

How are Microservices Tested?

Testing Methods, Challenges, and Solutions

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Introduction

- Microservices Architecture (MSA) is the standard for building modern, cloud-native systems
- MSA decomposes systems into small, independently deployable services
- Each service handles a specific business domain with specialized functions
- Services communicate via APIs using synchronous and asynchronous patterns
- Key benefits: fault-resilience, scalability, independent deployment
- Key challenge: testing becomes complex due to distributed nature

Background & Context

Architecture: Monolith vs Microservices

Monolithic

- Tightly integrated
- Single deployment unit
- Shared database
- Easier to test in isolation
- Slower to scale
- Technology stack locked

Microservices

- Loosely coupled
- Independent deployment
- Distributed data
- Complex inter-service testing
- Independent scaling
- Technology agnostic

Why Microservices Testing is Different

- Distributed nature: Services run independently across multiple environments
- Asynchronous communication: Non-deterministic behavior, race conditions
- High interdependencies: Changes in one service affect others
- Technology heterogeneity: Mixed tech stacks require universal testing frameworks
- Complex interfaces: API chains and orchestration make end-to-end testing difficult
- Testing non-functional requirements: Performance and reliability harder to configure

Testing Methods for Microservices

A. Unit Testing

Focus: Individual service business logic in isolation

Approach:

- White-box testing of specific functions and methods
- Mock external dependencies and inter-service calls
- Test business logic without distributed concerns
- Run fast with minimal setup

Key Challenge:

- High service dependency makes true isolation difficult

B. Integration Testing

Focus: Communication between services and databases

Approach:

- Verify that services call each other correctly via APIs
- Check database interactions
- Validate message formats and contracts
- Can test multiple services together or with mocks

Key Finding:

- 37% of MSA research focuses on integration testing
- Most critical for inter-service communication validation

C. End-to-End (E2E) Testing

Focus: Complete system behavior across all microservices

Approach:

- Test entire workflow from user action to final result
- Interact with services through public APIs
- Verify all services work together correctly
- Usually tests complete business processes

Advantages & Challenges:

- ✓ Complete coverage of system functionality
- ✗ Time-consuming and maintenance-heavy
- ✗ Requires coordinating multiple services and data stores

H. Continuous Testing & DevOps

Testing as Part of Deployment Pipeline:

- Run tests automatically on code changes
- Detect issues early in development cycle
- Operations team monitors system behavior
- Feedback loop: Dev → QA → Ops → monitoring

Benefits:

- Continuous validation throughout pipeline
- Early error detection
- Quality assured at deployment

Testing Challenges & Solutions

Challenge 1: Managing Service Dependencies

The Problem:

- Services depend on other services to function
- Testing requires deploying all dependent services
- Different environments with complex dependency chains
- Difficult to test individual services in isolation

Impact:

- Cannot test service independently
- Slow setup, fragile tests
- Hard to debug failures

Challenge 1: Solutions

Solution 1: Contract Testing

- Define agreements between services on how they communicate
- Consumer-driven contracts: validate communication without full deployment
- Tests run independently per service

Solution 2: Mocking Dependencies

- Mock external services (e.g., Mockito)
- Simulate behavior of dependent services
- Fast, isolated testing

Solution 3: Containerization

- Use containers (Docker) for reproducible environments
- Start/stop services quickly for controlled testing

Challenge 2: Observability and Distributed Tracing

The Problem:

- Exceptions span multiple services
- Root cause requires examining logs from many systems
- Hard to understand request flow across services
- Debugging distributed failures is complex

Impact:

- Long debugging cycles
- Difficult to create test cases for failures
- Poor visibility into system behavior

Challenge 2: Solutions

Solution 1: Distributed Tracing (Jaeger)

- End-to-end visualization of request flow across services
- Track request from entry point through all services
- Identify exactly where failures occur

Solution 2: Standardized Observability (OpenTelemetry)

- Unified framework for traces, metrics, and logs
- Works across different technology stacks
- Consistent observability data in one place

Solution 3: Centralized Logging

- Aggregate logs from all services
- Correlate events across services

Challenge 3: Test Maintenance and Scalability

The Problem:

- As systems grow, tests become fragile and slow
- E2E tests spanning many services are expensive
- Manual maintenance of tests increases with complexity
- Lack of tools to manage test growth

Impact:

- High cost to maintain test suite
- Slow test execution time
- Hard to scale testing with system growth

Challenge 3: Solutions

Solution 1: Test Prioritization

- Automatically select tests affected by code changes
- Run important tests first for quick feedback
- Reduce execution time significantly

Solution 2: Automated Test Generation

- Generate tests from specifications or usage data
- Reduce manual test writing effort

Solution 3: CI/CD Integration

- Run tests automatically on changes
- Break pipeline if tests fail (stable deployments)
- Catch issues early in development

Case Study: E-Commerce Order System

Demonstrating all testing methods in action

Case Study: E-Commerce System

Three Independent Microservices:

1. User Service

- Authentication and user profile management
- Provides user information to other services

2. Product Service

- Product catalog and inventory management
- Tracks stock levels

3. Order Service

- Handles order processing and payment
- Coordinates with Product and User services

Case Study: Service Communication

Order Processing Workflow:

1. Client creates order → Order Service
2. Order Service validates user → User Service (HTTP GET)
3. Order Service checks inventory → Product Service (HTTP GET)
4. Order Service reserves product → Product Service (HTTP PUT)
5. Order Service processes payment
6. Order Service returns result to client

Key Point: All inter-service communication via REST APIs

Case Study: Unit Testing - Order

```
# Test: Order price calculation (no external calls)
def test_order_total_calculation():
    # Arrange
    order = Order(qty=2, unit_price=50.00)

    # Act
    total = calculate_order_total(order)

    # Assert
    assert total == 100.00 # 2 * 50
    # Dependencies (User, Product) are NOT called
```

Case Study: Integration Testing - Order

```
# Test: Order Service calling Product Service
def test_order_reserves_inventory_via_api():
    # Arrange: Order needs product reservation
    order_data = {'product_id': 42, 'qty': 2}

    # Act: Create order, which calls Product Service
    response = create_order(order_data)

    # Assert: Verify Product Service was called correctly
    assert response['status'] == 'RESERVED'
    assert response['reserved_qty'] == 2
```

Case Study: Contract Testing

Validating Service Contracts:

Contract between Order Service and Product Service:

- Order Service expects: GET /api/products/{id} returns {id, name, price, stock}
- Product Service guarantees: Maintains this API contract
- Test runs in both services independently

Benefits:

- Order Service tests without running Product Service
- Product Service tests its API contract separately
- Catches API breaking changes early

Case Study: End-to-End Testing

Complete Order Processing Workflow:

Scenario: User places order for product

1. POST /api/orders {user_id, product_id, qty}

- User Service validates user exists
- Product Service checks inventory and reserves
- Order Service processes and stores order
- Returns order confirmation

Test verifies:

- All services cooperate correctly
- Order is created, inventory updated, response returned

Case Study: Reliability Testing (Chaos

Testing Failure Scenarios:

Scenario 1: Product Service is unavailable

- Inject failure into Product Service API
- Order Service should fail gracefully with error message
- No partial/corrupted orders created

Scenario 2: Network timeout between services

- Delay Product Service response by 10 seconds
- Order Service should handle timeout and retry
- System should remain deterministic

Tools: Gremlin or custom fault injection

Case Study: Performance Testing

Load Testing Order Processing:

Test Configuration:

- Simulate 1000 concurrent users placing orders
- Measure response time and throughput
- Monitor resource usage

Key Measurements:

- P95 response time: < 500ms
- Throughput: > 100 orders/second
- No service CPU > 80%

Identify Bottleneck:

Database Connection Pool (too small)

Case Study: Regression Testing

Monitoring Changes During Refactoring:

Scenario: Refactoring Product Service

Before Refactor:

- Average response time: 50ms
- P99 response time: 100ms

After Refactor:

- New average response time: 55ms
- New P99 response time: 120ms
- Detection: Performance regressed by 10%

Action: Investigate changes or rollback

Case Study: Continuous Testing

Automated Testing on Every Change:

1. Developer pushes code to Git



2. CI Pipeline triggers

- Unit tests run (fast, < 1min)
- Integration tests run (medium, 5-10min)



3. If tests pass → Deploy to staging

- E2E tests run in staging (slow, 20-30min)
- Performance tests run



4. If all pass → Deploy to production

Conclusion

Key Takeaways:

1. Comprehensive Testing Strategy

- Use all testing methods: unit, integration, E2E, system, regression
- Combine traditional and MSA-specific approaches

2. Address Core Challenges

- Dependencies: Contract testing and mocking
- Observability: Jaeger, OpenTelemetry, centralized logging
- Scalability: Test prioritization and CI/CD integration

3. Continuous Validation

- Testing integrated throughout DevOps pipeline

Thank You

Questions?

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