

# ✓ JACKRAMILLS@YAHOO.CO.UK

**GITHUB:** LINK TO GITHUB (https://github.com/J-Mills) **WEBSITE:** LINK TO WEBSITE (https://J-Mills.github.io)

#### **PERSONAL PROFILE**

I am a passionate and driven individual who has been working towards my goal of becoming a self taught web developer. I have been actively working on this goal for almost a year using a variety of methods and building several projects to constantly push my abilities and ensuring that I am always solving new problems and keeping my skills sharp.

#### **SKILLS AND TECHNOLOGIES**

- Working knowledge: HTML5, CSS3, Javascript (CoffeeScript, jQuery, Node.js), Bash
- Prior Experience: Java, Python, AngularJS
- Version control using git/github and general use of the command line as well as using Linux
- Photo editing and digital graphic creation using Photoshop
- Working as a leader and managing other people in a development environment
- Logical and methodical approach to problem solving

#### **PROJECTS**

#### 2D PLATFORM VIDEO GAME - (GML)

- Platform video game with several levels, combat mechanics, Al and physics.
- The demo of the game has been received well and was created entirely using GameMaker scripting language.

#### DISCORD CHAT BOT - (JAVASCRIPT, NODE.JS, DISCORD.JS, JSON)

- Discord bot that can reply to messages and search the web and display results as well as log info to the console.
- Created using node.js and the discord.js library, the bot can issue admin commands, display images and reply to users.

### MAC MENU BAR REPLACEMENT WIDGET - (APPLESCRIPT, JAVASCRIPT, COFFEESCRIPT, BASH, PYTHON)

- A group of widgets that display info on the top bar in a subtle and attractive way all built upon a widget framework.
- > The menu bar is customisable and includes bash code written by me that several other people now use for their versions.

#### **EDUCATION**

### ONLINE LEARNING AND COURSES (JUNE 2016 - PRESENT)

- FreeCodeCamp Front End Development Certification (HTML, CSS, Javascript, ¡Query, AJAX, JSON, API's)
- Codecademy Completion of HTML, CSS, JS, jQuery and Angular 1.X courses

## NESCOT - (SEPTEMBER 2012 - JULY 2016)

- ▶ HND Level 5 / Foundation Degree Game Development Distinction
- ▶ BTEC Level 3 Game Design Merit

## CHEAM HIGH SCHOOL - (SEPTEMBER 2007 - JUNE 2012)

- ▶ 11 GCSE's graded A to C including Maths, English and Science
- BTEC Level 3 Information Technology / DiDA Merit

## **WORK AND EXPERIENCE**

# NESCOT, EWELL - TUTOR DEMONSTRATOR (MEDIA) - (SEPTEMBER 2016 - DECEMBER 2016)

- Mentoring students and assisting with problem solving and software help
- Assisted in the assembly of an industry standard film studio and construction of video equipment
- Usage of WordPress for students to upload work in the form of a blog using PHP

## UKIE GAME JAM, EPSOM - PROJECT LEADER - (MAY 2016)

- Leading a team to create a game in a time pressured environment
- Working with other programmers on engine scripting and functionality using Lua and Kismet
- Won an award for the best game out of the teams in the college

# NHS 111, DORKING - ADMINISTRATION AND SUPPORT - (AUGUST 2014 - JANUARY 2015)

- Contacting out-of-hours surgeries to resolve issues with patients
- Helping in the call centre for technical support with phones, fax machines, printers and computers
- Entering data into excel about patients and handling sensitive information

## ELMBROOK COMPUTER SERVICES, MORDEN - INTERN - (APRIL 2011 - MAY 2011)

- Visiting clients to support the IT engineers: repairing broken and infected computers
- Maintaining a server for the firm, ensuring backup hard drives and cables are in working order
- > Performing software upgrades and maintenance for clients on their personal and business computers

## **INTERESTS**

I like to create video games, build mechanical keyboards and solve problems. Making websites and web apps is a fun way to try out ideas and present them quickly as well as test new technologies. My hobbies also include playing guitar, solving rubik's cubes, painting and playing tabletop games!