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fileCompressor(1)
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# NAME

fileCompressor - compresses .txt files and decompresses .hcz files using Huffman trees.

### **SYNOPSIS**

fileCompressor |RECURSIVE| [MODE] [PATH] |CODEBOOK|

# **DESCRIPTION**

fileCompressor has 3 main functions, building codebook, compressing files, and decompressing .hcz files. It will do so either on a single file or recursively on a directory.

-R

The program will find all files and subdirectories in the given path

-b

Will build a codebook from the given file(s).

-c

Compresses given file(s) using the given codebook.

-d

Decompresses given file(s) using the given codebook. Will also skip all non .hcz files

# Author

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# Reporting Bugs

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## **SYNOPSIS**

The project consists of mainly 5 files: fileCompressor.c, fileCompressor.h, heapSort.c,

#### heapSort.h, Makefile

- heapSort.c contains the code for the heap sort algorithm, compiled as a library
- heapSort.h contains the function headers for heapSort
- **fileCompressor.c** contains the bulk of the code, compressing, decompressing functions, and building codebook
- **fileCompressor.h** contains the function headers for fileCompressor
- Makefile will automatically clean and compile fileCompressor

## DESIGN

int main(int argc, char\*\* argv)

- Main function of the program, handles recursive mode and figures out building codebook, compressing and decompressing files.

Node\* tokenizeDict(int fd)

- Takes a file descriptor for a codebook file and will tokenize it and turn it into a Huffman tree.

int readFile(int fd, Node\*\*\* arr, int size)

- Takes a file descriptor for a file and will read all strings in the file and stores it in the array passed.

int decompressFile(Node\* tree, int ofd, int nfd)

#### fileCompressor(3)

 Will take 2 file descriptors, the compressed file file descriptor, and the file descriptor for the decompressed file. Uses the given Huffman tree to decompress the file

int compressFile(cbLL\* codes, int ofd, int nfd)

 Will take 2 file descriptors, the original file, and the file descriptor for the compressed file. Uses a linked list of the codes and the strings related to them to compress the file.

void createDictionary(Node\* tree, int fd)

- Takes the Huffman tree and stores it in the file descriptor given.

File\* recurseFiles(char\* path)

- Takes the path for a directory and recursively searches for all files in subdirectories and returns a linked list of File struct, which contains the file descriptor of a file and its path.

# Complexity

Time complexity for fileCompressor is at worst  $O(n^2)$ . This is due to building the codebook being done in  $O(n^2)$  time, though this only occurs at the worst case when each string is unique. Otherwise, building the codebook would occur near  $O(n\log n)$  time.