Artem Maevskiy



Neural Networks

Introduction, multilayer perceptron, optimization techniques

2021











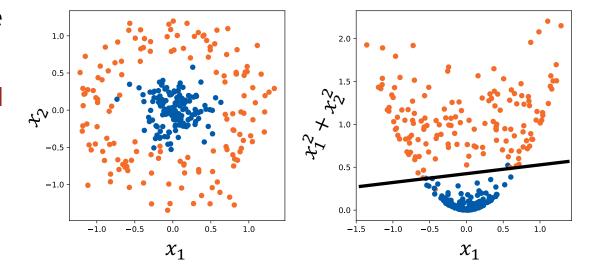




From linear model to a neural network

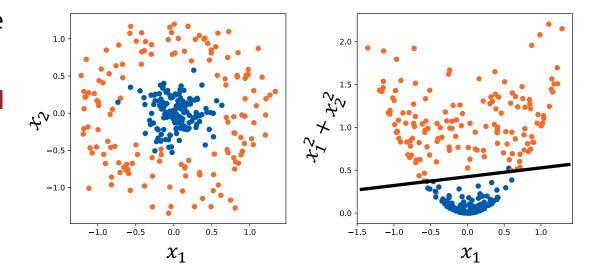
Linear models + feature expansion recap

- Recall how, for linear models, we introduced new features to make the model more powerful
- Finding good features (aka feature engineering) is a highly non-trivial task



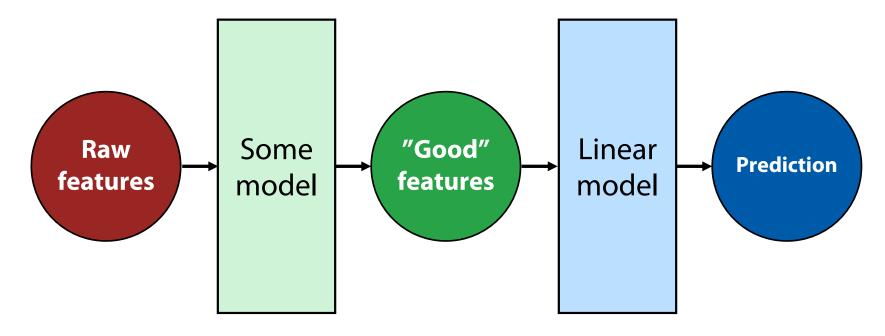
Linear models + feature expansion recap

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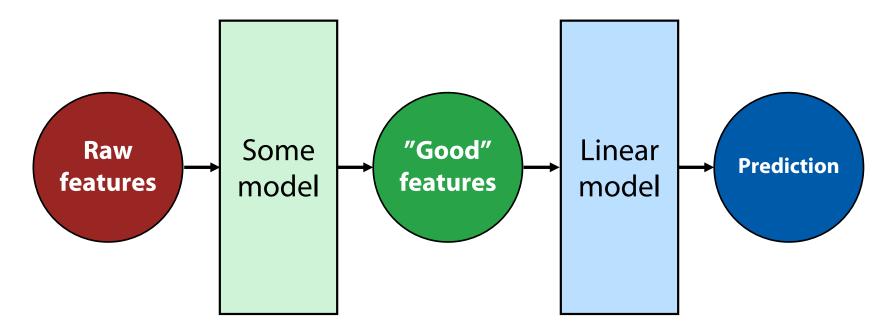
Can we automate feature engineering? ©

Idea: add another model



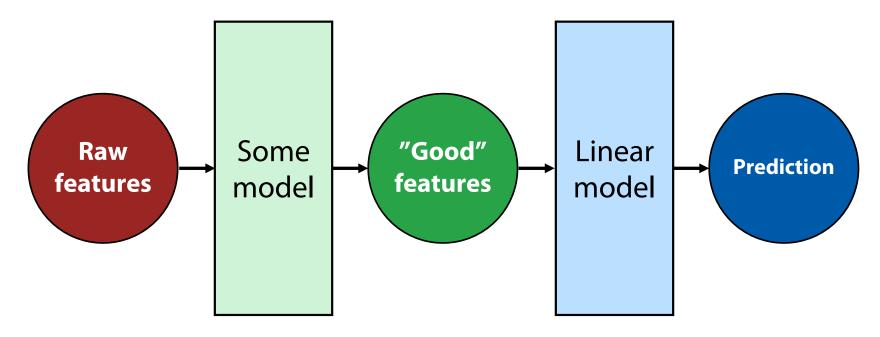
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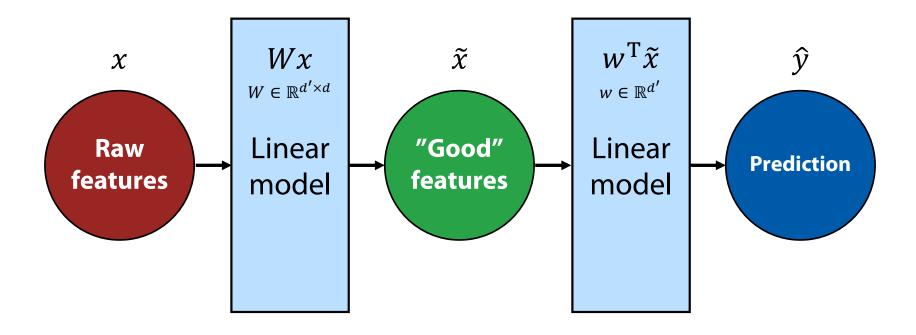
- Add another model
- Train everything simultaneously
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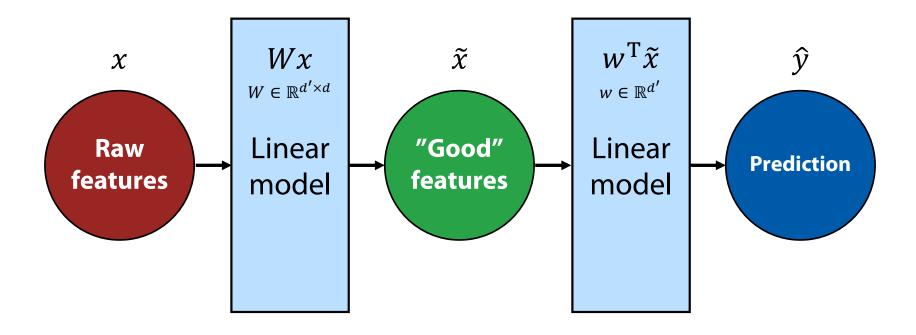


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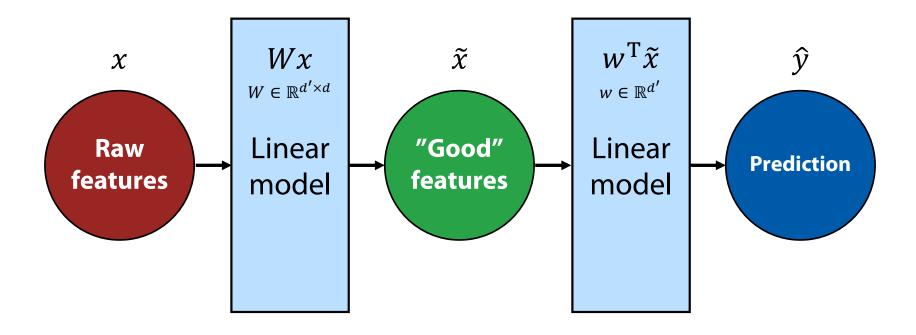
Note: stacking models like this likely makes the problem non-convex ⇒ no convergence guarantees



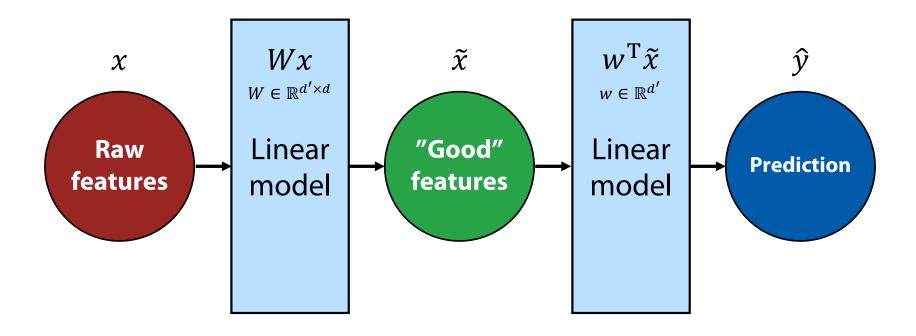
$$\hat{y} = w^{\mathrm{T}} \tilde{x}$$



$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} (W x)$$



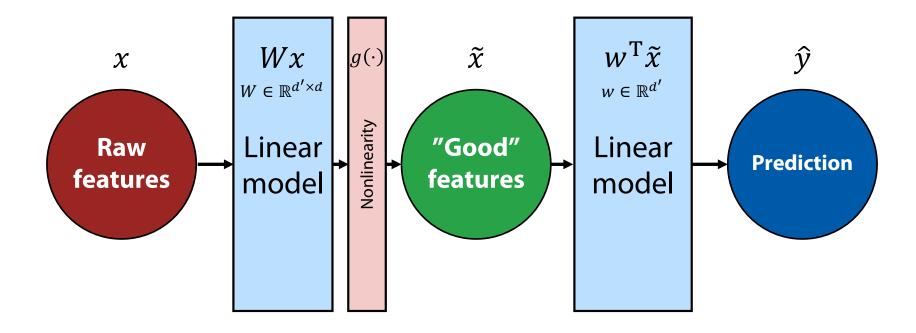
$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} (W x) = (w^{\mathrm{T}} W) x$$



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- turns everything into just a single linear model

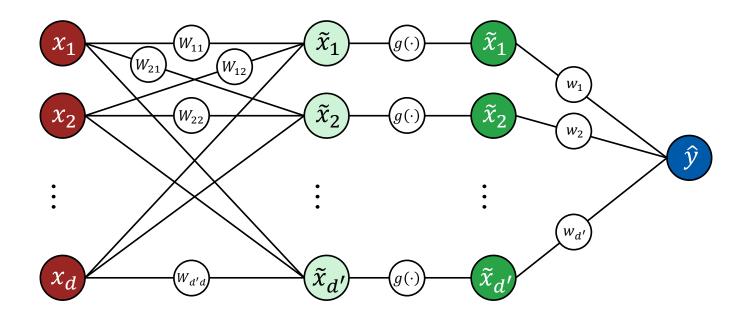
Fix: just introduce a nonlinearity



$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(Wx)$$

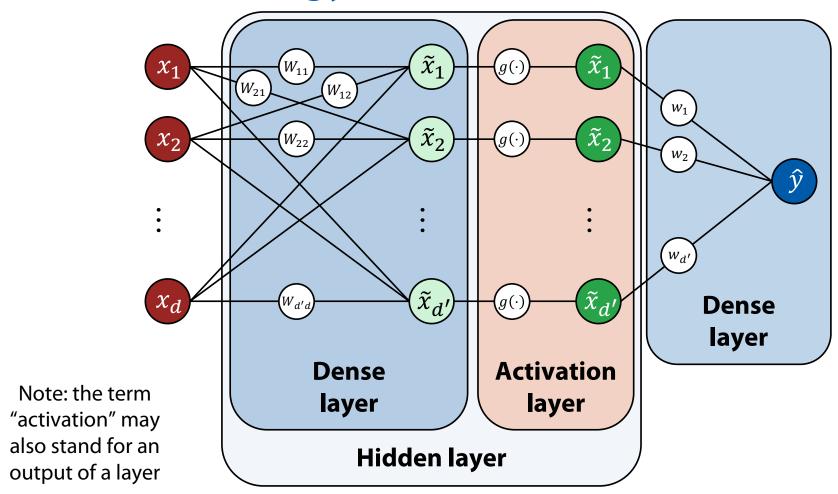
 $g(\cdot)$ – some **nonlinear** scalar function (applied elementwise)

In greater detail

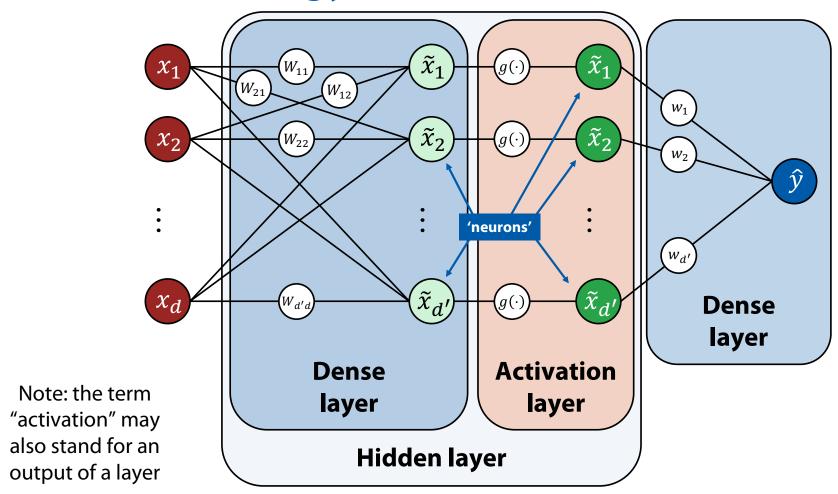


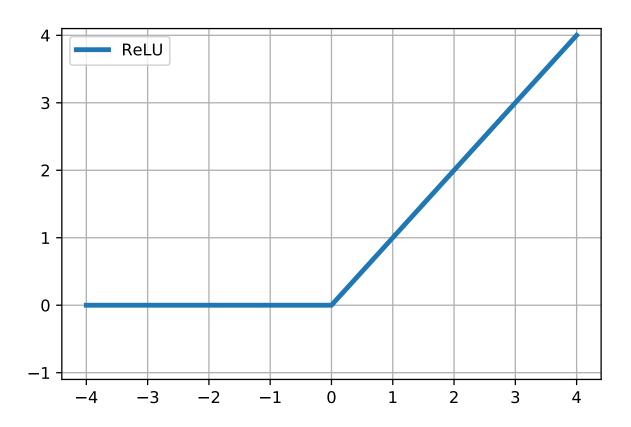
$$\hat{y} = w^{\mathrm{T}} \tilde{x} = w^{\mathrm{T}} g(Wx) = \sum_{j} \left[w_{j} g\left(\sum_{i} W_{ji} x_{i}\right) \right]$$

Some terminology

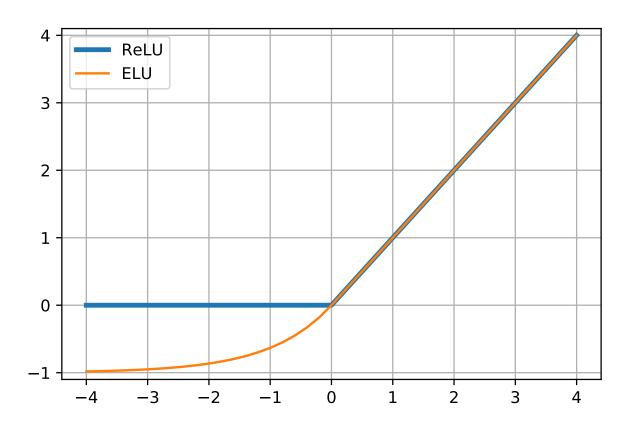


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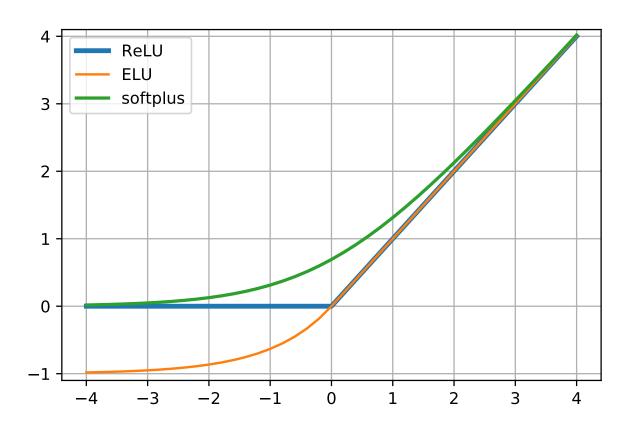


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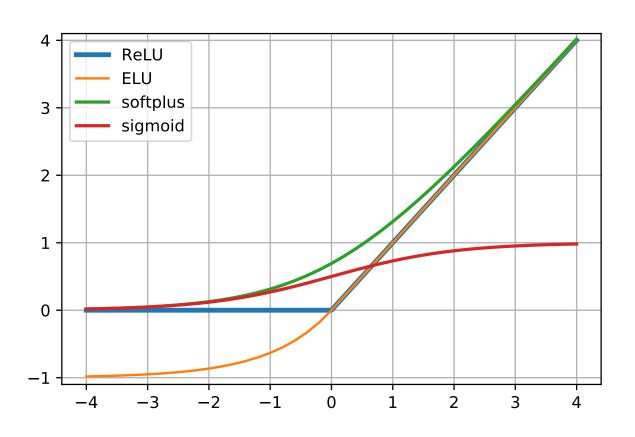
$$ELU(x) = \begin{cases} x & x \ge 0 \\ e^x - 1 & x < 0 \end{cases}$$



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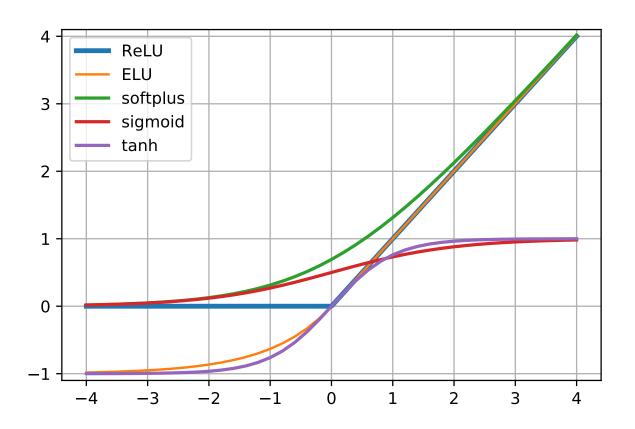


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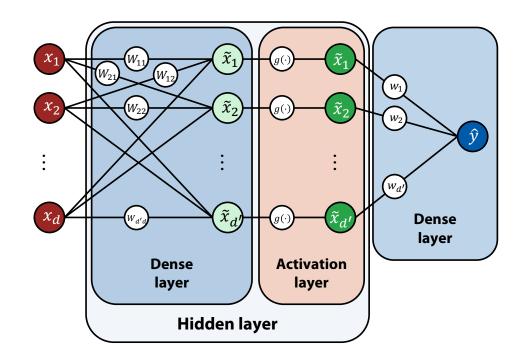
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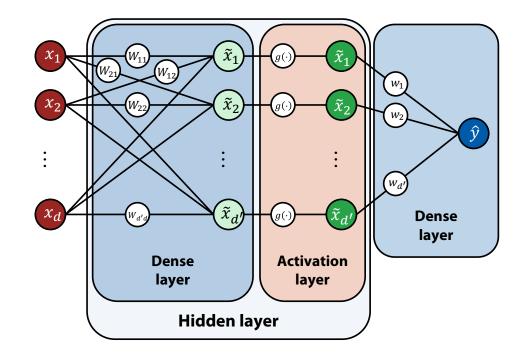
$$sigmoid(x) = \frac{1}{1 + e^{-x}}$$

$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$

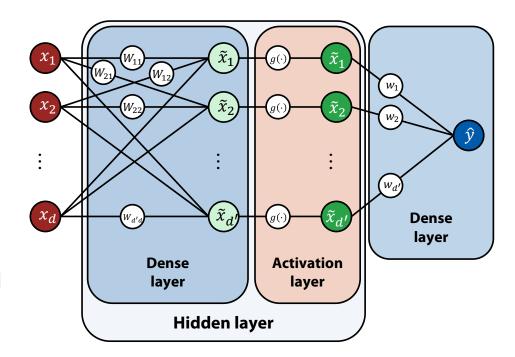
Just a single hidden layer with a nonlinearity makes this model a universal approximator



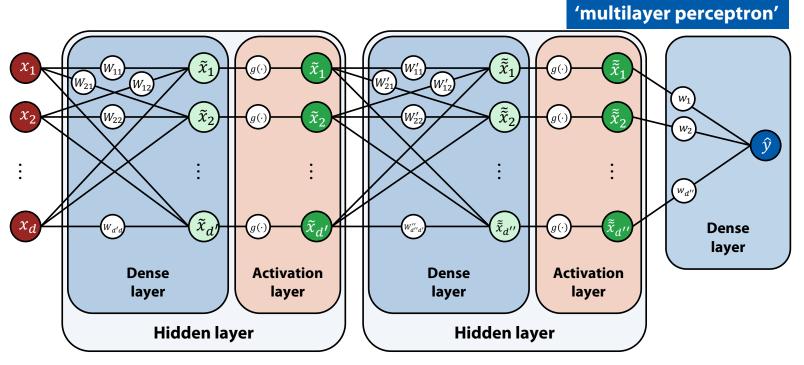
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 - any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')



- Just a single hidden layer with a nonlinearity makes this model a universal approximator
 - any function can be approximated arbitrarily close given wide enough hidden layer (large enough d')
 - Note: in practice we might not be able to find this approximation
 - e.g. due to heavily non-convex loss function, infeasibly large d', overfitting



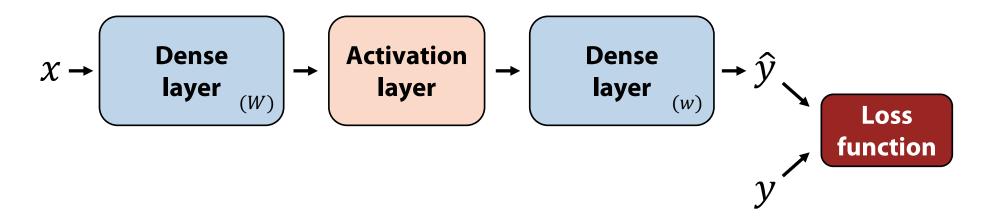
Deeper nets



In practice, stacking more hidden layers often reduces the number of neurons required to represent a given function

Backpropagation

Loss function



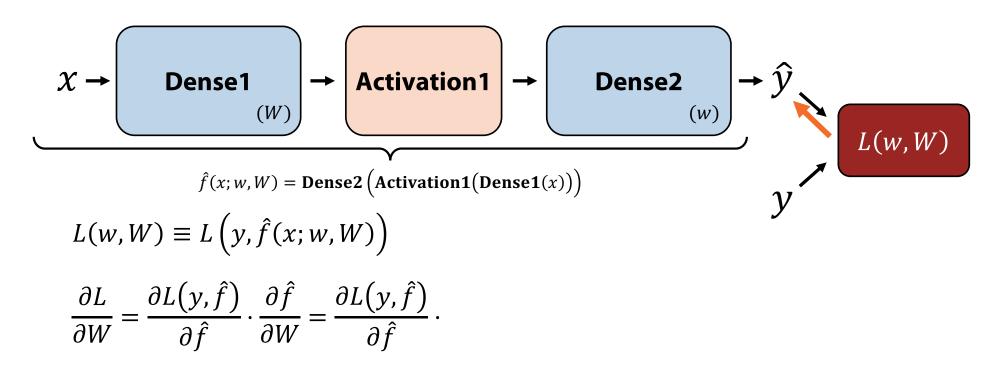
► E.g. mean squared error:

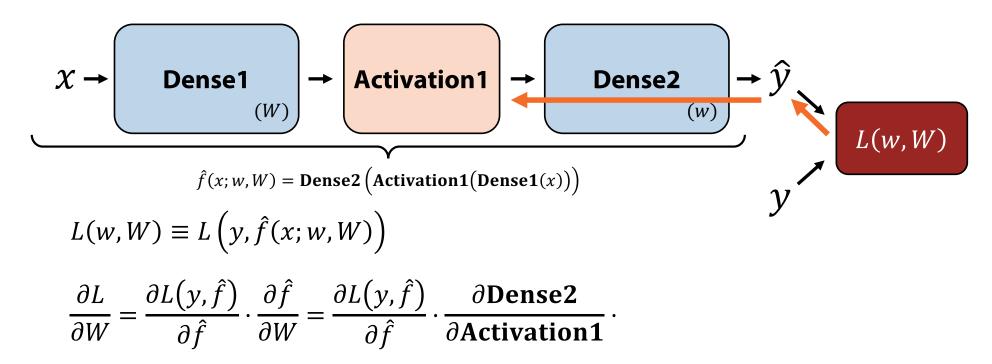
$$L = \frac{1}{N} \sum_{i=1...N} \left(y_i - w^{\mathrm{T}} g(W x_i) \right)^2$$

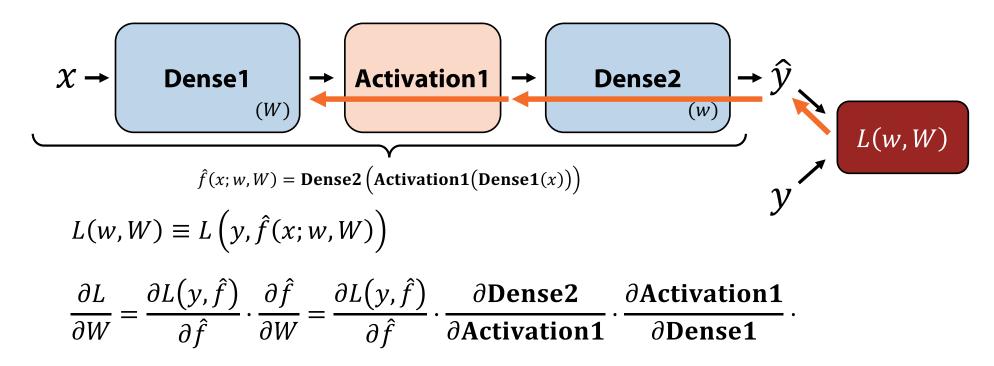
Dense1
$$f(x; w, W) = Dense2 (Activation1(Dense1(x)))$$

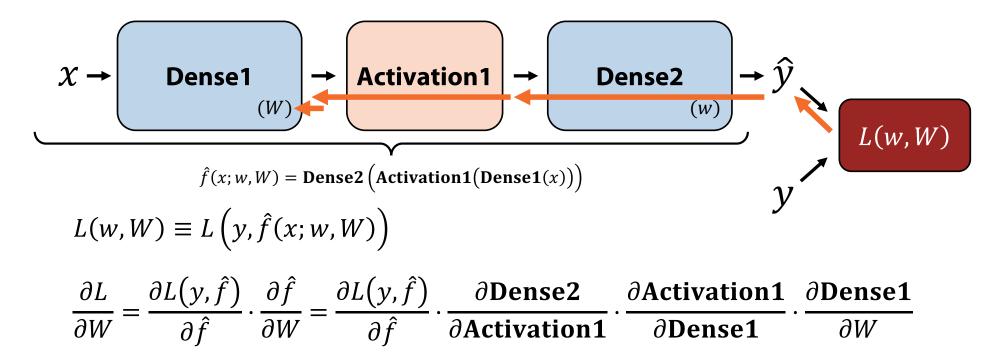
$$L(w, W) \equiv L(y, \hat{f}(x; w, W))$$

$$\frac{\partial L}{\partial W} = \frac{\partial L(y, \hat{f})}{\partial \hat{f}} \cdot \frac{\partial \hat{f}}{\partial W} =$$

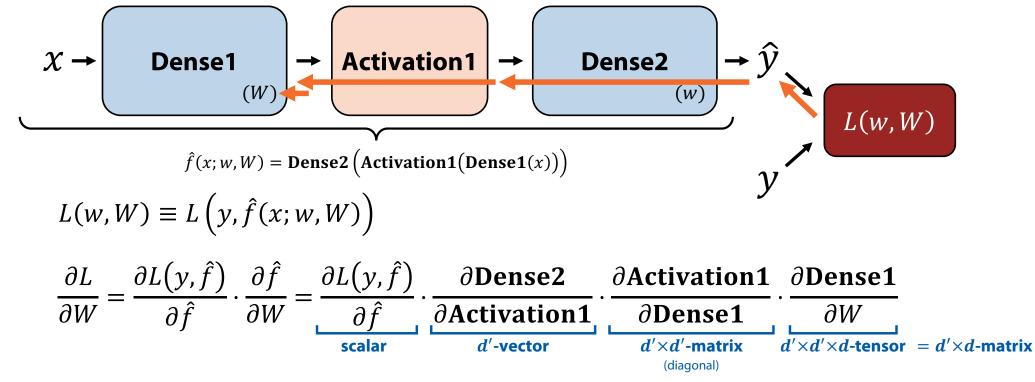








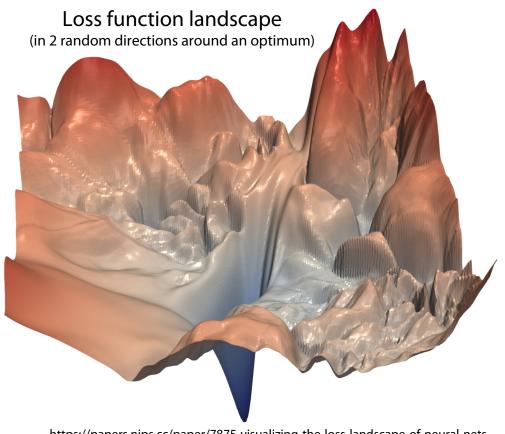
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 - The actual algorithm states how to do it efficiently



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Optimization techniques

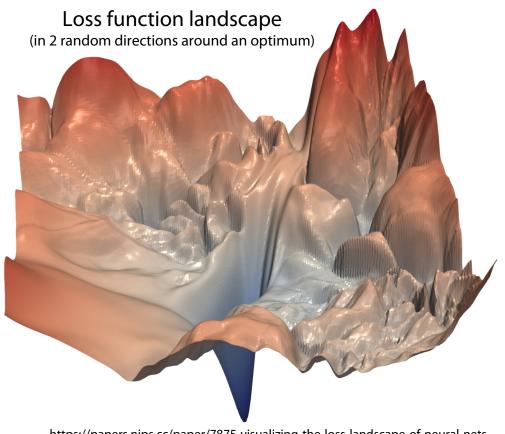
How to optimize such functions?



https://papers.nips.cc/paper/7875-visualizing-the-loss-landscape-of-neural-nets

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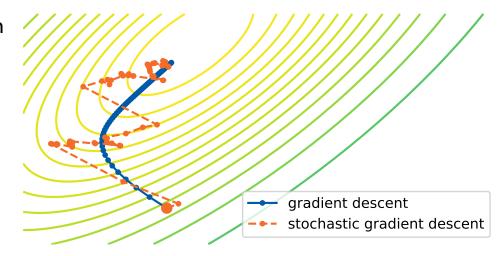
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- No convergence guarantees for the stochastic gradient descent
- ► There's a number of modifications to improve training

► SGD:

- At each step k pick $l_k \in \{1, ..., N\}$ at random, then update:

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$$- \theta^{(k)} \leftarrow \theta^{(k-1)} - \eta \nabla_{\theta} \mathcal{L}\left(y_{l_k}, \widehat{f_{\theta}}(x_{l_k})\right) \bigg|_{\theta = \theta^{(k-1)}}$$



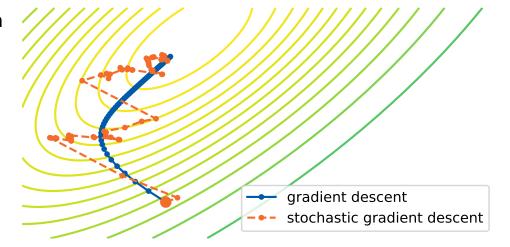
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► Mini-batch SGD:

 Shuffle the training set, then iterate through it in chunks (batches) of fixed size

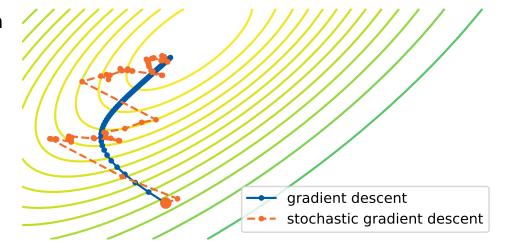


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Mini-batch SGD:

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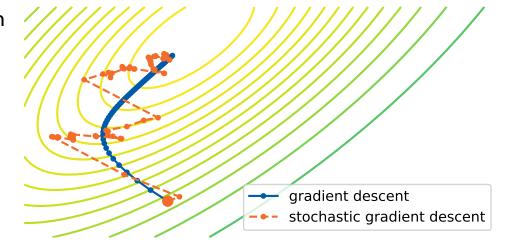
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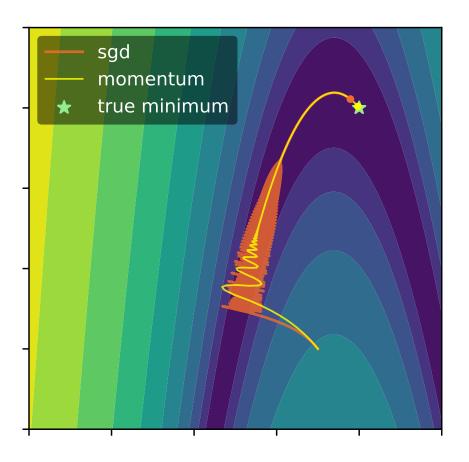
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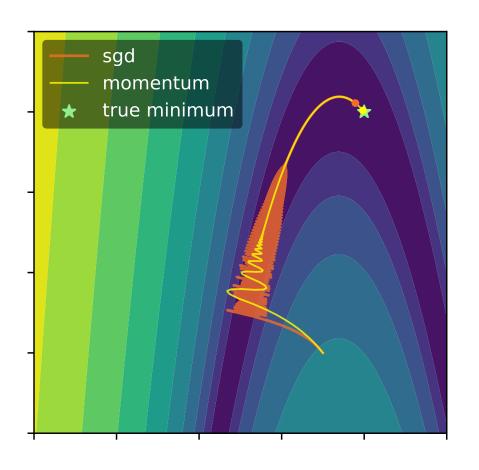
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- Update the model parameters: $\theta^{(k)} \leftarrow \theta^{(k-1)} \eta \cdot g$





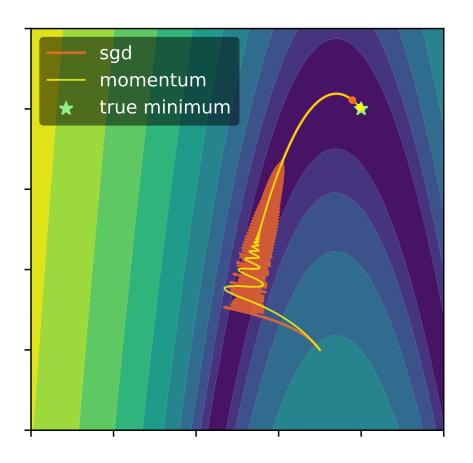
Idea: introduce inertia (like a ball rolling down a hill)

$$m^{(k)} \leftarrow \beta \cdot m^{(k-1)} + (1 - \beta) \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$
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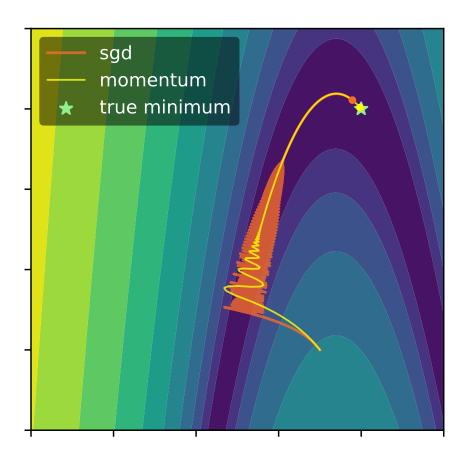
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- Idea: introduce inertia (like a ball rolling down a hill)
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 - Allows for larger range of learning rates*

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^{*} https://distill.pub/2017/momentum/

RMSprop

- Idea: adjust learning rate separately for different components of the parameter vector
 - Gradients getting smaller ⇒ increase the learning rate (scale by inverse running RMS of the gradient)

RMSprop

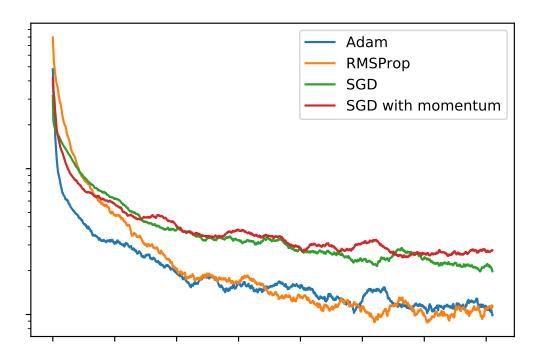
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$$\mathbb{E}[g^{2}]_{(k)} \leftarrow \beta \cdot \mathbb{E}[g^{2}]_{(k-1)} + (1 - \beta) \cdot \left(\frac{\partial L}{\partial \theta}\right)^{2} \bigg|_{\theta = \theta^{(k-1)}}$$

$$\theta^{(k)} \leftarrow \theta^{(k-1)} - \frac{\eta}{\sqrt{\mathbb{E}[g^{2}]_{(k)} + \varepsilon}} \cdot \frac{\partial L}{\partial \theta} \bigg|_{\theta = \theta^{(k-1)}}$$

Adam

- Combine both ideas (momentum + RMSprop)
- Typically a good first choice for an optimizing algorithm



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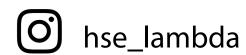
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- A variety of SGD modifications are available to mitigate this problem
- ► Food for thought: being the 'universal approximators', can neural nets really solve every possible supervised learning problem?

Thank you!





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