**WEEK 2: FIGMA TOOL**

**Design Tools**

These are applications used in creating designs.

Mentioned below are some of the amazing design tools available to us.

[Sketch](https://www.sketch.com/)

[Adobe XD](https://www.adobe.com/in/products/xd.html)

[Framer](https://www.framer.com/)

[InVision Studio](https://www.invisionapp.com/)

[Figma](https://www.figma.com/)

## Figma

Figma is called **the collaborative interface design tool**. And it stands out for its collaboration feature. It gives users the ability to share a design file with multiple team members and get instant feedback from each other via comments. These days most of the other design tools have also implemented the **collaboration** feature but Figma is the one that first brought this to the table.

Figma also provides a lot of useful resources, plugins, and techniques that make your workflow smoother.

**Importance**

### Styles

### Components

### Performance

## The Editor

Most of the modern design tools, especially the UI design tools look almost the same. This is so that the user doesn't feel overwhelmed while working on different tools or while migrating from one tool to another. The editor is where you end up once you create a new file.

## Toolbar

The first section we'll talk about is the toolbar. It has tons of options. Let's go through those options one by one. Starting from the left:

1. The hamburger menu
2. The select tool
3. The frame tool
4. The shape tools
5. The pen tool
6. The type tool
7. **The hand tool**
8. **The comment tool**

# Basic Tools

**Frame**

The frame tool is what allows you to create frames on the canvas. You can nest frames inside each other as well. Let's start by adding a frame.

## Shape Tools

## Alignment

## Resize

# Image

## Color Picker

## Gradients

# Position, Size, Rotation, & Corner Radius properties