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Computer Programming 143

Practical 3- Memo

2016

Assignment 3A

```
1  /* Filename: Assignment3A.c
2  * Date: 2016/01/01
3  * Name: Doe J.J.
4  * Student number: 12345678
5  * -----
6  * By submitting this file electronically, I declare that
7  * it is my own original work, and that I have not copied
8  * any part of it from another source.
9  * -----
10 * This program gives the option to do different
11 * mathematical operations to two numbers.
12 * -----
13 */
14 #include <stdlib.h>
15 #include <stdio.h>
16
17 int main()
18 {
19     int choice, num1, num2;
20
21     setbuf(stdout,0);
22
23     // print a menu which gives the option to do one of
24     // 5 mathematical operations (+,-,*,/,%)
25     printf("\nMenu of Operation\n-----");
26     printf("\n1.  +\n2.  -\n3.  *\n4.  /\n5.  %%");
27     printf("\nEnter operation number to be executed: ");
28     scanf("%d", &choice); // user enters which operation to do
29
30     // get numbers for calculation
31     printf("Enter first integer: ");
32     scanf("%d", &num1);
33     printf("Enter second integer: ");
34     scanf("%d", &num2);
35
36     // do and display appropriate calculation according to which
37     // menu option user have chosen
38     switch(choice){
39     case 1:
40         printf("%d + %d = %d", num1, num2, num1+num2);
41         break;
42     case 2:
43         printf("%d - %d = %d", num1, num2, num1-num2);
44         break;
45     case 3:
```

```
46     printf("%d * %d = %d", num1, num2, num1*num2);
47     break;
48 case 4:
49     printf("%d / %d = %d", num1, num2, num1/num2);
50     break;
51 case 5:
52     printf("%d %% %d = %d", num1, num2, num1%num2);
53     break;
54 }
55
56 return 0;
57 }
```

Assignment 3B

```
1  /* Filename: Assignment3B.c
2  * Date: 2016/01/01
3  * Name: Doe J.J.
4  * Student number: 12345678
5  * -----
6  * By submitting this file electronically, I declare that
7  * it is my own original work, and that I have not copied
8  * any part of it from another source.
9  * -----
10 * The program aims to use Newton-Raphson Method to
11 * obtain the approximation of an equation
12 * -----
13 */
14 #include <stdlib.h>
15 #include <stdio.h>
16 #include <math.h>
17
18 int main ()
19 {
20     double x;
21     double x1;
22     double fx;
23     double fdx;
24     int iterations = 0;
25     int maxit;
26     double ermarg;
27     double error;
28
29     setbuf(stdout, 0);
30
31     printf("f (x) = 1.2x(x) - 2.5x - 7");
32     // Ask for first approximation of x
33     printf("\nApproximate the first value of x:");
34     scanf("%lf", &x);           // Reads users answer
35
36     while(x <= 4)
37     {
38         // Test whether users input is above 4,
39         // otherwise it will loop and ask again
40         printf("\nApproximate the first value of x:");
41         scanf("%lf", &x);
42     }
43
44     // Ask the user to enter the error margin
45     printf("Enter the error margin:");
```

```

46  scanf("%lf", &ermarg); // Reads users answer
47
48  // Asks the user for the maximum number of iterations
49  printf("Enter the maximum number of iterations:");
50  scanf("%d", &maxit); // Reads users answer
51
52  printf("x = %2.f \n", x); // Prints the first value of x
53  do{
54      fx = 1.2*pow(x,2)-2.5*x-7; // Calculates f(x)
55      fdx = 2.4*x - 2.5; // Calculates the derivatives of f(x)
56      x1 = x - fx/fdx; // Uses Newton's method to calculate x
57      error = fabs(1.2*pow(x1,2)-2.5*x1-7); // The error is the absolute value of f(x1)
58      printf("x%d = %.2f \n", iterations, x1); // Prints the iteration value of x1
59
60      x = x1; // Update x for next iteration
61      iterations++; // Increase the number of iterations by 1
62
63  }while((iterations <= maxit) && (error>ermarg));
64
65  return 0;
66  }

```

Assignment 3C

```
1  /* Filename: Assignment3C.c
2  * Date: 2016/01/01
3  * Name: Doe J.J.
4  * Student number: 12345678
5  * -----
6  * By submitting this file electronically, I declare that
7  * it is my own original work, and that I have not copied
8  * any part of it from another source.
9  * -----
10 * This program determines whether a supplied number is a
11 * prime number.
12 * -----
13 */
14 #include <stdio.h>
15 #include <stdlib.h>
16 #include <math.h>
17
18 int main()
19 {
20     int flag = 0; // Indicate if number was divisible - stops testing (the loop)
21     int divisor = 2; // Start prime test by checking divisibility by 2
22     int num, modulo;
23
24     setbuf(stdout, 0);
25
26     // Allow user to enter integer to be tested if it is prime
27     printf("Enter an integer. I will determine if it is a prime: ");
28     scanf("%d", &num);
29
30     // loop through all possible divisors for the number up to
31     // and including its square but stop if the number has
32     // successfully been divided, i.e. once it could be
33     // divided do not continue testing the rest of the possible divisors
34     while((divisor < sqrt(num)) && (flag == 0))
35     {
36         modulo = num%divisor;
37         printf("\n%d mod %d = %d", num, divisor, modulo);
38         // was it divisible?
39         if(modulo==0)
40         {
41             flag = 1; // yes, is is divisible, stop the loop
42         }
43         divisor++; // next possible divisor of number
44     }
45 }
```

```
46  if(flag)
47  {
48      printf("\n%d is not a prime.", num);
49  }
50  else
51  {
52      printf("\n%d is a prime.", num);
53  }
54
55  return 0;
56 }
```