

# CS620c Structured Programming

## Lesson 7

Joe Duffin

Email: [Joseph.Duffin@nuim.ie](mailto:Joseph.Duffin@nuim.ie)

# More on Numeric Operators

## Operator

## Result

+

Addition

-

Subtraction

\*

Multiplication

/

Division

+=

Addition assignment

-=

Subtraction assignment

\*=

Multiplication assignment

/=

Division assignment

Any questions?

%

Modulus **We'll look at this again**

++

Increment **NEW**

--

Decrement **NEW**

# Increment and Decrement

- Increment (++) adds one to the variable and stores the new value in that variable

- The following two lines achieve the same effect:

```
num = num+1;
```

```
num++;
```

- Decrement (--) subtracts one from the variable and stores the new number in that variable

- The following two lines achieve the same effect:

```
num = num-1;
```

```
num--;
```

# Modulus Revisited

- % Modulus (remainder)
- Returns the remainder after division.
- Can be used on real and whole numbers
- Remember:

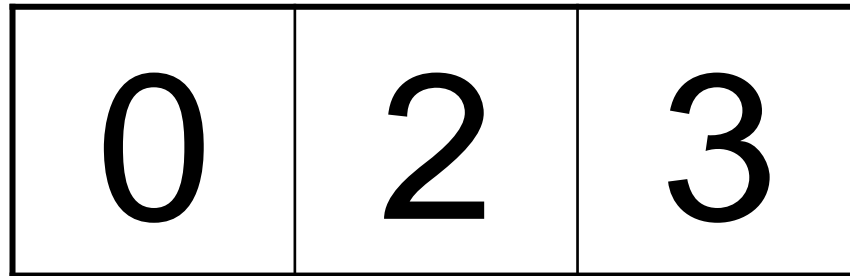
```
int quotient = 7 / 3; // yields 2
```

```
int remainder = 7 % 3; // yields 1
```

- You can use modulus to check whether one number is divisible by another: if  $x \% y$  is zero, then  $x$  is divisible by  $y$ .
- Also, you can use the modulus operator to extract the rightmost digit or digits from a number. For example,  $x \% 10$  yields the rightmost digit of  $x$ .

# Breaking up a number

- Let's revisit the notion of breaking up a number using modulus and division..
- Think about an odometer in a car.. (an odometer measures the distance travelled)



- $23 = 2 \cdot 10 + 3$
- There are two lots of 10 in 20
- There are no lots of 10 in 3
- If I divide  $23/10$  I get two with a remainder of 3

# Breaking up a number (2)

- What is the number 47 composed of?
  - $4 * 10 + 7 * 1$
- What is the number 123 composed of?
  - $1 * 100 + 2 * 10 + 3 * 1 =$
  - $1 * (10 * 10) + 2 * (10) + 3 * 1$
  - Thus there are 12 lots of ten in 123 and the remainder is 3
- What is the number 1234 composed of?
  - $1 * 1000 + 2 * 100 + 3 * 10 + 4$
  - $1 * (10 * 10 * 10) + 2 * (10 * 10) + 3 * (10) + 4$
  - Thus there are 123 lots of ten in 1234 and the remainder is 4

# Example

- So to break up any number you need to use modulus and division and the magic number 10!
- Let's do an example
- Write an algorithm that breaks up a three-digit number into its component parts e.g. if the number is 236, the program should print the following:

The first digit is 2

The second digit is 3

The third digit is 6

---

# Problem suggestion.

- Write an algorithm and a program to break up the digits of a 5-digit number into its component parts. (use whatever variables you think that you may need).
-

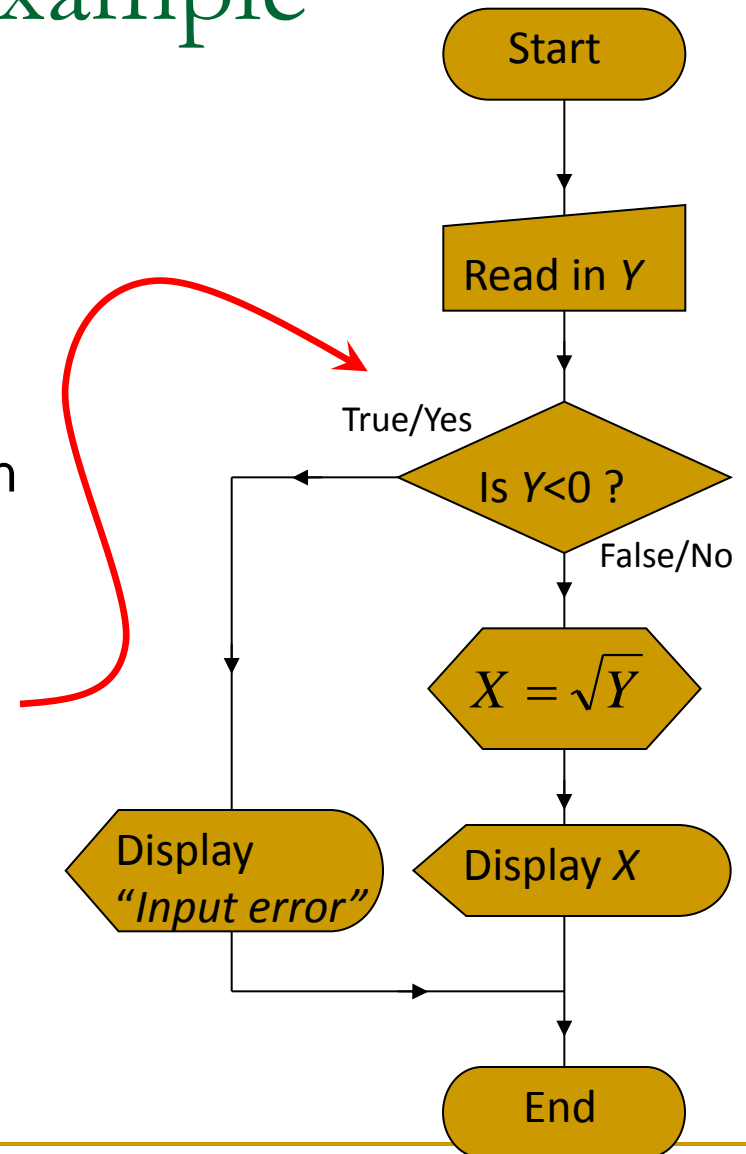


# Selection Statements

- All but the most trivial computer programs need to make decisions.
- They test a condition and operate differently based on the outcome of the test.
- This is quite common in real life...
- All programming languages have some form of an if statement that tests conditions.

# Selection Statement Example

- Sometimes we would like to choose the code to run based on some decision made during the programs execution.
- A condition is used to make a decision as to which direction the program will branch during execution.
- The flow chart shows how a condition can be used to prevent user input causing a crash when a negative value is entered.



# Types of Selection Statements

- `if ( <condition> ) { <true, statement(s)>; }`
- `if ( <condition> ) { <true, statement(s)>; } else { <false, statement(s)>; }`
- `if ( <condition1> ) { <true condition1, statement(s)>; }`  
`else if ( <condition2> ) { < true condition2 and not condition 1, statement(s)>; }`  
`else { < not condition2 and not condition 1, statement(s)> }`
- `switch( <integer variable> )`  
`{`  
    `case <num1> : <case num1, statements>; break;`  
    `case <num2> : <case num2, statements>; break;`  
    `default: <non of the cases, statements>;`  
`}`
- `num = ( <condition> ) ? value_if_true : value_if_false;`

# Simple if statement

```
if (condition) {  
    statement;  
    :  
}
```

- If the condition is true everything between the opening and closing curly braces is executed

# if else Statement

```
if (condition) {  
    statement1;  
    :  
}  
else {  
    statement2;  
    :  
}
```

- If the condition is true everything between the opening and closing curly braces is executed
- If the condition is false everything in the else block is executed (between the opening and closing curly braces after the word else)