#### ПРИЛОЖЕНИЕ А

(обязательное)

#### Исходный текст управляющей программы

#### Файл control\_script.py:

```
import requests
from picamera import PiCamera
from time import sleep
SERVER URL = 'http://192.168.43.138:3000'
USER ID = 1
TITL\overline{E} = 'Home'
PHOTO FILENAME = 'home photo'
DELAY = 300
IS TEMP = True
PREVIEW_DELAY = 4
MODE = 'cycle' # or 'single'
class MyCamera:
    def init (self, is temp, filename, preview delay):
        \overline{\text{self.is}}_{\text{temp}} = \text{is}_{\text{temp}}
        self.counter = 0
        self.filename = filename
        self.preview_delay = preview_delay
        self.camera = PiCamera()
    def capture(self):
        self.camera.start preview()
        sleep (self.preview delay)
        self.camera.capture(self.filename + str(self.counter) + '.jpg')
        self.camera.stop preview()
        if not self.is temp:
            self.counter += 1
        return self.filename
class PostRequest:
    def __init__(self, url, user_id, title):
        \overline{\text{self.url}} = \text{url}
        self.params = (('image[user id]', str(user id)),('image[title]', str(title)))
    def make_request(self, filename):
        self.files = ('image[photo]', open(filename, 'rb'))
        requests.post(self.url, files = self.files, data = self.params)
        self.files['image[photo]'].close()
class Client:
    TEMP FILENAME = 'temp photo'
          init (self, server url, photo filename=TEMP FILENAME, delay=0, preview delay=2,
is_temp=True, user_id=1, title='Title'):
        self.server url = server url
        self.photo_filename = photo_filename
        self.delay = delay
        self.preview_delay = preview_delay
        self.is temp = is temp
        self.user id = user id
        self.title = title
        self.my camera = MyCamera(self.is temp, self.photo filename, self.preview delay)
        self.post request = PostRequest(self.server url, self.user id, self.title)
    def single capture and post(self):
        filename = self.my_camera.capture()
        self.post request.make request(filename)
    def cycle_capture_and_post(self):
        while True:
             filename = self.my_camera.capture()
            self.post request.make_request(filename)
            sleep(self.delay)
if __name__ == '__main__':
    client = Client(SERVER URL, PHOTO FILENAME, DELAY, PREVIEW DELAY, IS TEMP, USER ID, TITLE)
    if MODE == 'single':
        client.single_capture_and_post()
    elif MODE == 'cycle':
        client.cycle capture and post()
```

### ПРИЛОЖЕНИЕ Б (обязательное)

### Исходный текст веб-приложения

#### Файл confirmation\_controller.rb:

```
frozen string literal: true
class Users::ConfirmationsController < Devise::ConfirmationsController</pre>
  #GET /resource/confirmation/new
   def new
    super
   end
  #POST /resource/confirmation
  def create
    super
   end
  #GET /resource/confirmation?confirmation token=abcdef
    super
   end
  protected
  # The path used after resending confirmation instructions.
   def after resending confirmation instructions path for (resource name)
    super(resource_name)
  # The path used after confirmation.
  def after confirmation path for(resource_name, resource)
    super(resource_name, resource)
end
```

#### Файл omniauth\_callback\_controller.rb:

```
frozen_string_literal: true
class Users::OmniauthCallbacksController < Devise::OmniauthCallbacksController</pre>
  # You should configure your model like this:
  devise :omniauthable, omniauth providers: [:twitter]
  # You should also create an action method in this controller like this:
  def twitter
   end
  # GET|POST /resource/auth/twitter
  def passthru
     super
  end
  # GET|POST /users/auth/twitter/callback
  def failure
     super
   end
  protected
  # The path used when OmniAuth fails
  def after_omniauth_failure_path_for(scope)
     super (scope)
  end
end
```

#### Файл images\_controller.rb:

```
class ImagesController < ApplicationController</pre>
  before action :set image, only: [:show, :edit, :update, :destroy]
  skip_before_action :authenticate_user!
  skip_before_action :verify_authenticity_token
  # GET /images
  # GET /images.json
  def index
    @images = Image.all
  end
  # GET /images/1
  # GET /images/1.json
  def show
  end
  # GET /images/new
  def new
    @image = Image.new
  # GET /images/1/edit
  def edit
  end
  # POST /images
  # POST /images.json
  def create
    @image = Image.new(image_params)
    respond to do |format|
      if @image.save
        format.html { redirect to @image, notice: 'Image was successfully created.' }
        format.json { render :show, status: :created, location: @image }
      else
        format.html { render :new }
        format.json { render json: @image.errors, status: :unprocessable entity }
      end
    end
  end
  # PATCH/PUT /images/1
  # PATCH/PUT /images/1.json
  def update
    respond to do |format|
      if @image.update(image params)
        format.html { redirect to @image, notice: 'Image was successfully updated.' }
        format.json { render :show, status: :ok, location: @image }
      else
        format.html { render :edit }
        format.json { render json: @image.errors, status: :unprocessable entity }
      end
    end
  end
  # DELETE /images/1
  # DELETE /images/1.json
  def destroy
    @image.destroy
    respond to do |format|
     format.html { redirect_to images_url, notice: 'Image was successfully destroyed.' }
      format.json { head :no content }
    end
  end
  private
    # Use callbacks to share common setup or constraints between actions.
    def set_image
     @image = Image.find(params[:id])
    end
```

```
# Never trust parameters from the scary internet, only allow the white list through.
def image_params
    params.require(:image).permit(:user_id, :title, :photo)
    end
end
```

#### Файл passwords\_controller.rb:

```
frozen string literal: true
class Users::PasswordsController < Devise::PasswordsController</pre>
  # GET /resource/password/new
  def new
    super
  # POST /resource/password
  def create
    super
  # GET /resource/password/edit?reset password token=abcdef
  # def edit
    super
  end
  # PUT /resource/password
   def update
    super
   end
  protected
  # def after_resetting_password_path_for(resource)
    super (resource)
  # The path used after sending reset password instructions
  def after_sending_reset_password_instructions_path_for(resource_name)
    super(resource name)
   end
end
```

#### Файл registrations\_controller.rb:

```
frozen string literal: true
class Users::RegistrationsController < Devise::RegistrationsController</pre>
  before_action :configure_sign_up_params, only: [:create]
  before_action :configure_account_update_params, only: [:update]
  # GET /resource/sign up
  def new
    super
   end
  # POST /resource
  def create
   super
  end
  # GET /resource/edit
  def edit
     super
   end
  # PUT /resource
```

```
def update
    super
  # DELETE /resource
  def destroy
    super
   end
  # GET /resource/cancel
  # Forces the session data which is usually expired after sign
  # in to be expired now. This is useful if the user wants to
  # cancel oauth signing in/up in the middle of the process,
  # removing all OAuth session data.
  def cancel
    super
   end
  protected
  # If you have extra params to permit, append them to the sanitizer.
  def configure_sign_up_params
    devise parameter sanitizer.permit(:sign up, keys: [:attribute])
  # If you have extra params to permit, append them to the sanitizer.
   def configure_account_update_params
    devise parameter sanitizer.permit(:account update, keys: [:attribute])
  # The path used after sign up.
  def after sign up path for (resource)
   super (resource)
   end
  # The path used after sign up for inactive accounts.
   def after inactive sign up path for (resource)
    super (resource)
   end
end
```

#### Файл registrations\_controller.rb:

```
frozen string literal: true
class Users::UnlocksController < Devise::UnlocksController</pre>
  # GET /resource/unlock/new
  def new
    super
   end
  # POST /resource/unlock
  def create
    super
  end
  # GET /resource/unlock?unlock token=abcdef
     super
   end
  protected
   def after_sending_unlock_instructions_path_for(resource)
    super (resource)
   def after unlock path for (resource)
    super (resource)
end
```

# ПРИЛОЖЕНИЕ В (обязательное)

Спецификация проекта

## ПРИЛОЖЕНИЕ Г (обязательное)

Ведомость документов