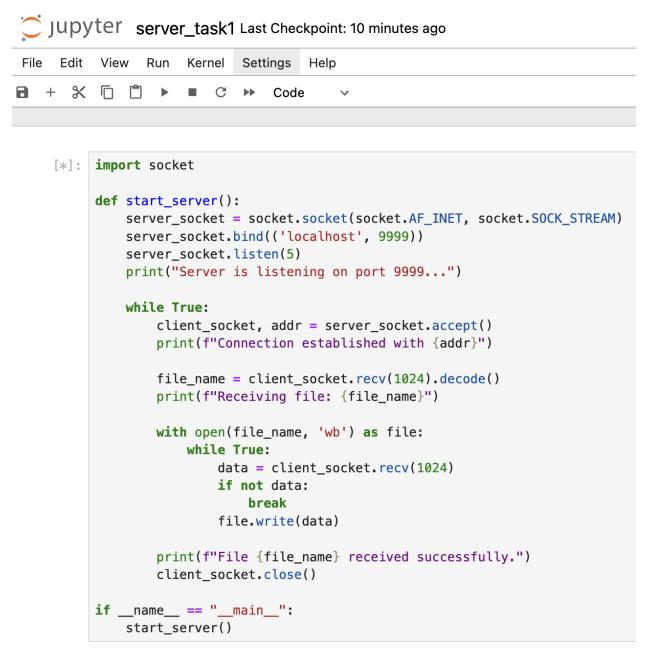
Lab Tasks

1. Design a simple Client Server chat application which sends files using the above concepts.

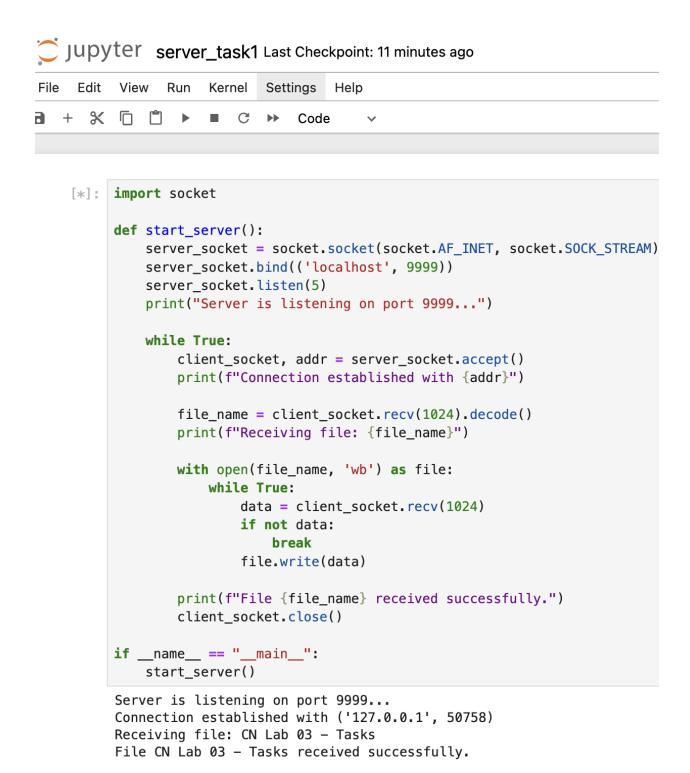


Server is listening on port 9999...

Jupyter client_task1 Last Checkpoint: 9 minutes ago

```
[3]:
     import socket
     def send_file(file_name):
         client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
         client_socket.connect(('localhost', 9999))
         client_socket.send(file_name.encode())
         with open(file_name, 'rb') as file:
             while True:
                 data = file.read(1024)
                 if not data:
                      break
                 client_socket.send(data)
         print(f"File {file_name} sent successfully.")
         client_socket.close()
     if __name__ == "__main__":
         file_name = input("Enter the file name to send: ")
         send_file(file_name)
```

Enter the file name to send: CN Lab 03 - Tasks File CN Lab 03 - Tasks sent successfully.



2. Develop a chat server application that can handle multiple clients at once, allowing them to communicate in a chat room-style application.

```
: import socket
   import threading
   clients = {}
   def broadcast(message, sender_socket):
       for client_socket in clients:
           if client_socket != sender_socket:
               try:
                   client_socket.send(message.encode())
               except:
                   del clients[client_socket]
   def handle_client(client_socket, addr):
       print(f"New connection from {addr}")
       clients[client_socket] = addr
       while True:
           try:
               message = client_socket.recv(1024).decode()
               if not message:
                   break
               if message.startswith("@"):
                   target_client_id, private_message = message.split(" ", 1)
                   target_client_id = target_client_id[1:]
                   for sock, addr in clients.items():
                       if str(addr[1]) == target_client_id:
                           sock.send(f"(Private) {addr}: {private_message}".encode())
               else:
                   broadcast(f"{addr}: {message}", client_socket)
           except:
               break
       del clients[client_socket]
       client_socket.close()
       print(f"Connection from {addr} closed.")
   def start_chat_server():
       server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
       server_socket.bind(('localhost', 10000))
       server_socket.listen(5)
       print("Chat server is listening on port 10000...")
           client socket, addr = server socket.accept()
           threading.Thread(target=handle_client, args=(client_socket, addr)).start()
   if __name__ == "__main__":
       start_chat_server()
   Chat server is listening on port 10000...
   New connection from ('127.0.0.1', 52687)
   New connection from ('127.0.0.1', 52688)
   New connection from ('127.0.0.1', 52690)
   Connection from ('127.0.0.1', 52690) closed.
   New connection from ('127.0.0.1', 52744)
   New connection from ('127.0.0.1', 52745)
   New connection from ('127.0.0.1', 52746)
```

```
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```

```
import socket
import threading
def receive_messages(client_socket):
    while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
    while True:
        message = input()
        if message.lower() == "exit":
        client_socket.send(message.encode())
    client_socket.close()
if _ name _ == "__main__":
    start_client()
 CN Lab 03 - Tasks
('127.0.0.1', 52688): CN Lab 03 - Tasks
('127.0.0.1', 52744): CN Lab 03 - Tasks
('127.0.0.1', 52745): CN Lab 03 - Tasks
('127.0.0.1', 52746): CN Lab 03 - Tasks
↑↓ for history. Search history with c-↑/c-↓
```

yter client2_task_2 Last Checkpoint: 21 minutes ago

```
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```

```
import socket
import threading
def receive_messages(client_socket):
    while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
    while True:
        message = input()
        if message.lower() == "exit":
        client_socket.send(message.encode())
    client_socket.close()
if _ name _ == "__main__":
    start_client()
```

```
CN Lab 03 - Tasks
('127.0.0.1', 52744): CN Lab 03 - Tasks
('127.0.0.1', 52745): CN Lab 03 - Tasks
('127.0.0.1', 52746): CN Lab 03 - Tasks
```

yter client3_task2 Last Checkpoint: 22 minutes ago

```
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```

```
import socket
import threading
def receive_messages(client_socket):
    while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
    while True:
        message = input()
        if message.lower() == "exit":
        client_socket.send(message.encode())
    client_socket.close()
if _ name _ == "__main__":
    start_client()
 CN Lab 03 - Tasks
```

```
CN Lab 03 - Tasks
('127.0.0.1', 52745): CN Lab 03 - Tasks
('127.0.0.1', 52746): CN Lab 03 - Tasks
↑↓ for history. Search history with c-↑/c-↓
```

yter client4_task2 Last Checkpoint: 22 minutes ago

```
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```

```
import socket
import threading
def receive_messages(client_socket):
   while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
   while True:
        message = input()
        if message.lower() == "exit":
            break
        client_socket.send(message.encode())
    client_socket.close()
if __name__ == "__main__":
    start_client()
```

```
CN Lab 03 - Tasks
('127.0.0.1', 52746): CN Lab 03 - Tasks
```

yter client5-task2 Last Checkpoint: 23 minutes ago

```
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```

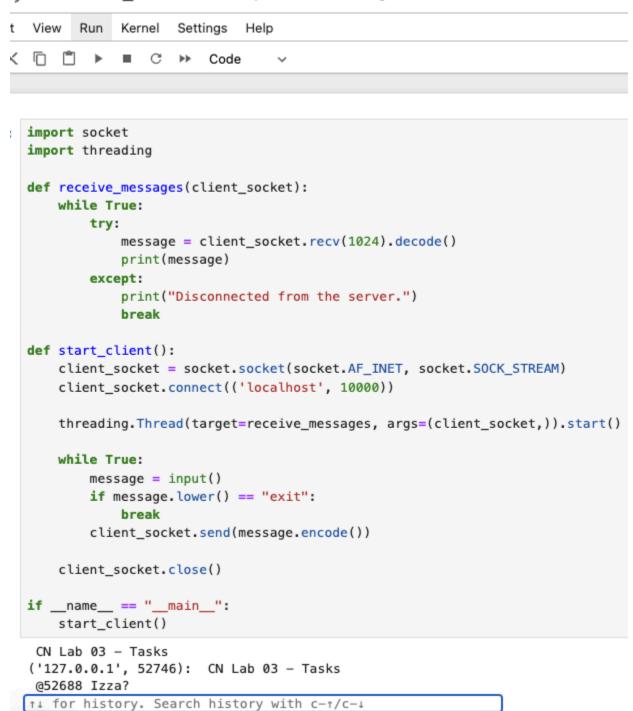
```
import socket
import threading
def receive_messages(client_socket):
   while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
    while True:
        message = input()
        if message.lower() == "exit":
        client_socket.send(message.encode())
    client_socket.close()
if _ name _ == "__main__":
    start_client()
```

```
CN Lab 03 - Tasks

↑ for history. Search history with c-↑/c-↓
```

BONUS TASK: CLIENT-CLIENT

yter client4_task2 Last Checkpoint: 25 minutes ago



yter client2_task_2 Last Checkpoint: 25 minutes ago

```
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```

```
import socket
import threading
def receive_messages(client_socket):
    while True:
        try:
            message = client_socket.recv(1024).decode()
            print(message)
        except:
            print("Disconnected from the server.")
            break
def start_client():
    client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    client_socket.connect(('localhost', 10000))
    threading.Thread(target=receive_messages, args=(client_socket,)).start()
    while True:
        message = input()
        if message.lower() == "exit":
        client_socket.send(message.encode())
    client_socket.close()
if _ name _ == "__main__":
    start_client()
 CN Lab 03 - Tasks
('127.0.0.1', 52744): CN Lab 03 - Tasks
('127.0.0.1', 52745): CN Lab 03 - Tasks
('127.0.0.1', 52746): CN Lab 03 - Tasks
(Private) ('127.0.0.1', 52688): Izza?
↑↓ for history. Search history with c-↑/c-↓
```