

# CHAPTER 6 TREES

## PART 2

Huffman Tree, Binary Search Tree (Basics)

# Key Topics

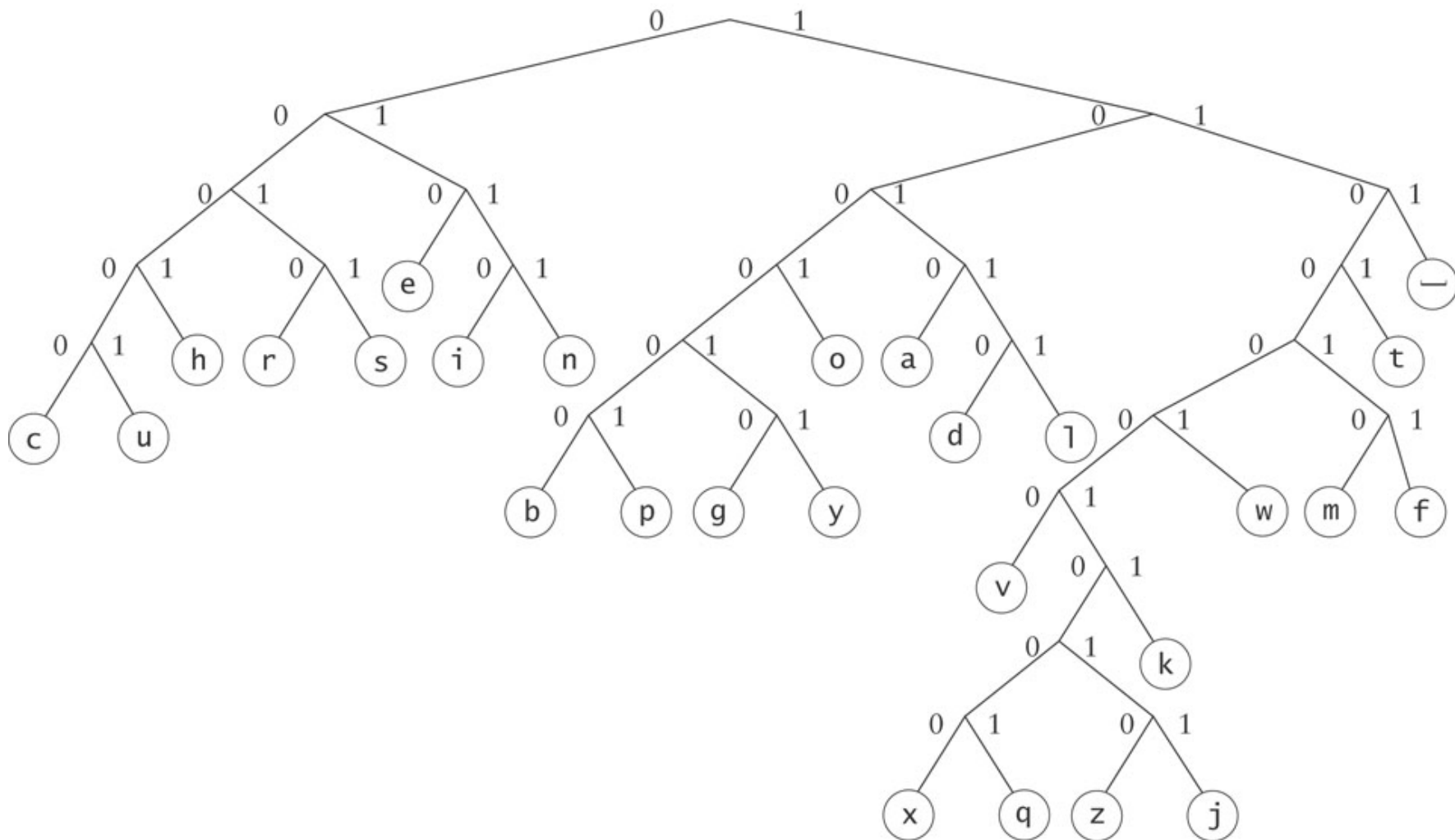
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- Huffman Tree
  - ▣ Definition & Usage
  - ▣ Encode
  - ▣ Decode
- Binary Search Tree
  - ▣ Definition
  - ▣ Search
  - ▣ Add

# Huffman Tree

- Represents **Huffman codes** for characters in a text file
- Huffman code (Unlike ASCII or Unicode)
  - ▣ Use **different number of bits to encode letters**
  - ▣ Use **fewer** bits for **more common** characters
    - Fewer total number of bytes than ASCII or Unicode
    - Smaller files and less storage requirements
  - ▣ Used in many programs that **compress files**

# Huffman Tree - Example

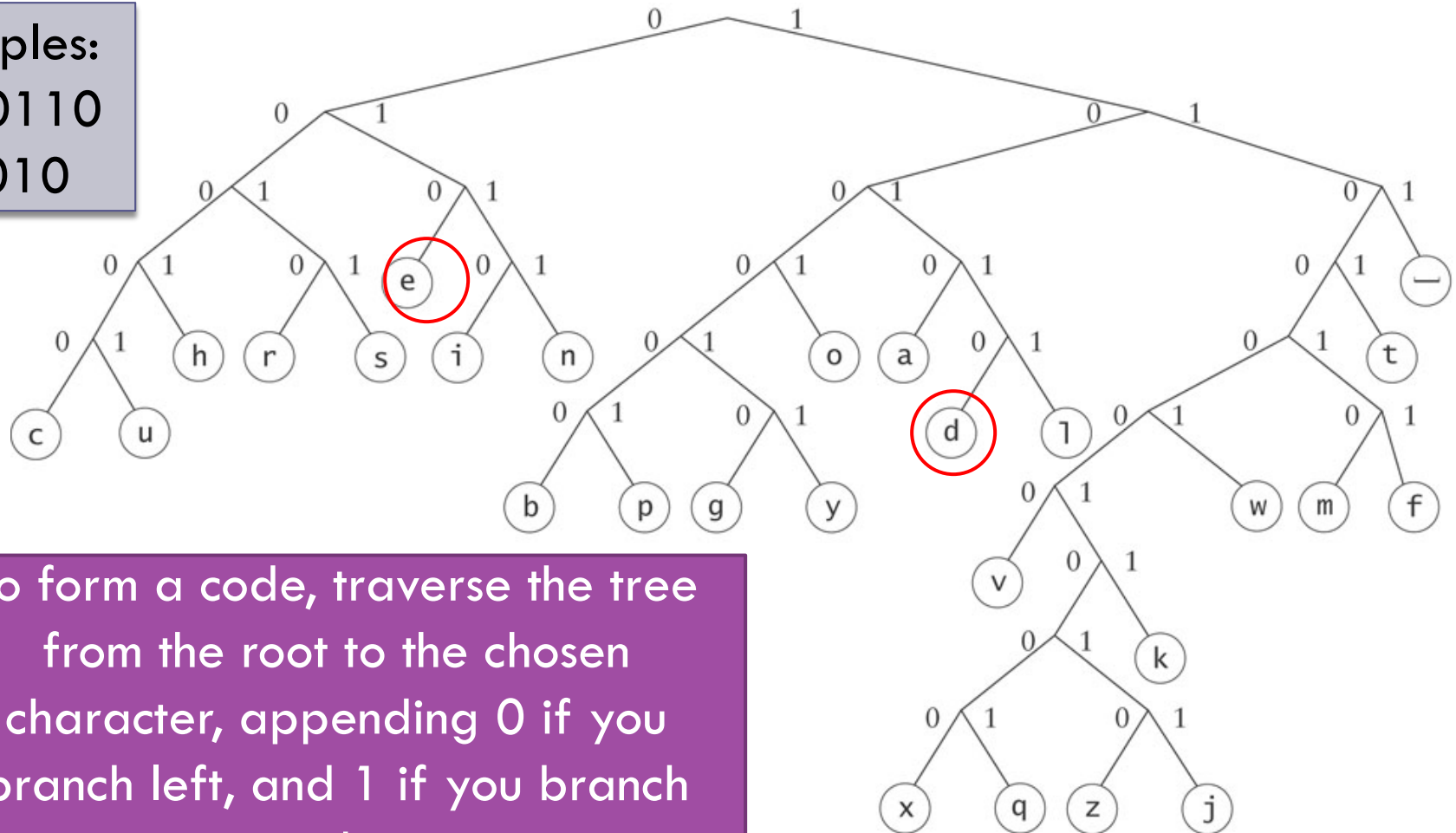


# Huffman Tree – Example & Encode

Examples:

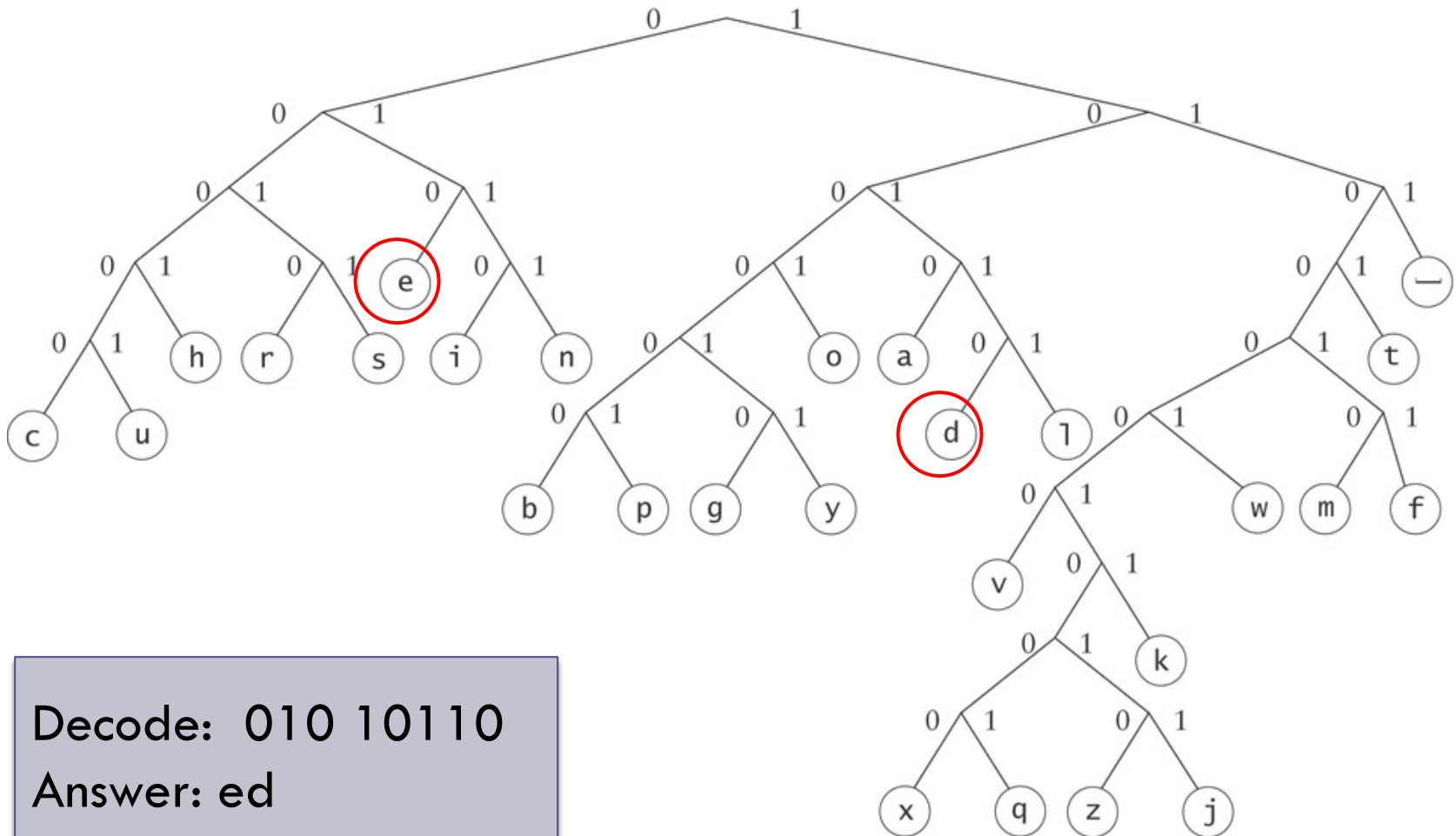
d : 10110

e : 010

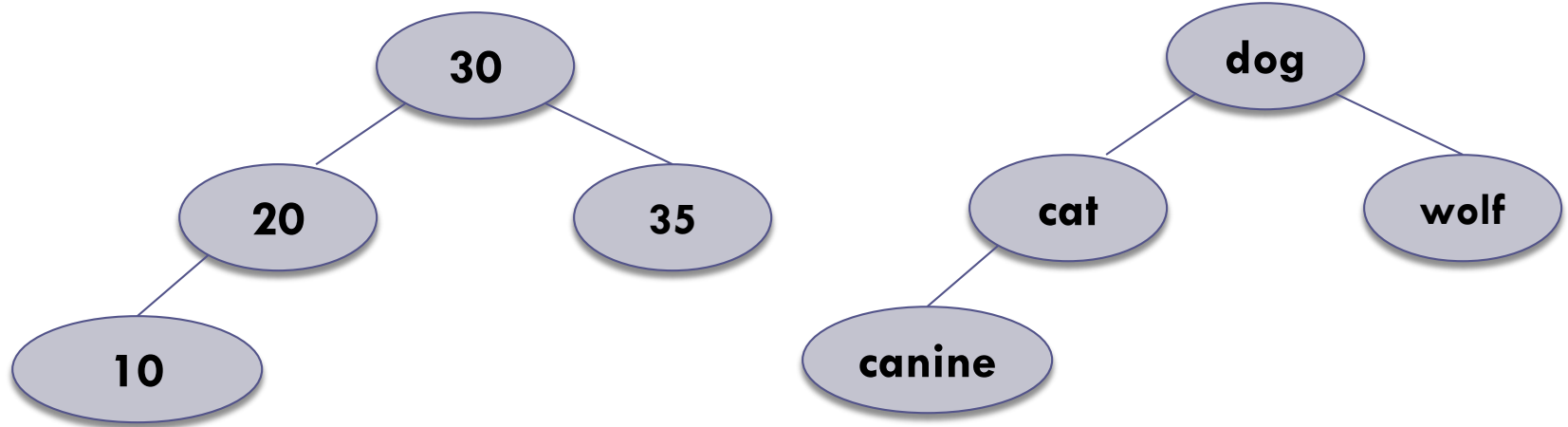


To form a code, traverse the tree from the root to the chosen character, appending 0 if you branch left, and 1 if you branch right.

# Huffman Tree – Example & Decode



# Binary Search Tree - Definition



- **Binary Search Tree = Binary Tree + data restriction:**
  - ▣ Each node's left subtree TL has values  $<$  node's value
  - ▣ Each node's right subtree TR has values  $>$  node's value

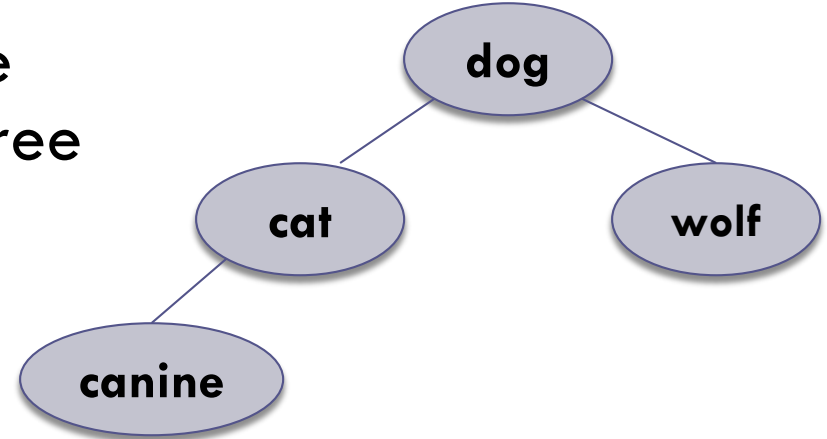
# Binary Search Tree - Definition

- **All elements** in the **left** subtree **precede** those in the **right** subtree

- A formal definition:

A **set of nodes T** is a **binary search tree** if **either** of the following **is true**:

- ▣ T is **empty**
- ▣ If T is **not empty**, its **root node** has two **subtrees**,  $T_L$  and  $T_R$ , such that  $T_L$  and  $T_R$  are **binary search trees** and the **value** in the **root** node of T is **greater than ALL** values in  $T_L$  and is **less than ALL** values in  $T_R$





# Binary Search Tree – Search (Recursive)

**if** the **tree is empty**

return null (*target is **not found***)

**else if** the **target matches** the **root** node's **data**

return the data stored at the root node

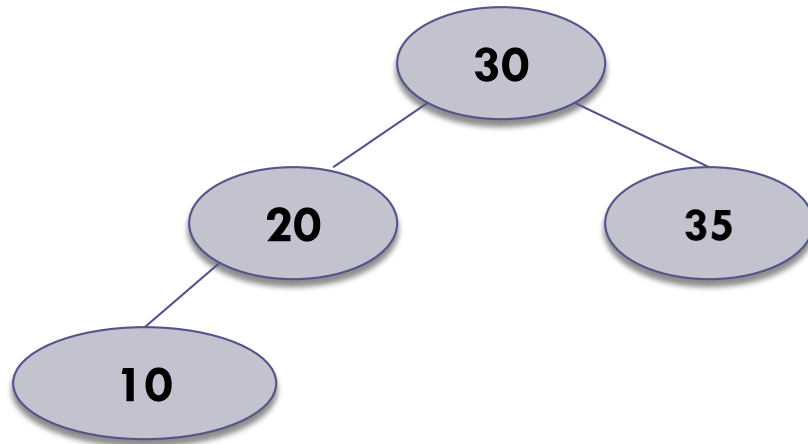
**else if** the target is **less than** the **root** node's **data**

return the result of **searching** the **left subtree** of the root

**else**

return the result of **searching** the **right subtree** of the root

# Binary Search Tree – Search Example



□ Targets: 20, 50

# Binary Search Tree – Add (Recursive)

**if** the **tree is empty**

empty tree is insertion point, replace empty tree by newItem

**else if** the newItem **matches** the **root** node's **data**

return false (duplicate)

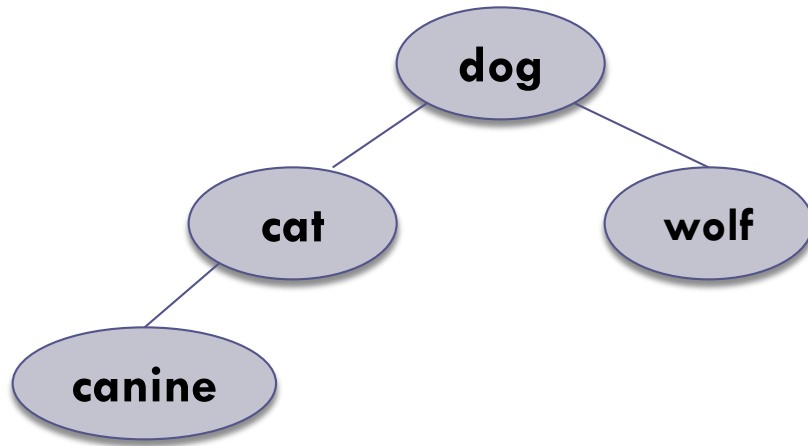
**else if** the newItem is **less than** the **root** node's **data**

return the result of **adding** the **left subtree** of the root

**else**

return the result of **adding** the **right subtree** of the root

# Binary Search Tree – Add Example



After adding panda:

