

# Mastering Alpine Linux

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# Alpine? Never heard of it...

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What's in the box?

- ❑ **provide a package manager and a small footprint (v3.5 ~4MB).**
- ❑ Based on busybox and musl-libc.
- ❑ Can be used as a distribution and come with a grsec kernel.

How can this help me?

- ❑ Easier to understand and deploy.
- ❑ Force you to invest time in your system, and production environment.
- ❑ Reduce security risks by mastering your toolchain, **no more third party unknown containers!**

# Alpine? musl libc

## musl

*lightweight, fast, simple, free, and strives to be correct in the sense of standards-conformance and safety.*

- ❑ Replacement for the **glibc**, works most of the time.
- ❑ **~600KB** vs **~8MB** for complete .so set.
- ❑ Some softwares will not compile (I am looking at you **systemd**).
- ❑ You can still install it, but this is sketchy and not recommended outside a chroot (see the documentation).

# Alpine? busybox

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## busybox

The Swiss Army knife of Embedded Linux

- ❑ Simple binary with minimal versions of common UNIX utilities (rm, ls, ...).
- ❑ Minimal size (~**2MB**)
- ❑ Primarily designed as a recovery tool.
- ❑ Used by major projects such as Debian for the installation.

# Alpine? apk

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**apk** is the tool used to install, upgrade, or delete software on a running alpine system.

- introduce some other dependencies: libcrypto, libssl, libz.
- more convenient than a basic scratch image.
- good tooling and documentation.

# When not to use it

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- ❑ The use of *musl-libc* as the core library can cause some dependencies to not build.
- ❑ When building big images the small footprint is no longer an advantage (cross compiler can be really huge).
- ❑ Package library is not exhaustive (10GB big, for main and community), this is not a debian distribution, if a lot of dependencies are involved do not use it.

# Tooling tips and tricks!

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- ❑ virtual package, remove dev dependencies easily  
(golang containers can have size reduced from ~**200MB** to ~**11MB**)
- ❑ create local mirror for packages (only ~5GB for the main repo), allow rapid offline builds, push your custom packages.
- ❑ custom packages Alpine package description file is based on Gentoo Linux **ebuilds**, an easy way to package is to check Archlinux AUR for examples.

# Tooling tips and tricks!

- Start your mirror server

```
docker run -p "8080:80" demo/server
```

- Build your image

```
docker build -t demo/base:1.0 .
```

```
FROM alpine:3.5
```

```
RUN echo "http://bridge.ip:8080" > /etc/apk/repositories
```

```
ADD repo-key.rsa.pub /etc/apk/keys
```

- Use your pipeline!

```
FROM demo/base:1.0
```

```
RUN apk add --no-cache -t dependencies hello ...
```

Just use **minikube** or **compose**!



# Demo!

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... What could possibly go wrong?

# Conclusion

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- ❑ When building containers, think size, think network, think build time.
- ❑ Be sure to use the right tools for the right thing.
- ❑ Before starting new tools, look at what already exists.

# That's all folks

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## Questions?

[IxDay](#)/mastering-alpine