# **Tabletop Game Kickstarter Campaign**Business Report

#### Introduction

The executive team of a small board game company needs a data-driven strategy to launch its first Kickstarter campaign. The team decided on a minimum goal of USD 15,000 to start their project.

This report will answer the following questions to maximize funding for their first Kickstarter campaign:

- 1. What is a realistic Kickstarter campaign goal (in dollars) should the company aim to raise?
- 2. How many backers will be needed to meet their goal?
- 3. How many backers can the company realistically expect, based on trends in their category?

# **Preliminary Data Analysis**

# **Top 3 of the Highest Money Pledged for Campaigns in All Categories**

On Kickstarter, the names of the top 3 USD campaigns by the amount of money pledged are the following:

- 1. **Bring Reading Rainbow Back for Every Child, Everywhere!** (~USD 5.4 million)
- 2. **Gloomhaven (Second Printing)** (~ USD 4 million)
- 3. WISH I WAS HERE (~ USD 3.1 million)

From the top 3 campaigns, the Gloomhaven (Second Printing), a tabletop game, was able to raise nearly 4 million dollars. From this data, there is evidence that tabletop games have a market interest.

#### Funding Goal Differences between a Failed and Successful Game Campaign

On average, the funding goals of a successful and failed game campaign are approximately **USD 14,000** and **USD 35,000** respectively. The funding goal difference between successful and failed game campaigns is approximately **USD 21,000**. From this data, there is evidence that a tabletop game campaign is more likely to succeed with a funding goal closer to USD 14,000 and is more likely to fail with a funding goal closer to or over USD 35,000.

#### **Top 3 Countries with the Highest Number of Total Campaigns**

On Kickstarter, the top 3 countries that had the highest number of campaigns are the following:

- 4. **United States** (~ 12,000 campaigns)
- 5. **Great Britain** (~ 1,300 campaigns)
- 6. **Canada** (~ 590 campaigns)

From this data, there is evidence the United States is the country that uses the Kickstarter platform most frequently for funding projects.

# Average Pledge Per Backer for Successful Campaigns Based on Category

There are a total of 15 different categories. The category with the highest average pledged per backer was Art ( ~USD 130). The category with the lowest average pledged per backer was Comics (~USD 47). The Games category was the 5th lowest average pledged per backer with ~USD 70.

# Average Pledged Per Backer > USD 250 for All Campaigns Based on Subcategory

Across all campaigns, 4 sub-categories have an average per backer pledge greater than 250 dollars.

- 1. **Sculpture** (~USD 610 pledge per backer)
- 2. **Flight** (~USD 450 pledge per backer)
- 3. **3D Printer** (~USD 420 pledge per backer)

#### 4. Translations (~USD 370 pledge per backer)

The sub-category **Tabletop Games** had an average per backer pledge of **~USD 74**.

# **Data Visualization**

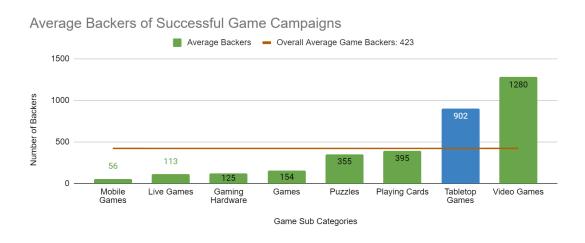
#### **Tabletop Campaign Goal**



<u>Successful</u> Tabletop campaigns have an average goal of USD 10,803.30. <u>Failed</u> Tabletop campaigns have an average goal of USD 19,704.89. Given the company's minimum funding goal of USD 15,000, the campaign risks becoming a failure if it were to increase its funding goal.

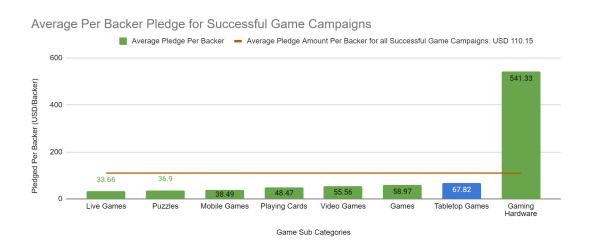
A suggested campaign goal would be **USD 15,000**, taking into account both the average goals of successful and failed Tabletop campaigns.

#### **Game Backer Goal**



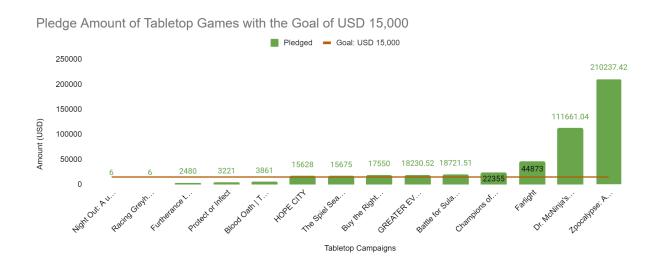
The company can realistically expect approximately **902 backers** for their Kickstarter campaign based on the trend of the successful Tabletop Games category.

## **Game Pledge Per Backer Goal**



The company can realistically expect approximately **USD 67.82** pledge per backer for their Kickstarter campaign based on the trend of the successful Tabletop Games category.

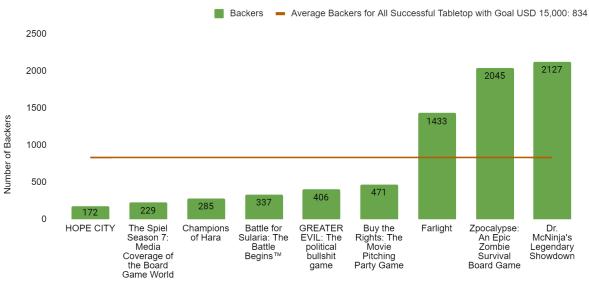
## Successful and Failed Tabletop Pledge with Goal USD 15,000



**67%** (9 successful campaigns divided by 14 total campaigns) of all tabletop campaigns with a funding goal of USD 15,000 were successful.

#### Successful Tabletop Backers with Goal USD 15,000





**Tabletop Campaigns** 

The average number of backers for successful tabletop campaigns with a funding goal of USD 15,000 is **834**. This trend for tabletop campaigns is close to the trend for successful game campaigns of 905 backers.

# **Results and Conclusion**

Based on the data analysis, **USD 15,000** is a realistic Kickstarter campaign goal the company should aim to raise. The company can realistically expect **902 backers** based on the trends of the successful Game category.