Connect

Full Proposal

- 1. Initial Situation
  - 1.1 Problem
  - 1.2 Solution & Challenges
- 2. Concept
  - 2.1 Registration and Role Assignment
  - 2.2 Session Management
  - 2.3 Technical Implementation
- 3. Objectives/Goals
- 4. General Conditions and Constraints
  - 4.1 Technical Frameworks
  - 4.2 Gameplay Mechanics and Use Cases
  - 4.3 Limitations and Challenges
- 5. Opportunities and Risks
  - 5.1 Risks
    - Comprehensive Market Analysis
  - 5.2 Opportunities
  - 5.3 Summary
- 6. Planning
  - 1. Timeline
  - 2. Resources

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