

# CS620c Structured Programming

## Lesson 8

Joe Duffin

Email: [Joseph.Duffin@nuim.ie](mailto:Joseph.Duffin@nuim.ie)

# Selection Statements

- All but the most trivial computer programs need to make decisions.
- They test a condition and operate differently based on the outcome of the test.
- Yesterday we saw:
  - if condition
  - if else condition

# if ..else if.. else statement

```
if(condition) {  
    statements;  
    :  
}  
else if(condition2) {  
    statements;  
    :  
}  
else {  
    statements;  
    :  
}
```

- IfElseDemo.java (found in the code examples package)
- **Difference between if and if..else if...else:** If.java IfElse.java

# Switch Statement

- Switch takes as an argument an integer (or character 'a', 'b' etc) and then checks this value against each of the cases.

```
int x=3;
switch(x)
{
    case 1 : System.out.println("Monday"); break;
    case 2 : System.out.println("Tuesday"); break;
    case 3 : System.out.println("Wednesday"); break;
    case 4 : System.out.println("Thursday"); break;
    case 5 : System.out.println("Friday"); break;
    case 6 : System.out.println("Saturday"); break;
    case 7 : System.out.println("Sunday"); break;
    default : System.out.println("Not a day"); break;
}
```

Run time display: Wednesday

# Ternary Operator

- The ternary operator, ?, takes three arguments:
  - a condition, a true value and a false value.
  - It tests the condition and then returns one of two values to the variable based on the result of the condition .

```
y = (boolean_expression) ? true_value : false_value;
```

```
int x=-10;
```

```
int y=0;
```

```
y = (x>0) ? 1 : -1;
```

```
System.out.println(y);
```

```
Run time display: -1
```

# Relational Operators

| ■ Operator | Result                   |
|------------|--------------------------|
| ==         | equal to                 |
| !=         | not equal to             |
| >          | greater than             |
| <          | less than                |
| >=         | greater than or equal to |
| <=         | less than or equal to    |

# Boolean Operators

| ■ Operator                               | Result            |
|--|-------------------|
| &  | Logical AND       |
|  | Logical OR        |
| ^  | Logical XOR       |
| We will look at the following next week: |                   |
|  | Short-circuit OR  |
| &&                                       | Short-circuit AND |
| !  | Logical NOT       |

# Boolean Operators

## OperatorDescription

|   |             |
|---|-------------|
| & | Logical AND |
|   | Logical OR  |
| ^ | Logical XOR |

AND

| A     | B     | A & B |
|-------|-------|-------|
| True  | True  | True  |
| True  | False | False |
| False | True  | False |
| False | False | False |

OR

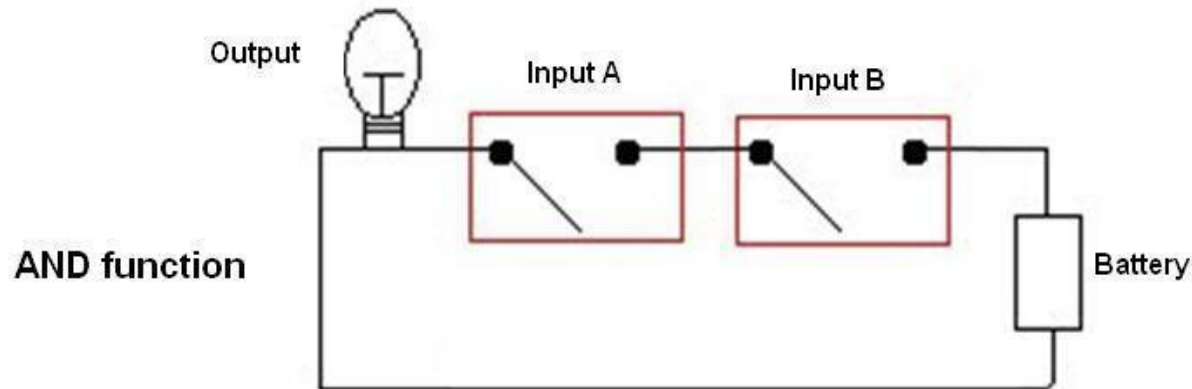
| A     | B     | A   B |
|-------|-------|-------|
| True  | True  | True  |
| True  | False | True  |
| False | True  | True  |
| False | False | False |

Exclusive XOR

| A     | B     | A ^ B |
|-------|-------|-------|
| True  | True  | False |
| True  | False | True  |
| False | True  | True  |
| False | False | False |

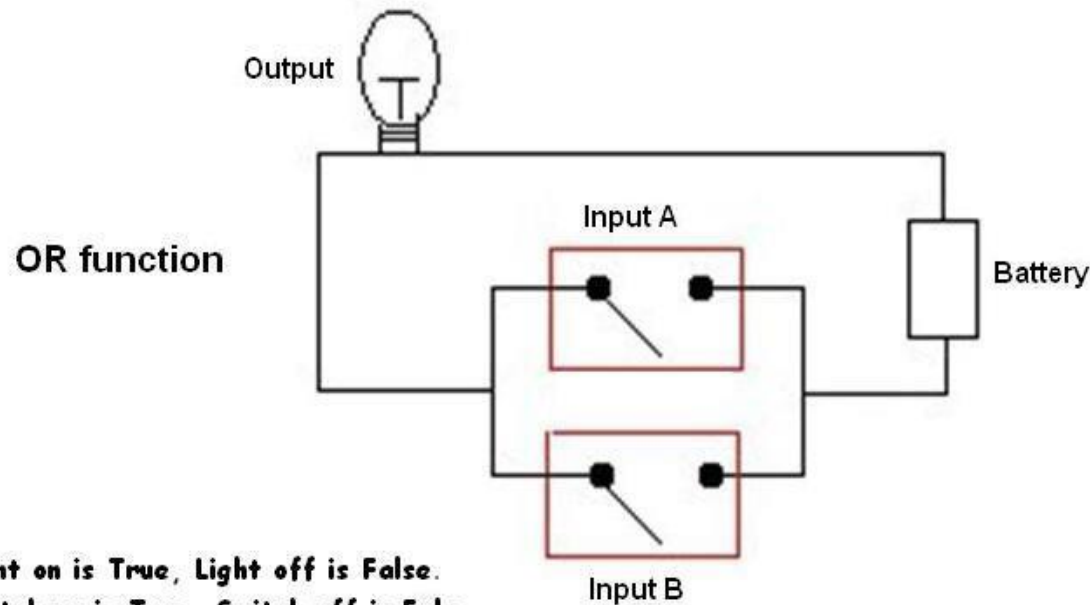


# Electronic Circuits for the Logical AND and the Logical OR functions.



AND (Truth Table)

| Input | Input | Output |
|-------|-------|--------|
| A     | B     | A & B  |
| True  | True  | True   |
| True  | False | False  |
| False | True  | False  |
| False | False | False  |



OR (Truth Table)

| Input | Input | Output |
|-------|-------|--------|
| A     | B     | A   B  |
| True  | True  | True   |
| True  | False | True   |
| False | True  | True   |
| False | False | False  |

Light on is True, Light off is False.  
Switch on is True, Switch off is False.

# Boolean Operators

■ **Let num1 = 5, num2=7, num3 =5**

If (num1 == 5 & num2==5) // True or false?

If (num1 == 5 & num3==5)

If (num1 == 5 | num2==5)

If (num1 == 5 | num3==5)

If (num1 == 5 ^ num2==5)

If (num1 == 5 ^ num3==5)

# Question for you..

- `int result = 1 - 2 * 3 - 4 + 5;`
- What value is result after this line executes

# Operator Precedence

|         |     |     |   |    |               |
|---------|-----|-----|---|----|---------------|
| Highest | ( ) | [ ] | . |    | left to right |
|         | ++  | --  | ! |    | right to left |
|         | *   | /   | % |    | left to right |
|         | +   | -   |   |    | left to right |
|         | >   | >=  | < | <= | left to right |
|         | ==  | !=  |   |    | left to right |
|         | &   |     |   |    | left to right |
|         | ^   |     |   |    | left to right |
|         |     |     |   |    | left to right |
|         | &&  |     |   |    | left to right |
|         |     |     |   |    | left to right |
| Lowest  | =   |     |   |    | right to left |

# Most important!

- Brackets in an expression take precedence
- Followed by increment and decrement operations
- Followed by multiplication, division and modulus
- Followed by addition and subtraction