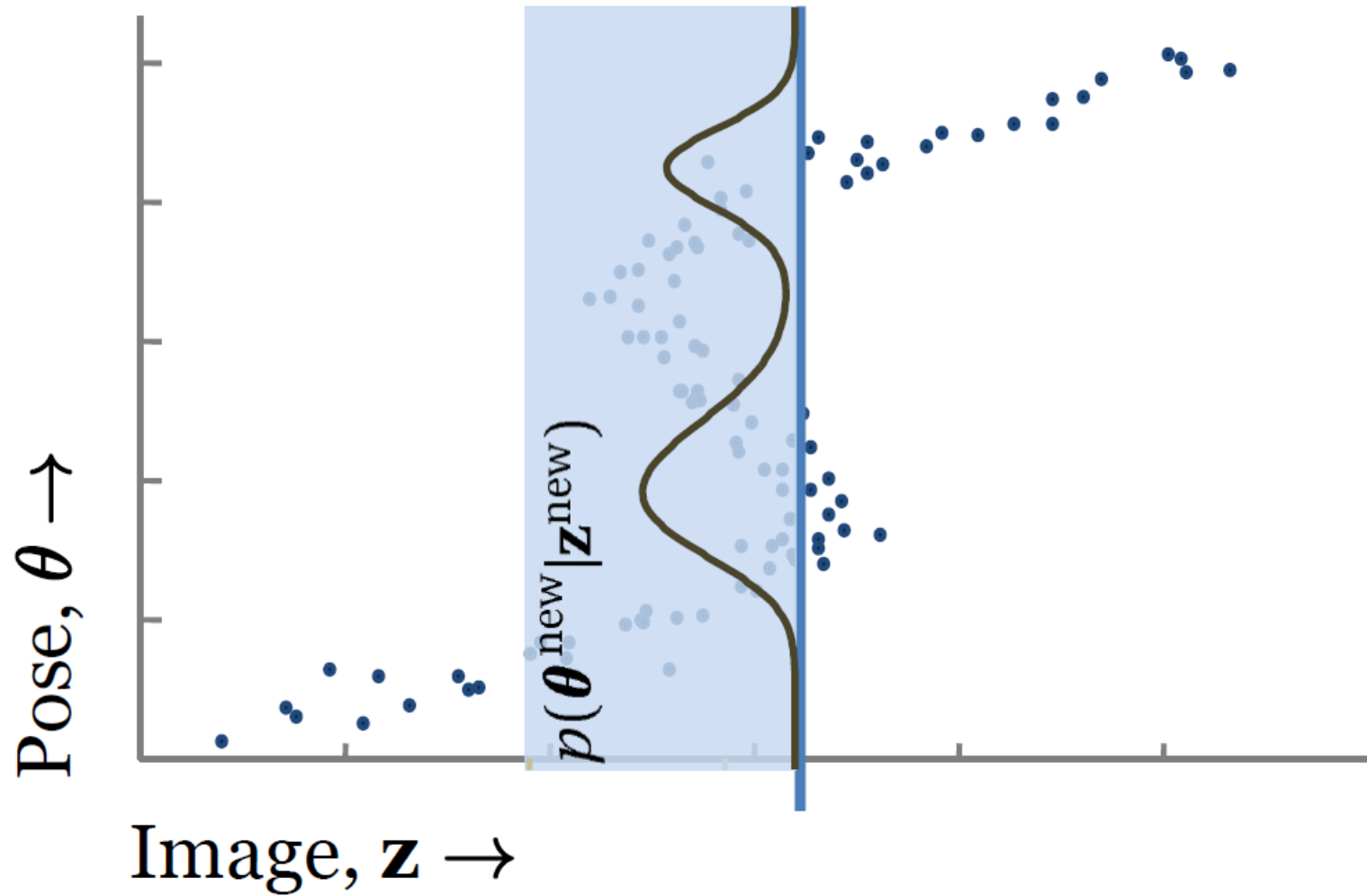
We have this:



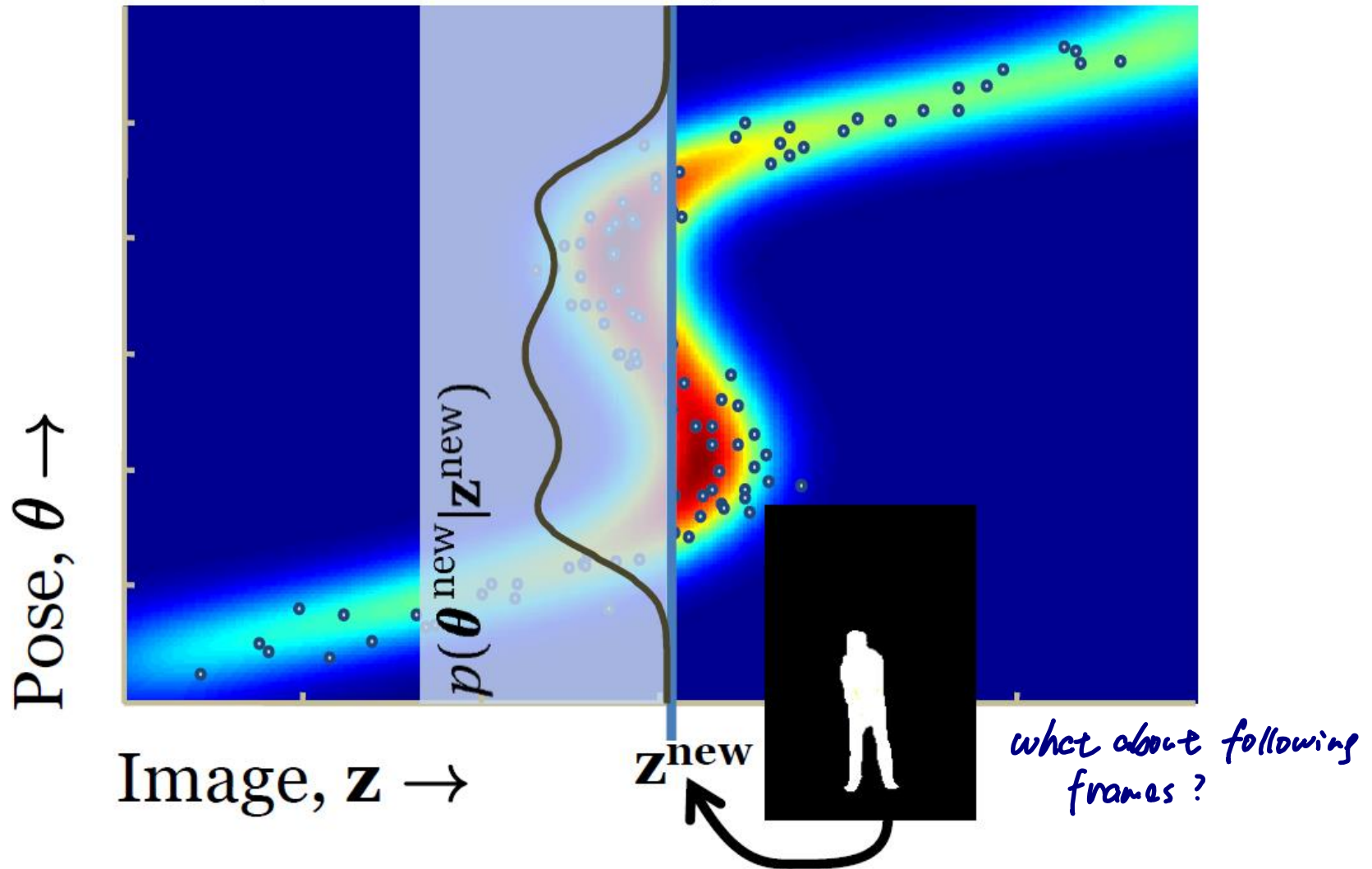
We have this:



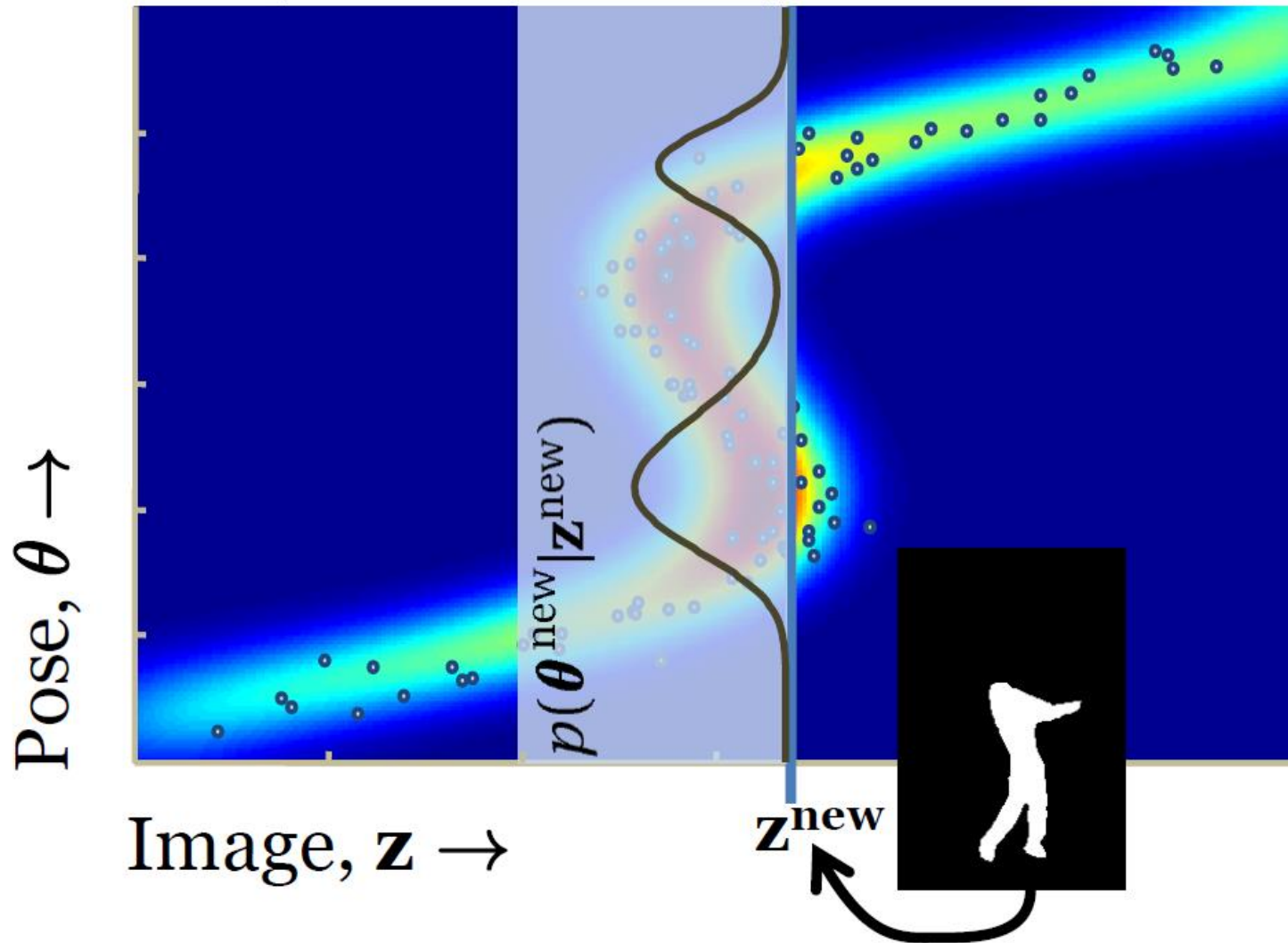
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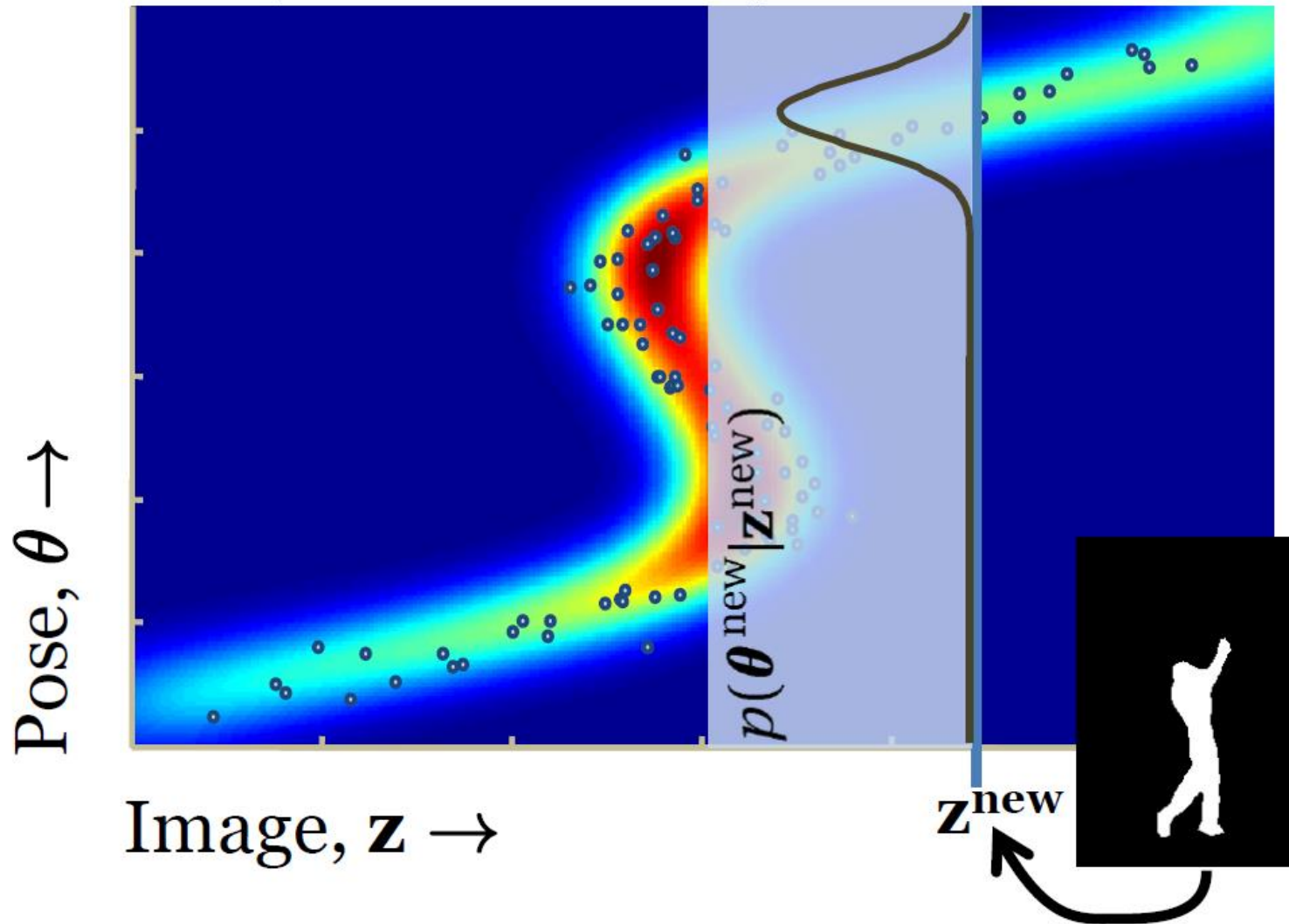
Given new image \mathbf{z}^{new} , conditional $p(\boldsymbol{\theta}|\mathbf{z}^{\text{new}})$ is computed from the joint.

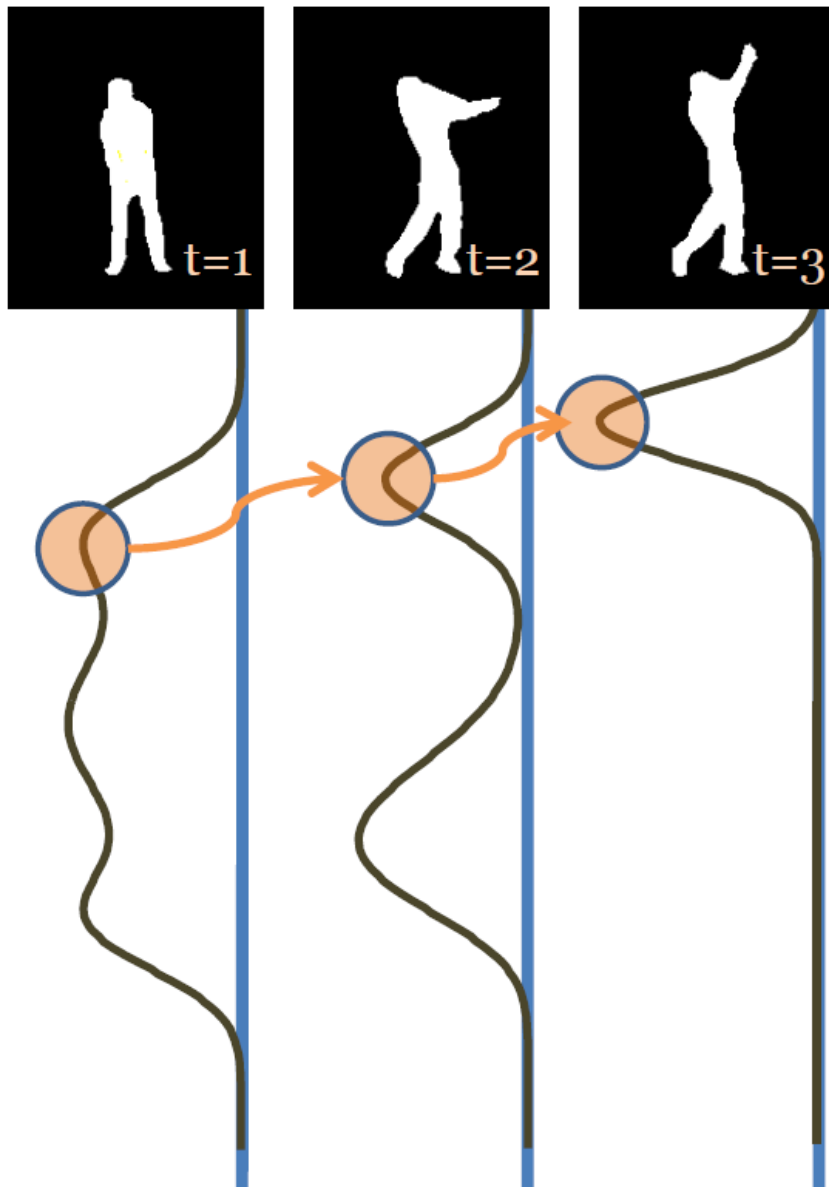


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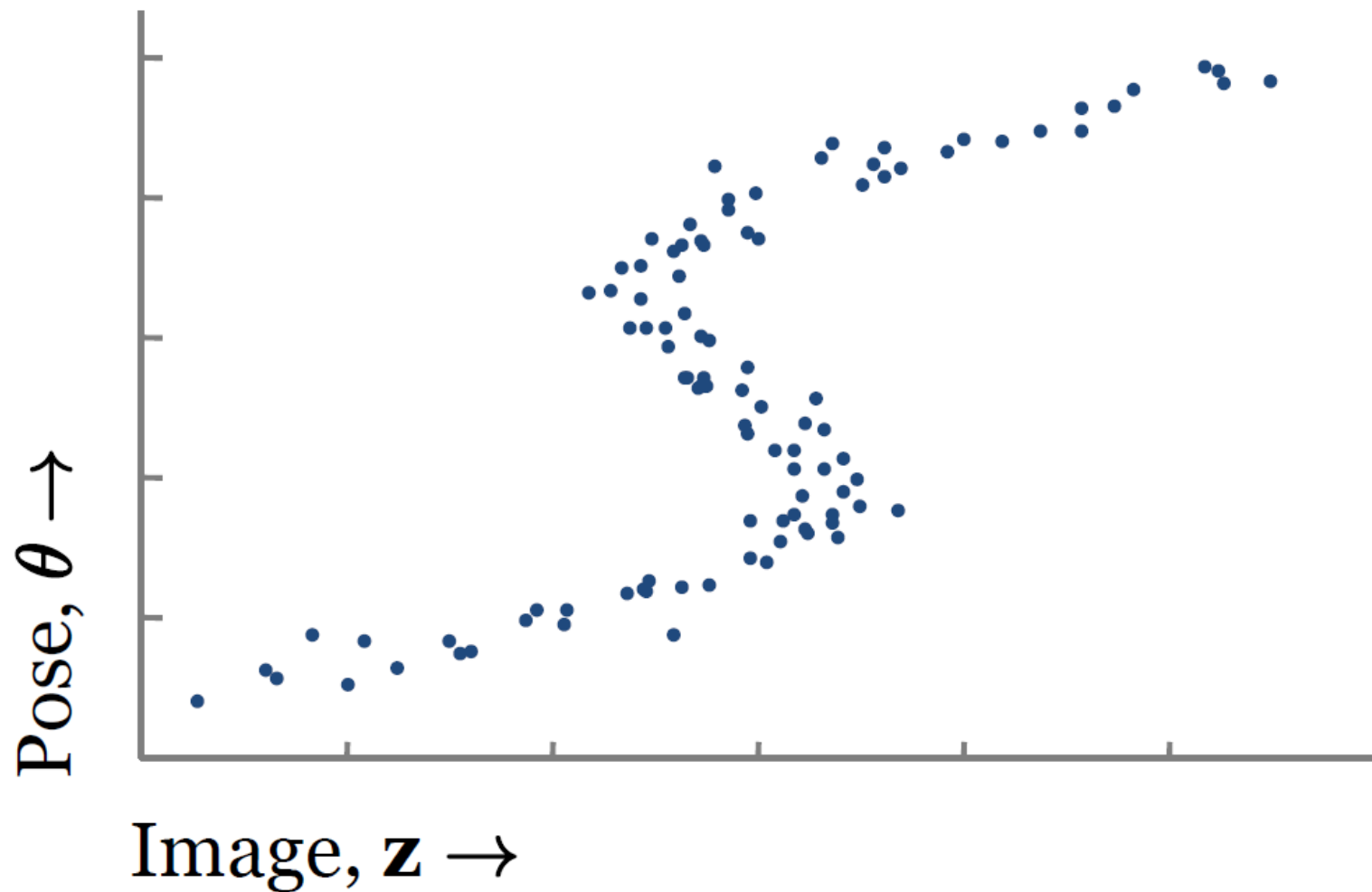


For a video sequence:

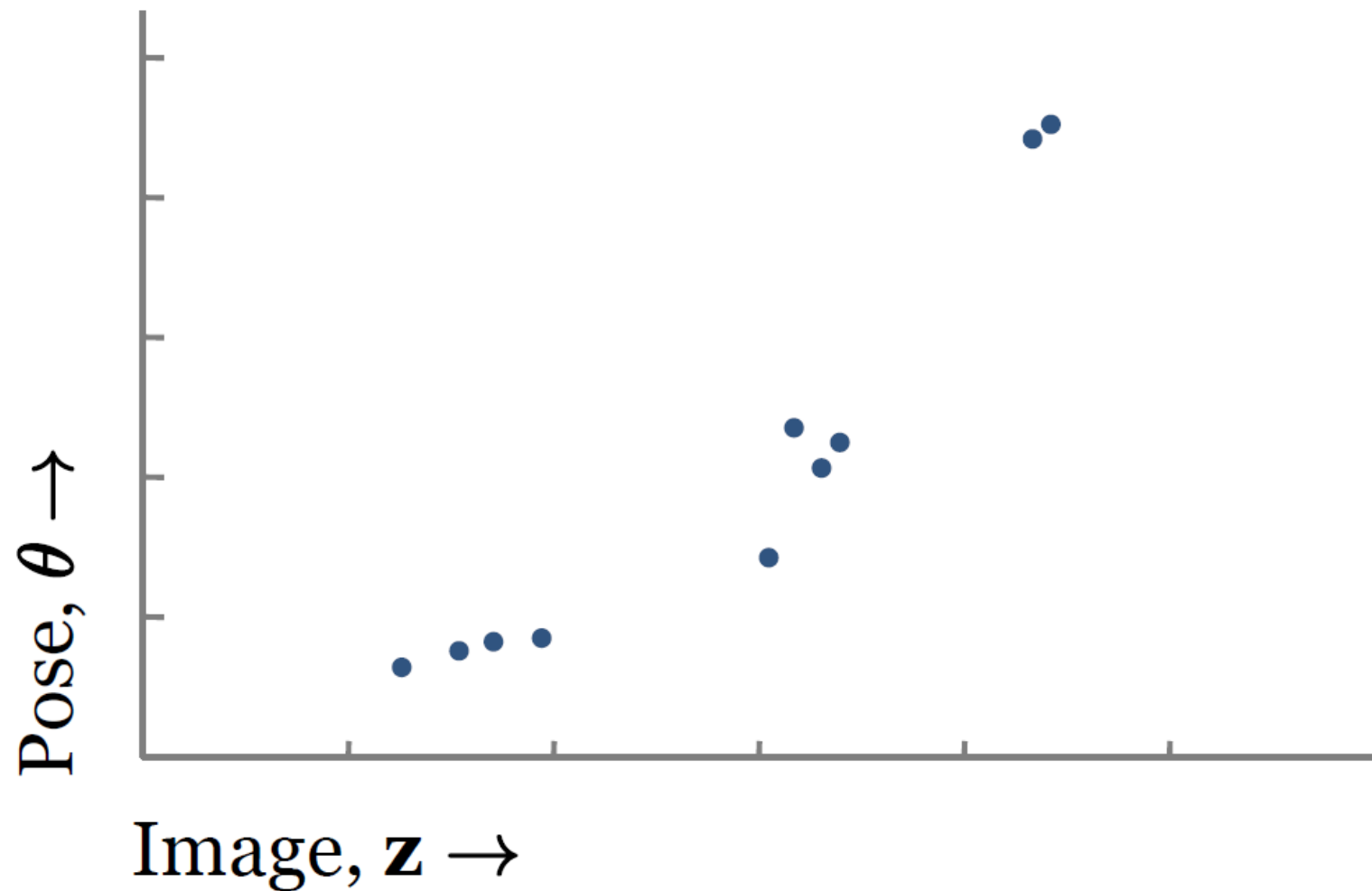
- Compute modes of conditional at every frame
- Choose sequence of modes to maximize product of likelihood and temporal smoothness using Viterbi

But...

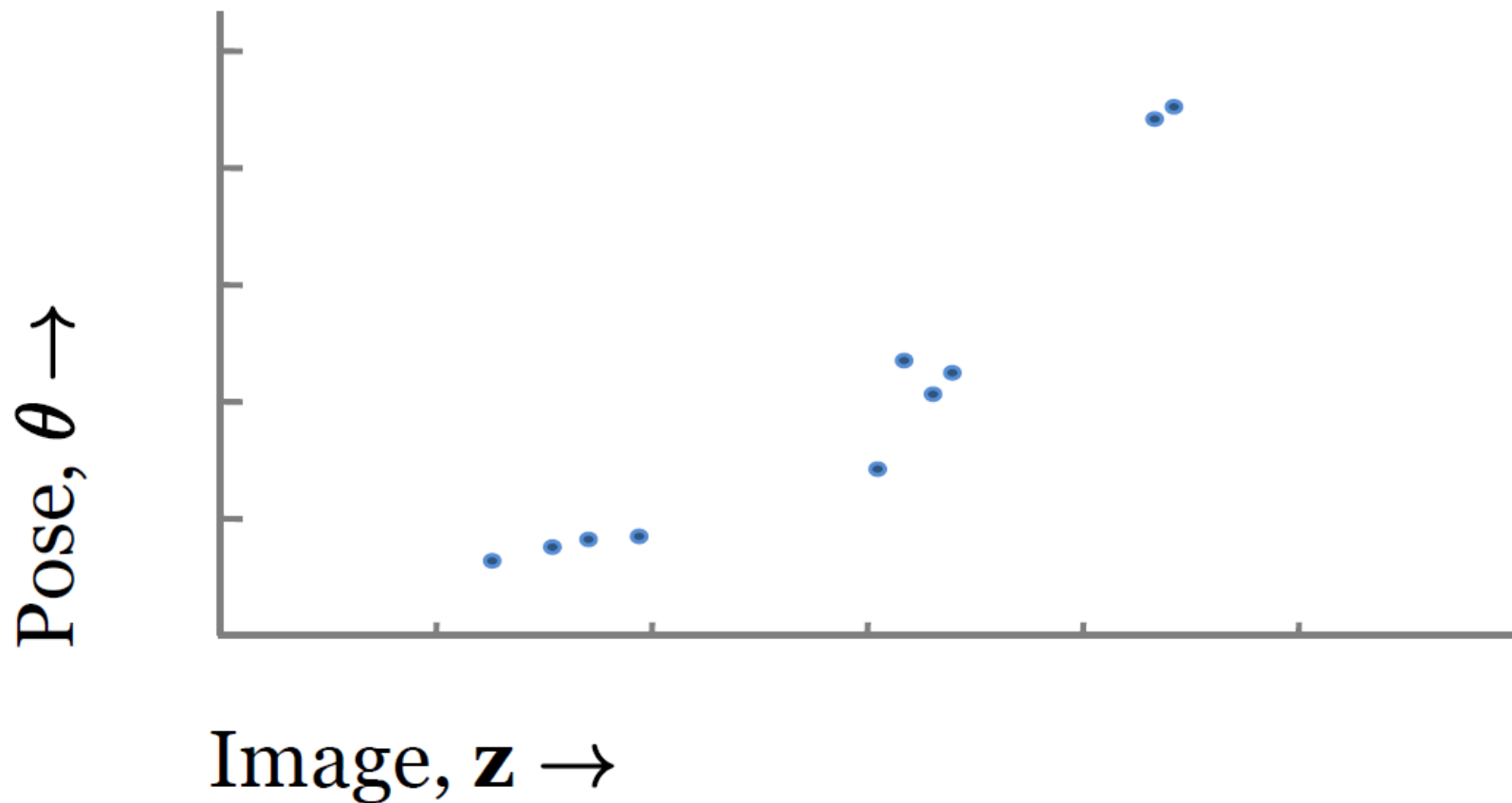
Instead of this:



We have this:

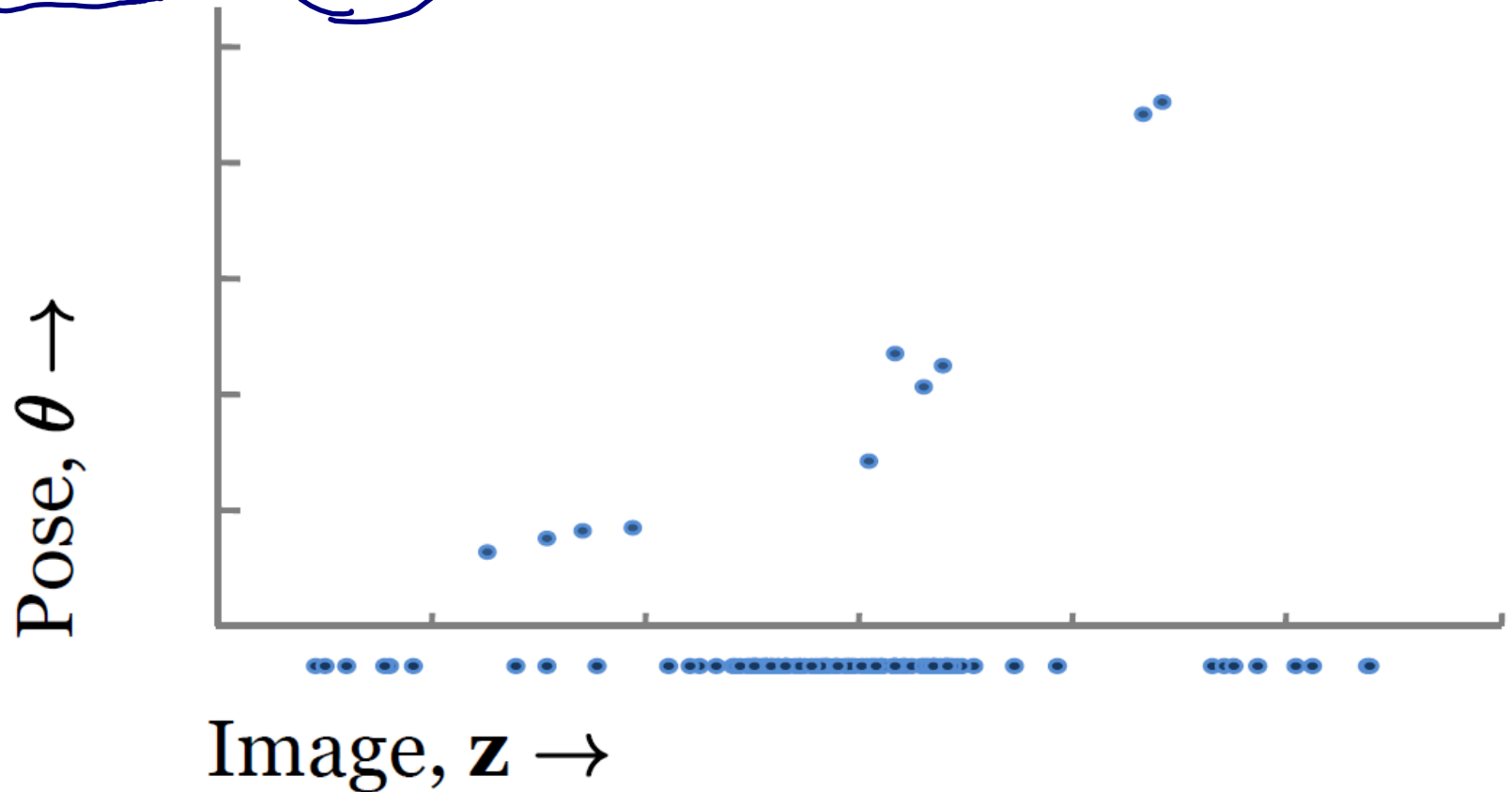


We have too little training data, i.e. too few labelled (\mathbf{z}, θ) pairs

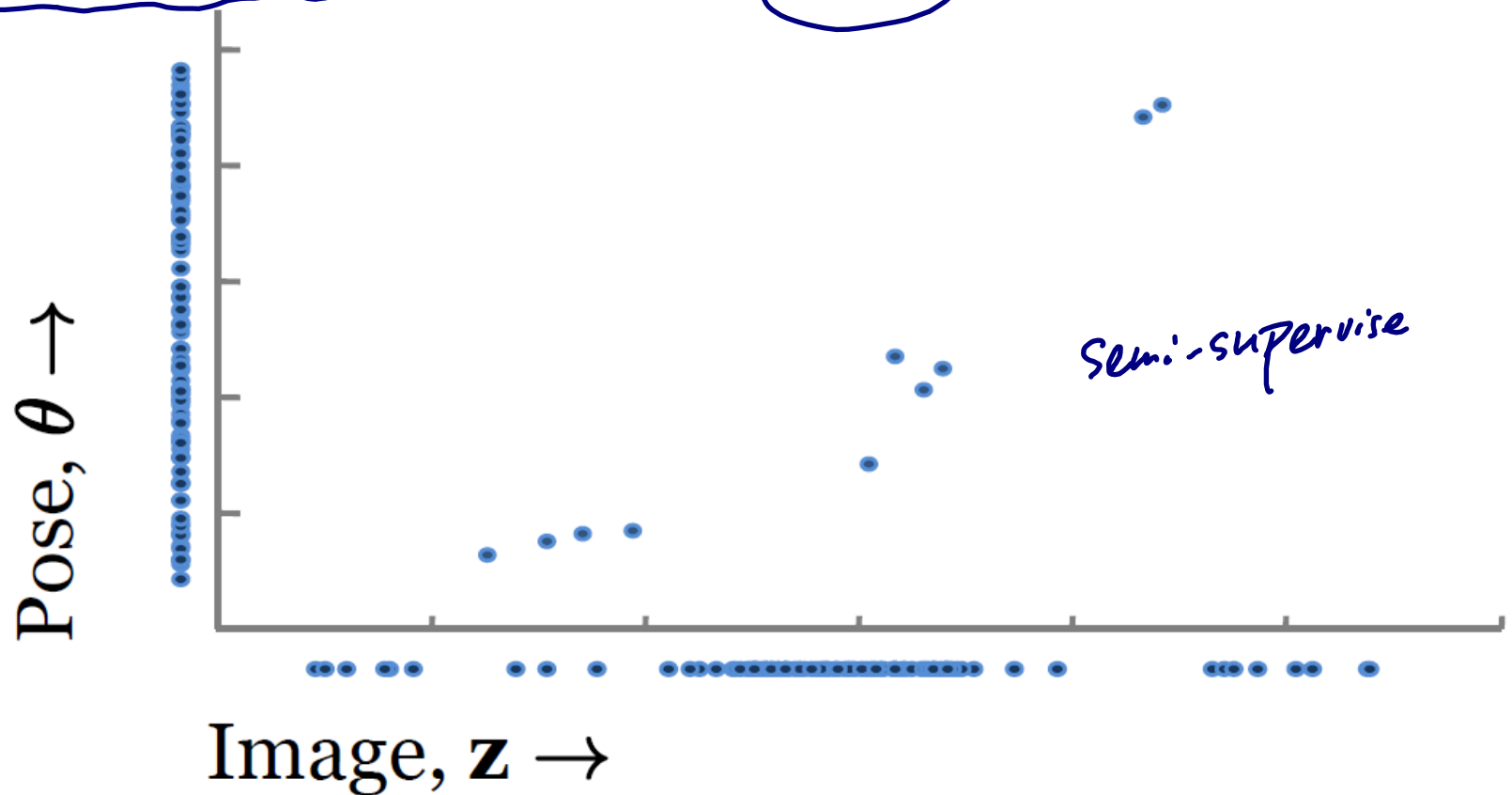


We can't get more because labelling images is
expensive.

But we can easily capture more *unlabelled* images, i.e. $(z, *)$ pairs

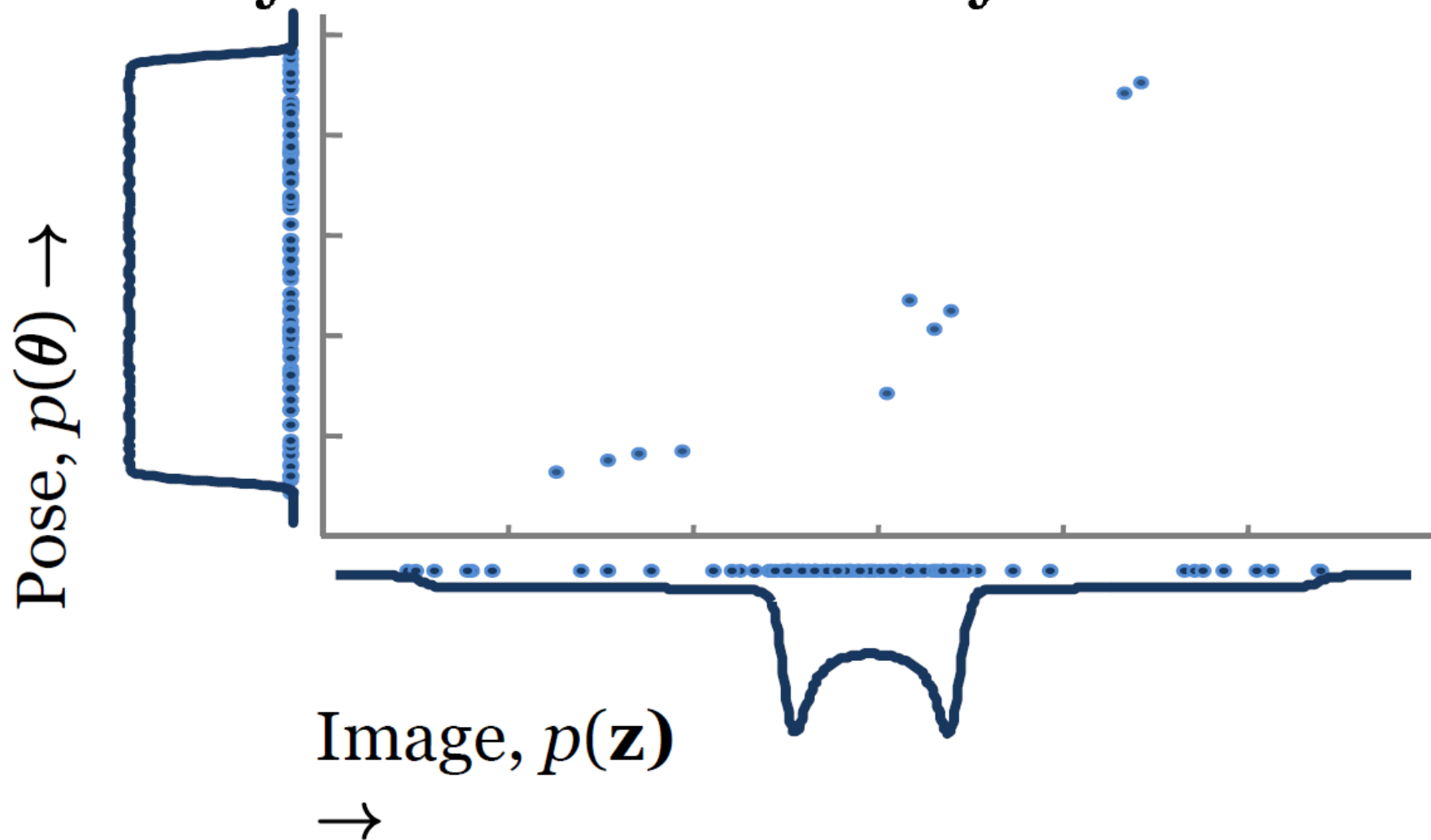


And we can easily download more mocap data without images, i.e. more $(*, \theta)$ pairs

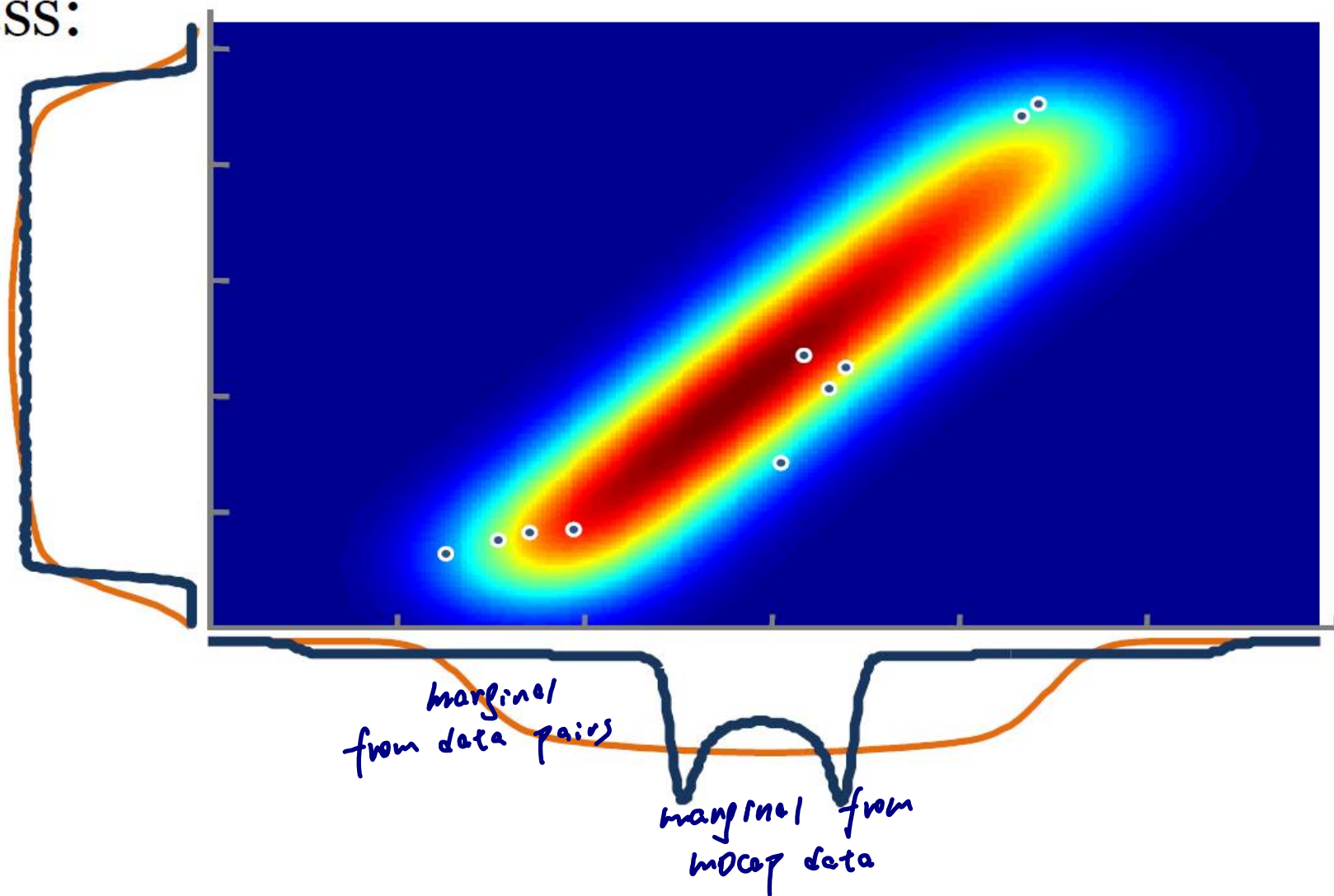


In fact, it's as if we know the marginals

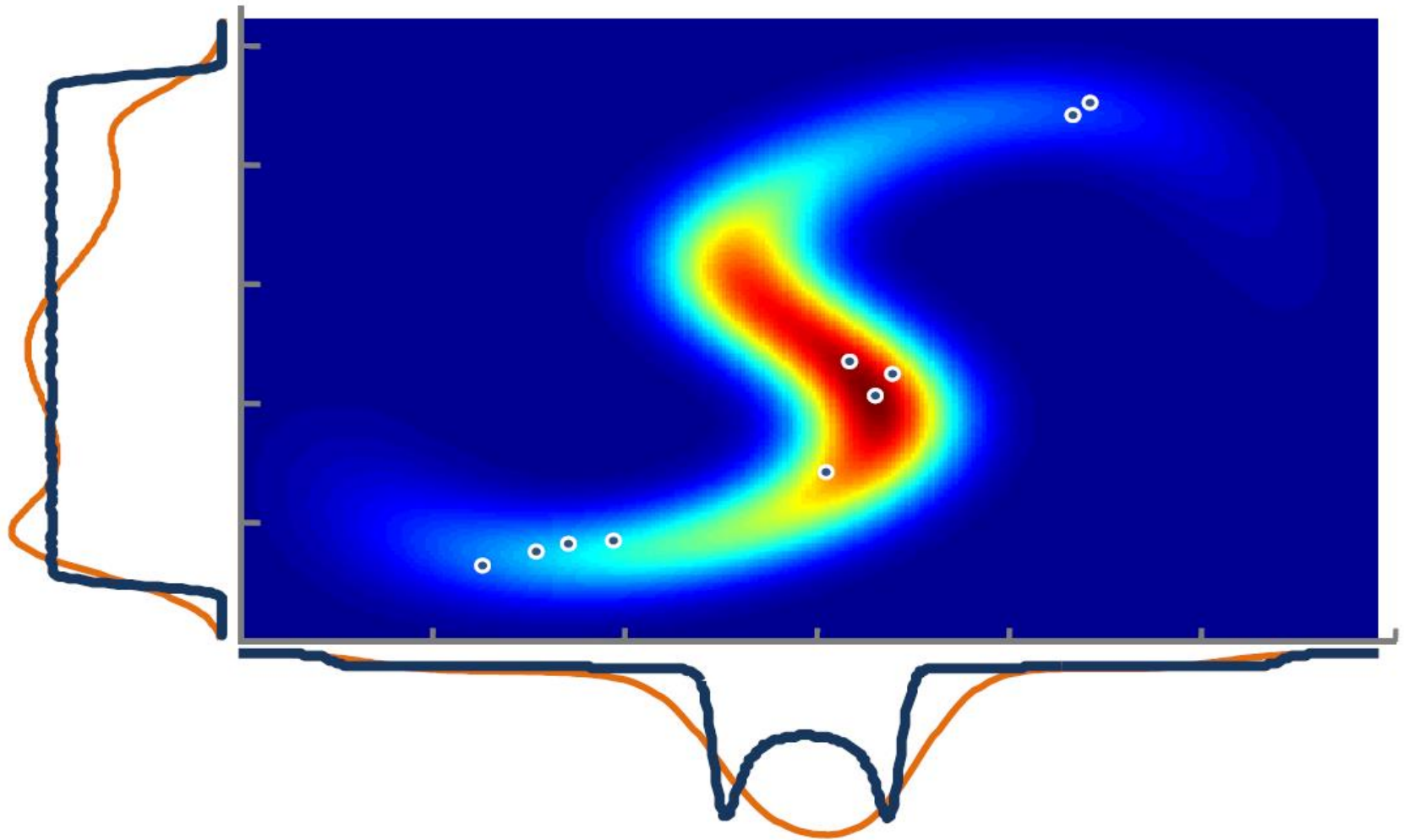
$$p(\boldsymbol{\theta}) = \int p(\mathbf{z}, \boldsymbol{\theta}) d\mathbf{z} \text{ and } p(\mathbf{z}) = \int p(\mathbf{z}, \boldsymbol{\theta}) d\boldsymbol{\theta}$$



Which contradict the marginals of our earlier guess:



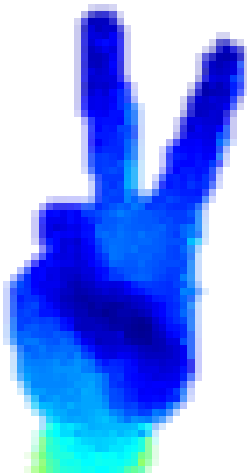
[ffwd] Using the marginal samples gives this:



Hand Pose Estimation

- Given an input depth image, the system yields an **output vector of joint angles/locations**.
- The joint angles/locations take continuous values, this is formulated as a regression problem.

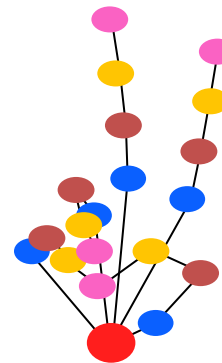
Input Depth Image

 Z

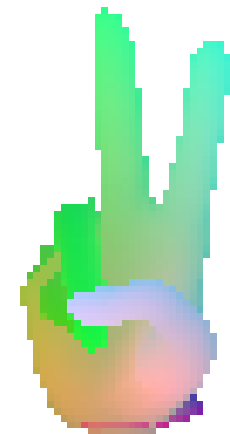
Extract joint angles
 $\theta \in \mathbb{R}^d$
for current frame



Skeleton

 θ

Rendered Depth Image

 R_θ