# Computer Programming 143 – Lecture 14 Arrays I

Electrical and Electronic Engineering Department University of Stellenbosch

Corné van Daalen Thinus Booysen Willie Smit Willem Jordaan

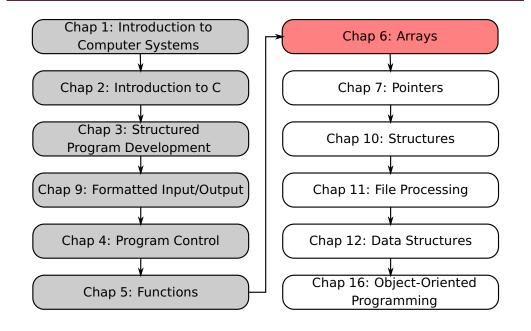


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# **Module Overview**



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## **Lecture Overview**

- 1 6.1 Introduction
- 2 6.2 Arrays
- 6.3 Declaring Arrays
- 4 6.4 Examples Using Arrays

# 6.1 Introduction

#### Definition of array

- Structure that stores related data items of the same data type
- Fixed size throughout program execution
  - Dynamic data structures discussed in Chapter 12

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## 6.2 Arrays I

#### Array

- Group of consecutive memory locations
- Same name and type

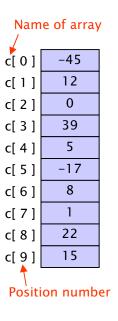
#### To refer to a specific element

- Array name
- Position number (index)

#### Format:

name[ position number ];

- First element is at position 0
- **n** element array named **c**:
  - c[0], c[1] ... c[n-1]



# 6.2 Arrays II

#### Array elements are like normal variables

• Assign a value of 3 to the first element of array c:

$$c[0] = 3;$$

• Display the sum of the first 3 elements of **c**:

```
printf( "%d", c[ 0 ] + c[ 1 ] + c[ 2 ] );
```

• Halve the 7th element of **c** and store the result in variable **x**:

$$x = c[6] / 2;$$

• Can perform operations in index. If **a = 3** and **b = 2**, then

$$c[a + b] += 2;$$

would increment the 6th element of c by 2

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## 6.2 Arrays III

#### Operator precedence

		0pe	rators			Associativity	Туре
[]	()					left to right	highest
++		!	(type)			right to left	unary
*	/	%				left to right	multiplicative
+	_					left to right	additive
<	<=	>	>=			left to right	relational
==	!=					left to right	equality
&&						left to right	logical and
-						left to right	logical or
?:						right to left	conditional
=	+=	-=	*=	/=	%=	right to left	assignment
,						left to right	comma

# 6.3 Declaring Arrays

#### When declaring arrays, specify

- Type of array
- Name
- Number of elements arrayType arrayName[ numberOfElements ];

Examples:

```
int c[ 10 ];
float myArray[ 3284 ];
```

#### Declaring multiple arrays of same type

• Format similar to regular variables

```
Example:
```

```
int b[ 100 ], x[ 27 ];
```

## 6.4 Examples Using Arrays I

### Initialising arrays

- Like other variables, array elements are not initialised automatically at declaration
- Initialise elements by assigning values one by one (Fig. 6.3 in D&D)
- Or use an initialiser list:

```
int n[ 5 ] = { 1, 2, 3, 4, 5 };
```

• If initialiser list shorter than array – remaining elements become 0

```
int n[ 5 ] = { 0 };
```

- All 5 elements of n are initialised to 0
- If size omitted, initialisers determine it

```
int n[] = { 1, 2, 3, 4, 5 };
```

• 5 initialisers, therefore 5-element array

## 6.4 Examples Using Arrays II

#### **Problem**

• Initialize an array with the even integers from 2 to 20 and then display the array.

#### Pseudocode

```
for each integer j from 1 to 10 (j is loop counter)
    set array element = 2*i
```

for each integer j from 1 to 10 print array element j

# 6.4 Examples Using Arrays III

```
/* Fig. 6.5 in Deitel&Deitel : Initialising the elements of array s to
the even integers from 2 to 20*/
#include <stdio.h>
#define SIZE 10 // maximum size of array
int main( void )
   int s[ SIZE ]; // array has SIZE elements
   int j; // counter
   for (j = 0; j < SIZE; j++) { // set the values}
      s[j] = 2 + 2 * j;
   } // end for
   printf( "%s%13s\n", "Element", "Value" );
   for (j = 0; j < SIZE; j++) {
      printf( "%7d%13d\n", j, s[ j ] );
   } // end for
   return 0; // indicates successful termination
} // end main
```

# 6.4 Examples Using Arrays IV

Output	
Element	Value
0	2
1	4
2	6
3	8
4	10
5	12
6	14
7	16
8	18
9	20

## 6.4 Examples Using Arrays VI

#### Symbolic constants

#### #define SIZE 10

- Is a C preprocessor directive
- Defines a symbolic constant SIZE of value 10
- Preprocessor replaces all occurences of SIZE in the text with 10 before program is compiled
- Makes program scalable value is changed in only one place in the text

#### Survey example: problem statement

Forty students were asked to rate the quality of the food in the student cafeteria on a scale of 1 to 10 (1 means awful and 10 means excellent). Place the 40 responses in an integer array and summarise the results of the .llog

## 6.4 Examples Using Arrays VII

#### Pseudocode

Declare and initialise an array called bins to keep count of each rating score. Each element of bins will represent a score, and will count the number of times the score occurs.

Declare and initialise an array called responses to capture all the responses

For each response in the responses array Determine the rating score Increment the corresponding element in the bins array

For each rating score (i.e. 1 to 10) Print the corresponding element in the bins array.

# 6.4 Examples Using Arrays VIII

```
/* Student poll program; Modified from Fig. 6.7 in Deitel & Deitel */
#include <stdio.h>
#define RESPONSE_SIZE 40 // number of responses
#define BIN_SIZE 10 // number of bins (number of possible ratings)
int main( void ) // function main begins program execution
   int resp_cnt; // counter to loop through responses
   int rating_cnt; // counter to loop through ratings 1-10
   int rating; // temporary, stores rating of current response
       /* bins array to keep count of number of occurrences per rating
    * bin[0] will keep track of the number of "1" responses,
    * bin[n] will keep track of the number of "n+1" responses */
  int bins[ BIN_SIZE ] = {0}; //initialise bins (set all to 0)
  // responses hard-coded in the responses array for this example
  int responses[ RESPONSE_SIZE ] = { 1, 2, 6, 4, 8, 5, 9, 7, 8, 10,
     1, 6, 3, 8, 6, 10, 3, 8, 2, 7, 6, 5, 7, 6, 8, 6, 7, 5, 6,
      6, 5, 6, 7, 5, 6, 4, 8, 6, 8, 10 };
```

# 6.4 Examples Using Arrays X

Output	
Rating	Occurrences
1	2
2	2
3	2
4	2
5	5
6	11
7	5
8	7
9	1
10	3

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## Perspective

#### Today

#### Arrays I

- Definition of arrays
- Declaration of arrays
- Examples

#### **Next lecture**

#### Arrays II

- Passing arrays to functions
- Searching arrays

# Homework

- Study Sections 6.1-6.4 in Deitel & Deitel
- ② Do Self Review Exercises 6.1(a)-(d), 6.2(a)-(d), 6.3, 6.5(a)-(d)
- Do Exercises 6.8(a)-(e), 6.12 in Deitel & Deitel

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