#### **Artem Maevskiy**



# Introduction to Supervised Learning

Problem setup, feature types, assumptions about data

2021









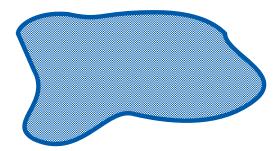




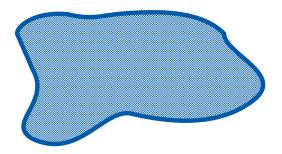


# Supervised Learning

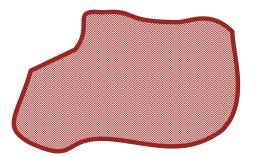
X — a set of objects

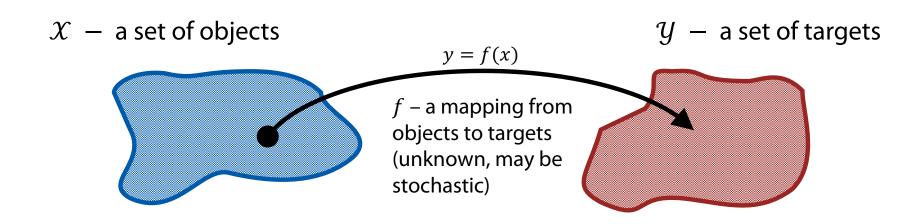


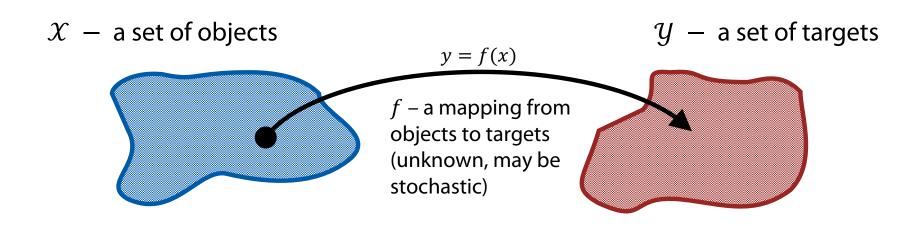
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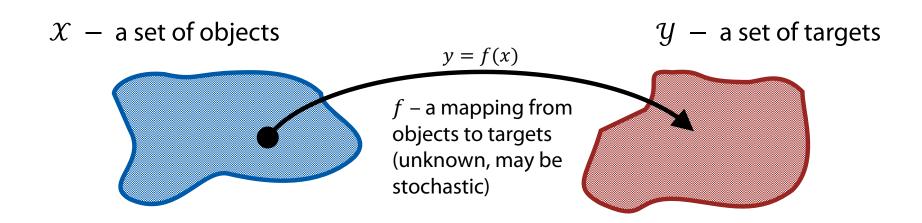
y — a set of targets







A dataset: 
$$D = \{(x_i, y_i) : i = 1, 2, ..., N\}$$
  $x_i \in \mathcal{X}, \quad y_i = f(x_i) \in \mathcal{Y}$ 



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$$x_i \in \mathcal{X}, \qquad y_i = f(x_i) \in \mathcal{Y}$$

Goal: approximate f given D

i.e. learn to recover targets from objects

Iris flower species classification

#### **Objects**

Individual flowers, described by the length and width of their sepals and petals

#### **Targets**

Species to which this particular flower belongs

#### **Mapping**

Different shapes of sepals and petals correspond to different species

(non-deterministic)







images source: wikipedia.org

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Spam filtering

#### **Objects**

E-mails (sequences of characters)



#### **Targets**

"spam" / "not spam"

#### **Mapping**

Message content defines whether it's spam or not

(non-deterministic, varies from person to person)

#### CAPTCHA recognition

#### **Objects**

CAPTCHA images (vectors of pixel brightness levels)

#### **Targets**

Sequences of characters



image source: wikipedia.org

#### **Mapping**

Inverse of CAPTCHA generating algorithm

(almost deterministic, depending on the level of distortion)

Particle identification in a HEP experiment

Objects	Targets	Mapping
Particles, described by the detector responses (e.g. track parameters, calorimeter energy	Types of the particles $(e, \mu, p, \text{ etc})$	Inverse of physical processes generating the detector response
deposit, etc.)		(non-deterministic)

- ▶ Objects  $x_i$  are described by features  $x_i^j$ , i.e.:
  - It's a vector  $x_i = (x_i^1, x_i^2, \dots, x_i^d)$

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- many algorithms require that the dimensionality d of the data is same for all objects
  - In such case the objects may be organised in a design matrix:

$$X = \begin{bmatrix} x_{1}^{1} & x_{1}^{2} & \cdots & x_{1}^{d} \\ x_{1}^{2} & x_{2}^{2} & \cdots & x_{2}^{d} \\ \vdots & \vdots & \ddots & \vdots \\ x_{N}^{1} & x_{N}^{2} & \cdots & x_{N}^{d} \end{bmatrix}$$
 objects

### Example: Iris dataset

sepal length (cm)	sepal width (cm)	petal length (cm)	petal width (cm)
5.1	3.5	1.4	0.2
4.9	3.0	1.4	0.2
4.7	3.2	1.3	0.2
4.6	3.1	1.5	0.2
5.0	3.6	1.4	0.2
6.7	3.0	5.2	2.3
6.3	2.5	5.0	1.9
6.5	3.0	5.2	2.0
6.2	3.4	5.4	2.3
5.9	3.0	5.1	1.8

In this example, all featuers are real numbers

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### Feature types

- Individual features  $x_i^j$  may be of various nature
- Common cases:
  - Numeric features, e.g.:
    - Sepal length
    - Height of a building
    - Particle transverse momentum
    - Number of hits associated with the particle track

#### Feature types

- Individual features  $x_i^j$  may be of various nature
- Common cases:
  - Categorical

**nominal** (no order implied), e.g.:

Color
City of birth
Particle type

**ordinal** (values can be compared, though pairwise differences are not defined), e.g.:

Level of education
Particle passing loose, medium or tight selection criteria
Age category (child, teen, adult, etc.)

### Feature types

- Individual features  $x_i^j$  may be of various nature
- Common cases:
  - Binary, e.g.:
    - True / False
  - Can be treated as numeric (0/1 or -1/+1)

### One-hot encoding

► How does one convert categorical feature to numeric?

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  - Assigning each category a number (e.g. "red" = 1, "green" = 2, etc.) may have negative effect on the learning algorithm

### One-hot encoding

- How does one convert categorical feature to numeric?
  - Assigning each category a number (e.g. "red" = 1, "green" = 2, etc.) may have negative effect on the learning algorithm
- One-hot encoding simple trick to convert categorical feature to numeric:

color		is_blue	is_red	is_green
"red"		0	1	0
"red"		0	1	0
"blue"	$\longrightarrow$	1	0	0
"green"		0	0	1
"blue"		1	0	0

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#### A trick for ordinal features

One-hot encoding may be used, though it looses the information about the relations between the categories

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- One-hot encoding may be used, though it losses the information about the relations between the categories
- Similar trick:

Academic degree		is_bachelor	is_master	is_PhD
"none"		0	0	0
"bachelor"		1	0	0
"master"	$\longrightarrow$	1	1	0
"PhD"		1	1	1
"master"		1	1	0

# Learning Algorithms

### Machine Learning Algorithm

#### Algorithm A:

given a dataset 
$$D = \{(x_i, y_i) : i = 1, 2, ..., N\}$$
 
$$x_i \in \mathcal{X}, \ y_i = f(x_i) \in \mathcal{Y}$$

returns an approximation  $\hat{f} = \mathcal{A}(D)$  to the true dependence f.

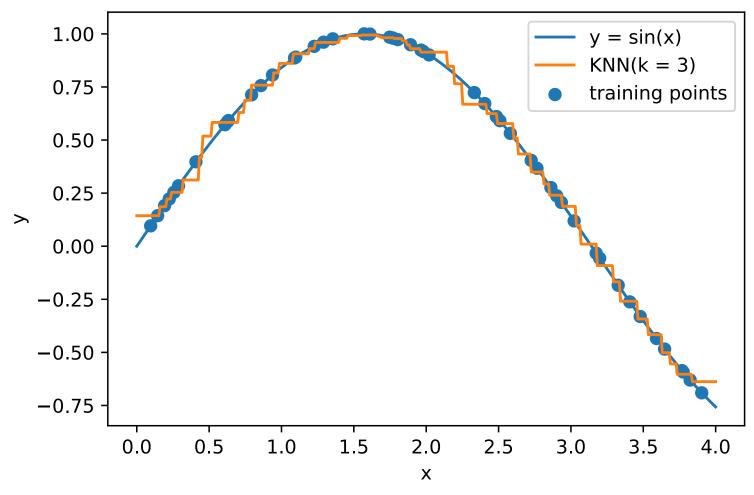
### Example: k nearest neighbors (kNN)

- Idea: close objects should have similar targets
- Why don't we look up k closest (by some metric of the feature space) objects in the dataset and average their targets:

$$\hat{f}(x) = \frac{1}{k} \sum_{i: x_i \in D_x^k} y_i$$

 $D_x^k$  – set of k objects from D closest to x

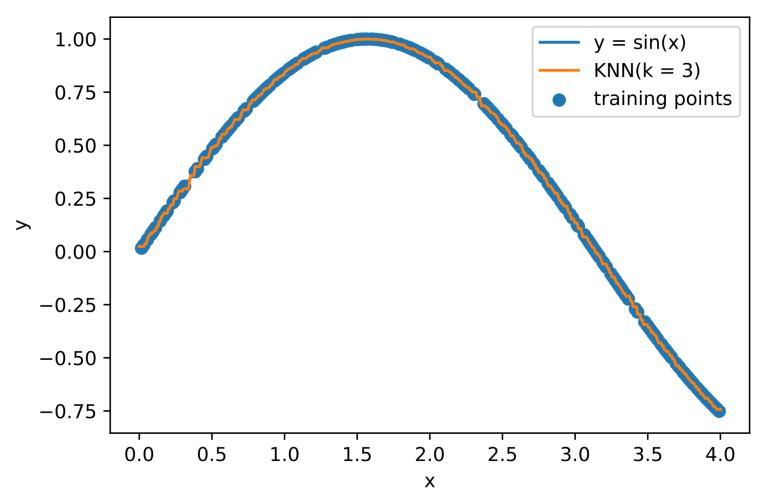
### Example: k nearest neighbors



# training points: 50

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### Example: k nearest neighbors

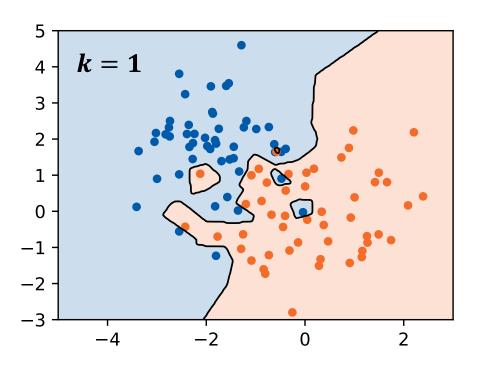


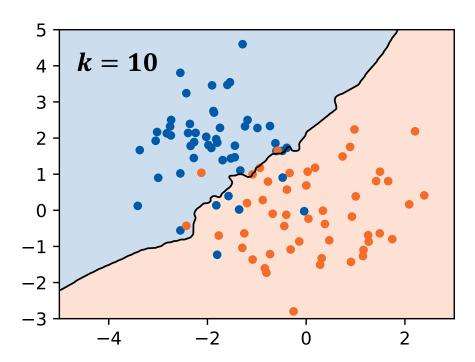
# training points: 250

More data = better approximation

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### Example: k nearest neighbors





$$\hat{f}(x) = \underset{C}{\operatorname{argmax}} \sum_{i: x_i \in D_x^k} \mathbb{I}[y_i = C]$$

**Classification example** 

 $D_x^k$  – set of k objects from D closest to x

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- Many algorithms work by solving an optimization task
- We can measure the quality of a prediction for a single object  $x_i$  with a **loss function**  $\mathcal{L} = \mathcal{L}(y_i, \hat{f}(x_i))$

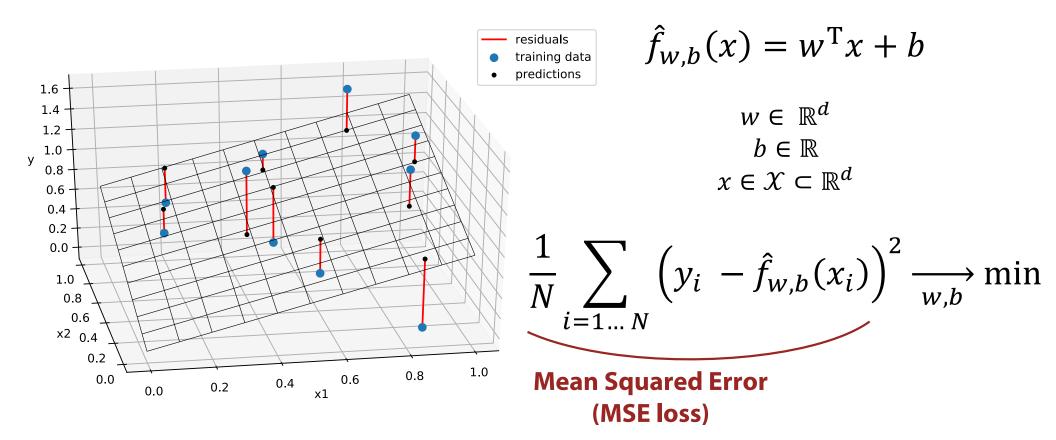
E.g. squared error:  $\mathcal{L} = \left(y_i - \hat{f}(x_i)\right)^2$ 

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- Many algorithms work by solving an optimization task
- We can measure the quality of a prediction for a single object  $x_i$  with a loss function  $\mathcal{L} = \mathcal{L}(y_i, \hat{f}(x_i))$
- Then, learning (or training) can be formulated as a loss minimization problem:

$$\hat{f} = \underset{f}{\operatorname{argmin}} \mathbb{E}_{(x, y) \in D} \mathcal{L}(y, \tilde{f}(x))$$

**E.g.** squared error:  $\mathcal{L} = \left(y_i - \hat{f}(x_i)\right)^2$ 

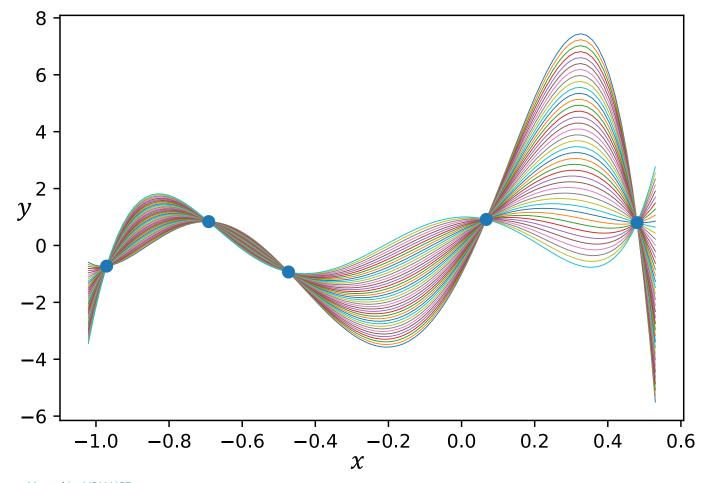
### **Example: linear regression**



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# Assumptions about data

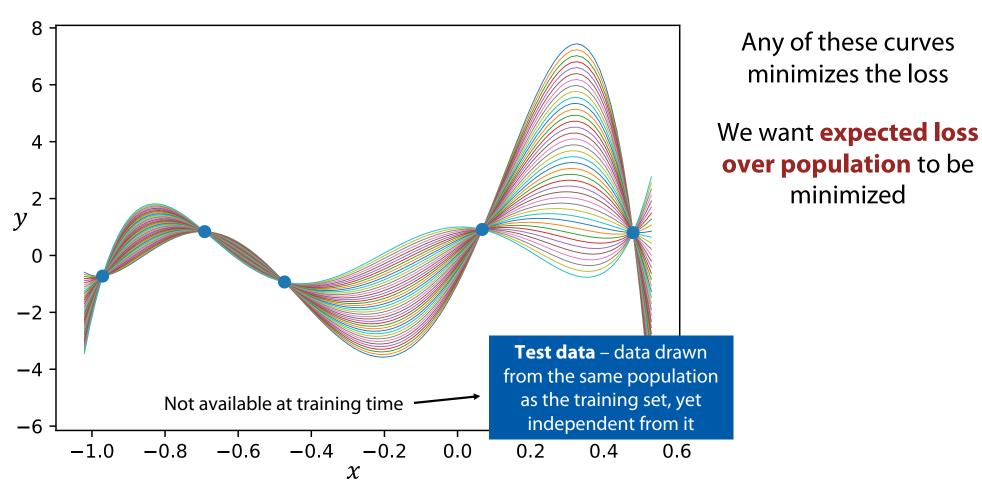
# No assumptions = Infinitely many solutions



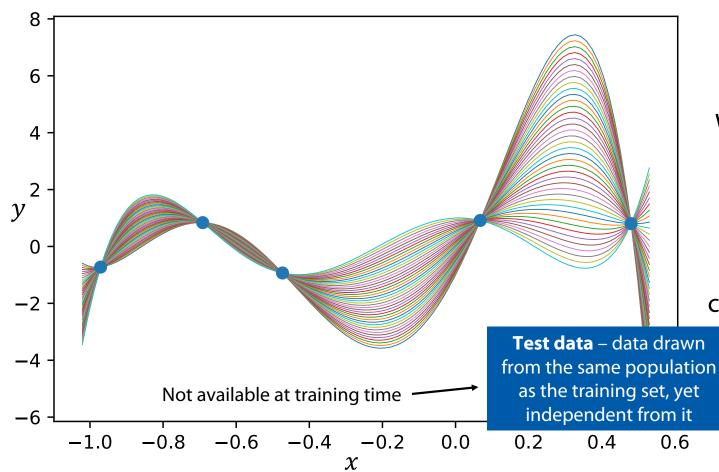
Any of these curves minimizes the loss

We want **expected loss over population** to be
minimized

#### No assumptions = Infinitely many solutions



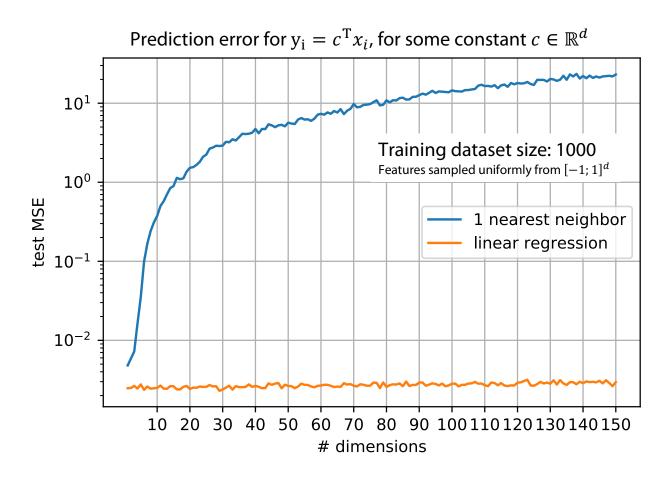
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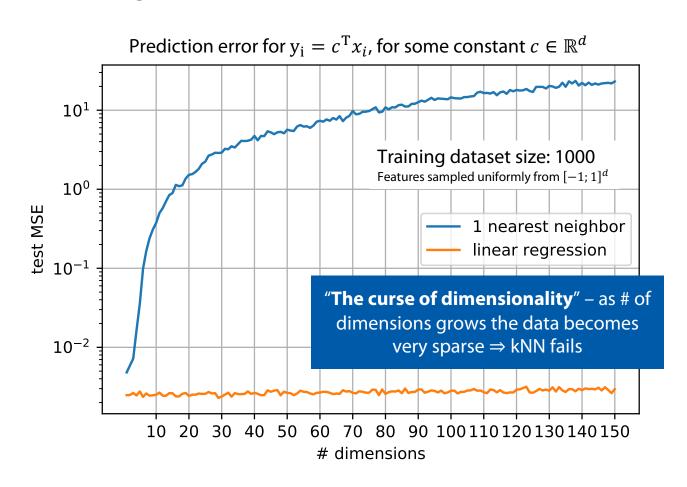


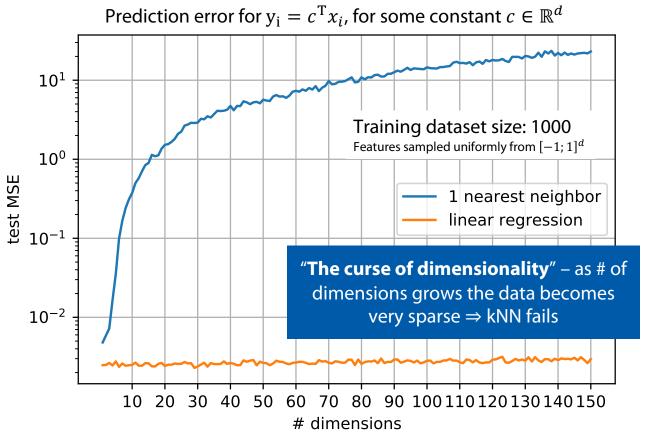
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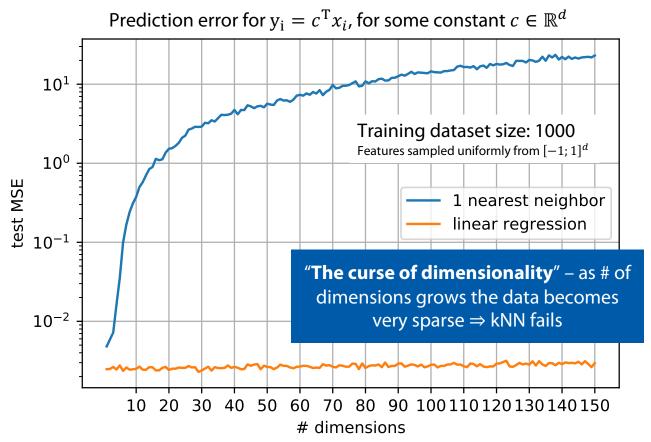
Need to assume some structure of the data, common to training and testing data





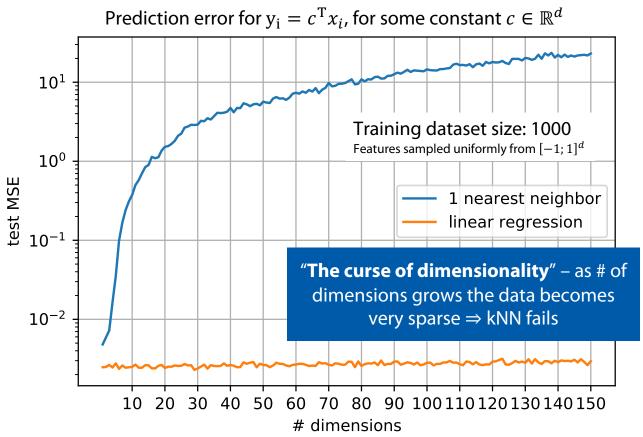


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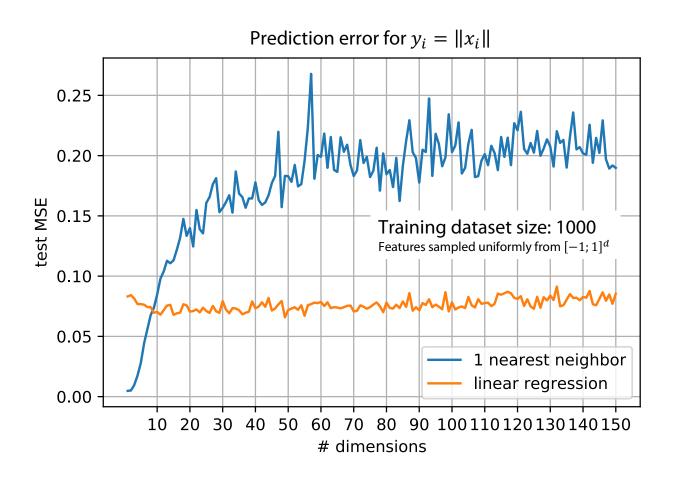
Assumption for Linear Regression: "targets are linear in features"

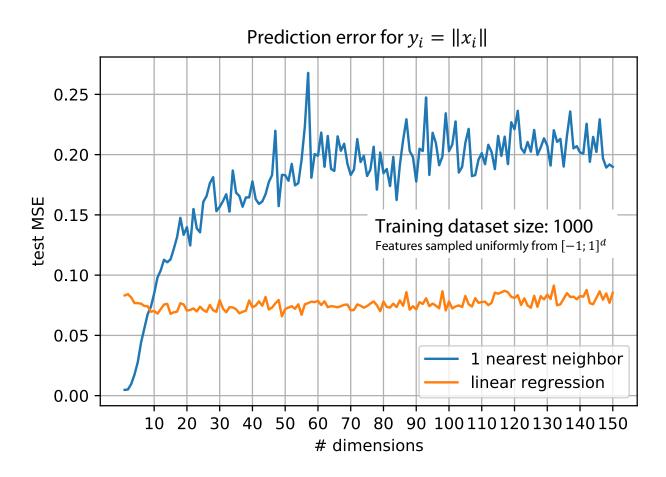


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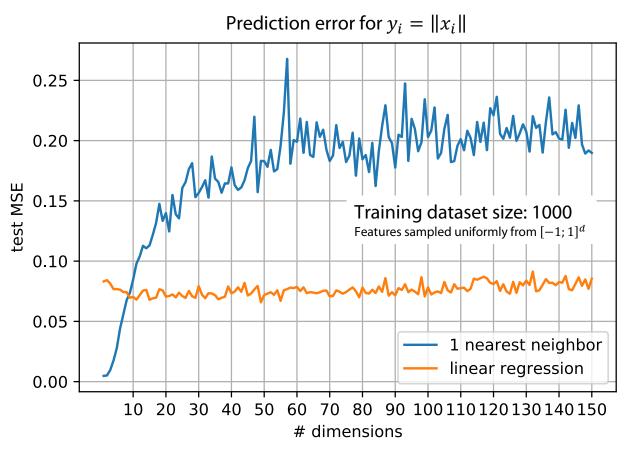
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For this example, both assumptions are correct, but one is **stronger** than the other





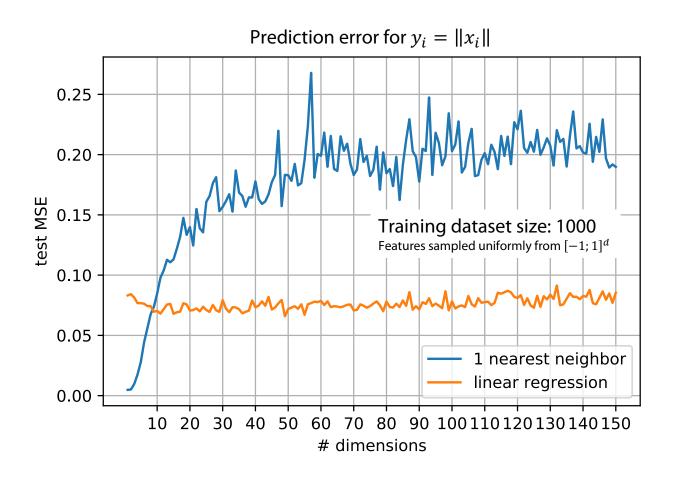
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Imposing assumptions about the data restricts the space of possible solutions

$$\hat{f} = \underset{(x,y) \in D}{\operatorname{argmin}} \mathbb{E} \mathcal{L}(y, f(x))$$



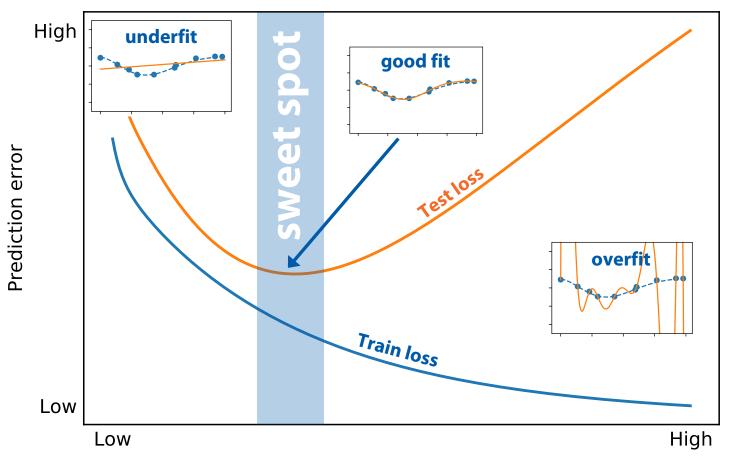
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Imposing assumptions about the data restricts the space of possible solutions

This restriction allows to **overcome** the curse of dimensionality

(Though, wrong assumptions lead to wrong solutions)

#### How to check whether a model is good?



Check the loss on the **test data** – i.e. data that the learning algorithm "hasn't seen"

The goal is to find the right level of limitations – not too strict, not too loose

Model Complexity (~ size of the solution space)

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► Food for thought: how can Linear Regression model be used to fit a n-th degree polynomial?

# Thank you!



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