



Jeremiah Bonham

Developer, Designer, Digital Devotee

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Profile

Experience in graphic design and layout and a deep love for technology eventually led me to a desire to build software with a focus on mobile. I enjoy problem solving and getting to the bottom of issues. Always learning and enjoying staying up with trends in coding and technology.

Experience

WEB DESIGN, BOOMBAH INC, YORKVILLE, IL – 2013-PRESENT

Basic website maintenance. Creation of product pages, landing pages, and marketing materials. Helped overhaul and launch new site while maintaining existing site. Helped create online builders to allow customers to create the shirt design that they wanted.

LEAD DESIGNER, BOOMBAH INC, YORKVILLE, IL – 2009-2013

Responsible for creation and output of designs for various sports teams. Ran department of 12+ designers and production artists. Directly contributed to growth of Full Dye Sublimation department. Various marketing and web design tasks. Automated various tasks through the department.

Education

Full Sail University, Bachelor of Science, Mobile Development 2015 (Expected)

During my time at Full Sail, outside of general education class, I developed a number of native iOS and Android applications with varying functions. These ranged from games to productivity apps. This includes building from start to finish, the planning, and development of assets. Applications created utilized iOS and Android frameworks, as well as third party frameworks, such as Parse.

Skills

Object Orient Programming: Objective C, Swift, Xcode, Java Design: Android Studio, Adobe Illustrator, Adobe Photoshop, and more. Published game on iOS app store. Experience with Git and source control. HTML, CSS, and Javascript. Core Data experience. If I have not used the software or language, I can learn it.

References

Available upon request.