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| Week Starting: | 24/11/2022 TO 01/12/2022 |
| Student Name: | Izabela Zelek |

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| **Description of work completed since previous meeting**  Notes : Also record project backlog, use notes page as required |
| Added two new plant types  Changed textures  Testing environment and interactions with environment  Added NPC model to stand at shop  Added seed shop – using buttons  Added player currency  Bug testing and fixes |

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| **Tasks to be completed this week**  Notes: record any additional tasks on notes page as required. |
| |  |  | | --- | --- | | **1** | Ability to harvest grown plants | | **2** | Selling harvested plants | | **3** | Sleeping mechanic | | **4** | Shop opening and closing hours | | **5** |  | | **6** |  | |

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| Supervisor Comments |
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|  | **Student** |
| **Signature** | **Izabela Zelek** |
| **Date** | 01/12/2022 |

**Additional notes:**