### CAPE UNIT 1 COMPUTER SCIENCE INTERNAL ASSESSMENT 2022



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### **Completion Date:**

Title: John and Brothers Ltd Payroll System

**Purpose:** To create a manageable and well-functioning Payroll System for a clerk of an up-and-coming business.

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## **Identification of Specifications**

#### **Problem Definition**

John and Brothers Ltd.

Founded in 2017, John and Brothers Ltd. is a telecommunications company that has steadily been gaining popularity. However, the company faces a challenge in the accounting department. There is difficulty producing payrolls for the employees as there is no proper system that has been put in place. Due to the unreliable system, the calculation of overtime worked, income tax, national insurance, pension and union subscription is erroneous.

The accounts department is understaffed with payroll clerks and utilizes a manual payroll system. Having to manually calculate pay slips and vacation leaves, the payroll clerk is overworked and is inclined to become frustrated with the tedious task as it is difficult to keep track of piles of documents comprising of manual recording of attendance and time tracking of employees. Miscalculation can lead to employees getting less or more than they are entitled to. The complicated salary structures require more time and attention to ensure accuracy. Mass producing hand-written reports by the payroll clerk results in fatigue which dissuades them from caring about the physical allure and comprehensiveness of the payroll documents when shared within an organization. Apart from preparing pay slips, the payroll clerks also prepare credit control, prepare audits, treat credit and debit notes and maintain the collection of accounts which may often lead to a decrease in productivity.

Manual payroll processing also needs extra attention to make important legislative updates. Faltering on abiding by any of the statutory laws can make the payroll clerk face severe fines or penalties for non-compliance. Staying up-to-date on all the rules and regulations is time consuming but critical. Manual processing of payroll makes the scope of information getting into the hands of the wrong person high. Such leakage of information can end up hurting the business. Since the manual payroll system is prone to human errors or duplications by the payroll clerk, this can overburden the human resource and finance department with mundane activities like documentation and repetitive cross checking, spending their valuable time in carrying out mundane tasks over and over again which can lower their productivity and morale.

By implementing an efficient payroll program, this would enable the human resource department or the payroll administrator to manage payroll operations smoothly and without errors, thereby, eliminating risks related to payroll processing. Not utilizing any software means that employee data cannot be stored, calculations and deductions cannot be computed automatically, making all steps redundant every pay run.

- 1) **Functional Requirements** The program should be able to calculate the correct salary for each member of the organization. This then means that overtime, either earned or not earned should be accounted for as well as any other necessary information that would either be deducted or added to each employee's pay check i.e. medical tax, insurance tax, gloss pay
- 2) Furthermore, the program should be able to calculate the hours worked by each individual in the organization. The clerk must be able to source the adequate documents in order to input the information needed for the calculation. However, inputting the information should be all that they are expected to do and the program should easily produce an output.
- 3) The system(files) should also be sorted by ID number. This identification dumber will not only make the system a bit more organized but is unique to each individual making it easier in the search sequence. This is also done in the tabulated outputs where the employee ID is displayed first.
- 4) However, for the bubble sort which would only display information such as employee ID, names and job title. The system should be sorted by employee job title in order to keep account of the employees with the same position in the organization.
- 5) The program should be able to **search** the name of an employee and have their basic work and personal information should appear in an organized and tabulated form. Sort
- 6) The program should be able to prompt user(clerk) to enter an employee ID and remove their work and personal information from the system (files)
- 7) Additionally, the program should be able to edit an employee work information. This means that rate of pay, hours worked, overtime hours and days worked would be updated and stored to the system (files).
- 8) Lastly, the program should be able to add and store a new record into the system. Information on a new record would include personal information such as employee ID, first name, last name and job title to name a few and work information i.e. rate of pay, overtime works and days worked.

## Non-Functional Requirements

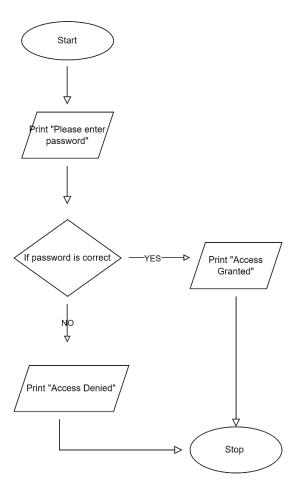
- 1) To begin the system should have a password that only trusted members can have access to. This is to ensure the safety of the system and stop any persons with mal intentions who may try to alter data for their own benefit.
- 2) The system should also back up every thirty minutes as a precautionary measure. This is to ensure no data is lost mistakenly and everything will be present when needed. Even if no new information is added, the system should still undergo this back to ensure utmost security.
- 3) It should have a ROM chip of 4 GBs to ensure that the system functions well.
- 4) The system should have a user-friendly interface. This means the system formatting should be easy to follow along and not misleading. If they hire new clerks, said clerks should be able to adapt well and the layout of the interface should not be confusing or difficult for them to understand.
- 5) The code of the payroll system should contain short notes made by the programmer to assist future users in understanding the inner works of the program. The documentation offers detailed description of each function and purpose of specific complex sections of the code

# Design

This algorithm (flowchart) is the graphic representation of the computer program which was made to solve the problem encountered by John and Brothers Ltd. Below, each function within the computer program is represented using a separate flowchart for each of the functions in order to provide a clear and unambiguous flow of the workings of each function.

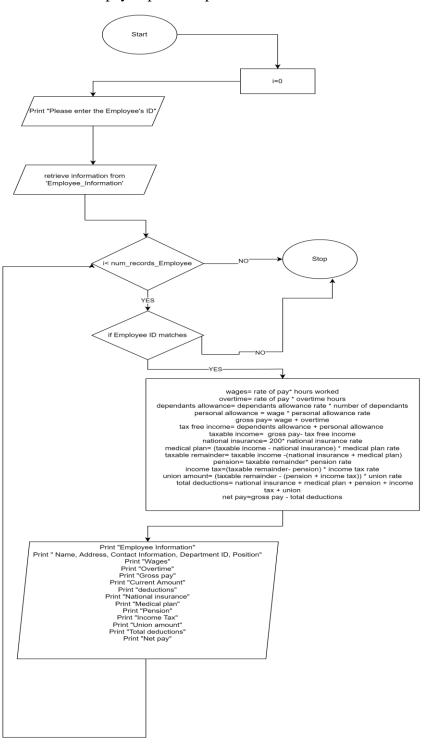
#### **Procedure: Password**

This flowchart tracks the input of a password into the computer program.



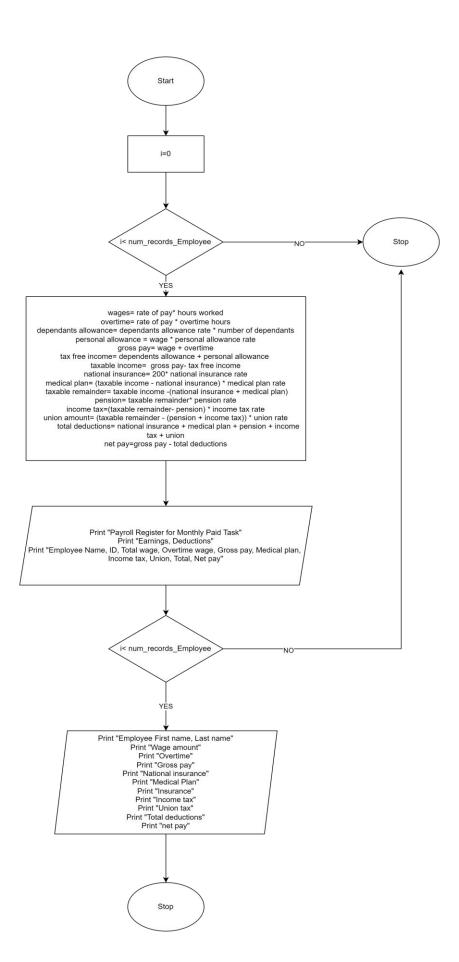
### Procedure: Pay slip

This flowchart tracks the input of an employee's ID into the computer program in order to obtain the pay slip of that particular individual



# **Procedure: Payroll Register**

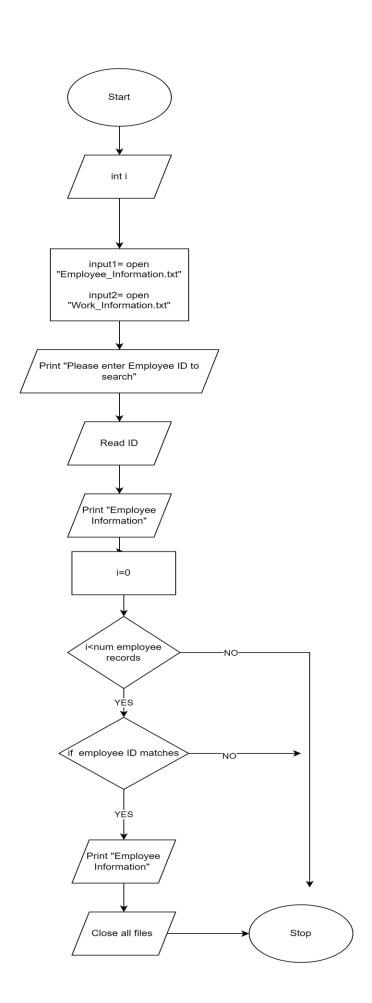
This flowchart tracks the preparation and output of the payroll register.



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**Procedure: Search** 

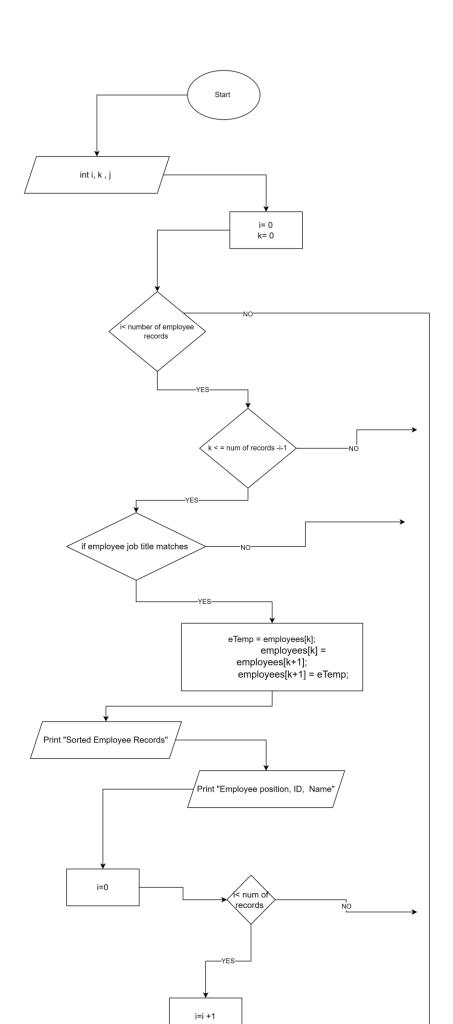
This flowchart tracks the searching of a specific employee by entering the employee's ID.



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**Procedure: Bubble Sort** 

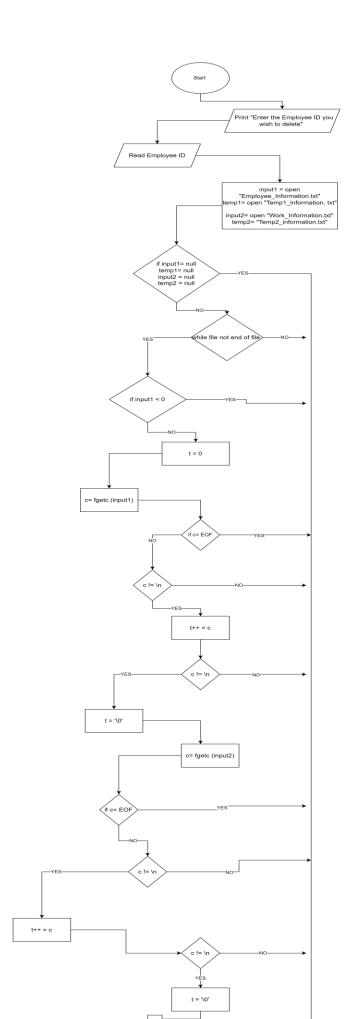
This flowchart tracks the sorting and printing of the sorted records of employees



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# **Procedure: Delete Record**

This flowchart tracks the process of the deletion of a particular record

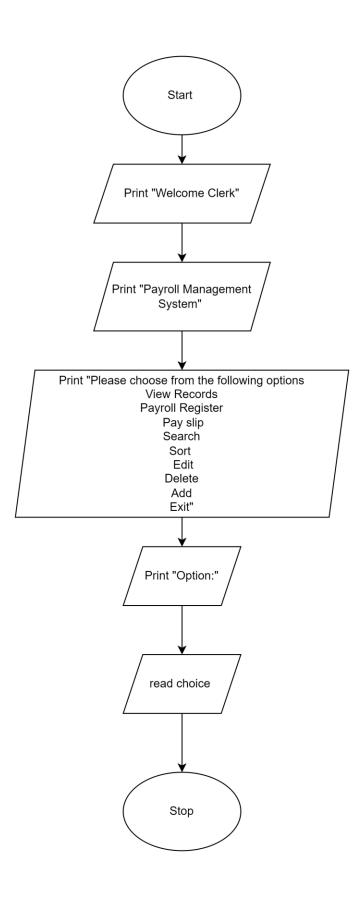


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### **Procedure: Menu**

This flowchart tracks the display of the menu to the users of computer program

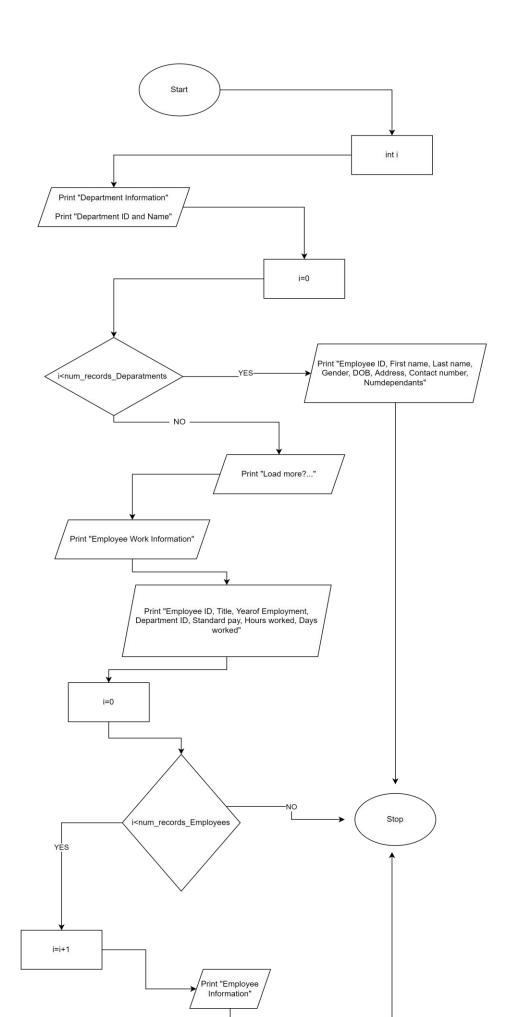
menu



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**Procedure: View Information** 

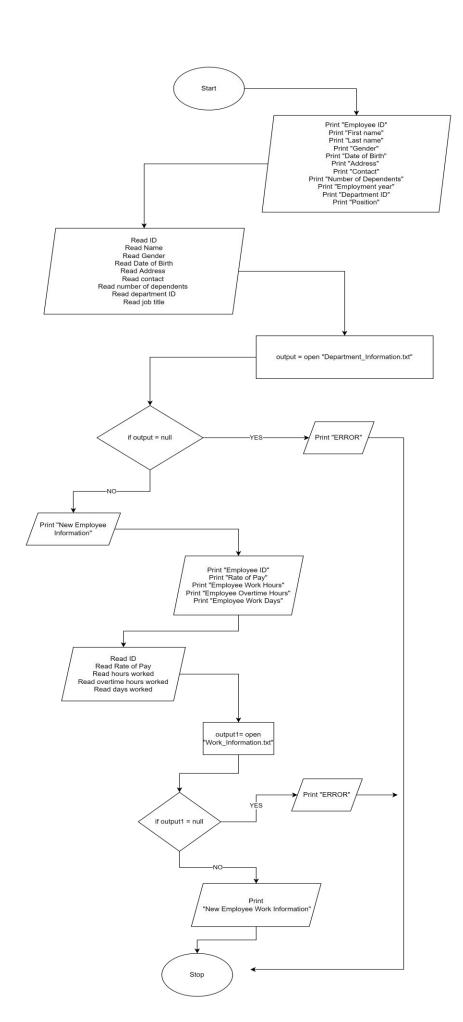
This flowchart tracks the process by which information is displayed to the user of the computer program



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## **Procedure: Add Record**

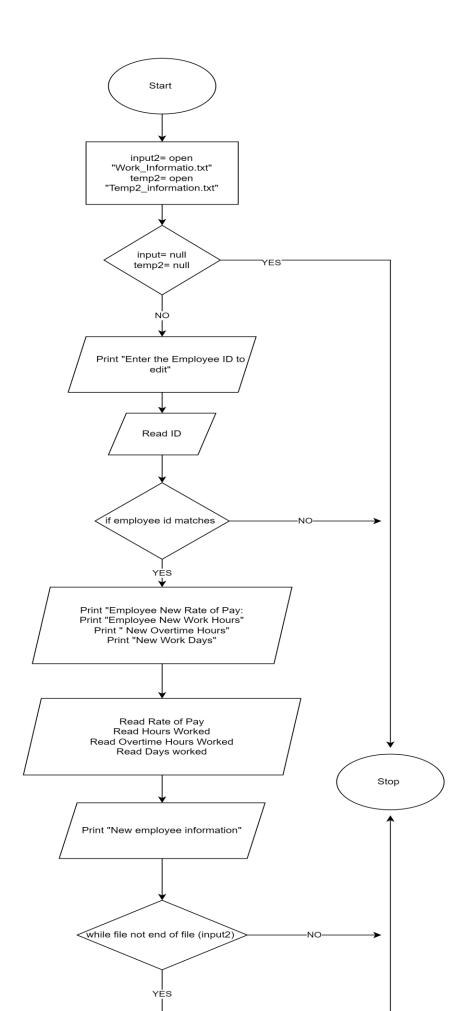
This flowchart tracks the process by which a recorded is added upon request of the user of the computer program



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## **Procedure: Edit Information**

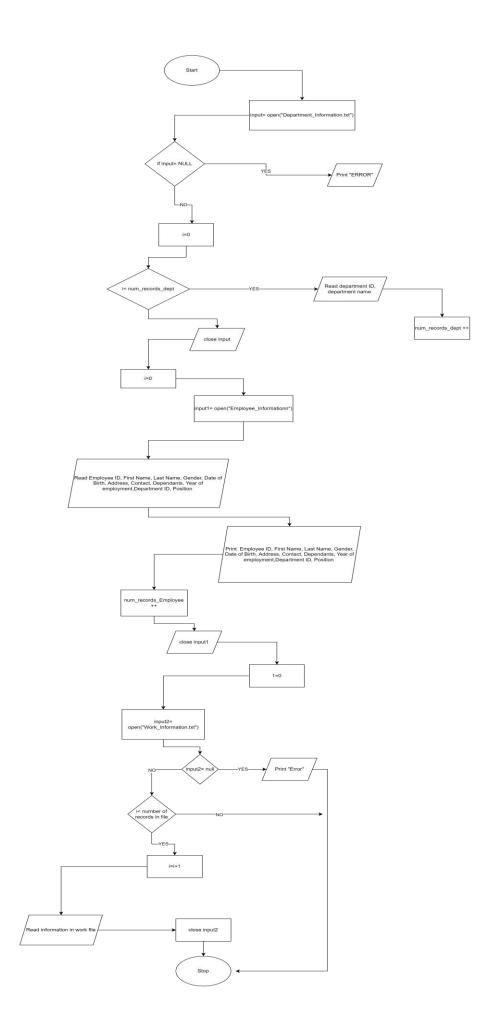
This flowchart tracks the process by which an employee's information is edited.



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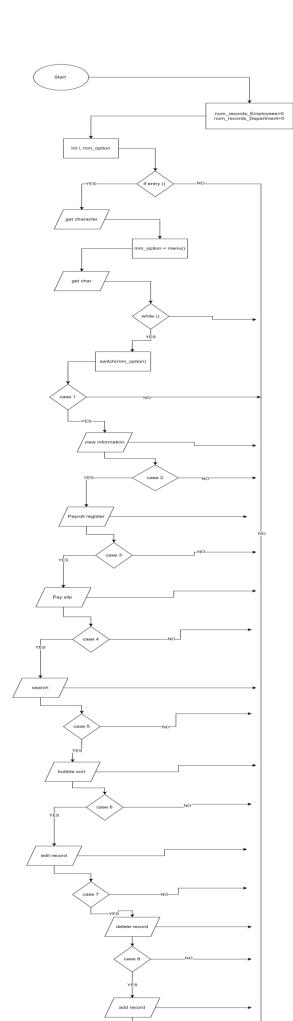
**Procedure: Load Data** 

This flowchart tracks the process by which data is loaded into the desired text (.txt) files



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**Procedure: Main** 



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# **Use of Files**

#### **FILES**

A file structure is a combination of representations for data in files. It is also a collection of operations for accessing the data. It enables applications to read, write, and modify data. File structures may also help to find the data that matches certain criteria. An improvement in file structure has a great role in making applications hundreds of times faster. The main goal of developing file structures is to minimize the number of trips to the disk in order to get desired information. It ideally corresponds to getting what we need in one disk access or getting it with as little disk access as possible.

"Employee\_Information.txt" is one of the first files in the system. It will contain information on each employee of differing departments in John and Brothers Ltd. Information such as: name, gender, address, age and any other information that would help the clerk uniquely identify them. This file is needed as it will store personal information about their employees and though some of the information may not directly impact or help the payroll system, it is all information that the company needs. "Temp1\_information.txt" works alongside "Employee\_Information.txt" closely as it is used when writing to string copy the altered employee's data such as name or gender, all of which can be found in "Employee\_Information.txt". "Work\_Information.txt" is the third file in the system. It contains information that will be used or directly impact the formation of the payroll or an employee's pay slip. It contains information such as hours worked, pension or the employee's medical plan. In a similar fashion, "Temp2\_information.txt" works closely alongside "Work\_Information.txt" as it is used to string copy altered employee's work data when in write mode.

Our group utilized TXT files because they are used to store notes, step-by-step instructions, manuscripts, and other text-based information. A text file is used to store standard and structured textual data or information that is human readable. Furthermore, plain text documents saved in the TXT format can be created, opened and edited using a wide variety of text editing and word processing programs developed for Linux systems, Microsoft Windows-based computers and Mac platforms. Since the clerk in our scenario would need to constantly update and edit information a TXT file seemed most suitable especially since those files housed no calculations and such

# Use of Data Structures

### **DATA STRUCTS**

Structure is a user-defined datatype in C language which allows us to combine data of different types together. More accurately, a data structure is a collection of data values, the relationships among them, and the functions or operations that can be applied to the data. Data structure provides efficiency, reusability and abstraction. Structure helps to construct a complex data type which is more meaningful. It is somewhat similar to an Array, but an array holds data of similar type only.

Some simple advantages of structs are as follows:

- Structures gather more than one piece of data about the same subject together in the same place.
- It is helpful when you want to gather the data of similar data types and parameters like first name, last name, etc.
- It is very easy to maintain as we can represent the whole record by using a single name.
- In structure, we can pass complete set of records to any function using a single parameter.
- You can use an array of structure to store more records with similar types.

However, there are some disadvantages such as:

- If the complexity of IT project goes beyond the limit, it becomes hard to manage.
- Change of one data structure in a code necessitates changes at many other places. Therefore, the changes become hard to track.
- Structure is slower because it requires storage space for all the data.

In our program we utilized three structs, one of them being struct department, which contains the department name and ID that will eventually be used by the clerk when she or he wishes to search for something on the payroll system. The main components that make up a struct are the keyword which is first used to declare the struct, the struct tag, struct members/ fields which can be found within the curly brackets and sometimes structure variables.

In the case of struct department:

Keyword: struct

Tag: department

Members/ fields: departmentId and departmentName

Variables: NUM\_RECORDS\_DEPT

# **Arrays**

An array is used to store a collection of data, but it is often more useful to think of an array as a collection of variables of the same type. Instead of declaring individual variables, such as number1, number2, ..., number99, you just declare one array variable number of integer type and use number1[0], number1[1], and ..., number1[99] to represent individual variables. A variable holds a single item of data. There may be a situation where lots of variables are needed to hold similar and related data. In this situation, using an array can simplify a program by storing all related data under one name. This means that a program can be written to search through an array of data much more quickly than having to write a new line of code for every variable. This reduces the complexity and length of the program which makes it easier to find and debug errors.

Struct Department and Struct Employee were created to hold information on the department and employees, including arrays such as char departmentID[25] and char employeeID[25] which were defined in the program to hold the ID of the department or employees.

**Demonstration of Structured Programming Concepts** 

Structured programming languages allow the programmer to divide the whole program into modules or functions. Structured programming is a programming paradigm aimed at improving the clarity, quality, and development time of a computer program by making extensive use of the structured control flow constructs of selection (if/then/else) and repetition (while and for), block structures, and subroutines.

# **Advantages of Structured Programming**

- 1. It is user friendly and easy to understand.
- 2. Similar to English vocabulary of words and symbols.
- 3. It is easier to learn.
- 4. They require less time to write.
- 5. They are easier to maintain.
- 6. These are mainly problem oriented rather than machine based.
- 7. Program written in a higher-level language can be translated into many machine languages and therefore can run on any computer for which there exists an appropriate translator.
- 8. It is independent of machine on which it is used i.e. programs developed in high level languages can be run on any computer.

Our program follows a top down approach. A "top-down" approach is where an executive decision maker or other top person makes the decisions of how something should be done. This approach is disseminated under their authority to lower levels in the hierarchy, who are, to a greater or lesser extent, bound by them. One of the most important advantages of top-down planning is that targets can be set quickly for the whole business. There is no time wasted in analyzing each department's performance, and management can rapidly implement the company's goals. The program has one main function with eleven (11) sub functions such as edit, delete, search and bubble sort.

The edit procedure should allow the clerk to edit the files as she or he pleases to add, change or delete information in the files of the employee. The delete procedure will allow you to delete a file in the TXT documents that are included in the program. The search procedure allows the clerk to search for an Employee using the department ID, employeeID and producing the employee information that the clerk was searching for. On the other hand, bubble sort is used to sort the information in a specific order.

These modules divide the functionality of the program such that each one contains all that is necessary to execute only one aspect of the entire functionality. In this program, separate procedures were developed for the purpose maintainability and decreased development time.

# **Coding of Program**

### Code

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define EMPLOYEE_INFO_FILE "Employee_Information.txt"
#define TMP1_FILE "Temp1_information.txt"
#define EMPLOYEE_WORK_FILE "Work_Information.txt"
#define TMP2_FILE "Temp2_information.txt"
#define NUM_DEPTS 10
#define MAX_CHARS 50
#define EMPLOYEE_CAPACITY 60
#define NUM_RECORDS_IN_FILE 50
#define dependantsAllowance_rate 0.1
#define personalAllowance_rate 0.5
#define nationalInsurance 0.1
#define medicalPlan 0.05
#define pension 0.02
#define incomeTax 0.1
```

```
#define union_rate 0.03
#define NUM_RECORDS_DEPT 8
struct Department
{
  char departmentID[25];
  char departmentName[25];
};
struct Department department[NUM_DEPTS];
struct Employee
  char employeeID[MAX_CHARS];
  char firstName[MAX_CHARS];
  char lastName[MAX_CHARS];
  char gender[MAX_CHARS];
  char dob[MAX_CHARS];
  char address[MAX_CHARS];
  char contactNumber[MAX_CHARS];
  int numDependants;
  int startYear;
```

```
char departmentID[MAX_CHARS];
  char jobTitle[MAX_CHARS];
};
struct Employee employees[EMPLOYEE_CAPACITY];
struct MonthlyWageData
{
  char employeeID[25];
  float RateOfPay;
  int hoursWorked;
  int overtimeHoursWorked;
  int daysWorked;
};
struct MonthlyWageData mwages[EMPLOYEE_CAPACITY];
//Globals
int num_records_Employees;
int num_records_Department;
* Function: approx_pi
```

```
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
int entry()
{
  system("cls");
  char code[25];
  printf("Please enter password:");
  scanf("%s",&code);
  const char password[8]="abc";
  if (strcmp(code,password)==0)
  {
     printf("\nAccess Granted.....\n");
     return 1;
  }
```

```
else
    printf("\nAccess Denied.....\n");
    return 0;
  }
}
* Function: approx_pi
* _____
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
void exit_message()
{
  system ("cls");
  printf("THANK YOU!\n\n");
```

```
system("pause");
  exit(1);
}
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
*
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
void paySlip()
{
  system("pause");
  system("cls");
  char id_employee[25];
```

```
printf("\nPlease Enter the employess's ID: ");
  scanf("%s",id_employee);
  int i;
  int line_num;
  int find_result;
  float grossPay, dependantsAllowance, personalAllowance, taxFree_income;
  float taxable_income, national_insuranceAMT, medicalPlan_AMT;
  float taxable remainder, pension AMT, incomeTax AMT, union AMT;
  float total_deductions, overTime_AMT, netPay, wageAMT, overtime_AMT;
  FILE *input1= fopen("Employee_Information.txt","r");
  for(i=0; i<num_records_Employees; i++)</pre>
  {
    if((strcmp(id_employee, employees[i].employeeID)) == 0)
    {
      wageAMT=(mwages[i].hoursWorked * mwages[i].RateOfPay) *
mwages[i].daysWorked;
      overTime_AMT= mwages[i].overtimeHoursWorked * (1.5 * mwages[i].RateOfPay);
      dependantsAllowance= employees[i].numDependants * dependantsAllowance_rate;
       personalAllowance= wageAMT * personalAllowance_rate;
```

```
grossPay=wageAMT+overTime_AMT;
      taxFree_income= dependantsAllowance + personalAllowance;
      taxable_income= grossPay - taxFree_income;
      //The first $200 of an employee's taxable income is subjected to national insurance rate
      national_insuranceAMT = 200 * nationalInsurance;
      medicalPlan AMT= (taxable income - national insuranceAMT) * medicalPlan;
      //The remainder of the Taxable income is subjected to pension rate, income tax rate and
union rate
      taxable_remainder= taxable_income -(national_insuranceAMT + medicalPlan_AMT);
      pension AMT= taxable remainder * pension;
      incomeTax_AMT= (taxable_remainder - pension_AMT) * incomeTax;
      union_AMT= (taxable_remainder - (pension_AMT + incomeTax_AMT)) * union_rate;
      total_deductions= national_insuranceAMT + medicalPlan_AMT + pension_AMT +
incomeTax AMT + union AMT;
      netPay= grossPay - total deductions;
```

```
printf("\nEmployee Information\n");
      printf("\nName of Employee: %s %s",employees[i].firstName,employees[i].lastName);
      printf("\nAddress: %s",employees[i].address);
      printf("\nContact: %s",employees[i].contactNumber);
      printf("\nDepartment ID: %s",employees[i].departmentID);
      printf("\nPosition: %s",employees[i].jobTitle);
      printf("\n\n\t\tHours\t Days Rate\tCurrent Amount");
      printf("\nEarnings");
      printf("\nStandard pay\t %-10d %-d %-10.2f $%-
10.2f",mwages[i].hoursWorked,mwages[i].daysWorked,mwages[i].RateOfPay, wageAMT);
      printf("\nOvertime pay\t %-10d %-0.2f
                                                $%-
10.2f",mwages[i].overtimeHoursWorked,mwages[i].RateOfPay*1.5, overTime_AMT);
      printf("\n-----");
      printf("\n\n\t\t\Gross Pay\t\t $%.2f",grossPay);
      printf("\n-----");
      printf("\n\n\t\t\t\t\t\tCurrent Amount");
      printf("\n\nDeduction");
      printf("\nNational Insurance\t\t\t\t\$%-1.2f",national_insuranceAMT);
      printf("\nMedial Plan\t\t\t\t\$%-1.2f",medicalPlan_AMT);
      printf("\nPension\t\t\t\t\t\$\%-1.2f",pension\_AMT);
      printf("\nIncome Tax\t\t\t\t\t\$%-5.2f",incomeTax_AMT);
      printf("\nUnion\t\t\t\t\t\t\ \$\%-10.f",union AMT);
```

```
printf("\n-----");
     printf("\n\n\t\tTotal Deductions \t\t $%.2f",total_deductions);
     printf("\n-----");
     printf("\n\n\t\tNet Pay\t\t\t\$%.2f",netPay);
     printf("\n-----");
   }
 }
}
* Function: approx_pi
* _____
* computes an approximation of pi using:
  pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
*
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
      in the above series
      returns zero on error (if n is non-positive)
*/
```

```
void payroll_register()
  system("cls");
  int i;
  float grossPay[num_records_Employees], dependantsAllowance[num_records_Employees],
personalAllowance[num_records_Employees], taxFree_income[num_records_Employees];
  float taxable_income[num_records_Employees],
national_insuranceAMT[num_records_Employees],
medicalPlan_AMT[num_records_Employees];
  float taxable_remainder[num_records_Employees], pension_AMT[num_records_Employees],
incomeTax_AMT[num_records_Employees], union_AMT[num_records_Employees];
  float total_deductions[num_records_Employees], overTime_AMT[num_records_Employees],
netPay[num_records_Employees],
wageAMT[num_records_Employees],overtime_AMT[num_records_Employees];
  for(i=0; i<num_records_Employees; i++)
  {
    wageAMT[i]=(mwages[i].hoursWorked * mwages[i].RateOfPay) *
mwages[i].daysWorked; //The employee wage was calculated by multiplying their hours worked
daily by hourly rate and the total number of days worked in the given month
    overTime_AMT[i]= mwages[i].overtimeHoursWorked * (1.5 * mwages[i].RateOfPay); //
the employee overtime wage was calculated by multiply their overtime hours by time and a half
of their employee hourly rate
    dependantsAllowance[i]= employees[i].numDependants * dependantsAllowance_rate; //
the dependants allowance is part of the employee taxfree income by mutiplying the number of
household dependants by the rate per
```

personalAllowance[i]= wageAMT[i] \* personalAllowance\_rate; // The personal allowance is part of the employee taxfree income by multiplying their wage by the personal allowance rate

grossPay[i]=wageAMT[i]+overTime\_AMT[i]; // the gross par is the sum of the employee wage and overtime wage

taxFree\_income[i]= dependantsAllowance[i] + personalAllowance[i]; // the total taxfree income was the sum of the dependants allowance and personal allowance

taxable\_income[i]= grossPay[i] - taxFree\_income[i]; // the taxable income was the differnce of the employee gross pay and the total taxfree income

```
//The first $200 of an employee's taxable income is subjected to national insurance rate
// National insurance is multiplying the national insurance rate by $200
national_insuranceAMT[i] = 200 * nationalInsurance;
```

// Medcial plan is obtained by first subtracting the taxable\_income by the national insurance amount then multiplying the differnce by the medical plan rate

medicalPlan\_AMT[i] = (taxable\_income[i] - national\_insuranceAMT[i]) \* medicalPlan;

// Taxable remainder is the sum of the medical plan amount and the national insurance amount subtacted from the taxable income

taxable\_remainder[i]= taxable\_income[i] -(national\_insuranceAMT[i] +
medicalPlan\_AMT[i]);

//The remainder of the Taxable\_income is subjected to pension rate, income tax rate and union rate

```
// Pension Amount is the taxable reminder multiplied by the pension rate
    pension_AMT[i]= taxable_remainder[i] * pension;
    //Income Tax Amount is the first subtracting the taxable remainder by the pension Amount
then multiplying the difference by the income tax rate
    incomeTax_AMT[i]= (taxable_remainder[i] - pension_AMT[i]) * incomeTax;
    // Union Amount is first subtracting the taxable income by the sum of the pension Amount
and the income tax then multiplying the differnce by the union rate
    union AMT[i]= (taxable remainder[i] - (pension AMT[i] + incomeTax AMT[i])) *
union_rate;
    // The Totla deductions is the sum of the national in surance amount, medical plan amount,
pension amount, income tax amount and the union amount
    total_deductions[i]= national_insuranceAMT[i] + medicalPlan_AMT[i] + pension_AMT[i]
+ incomeTax AMT[i] + union AMT[i];
    // Net Pay is the gross pay subtracted by the total deductions
    netPay[i]= grossPay[i] - total_deductions[i];
  }
  printf("\t\t\t\ Payroll Register for Monthly Paid Staff
  printf("\n\t\t\t Earnings\t\t\ Deductions");
  printf("\nEmp ID\t\tEmp Name\t Total Wage OT Wage G Pay\t Ins. M. Plan
Pension I. Tax
                   Union
                             Total
                                      Net Pay\n'');
```

```
for(i=0; i<num_records_Employees; i++)</pre>
  {
    printf("\n%-8s %-10s %-9s $%-10.2f $%-9.2f $%-8.2f $%-7.2f $%-9.2f $%-10.2f $%-
10.2f $%-10.2f $%-10.2f $%-20.2f",employees[i].employeeID,
        employees[i].firstName,
        employees[i].lastName,
        wageAMT[i],
        overTime_AMT[i],
        grossPay[i],
        national_insuranceAMT[i],
        medicalPlan_AMT[i],
        pension_AMT[i],
        incomeTax_AMT[i],
        union_AMT[i],
        total_deductions[i],
        netPay[i]);
  }
}
* Function: approx_pi
```

```
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
void search()
  system("pause");
  system("cls");
  int i;
  char id_employee[MAX_CHARS];
  FILE *input1= fopen("Employee_Information.txt","r");
  FILE *input2= fopen("Work_Information.txt","r");
  printf("Enter the Employee ID to Search : ");
  scanf("%s",&id_employee);
  system("cls");
```

```
printf("Employee_ID\tEmp_Name\t Emp_Gender DoB Address Contact Nos_Dependants
Emp_year Department_ID Position");
  for(i=0; i<num_records_Employees; i++)</pre>
  {
    if(strcmp(id_employee,employees[i].employeeID)==0)
    {
      system("cls");
      printf("Employee ID: %s \nEmployee Name: %s %s \nEmployee Gender: %s \nDate of
Birth: %s \nAddress: %s \nContact: %s \nNumber of Dependants: %d \nEmployment Year: %d
\nDepartment ID: \%s \nPosition: \%s \nRate of Pay: \%.2f \nHours Worked: \%d \nDays Worked:
%d \nOvertime Hours Worked: %d",
           employees[i].employeeID,
           employees[i].firstName,
           employees[i].lastName,
           employees[i].gender,
           employees[i].dob,
           employees[i].address,
           employees[i].contactNumber,
           employees[i].numDependants,
           employees[i].startYear,
           employees[i].departmentID,
           employees[i].jobTitle,
           mwages[i].RateOfPay,
```

```
mwages[i].hoursWorked,
            mwages[i].daysWorked,
            mwages[i].overtimeHoursWorked);
    }
  }
  fclose(input1);
  fclose(input2);
}
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
*
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
void bubble_sort()
```

```
system("cls");
int n,k,i;
char temp1[MAX_CHARS];
struct Employee eTemp;
for (i=0; i<=num_records_Employees; i++)</pre>
{
  for(k=0; k<=(num_records_Employees-1-i); k++)</pre>
  {
    if(strcmp(employees[k].jobTitle,employees[k+1].jobTitle)>0)
     {
       eTemp = employees[k];
       employees[k] = employees[k+1];
       employees[k+1] = eTemp;
       //strcpy(temp1,employees[k].jobTitle);
       //strcpy(employees[k].jobTitle,employees[k+1].jobTitle);
       //strcpy(employees[k+1].jobTitle,temp1);
     }
}
```

```
printf("_______ Sorted Employee Record_____\n\n");
  printf("\nEmployee ID\t Employee Position \t Employee Name");
  for(i=0; i<num_records_Employees; i++)</pre>
  {
     printf("\n%-8s %-23s %-8s %s",
         employees[i].employeeID,
         employees[i].jobTitle,
         employees[i].firstName,
         employees[i].lastName);
  }
}
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
```

```
*/
void delete_record()
{
  system("cls");
  char id_employee[25];
  printf("Enter the Employee ID you wish to delete");
  scanf("%s", &id_employee);
  char tempID1[MAX_CHARS];
  int c, t;
  char tempID2[MAX_CHARS];
  char buffer[num_records_Employees];
  FILE *input1= fopen("Employee_Information.txt","r");
  FILE * temp1= fopen("Temp1_information.txt","w");
  FILE *input2= fopen("Work_Information.txt","r");
  FILE * temp2= fopen("Temp2_information.txt", "w");
  if (input1 == NULL || temp1 == NULL || input2 == NULL || temp2 == NULL)
  {
    exit(1);
  }
  // Copy the data from the original to the temp file
```

```
while (!feof(input1))
{
  if (fscanf(input1,"%d\n",&tempID1) < \frac{1}{2}) break;
  t = 0; //reset our count var
  do
  {
     c = fgetc (input1);
     if (c == EOF) break;
     if (c != \n') buffer[t++] = c;
  }
  while (c != '\n');
  buffer[t] = ' \ 0';
  //Skip the line to omit.
  if (tempID1 != id_employee)
     fprintf(temp1,"%d %s\n",tempID1, buffer);
}
while (!feof(input2))
{
  if ( fscanf(input2,"%d\n",&tempID2) < 0) break;</pre>
  t = 0; //reset our count var
  do
```

```
{
      c = fgetc (input2);
      if (c == EOF) break;
      if (c != \n') buffer[t++] = c;
    }
    while (c != '\n');
    buffer[t] = \backslash 0';
    //Skip the line to omit.
    if (tempID2 != id_employee)
      fprintf(temp2,"%d %s\n",tempID2, buffer);
  }
  fclose(input1);
  fclose(temp1);
  fclose(input2);
  fclose(temp2);
  remove(EMPLOYEE_INFO_FILE); // remove the original file
  rename(TMP1_FILE, EMPLOYEE_INFO_FILE);
  remove(EMPLOYEE_WORK_FILE);
  rename(TMP2_FILE, EMPLOYEE_WORK_FILE); // rename the temporary file to
original name
}
```

```
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
*
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
       in the above series
       returns zero on error (if n is non-positive)
*/
int menu()
  int choice;
*/*\\*/*\\*/*\\*/*\\*/*\\*/*\\*/*\\*/*\\*/*\\*);
  printf("\n");
  printf("\n\t\t\t\t WELCOME CLERK");
  printf("\n\t\t
                   John's and Brothers LTD");
```

```
printf("\n\t\t\t\ PAYROLL MANAGEMENT SYSTEM ");
  printf("\n");
  printf("\n");
  printf("\n\t\t\tPlease choose from the following menu options:");
  printf("\n\t\t\t\t\t\t\t\t\t");
  printf("\n\t\t\t\1 - View Records"); /* < func. req # */
  printf("\n\t\t\t 2 - Payroll Register"); /* < func. req # */</pre>
  printf("\n\t\t\t\ 3 - Payslip of an Employee"); /* < func. req # */
  printf("\n\t\t4 - Search Records"); /* < func. req # */
  printf("\n\t \t \ 5 - Sorted Employee Record"); /* < func. req # */
  printf("\n\t\t\t 6 - Edit Records"); /* < func. req # */</pre>
  printf("\n\t\t\t\7 - Delete Records"); /* < func. req # */
  printf("\n\t \ 8 - Add Records"); /* < func. req # */
  printf("\n\t\t\t 9 - Exit System");
  printf("\n");
printf("\n\nOption: ");
  scanf("%d",&choice);
```

```
return choice;
}
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
void view_information()
{
  int i;
  printf("\t\t______Department Information_____\n");
  printf("\nDepartment ID\t\tDepartment Name\n");
  for(i=0;i<num_records_Department; i++)</pre>
  {
```

```
printf("\n\%-10s)
                         %-
10s",department[i].departmentID,department[i].departmentName);
  }
  printf("\nLoad more?...");
  system("pause");
  printf("\n\n\n\t\t______\n");
  printf("\nEmployee ID \tEmployee Name\t Gender Date Of Birth Address \t\t Contact \t#
of Dpdts\n");
 for (i=0; i<num_records_Employees; i++)</pre>
  {
    printf("\n%-10s %-10s %-9s %7s %-10s %-15s %-14s %13d",
       employees[i].employeeID,
       employees[i].firstName,
       employees[i].lastName,
        employees[i].gender,
       employees[i].dob,
       employees[i].address,
       employees[i].contactNumber,
        employees[i].numDependants);
```

```
}
  printf("\nLoad more?...");
  system("pause");
  printf("\n\n\t\t\t\______ Employee Work Information_____\n");
  printf("\n\nEmp ID\t Title\t\tYear of Emp\t Dept ID\t Standard Pay\tHours Worked\t
OT\tDays Worked\n\n");
  for (i=0; i<num_records_Employees; i++)</pre>
  {
    printf("%-8s %-23s %-8d %12s %14.2f %10d %10d %10d\n",
        mwages[i].employeeID,
        employees[i].jobTitle,
        employees[i].startYear,
        employees[i].departmentID,
        mwages[i].RateOfPay,
        mwages[i].hoursWorked,
        mwages[i].overtimeHoursWorked,
        mwages[i].daysWorked);
  }
}
* Function: approx_pi
* computes an approximation of pi using:
```

```
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
*
* returns: the approximate value of pi obtained by suming the first n terms
*
        in the above series
        returns zero on error (if n is non-positive)
*/
void add_record()
{
  system("cls");
  int i;
  printf("\t\t\t\______ Adding Employee Work Information____\n");
  printf("\nEmployee ID: ");
  scanf("%s",&employees[i].employeeID);
  printf("\nEmployee first name: ");
  scanf("%s",&employees[i].firstName);
  printf("\nEmployee last name: ");
  scanf("%s",&employees[i].lastName);
  printf("\nEmployee Gender: ");
  scanf("%s",&employees[i].gender);
  printf("\nEmployee date of birth: ");
  scanf("%s",&employees[i].dob);
```

```
printf("\nEmployee Adress: ");
scanf("%s", & employees[i].address);
printf("\nEmployee contact: ");
scanf("%s",employees[i].contactNumber);
printf("/nEmployee Number of Dependants: ");
scanf("%d",employees[i].numDependants);
printf("\nEmployee Employment Year: ");
scanf("%d",employees[i].startYear);
printf("\nDepartment ID: ");
scanf("%s",employees[i].departmentID);
printf("\nEmployee Position: ");
scanf("%s",employees[i].jobTitle);
FILE *output= fopen("Department_Information.txt","w");
if(output == NULL)
{
  printf("Error");
  exit(1);
}
fprintf(output,"%s %s %s %s %s %s %s %d %d %s %s\n",
    employees[i].employeeID,
    employees[i].firstName,
    employees[i].lastName,
```

```
employees[i].gender,
    employees[i].dob,
    employees[i].address,
    employees[i].contactNumber,
    employees[i].numDependants,
    employees[i].startYear,
    employees[i].departmentID,
    employees[i].jobTitle);
printf("\n\nEmployee ID: ");
scanf("%s",&mwages[i].employeeID);
printf("\nEmployee Rate of Pay: ");
scanf("%f",&mwages[i].RateOfPay);
printf("\nEmployee Work Hours: ");
scanf("%d",&mwages[i].hoursWorked);
printf("\nEmployee Overtime Hours: ");
scanf("%d",&mwages[i].overtimeHoursWorked);
printf("\nEmployee Work Days: ");
scanf("%d",&mwages[i].daysWorked);
FILE *output1= fopen("Work_Information.txt","w");
if(output1 == NULL)
{
```

```
printf("Error");
    exit(1);
  }
  fprintf(output1,"%s %f %d %d %d\n",
       mwages[i].employeeID,
       mwages[i].RateOfPay,
       mwages[i].hoursWorked,
       mwages[i].overtimeHoursWorked,
       mwages[i].daysWorked);
}
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
void edit_record()
```

```
char id_employee[MAX_CHARS];
int i;
system("cls");
FILE *input2= fopen("Work_Information.txt","r");
FILE * temp2= fopen("Temp2_information.txt","w");
if (input2 == NULL || temp2 == NULL)
{
  exit(1);
}
printf("Enter Employee ID to Edit : ");
fflush(stdin);
scanf("%s",id_employee);
printf("Here\n");
system("pause");
for (i = 0; i < num_records_Employees; i++) {</pre>
if((strcmp(id_employee, mwages[i].employeeID)) == 0)
{
  printf("\nEmployee New Rate of Pay: ");
  scanf("%f",&mwages[i].RateOfPay);
```

{

```
printf("\nEmployee New Work Hours: ");
  scanf("%d",&mwages[i].hoursWorked);
  printf("\nEmployee New Overtime Hours: ");
  scanf("%d",&mwages[i].overtimeHoursWorked);
  printf("\nEmployee New Work Days: ");
  scanf("%d",&mwages[i].daysWorked);
  fprintf(temp2,"%s %f %d %d %d\n",
      &mwages[i].employeeID,
      &mwages[i].RateOfPay,
      &mwages[i].hoursWorked,
      &mwages[i].overtimeHoursWorked,
      &mwages[i].daysWorked);
printf("Before while \n");
system("pause");
while(!(feof(input2)));
fclose(input2);
fclose(temp2);
remove(EMPLOYEE_WORK_FILE);
rename(TMP2_FILE, EMPLOYEE_WORK_FILE);
```

}

}

```
system ("cls");
}
/*
* Function: approx_pi
* computes an approximation of pi using:
* pi/6 = 1/2 + (1/2 \times 3/4) 1/5 (1/2)^3 + (1/2 \times 3/4 \times 5/6) 1/7 (1/2)^5 +
* n: number of terms in the series to sum
* returns: the approximate value of pi obtained by suming the first n terms
        in the above series
        returns zero on error (if n is non-positive)
*/
int loadDATA()
{
  int i;
  FILE *input= fopen("Department_Information.txt","r");
  if(input == NULL)
  {
     printf("Error");
    exit(1);
```

```
}
for (i=0; i<NUM_RECORDS_DEPT; i++)</pre>
{
  fscanf(input, "%s %s",department[i].departmentID,
      department[i].departmentName );
  num_records_Department++;
}
fclose(input);
i=0;
FILE *input1= fopen("Employee_Information.txt","r");
if(input1 == NULL)
{
  printf("Error");
  exit(1);
}
for (i=0; i<NUM_RECORDS_IN_FILE; i++)</pre>
{
  fscanf(input1,"%s %s %s %s %s %s %s %d %d %s %s",
      &employees[i].employeeID,
      &employees[i].firstName,
      &employees[i].lastName,
      &employees[i].gender,
```

```
&employees[i].dob,
    &employees[i].address,
    &employees[i].contactNumber,
    &employees[i].numDependants,
    &employees[i].startYear,
    &employees[i].departmentID,
    &employees[i].jobTitle);
/* printf("%s %s %s %s %s %s %s %d %d %s %s\n",
    employees[i].employeeID,
    employees[i].firstName,
    employees[i].lastName,
    employees[i].gender,
    employees[i].dob,
    employees[i].address,
    employees[i].contactNumber,
    employees[i].numDependants,
    employees[i].startYear,
    employees[i].departmentID,
    employees[i].jobTitle);*/
num_records_Employees ++;
```

}

```
fclose(input1);
  i=0;
  FILE *input2= fopen("Work_Information.txt","r");
  if(input2 == NULL)
  {
    printf("Error");
    exit(1);
  }
  for (i=0; i<NUM_RECORDS_IN_FILE; i++)</pre>
  {
    fscanf(input2,"%s %f %d %d %d\n",
        &mwages[i].employeeID,
        &mwages[i].RateOfPay,
        &mwages[i].hoursWorked,
        &mwages[i].overtimeHoursWorked,
        &mwages[i].daysWorked);
  }
  fclose (input2);
}
int main ()
{
  num_records_Employees = 0;
```

```
num_records_Department =0;
loadDATA();
int mm_option;
int i;
if ( entry() )
{
  getchar();
  system ("cls");
  mm_option = menu();
  getchar();
  while (1)
  {
    switch (mm_option)
     {
    case 1:
       view_information(); /* < func. req # */
       break;
    case 2:
       payroll_register(); /* < func. req # */
       getchar();
       break;
    case 3:
```

```
/* < func. req # */
  paySlip();
  break;
case 4:
                      /* < func. req # */
  search();
  break;
case 5:
  bubble_sort(); /* < func. req # */
  break;
case 6:
                /* < func. req # */
  edit_record();
  break;
case 7:
  delete_record(); /* < func. req # */</pre>
  break;
case 8:
                /* < func. req # */
  add_record();
  break;
case 9:
  exit_message();
  break;
default:
  exit(1);
}//end switch
```

```
mm_option = menu();
}//end while
}//end if @entry
return 0;
}
```

# **Testing and Presentation**

## **Test Plan**

For this test, the input files used are as follows:
*the highlighted
Department_Information.txt:
FI03456 Financial
SA03859 Sales
MA03184 Marketing
HR03839 Human_Resource_Management
OP03768 Operations
PR03904 Procurement
CS03052 Customer_Service
AC03045 Accounts
Employee_Information.txt:

AB28102 Penelope Santiago Female 04/21/1993 Arouca 1-868-781-0695 0 2021 FI03456 Internal\_Auditor

AC04855 Mason Parker Male 02/28/1966 Tunapuna 1-868-650-2751 3 2017 MA03184 Publicity\_Asst AF89345 Paisley Alexander Female 09/10/1999 San\_Juan 1-868-636-0209 0 2022 CS03052 Call\_Center\_Agent

AB87852 Rosie Peyton Female 11/21/1981 Arouca 1-868-671-5178 2 2018 MA03184 Publicity\_Asst AT59893 Megan Piper Female 10/30/1990 Arima 1-868-634-4012 1 2019 PR03904 Assistant\_Buyer AD98455 Jessica Phoenix Female 12/30/1983 Tunapuna 1-868-627-3627 3 2018 FI03456 Fin Accountant

AY39856 Fiona Patrick Female 06/24/1980 Arima 1-868-652-8282 2 2008 PR03904 Assistant\_Buyer AN08456 Stella Peter Female 03/12/1982 Couva 1-868-672-4508 0 2008 CS03052 Call\_Center\_Agent AR40856 Katie Matthew Female 01/25/1978 Port\_Of\_Spain 1-868-628-2867 0 2000 HR03839 HR\_Intern

AR90998 Kyle Hudson Female 08/12/1979 Arima 1-868-660-8874 0 1997 PR03904 Contract\_Manager AJ08735 Kai Francisco Male 2/14/1967 Diego\_Martin 1-868-653-0963 1 2001 PR03904 Category\_Buyer

AQ98045 Kayla Braxton Female 3/25/1969 Port\_Of\_Spain 1-868-631-0020 2 1997 HR03839 HR\_Intern AT07875 Keira Hector Female 7/21/1969 Arouca 1-868-645-5573 4 1998 CS03052 Call\_Center\_Agent AB00865 Ava Kian Female 7/21/1969 Chaguanas 1-868-660-2905 4 1995 PR03904 Category\_Buyer AW79644 Kaiden Fernando Male 8/20/1971 Port\_Of\_Spain 1-868-639-8851 3 2004 FI03456 Internal\_Auditor

AG08801 Kayden Benjamin Male 11/18/1972 Arouca 1-868-639-8271 0 2002 SA03859 Retail\_Sales\_Clerk

AV07865 Jack Samuel Male 5/11/1974 Chaguanas 1-868-622-8410 3 2005 MA03184 Comm\_Manager AL07866 Sebastian Braxton Male 7/9/1975 Morvant 1-868-627-9649 2 2000 FI03456 Fin\_Accountant AU76542 Mia Scarlett Female 9/1/1977 Diego\_Martin 1-868-629-1094 0 1999 CS03052 Client\_Relations\_Assoc

AL07542 Freya Easton Female 5/11/1978 Couva 1-868-652-9463 1 1999 SA03859 Retail\_Sales\_Clerk AM05326 Faith Hervey Female 12/15/1979 Sangre\_Grande 1-868-652-9114 2 2002 PR03904 Buyer AX02587 Mack Hunter Male 2/4/1980 Arima 1-868-653-6259 4 2005 PR03904 Buyer AE74184 Ruby Harrison Female 5/9/1980 San\_Fernando 1-868-649-2259 1 2008 AC03045 Accounting\_Su

AB79420 Hayden James Male 10/6/1982 Morvant 1-868-639-6389 0 2006 OP03768 Operations\_Tech AV84211 Anthoy James Male 12/24/1982 Couva 1-868-657-6034 0 1999 OP03768 Operations\_Tech

AL08731 Jamie Bennett Male 9/30/1983 Arima 1-868-639-5191 4 1998 HR03839 HR\_Specialist AL94522 Avery Riley Female 1/23/1984 Diego\_Martin 1-868-660-7795 3 1998 CS03052 Customer\_Service\_Rep

AQ02642 Rebecca Mason Female 9/19/1985 Morvant 1-868-657-2966 1 2002 FI03456 Credit\_Controller AH00128 Millie Barrett Female 12/3/1986 San\_Fernando 1-868-671-1350 2 2003 AC03045 Accountant AV08345 Sofia Ezra Female 1/26/1987 Arouca 1-868-645-4965 0 2014 SA03859 Sales\_Engineer AS32097 Finn Hendrix Male 3/30/1991 Couva 1-868-639-3521 1 2022 OP03768 Operations\_Asst AA20173 Elias Ryan Male 5/5/1991 San\_Fernando 1-868-631-0020 0 2020 HR03839 Recruiter AL30236 Asher Joshua Male 10/28/1991 Diego\_Martin 1-868-639-2619 1 2021 PR03904 Purchasing\_Manager

AV03281 Reuben Jacobs Male 7/21/1993 Port\_Of\_Spain 1-868-645-4965 0 2022 PR03904 Procurement Officer

AZ54087 Maisie Holden Female 1/5/1995 Sangre\_Grande 1-868-658-4000 0 2016 AC03045 Staff\_Accountant

AJ30857 Eli Finley Female 3/27/1996 Arima 1-868-652-4412 2 2021 MA03184 Comm\_Manager AR24611 Amelia Felix Female 12/29/1968 Diego\_Martin 1-868-639-3175 4 1995 AC03045 Accountant AY39750 Even Henry Male 5/1/1971 Chaguanas 1-868-639-3175 2 1996 OP03768 Operations\_Director AG74308 Sawyer Emmeth Male 9/9/1971 Chaguanas 1-868-663-1981 1 1996 SA03859 Sales\_Engineer AC20852 Max Everett Male 1/1/1972 San\_Fernando 1-868-665-7375 0 1998 HR03839 Training\_Manager

AA21466 Ethan Rory Male 2/28/1973 Couva 1-868-629-1094 0 2000 MA03184 Marketing\_Manager AL08537 Anthony Hayden Male 1/14/1974 Diego\_Martin 1-868-639-7173 0 2002 AC03045 Bookkeeper AF08211 Abigail Rhys Female 1/13/1975 Morvant 1-868-631-0020 1 1997 HR03839 Recruiter AB07200 Brandon Hayes Male 1/18/1979 Diego\_Martin 1-868-665-9545 3 1997 FI03456 Chief\_Financial\_Officer

AL09377 Ezekiel Jayden Male 3/11/1980 Morvant 1-868-665-8434 4 2003 SA03859 Sales\_Asst AD07365 Elijah Brayden Male 10/7/1980 Chaguanas 1-868-631-1302 5 2001 CS03052 Receptionist AAZ9035 Haiden Bentley Male 9/25/1984 Couva 1-868-639-9940 0 2000 OP03768 Operations\_Engineer

AO07476 Beau Harrison Female 11/9/1984 Arima 1-868-653-1627 1 1999 HR03839 HR\_Manager AP24871 Jake Mason Male 1/9/1987 San\_Fernando 1-868-628-5086 4 2001 MA03184 Creative\_Director AN31751 Jake Hunter Male 9/19/1988 Chaguanas 1-868-637-8467 0 2000 SA03859 Sales\_Manager

#### Work\_Information.txt:

- AB28102 17.56 10 2 17
- AC04855 19.20 8 0 20
- AF89345 19.45 9 2 23
- AB87852 20.00 7 1 19
- AT59893 17.98 10 0 20
- AD98455 20.40 8 2 20
- AY39856 19.85 7 2 21
- AN08456 19.00 6 0 21
- AR40856 21.34 9 3 22
- AR90998 17.09 9 0 23
- AJ08735 17.23 9 3 19
- AQ98045 18.30 8 0 20
- AT07875 21.34 8 1 20
- AB00865 19.37 10 0 23
- AW79644 18.39 9 2 22
- AG08801 18.38 11 0 21
- AV07865 19.02 6 5 23
- AL07866 20.38 8 2 21
- AU76542 20.71 6 0 21
- AL07542 21.90 9 1 21
- AM05326 19.28 7 3 20
- AX02587 18.92 9 0 21
- AE74184 20.93 10 4 20
- AB79420 17.29 9 2 19
- AV84211 18.20 8 0 20
- AL08731 21.39 10 3 21
- AL94522 22.34 8 3 19
- AQ02642 21.39 7 4 20

AH00128 18.28 8 5 21

AV08345 17.38 7 5 22

AS32097 18.37 10 2 23

AA20173 18.23 10 4 19

AL30236 17.34 8 0 18

AV03281 20.47 9 4 19

AZ54087 20.43 10 2 20

AJ30857 18.39 6 5 20

AR24611 19.30 7 0 21

AY39750 20.39 9 2 19

AG74308 19.90 10 4 18

AC20852 22.34 8 2 17

AA21466 20.39 9 4 20

AL08537 17.92 6 4 21

AF08211 18.20 10 0 19

AB07200 20.48 6 4 18

AL09377 19.30 8 1 17

AD07365 18.92 9 2 20

AAZ9035 20.02 9 0 21

AO07476 18.30 7 2 23

AP24871 18.23 10 0 21

AN31751 19.73 8 2 17

TYPE OF	DESCRIPTION	EXPECTED	ACTUAL	SUCCSESS
INPUT		RESULTS	RESULTS	
	After opening the	From the data	The program	Test case was
	program user would	entered, the	accepted the	successful
	select option 2 from	program should	employees ID and	
	the main menu. They	display the	printed the	
	would be directed to	employee's	following:	
	enter the employee's	information,	Please Enter the	
	ID. When the	their Gross Pay,	employees' ID:	
Normal	employee enters the	Total	AB28102	
	correct ID, the user	Deductions as		
	would then have	well as their Net	Employee	
	access to that	Pay	Information	
	employee's Pay slip.			
			Name of Employee:	
			Penelope Santiago	
			Address: Arouca	
			Contact: 1-868-781-	
			0695	
			Department ID:	
			FI03456	
			Position:	
			Internal_Auditor	
	I		l	l

		inc cimployess .	s ID: A	B28102			
 En	nployee Infor	mation					
Ad Cd De	ddress: Arouc ontact: 1-868 epartment ID:	-781-0695	Santiag	o			
F4	arnings	Hours	Days	Rate	Current Amo	unt	
St 0\ 	tandard pay /ertime pay	8 5	21	18.28 27.42	\$3071.04 \$137.10		
		Gro	ss Pay		\$3208.14		
					Current Amo	unt	
Na Me Pe Ir	eduction ational Insur edial Plan ension ncome Tax nion	rance			\$20.00 \$82.63 \$31.40 \$153.86 \$42		
		Total Deduct	tions		\$329.43		
		Net Pay			\$2878.71		
_	When proi	mpted to		m the data	\$2878.71		
_	enter the e	mpted to mployee ID,	ente	ered, the			
_	enter the e	mpted to mployee ID, yee with the	ente	ered, the gram should			
_	enter the e the employ with the hi	mpted to mployee ID, yee with the ighest ID,	ente prog disp	ered, the gram should lay the			
_	enter the e the employ with the hi who, in thi	mpted to mployee ID, yee with the ighest ID, is case, is the	ente prog disp emp	ered, the gram should lay the bloyee's			
	enter the e the employ with the hi who, in thi individual	mpted to mployee ID, yee with the ighest ID, is case, is the whose	ente prog disp emp	ered, the gram should play the ployee's prmation,	d		
Extreme	enter the e the employ with the hi who, in thi individual identificati	mpted to mployee ID, yee with the ighest ID, is case, is the whose ion code	ente prog disp emp	ered, the gram should lay the bloyee's	d		
Extreme	enter the e the employ with the hi who, in thi individual identificati comes last	mpted to mployee ID, yee with the ighest ID, is case, is the whose ion code	enter programme dispremprinto their Total	ered, the gram should play the ployee's ermation, r Gross Pay	d		
Extreme	enter the e the employ with the hi who, in thi individual identificati	mpted to mployee ID, yee with the ighest ID, is case, is the whose ion code	enter programme dispremprinto their Total	ered, the gram should play the ployee's rmation, r Gross Pay	d		
Extreme	enter the e the employ with the hi who, in thi individual identificati comes last	mpted to mployee ID, yee with the ighest ID, is case, is the whose ion code in al order.	enter programme disprempring information their Total Ded	ered, the gram should play the ployee's ermation, r Gross Pay	d v,		
Extreme	enter the e the employ with the hi who, in thi individual identificati comes last alphabetic.	mpted to mployee ID, yee with the ighest ID, is case, is the whose ion code in al order. employee	enter programme disprempring information their Total Ded	ered, the gram should play the ployee's rmation, r Gross Pay al luctions as I as their No	d v,		

	access to that employee's Pay slip			
	User entered employee	Program should	Employee_ID	Test was
	ID 'AQ5790'	display no	Emp_Name	successful
		employee	Emp_Gender	
		records	DoB Address	
Wrong			Contact	
			Nos_Dependants	
			Emp_year	
			Department_ID	
			Position	
mployee_ID			_Dependants Emp_year Depar	
*\*/*\*/*\*	\*/*\*/*\*/*\*/*\*/*\*/*	/*\*/*\*/*\*/*\*/*\	*/*\*/*\*/*\*/*\*/*	/*\*/*\*/*\*/*

TYPE OF	DESCRIPTION	EXPECTED	ACTUAL	SUCCESS?
INPUT		RESULTS	RESULTS	
	Program should	Standard Pay:	Standard Pay	This test was
	calculate the	Overtime Pay:	Hours :10	successful
	amount of hours	Hours:	Overtime Pay	
Normal	worked by	Rate:	Hours :4	
	employees and		Standard Rate:	
	their rate		\$20.93	
			Overtime Rate:	
			\$31.40	
Fanning	Hours	Days Rate	Current Amou	int
Earning Standar Overtim	d pay 10	20 20.93 31.40		
	Program should	Standard Pay:	Standard Pay	Test was
	calculate	Overtime Pay:	Hours :8	successful
	employee	Hours:	Overtime Pay	
	AZ54087 hours	Rate:	Hours :2	
Extreme	worked and their		Standard Rate:	
	rate		\$20.43	
			Overtime Rate:	
			\$30.65	
	Hours	Days Rate	Current Am	nount
Earning Standar Overtim	d pay 10	20 20. 30.		
	The user enters	Program	Program	Test was
	employee ID	should display	terminated	successful
Erroneous	"AQ5790" to	no records		
	calculate their			

hours worked and			
rates			
Please Enter the employess's	ID: AQ5790		
/*\*/*\*/*\*/*\*/*\*/*	*\*/*\*/*\*/*\*/*\*/*	/*\*/*\*/*\*/*\*/*	
	WELCOME CLERK John's and Brothers	LTD	
	PAYROLL MANAGEMENT	SYSTEM	
unnnnnnnnnnnnnnnnnnnnnnn	Please choose from the f	ollowing menu options:	
	1 - View Records 2 - Payroll Register 3 - Payslip of an Emplo 4 - Search Records 5 - Sorted Employee Rec 6 - Edit Records 7 - Delete Records 8 - Add Records 9 - Exit System	-	

TYPE OF	DESCRIPTION	EXPECTED	ACTUAL	SUCCESS?
INPUT		RESULTS	RESULTS	
	The employee is	Enter Employee	Enter Employee	This test was
	prompted to enter their	ID to Edit:	ID to Edit:	successful
	'employee ID' in order		AB28102	
	to be given access to	Here	Here	
	edit the desired record.	Press any key to	Press any key to	
Normal		continue	continue	
	User entered			
	'AB28102'	Employee New	Employee New	
		Rate of Pay:	Rate of Pay: 20	
			Employee New	
		Employee New	Work Hours:	
		Work Hours:	40	
			Employee New	
		Employee New	Overtime	
		Overtime	Hours: 8	
		Hours:		
			Employee New	
		Employee New	Work Days: 5	
		Work Days:	Before while	
		Before while	Press any key to	
		Press any key to	continue	
		continue		

```
Enter Employee ID to Edit : AB28102
Here
Press any key to continue . . .

Employee New Rate of Pay: 20

Employee New Work Hours: 40

Employee New Overtime Hours: 8

Employee New Work Days: 5

Before while
Press any key to continue . . .
```

Extreme	The employee is	Enter Employee	Enter Employee	This test was
	prompted to enter their	ID to Edit:	ID to Edit:	successful
	'employee ID' in order		AZ54087	
	to be given access to	Here	Here	
	edit the desired record.	Press any key to	Press any key to	
		continue	continue	
	User entered			
	'AZ54087'	Employee New	Employee New	
		Rate of Pay:	Rate of Pay:	
			1000000000000	
			000000000	
		Employee New	Employee New	
		Work Hours:	Work Hours:	
			2000000000000	
			000000000	
		Employee New	Employee New	
		Overtime	Overtime	
		Hours:	Hours:	
			3000000000000	
			000000	
		Employee New	Employee New	
		Work Days:	Work Days:	

		Before while Press any key to continue	40000000000000000000000000000000000000	
Here Press any key Employee New Employee New Employee New Employee New Before while	to continue  Rate of Pay: 1000000000000000000000000000000000000			
	The user is prompted to	Enter Employee	Enter Employee	This test was
	enter 'employee ID' in	ID to Edit:	ID to Edit:	unsuccessful
	order to be given access		AD98455	
	to edit the desired	Here	Here	
Erroneous	record. However, the	Press any key to	Press any key to	
	user enters an ID that	continue	continue	
	does not exist.			
		Employee New	Employee New	
	User entered	Rate of Pay:	Rate of Pay:	
	'AD98455'		PIZZA	
		Employee New	Employee New	
		Work Hours:	Work Hours:	
		Employee New	Employee New	
		Overtime	Overtime	
		Hours:	Hours:	
		Employee New	Employee New	
		Work Days:	Work Days:	
		Before while	Before while	

	Press any key to	Press any key to	
	continue	continue	
Enter Employee ID to Edit : AD98455			
Here Press any key to continue			
Employee New Rate of Pay: PIZZA			
Employee New Work Hours: Employee New Overtime Hours:			
Employee New Work Days: Before while Press any key to continue			

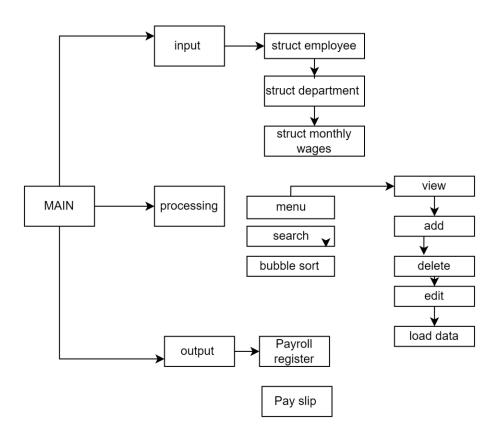
DESCRIPTION	EXPECTED	ACTUAL	SUCCESS?
	RESULTS	RESULTS	
With reference to the	Before changes:	Before changes:	This test was
above table, whenever	AB28102 17.56	AB28102 17.56	successful
the user makes	10 2 17	10 2 17	
changes to a record it			
is updated in the text	After changes:	After changes:	
file, which, in this	AB28102 25.00	AB28102 25.00	
case, is	40 8 5	40 8 5	
'Work_Information.tx			
t'			
The user made			
changes to the record			
of			
'AB28102'			
328102 17.	56 10 2	17	
00100 05 0			
328102 25.0	00 40 8 3	0	
Whenever the user	Before changes:	Before changes:	This test was
makes changes to a	AZ54087 20.43	AZ54087 20.43	successful
record it is updated in	10 2 20	10 2 20	
the text file, which, in			
this case, is	After changes:	After changes:	
'Work_Information.tx	AZ54087 100.00	AZ54087 100.00	
t'	40 12 7	40 12 7	
The user made			
changes to the record			
of			
'AZ54087'			
	With reference to the above table, whenever the user makes changes to a record it is updated in the text file, which, in this case, is 'Work_Information.tx t'  The user made changes to the record of 'AB28102'  328102 17.  Whenever the user makes changes to a record it is updated in the text file, which, in this case, is 'Work_Information.tx t'  The user made changes to the record of	With reference to the above table, whenever the user makes changes to the record of table text file, which, in this case, is makes changes to a record it is updated in the text table the user made changes to the record of table text file, which, in this case, is makes changes to a record it is updated in the text file, which, in this case, is table tab	With reference to the above table, whenever the user makes changes to a record of 'AB28102 17.56 10 2 17  Whenever the user makes changes to a record it is updated in the text to file, which, in this case, is 'Work_Information.tx to file user made changes to the record of 'AB28102 25.00 40 8 5  Whenever the user makes changes to a record it is updated in the text file, which, in this case, is 'AZ54087 20.43 arecord it is updated in the text file, which, in this case, is 'Work_Information.tx to file, which, in this case, is 'AZ54087 100.00 AZ54087 100.00 to file user made changes to the record of the text file, which, in this case, is 'Work_Information.tx to file, which in the text file, which, in this case, is 'Work_Information.tx to file, which record of the text file, which in the text

35 AZ54087 20.43 10 2 20					
35 A2	Z54087 100.0	0 40 12 7			
	Whenever the user	Before changes:	Before changes:	This test was	
	makes changes to a	AD98455 20.40	AD98455 20.40	unsuccessful	
	record it is updated in	8 2 20	8 2 20		
	the text file, which, in				
	this case, is				
Erroneous	'Work_Information.tx	After changes:	After changes:		
	ť'	AD98455 20.40	AD98455 20.40		
	The user made	8 2 20	8 2 20		
	changes to the record				
	of 'AD98455'				
6	AD98455 2	0.40 8 2	20		
6	AD98455 2	0.40 8 2	20		

### **Structure Chart**

#### **Hipo Chart**

The following diagram is a Hierarchical Input Processing Output Chart, also known as a HIPO Chart. It is a combination of two organized method to analyze the computer system and provide the means of documentation required for the computer program which is created as a solution to the problem defined by John and Brothers Ltd.



In using the top-down approach in problem solving, a large complex problem is broken down into smaller manageable pieces which will then be combined to form a fully functioning program. Therefore, one can agree that the large problem in this case is the clerk needing a payroll system that will allow them to create pay slips for each employee monthly. The procedures are then broken down into three main categories: Input, output and processing, all of which will be used to solve various tasks such as editing or adding new files.

An input is data that is entered into or received by a computer. This could include a user pressing a key on a keyboard, clicking a mouse to select something on screen or tapping a touch pad. In our program input varies from employee name to department ID, however they all aid the clerk in obtaining the information they will need to carry out the calculations early and successfully.

Furthermore, in computing, a process is the instance of a computer program that is being executed by one or many threads. It contains the program code and its activity. As seen by the Hippo Chart, there are three main processes and menu is further broken down into smaller subdivisions.

Lastly, an output is data that a computer sends. The outputs include Payroll and Pay slip because this were the expected and wanted out turn of the program. The clerk now has a system them helps them efficiently produce billings for each employee at the end of the month.