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Error Analysis

Carrying out error
analysis

Look at dev examples to evaluate ideas



90% accuracy
→ 10% error

Should you try to make your cat classifier do better on dogs? ←

Error analysis: → 5-10 min

- Get ~100 mislabeled dev set examples.
- Count up how many are dogs.

→ 50%
50/100

10%
↓
95%

"Ceiling"
→ 50%
50/100

100%
↓
50%

Evaluate multiple ideas in parallel

Ideas for cat detection:

- Fix pictures of dogs being recognized as cats ←
- Fix great cats (lions, panthers, etc..) being misrecognized ←
- Improve performance on blurry images ← ↴

Image	Dog	Great Cats	Blurry	Instagram	Comments
1	✓			✓	Pitbull
2			✓	✓	
3		✓	✓		Rainy day at zoo
:	⋮	⋮	⋮	⋮	
% of total	<u>8%</u>	<u>43%</u>	<u>61%</u>	<u>12%</u>	



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Error Analysis

Cleaning up
Incorrectly labeled
data

Incorrectly labeled examples

x



y

1

0

1

1

0

1

1

Training set.

DL algorithms are quite robust to random errors in the training set.

Systematic errors

Error analysis



Image	Dog	Great Cat	Blurry	Incorrectly labeled	Comments
...					
98				✓	Labeler missed cat in background
99		✓			
100				✓	Drawing of a cat; Not a real cat.
% of total	<u>8%</u>	<u>43%</u>	<u>61%</u>	<u>6%</u>	

Overall dev set error 100%

Errors due incorrect labels 0.6% ←

Errors due to other causes 9.4% ←

2% ←

0.6% ←

1.4%

2.1%

1.9%

Goal of dev set is to help you select between two classifiers A & B.

Correcting incorrect dev/test set examples

- Apply same process to your dev and test sets to make sure they continue to come from the same distribution
- Consider examining examples your algorithm got right as well as ones it got wrong.
(8.6%) *(20%)*
- Train and dev/test data may now come from slightly different distributions.

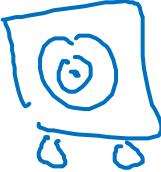


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Error Analysis

Build your first system
quickly, then iterate

Speech recognition example



- • Noisy background
 - • Café noise
 - • Car noise
 - • Accent
 - • Far from
 - • Young
 - • Stutter
 - • ...
- Guideline:**
Build your first system quickly, then iterate
- • Set up dev/test set and metric
 - Build initial system quickly
 - Use Bias/Variance analysis & Error analysis to prioritize next steps.



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Mismatched training
and dev/test data

Training and testing
on different
distributions

Cat app example

Data from webpages



care about this
Data from mobile app

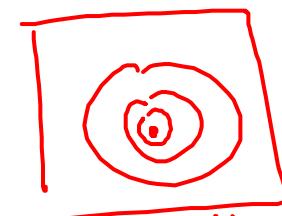


$\rightarrow \approx 200,000$

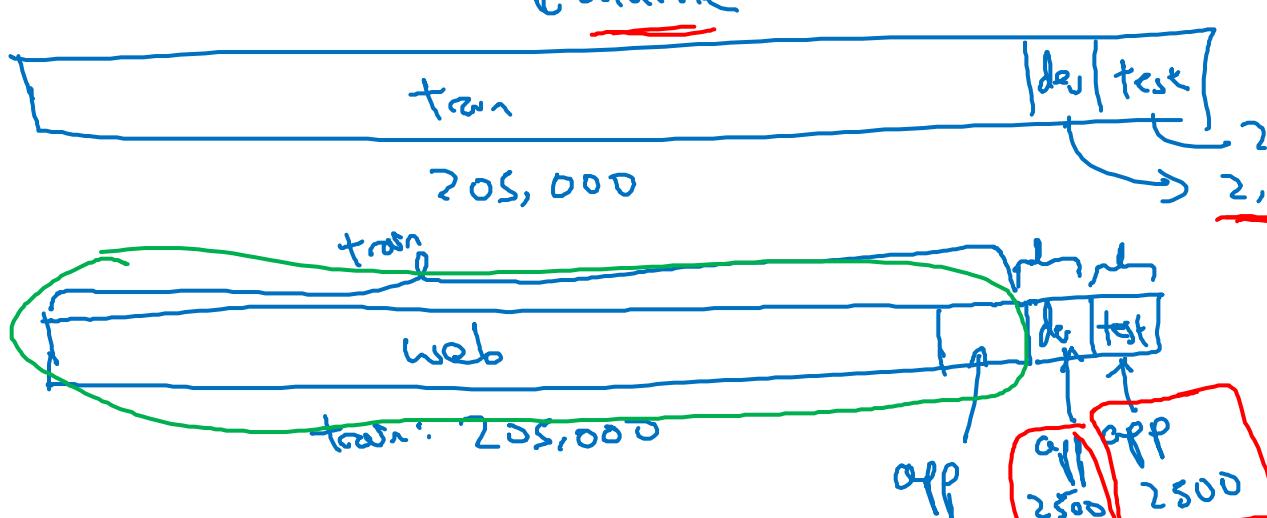
$210,000$
shuffle

$\rightarrow \approx 10,000$

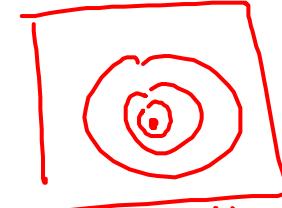
X Option 1:



Option 2:



2381 - web
119 - mobile app



Speech recognition example

Speech activated rearview mirror



Training

Purchased data $\downarrow \downarrow$
 x, y

Smart speaker control

Voice keyboard

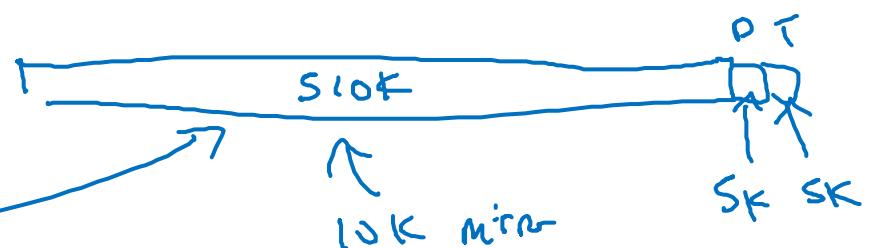
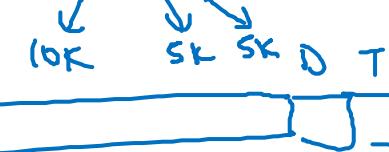
...

500,000 utterances

Dev/test

Speech activated
rearview mirror

$\Rightarrow 20,000$





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Mismatched training
and dev/test data

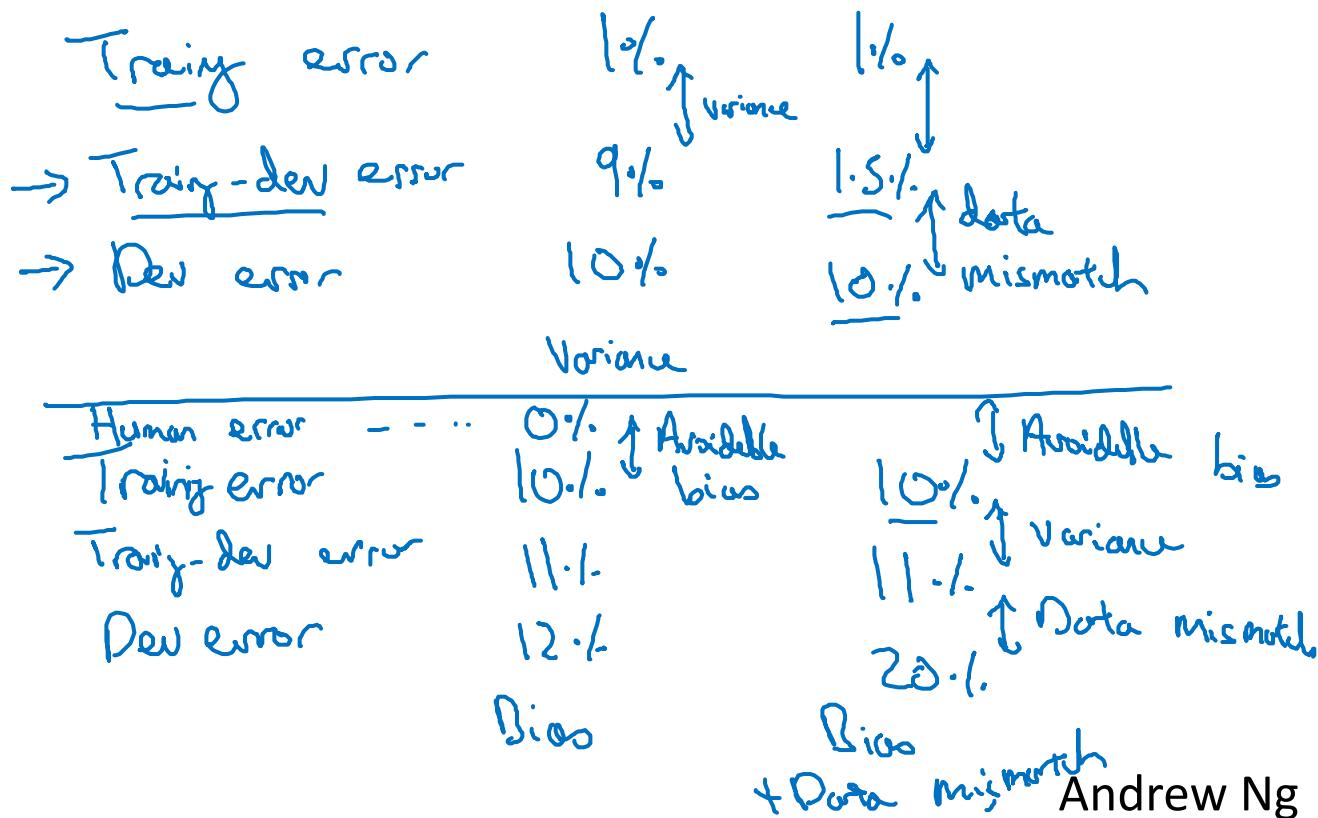
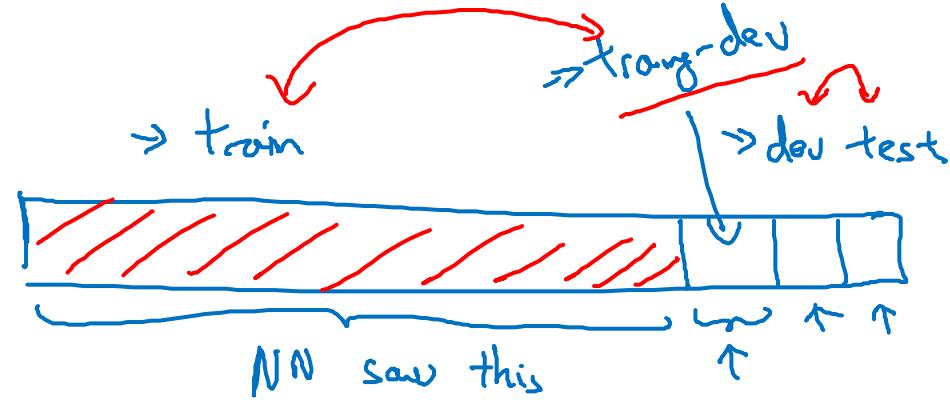
Bias and Variance with
mismatched data
distributions

Cat classifier example

Assume humans get $\approx 0\%$ error.

Training error 1% \downarrow 9%
Dev error 10% \downarrow

Training-dev set: Same distribution as training set, but not used for training



Bias/variance on mismatched training and dev/test sets

Human level

Training set error

Training - dev set error

→ Dev error

→ Test error

4% ↑ avoidable bias

7% ↑ variance

10% ↓ data mismatch

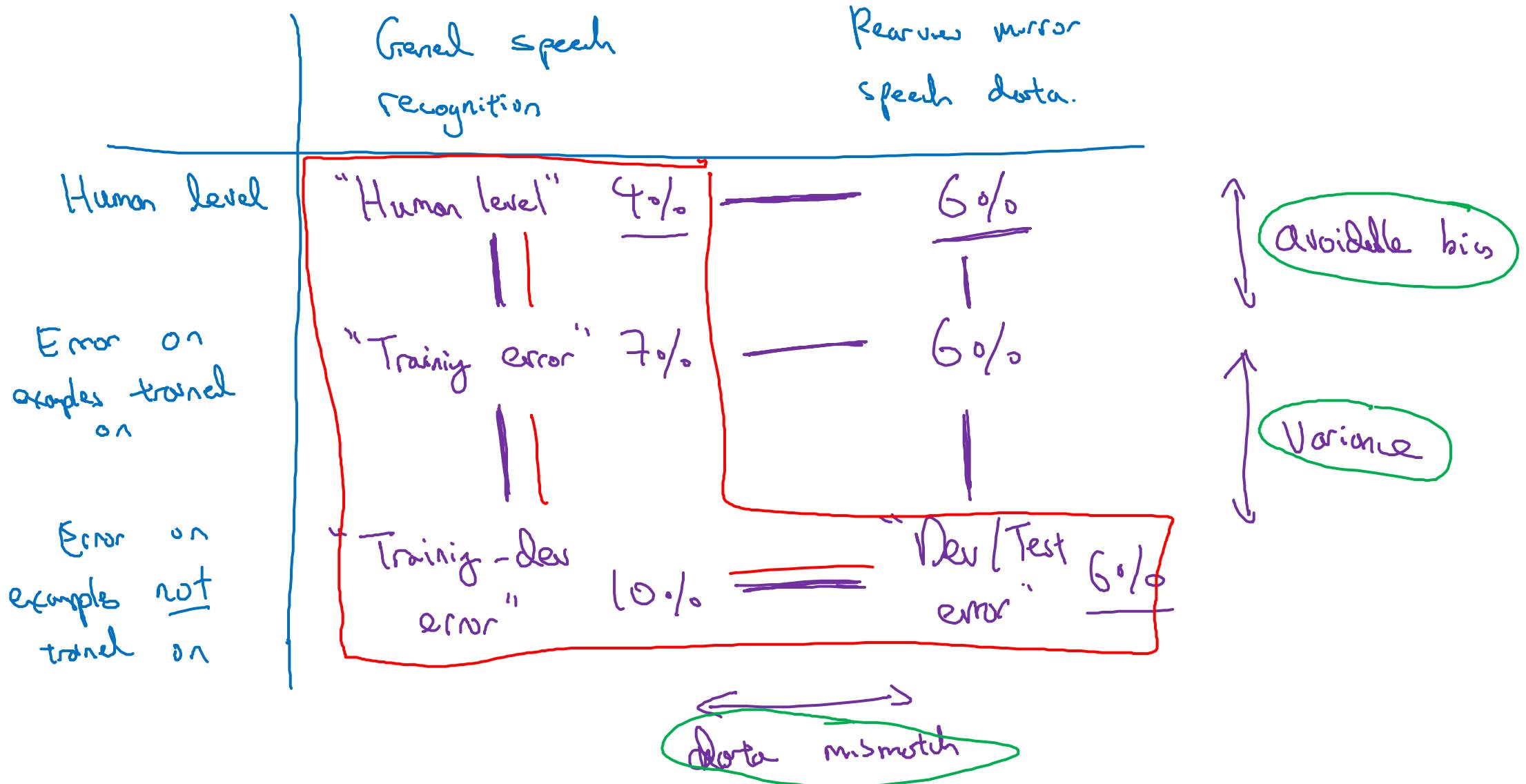
12% ↓ degree of overfitting
to dev set.

4%

7% }
10% }

6% }
6% }

More general formulation





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Mismatched training
and dev/test data

Addressing data
mismatch

Addressing data mismatch

- • Carry out manual error analysis to try to understand difference between training and dev/test sets

E.g. noisy - car noise

street numbers

- • Make training data more similar; or collect more data similar to dev/test sets

E.g. Simulate noisy in-car data

Artificial data synthesis



+

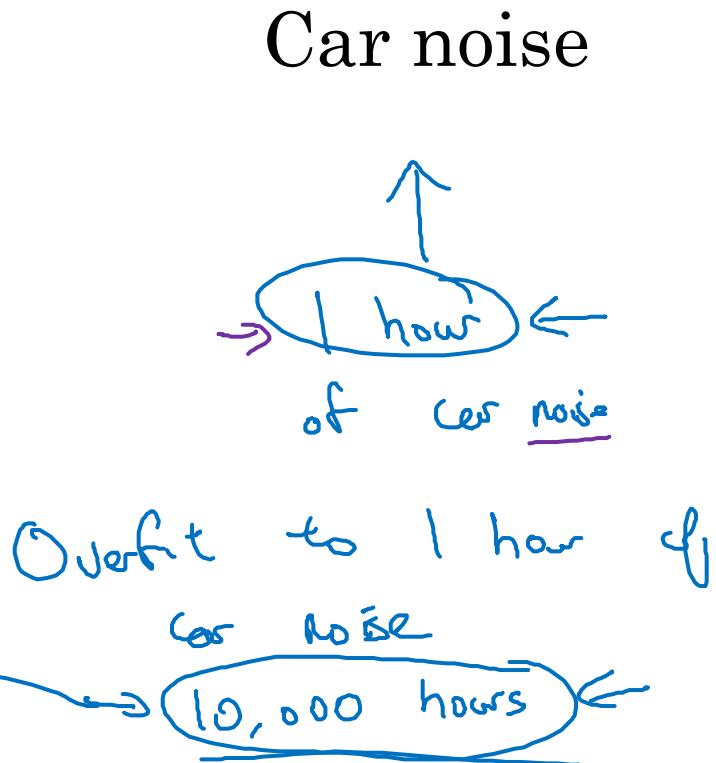


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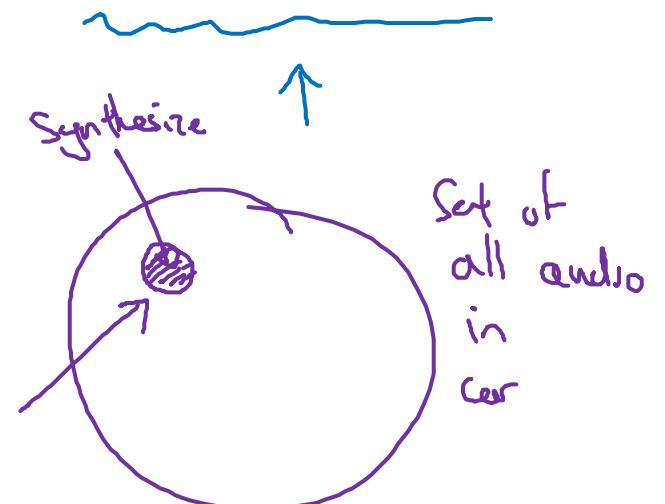


“The quick brown  fox jumps over the lazy dog.”

10,000 hours



Synthesized in-car audio

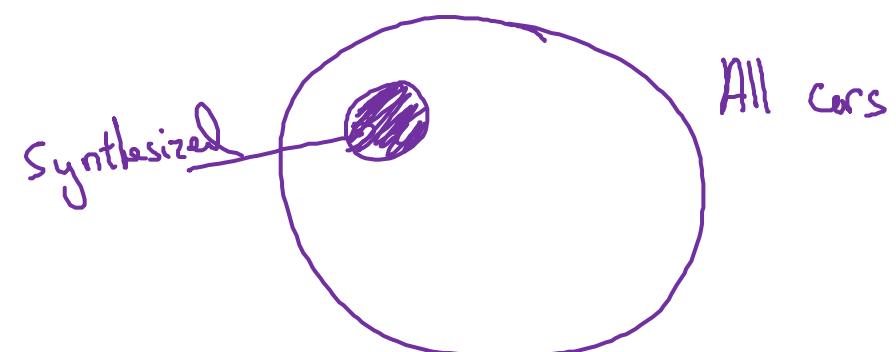


Artificial data synthesis

Car recognition:



≈ 20 cars



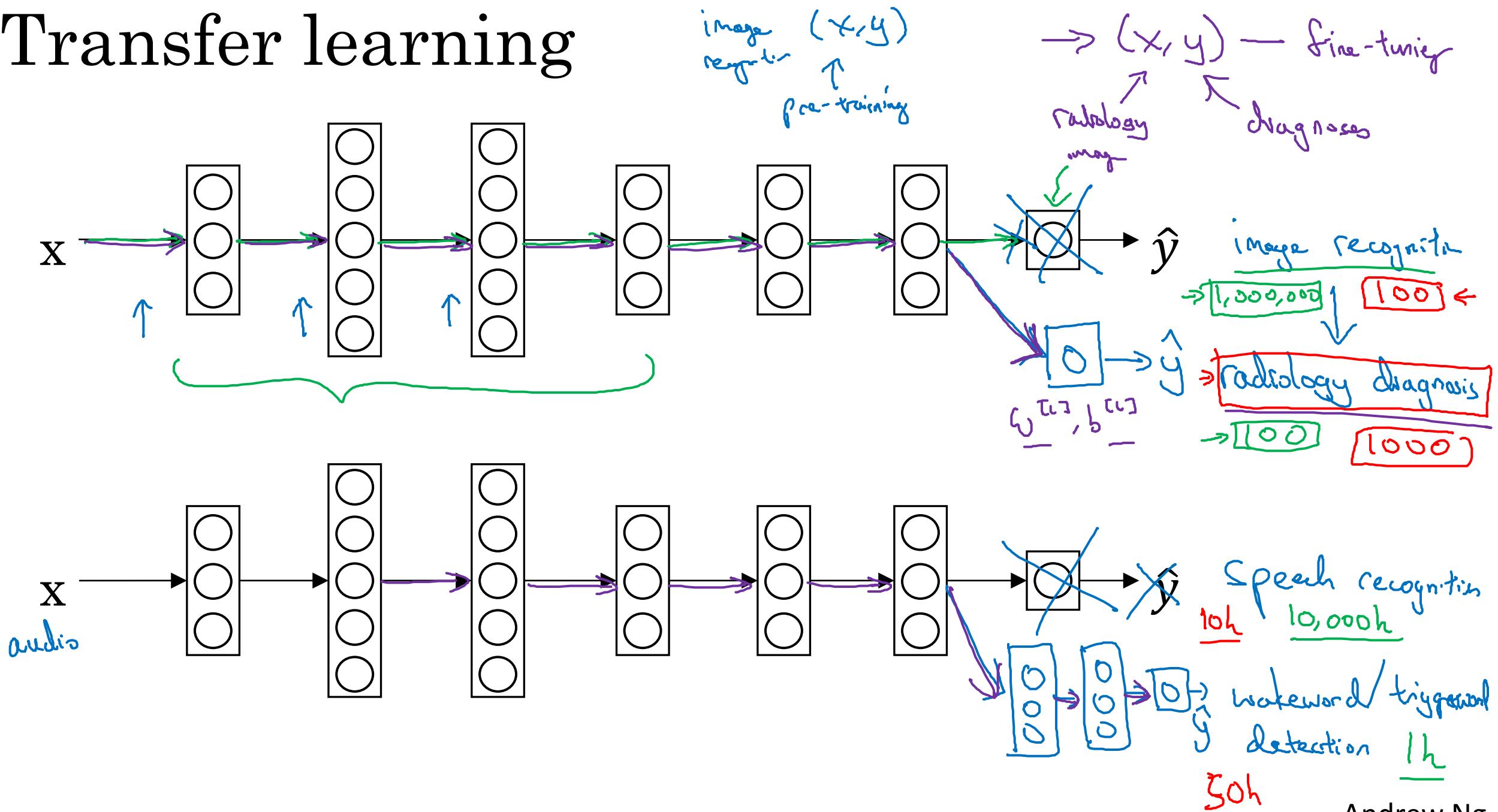


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Learning from
multiple tasks

Transfer learning

Transfer learning



When transfer learning makes sense

Transfer from A \rightarrow B

- Task A and B have the same input x .
- You have a lot more data for Task A than Task B.

- Low level features from A could be helpful for learning B.

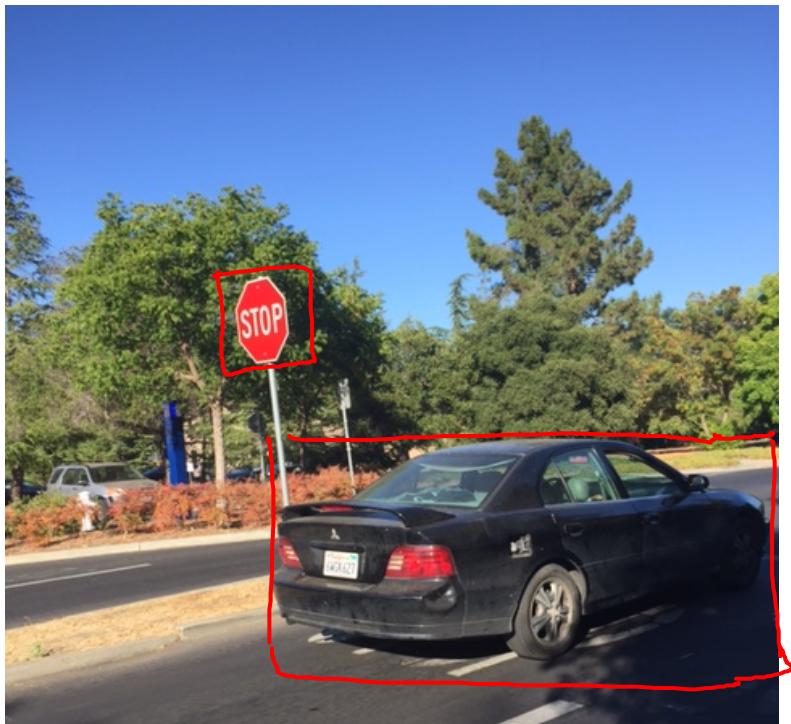


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Learning from
multiple tasks

Multi-task
learning

Simplified autonomous driving example



$x^{(i)}$

Pedestrians

Cars

Stop signs

Traffic lights

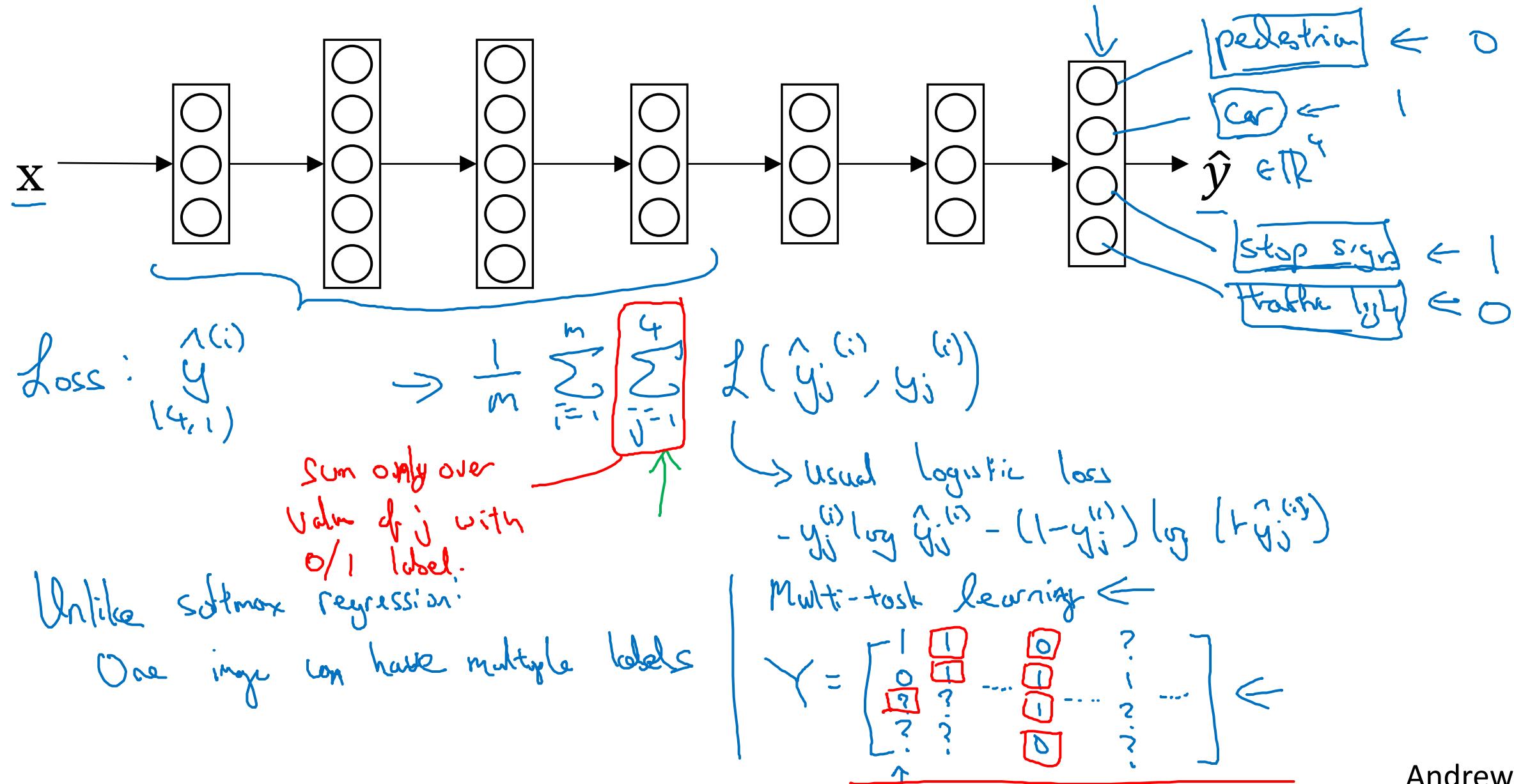
⋮

$y^{(i)}$	(4, 1)
0	
1	
1	
0	
⋮	

$$Y = \begin{bmatrix} y^{(1)} & y^{(2)} & y^{(3)}, \dots, y^{(m)} \end{bmatrix}$$

(4, m)

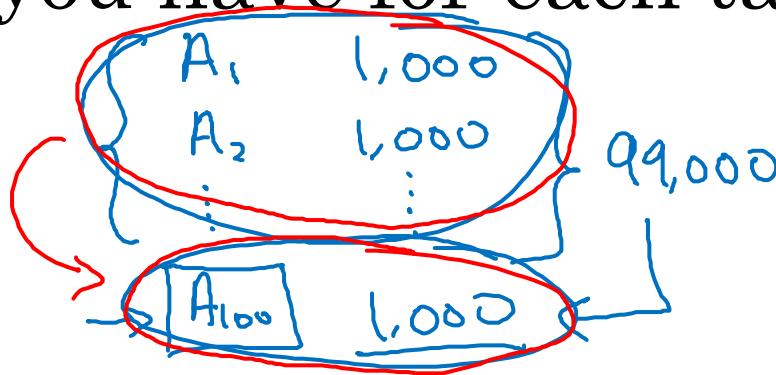
Neural network architecture



When multi-task learning makes sense

- Training on a set of tasks that could benefit from having shared lower-level features.
- Usually: Amount of data you have for each task is quite similar.

$$\begin{array}{ll} A & \underline{1,000,000} \\ \downarrow & \downarrow \\ B & \underline{1,000} \end{array}$$



- Can train a big enough neural network to do well on all the tasks.



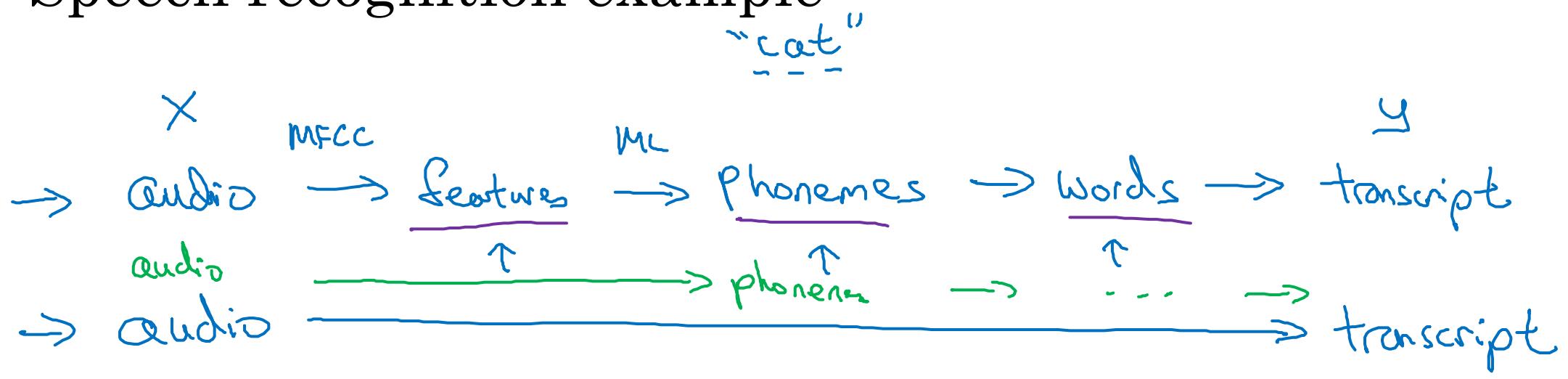
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End-to-end deep
learning

What is
end-to-end
deep learning

What is end-to-end learning?

Speech recognition example



3,000h



10,000h



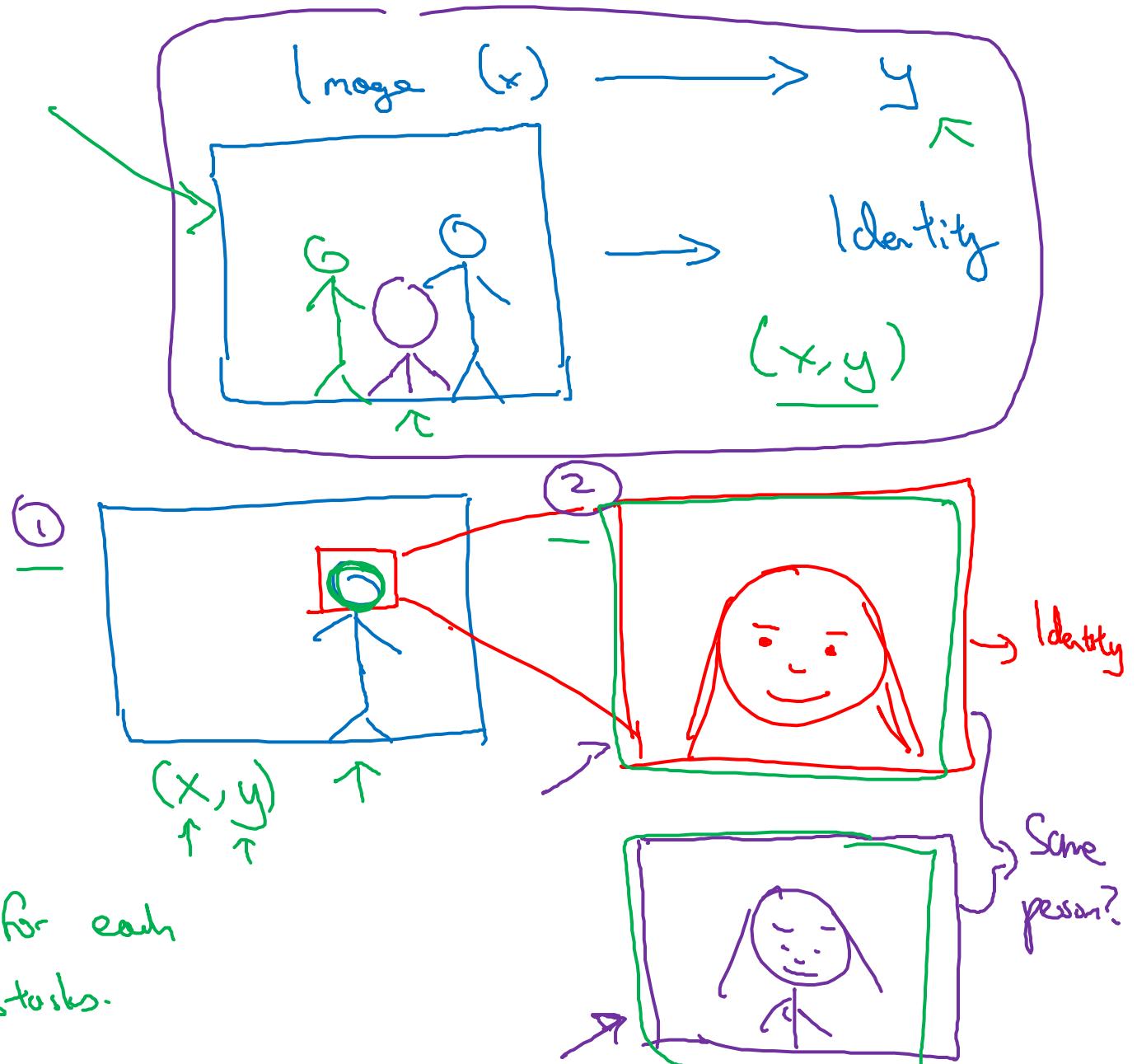
100,000h

Face recognition



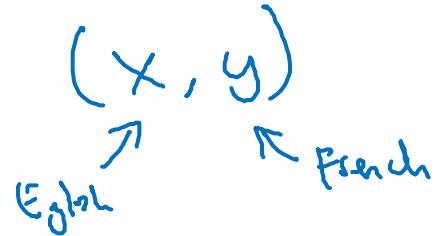
[Image courtesy of Baidu]

Have data for each
of 2 subtasks:

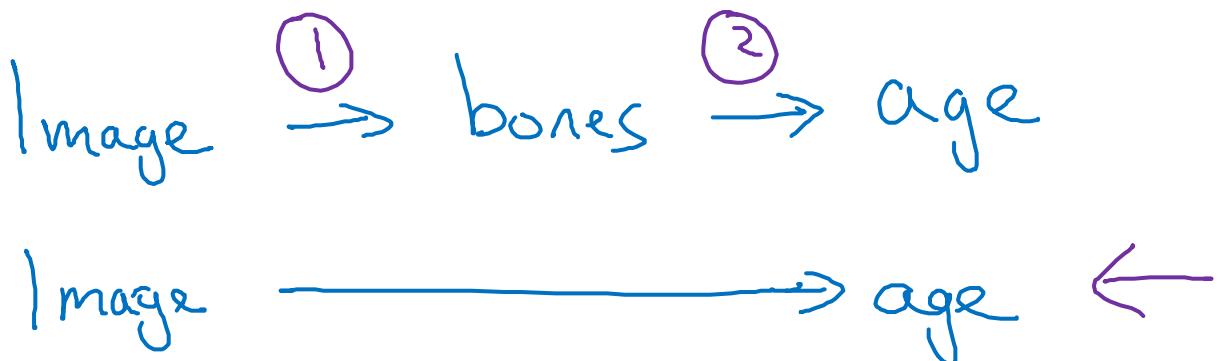


More examples

Machine translation



Estimating child's age:





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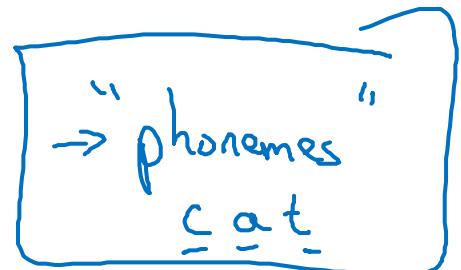
End-to-end deep
learning

Whether to use
end-to-end learning

Pros and cons of end-to-end deep learning

Pros:

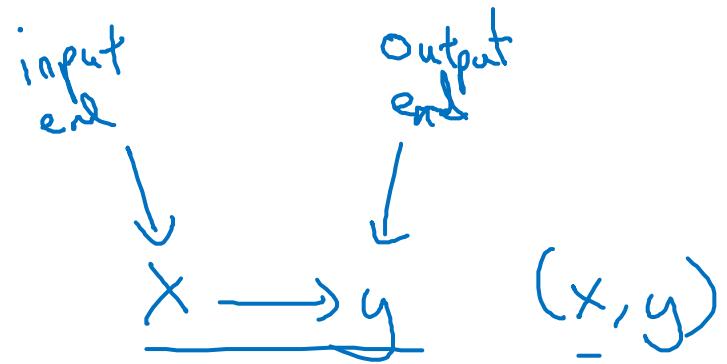
- Let the data speak $x \rightarrow y$
- Less hand-designing of components needed



Cons:

- May need large amount of data
- Excludes potentially useful hand-designed components

$$x \dashrightarrow \dashrightarrow \dashrightarrow y$$



Data
.....

Hand-design.

Applying end-to-end deep learning

Key question: Do you have sufficient data to learn a function of the complexity needed to map x to y ?

