Latin-To-Go: DEMO











Expo-komponenter

StatusBar:

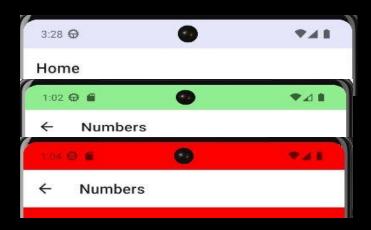
```
import { StatusBar } from "expo-status-bar";

useEffect(() => {
    StatusBar.setBackgroundColor(backgroundColor);

return () => {
    StatusBar.setBackgroundColor("lavender");
    };
}, [backgroundColor]);
```

Haptics: import * as Haptics from "expo-haptics";





```
const triggerWrongAnswerVibration = async () => {
 await Haptics.selectionAsync();
const checkAnswer = () => {
 setIsFlipped(true);
 const currentUserAnswer = userAnswer[currentCardIndex];
   currentUserAnswer.toLowerCase() ===
   cards[currentCardIndex].latin.toLowerCase()
   setFeedback("Correct!");
   else {
    setFeedback("Wrong!");
    triggerWrongAnswerVibration();
```

FlashcardScreenComponents.tsx

import { Audio } from "expo-av";

```
const playLatinWordAudio = async (latinWord: LatinWord) => {
   try {
     const audioPath = audioMapping[latinWord];

   if (audioPath) {
     const { sound } = await Audio.Sound.createAsync(audioPath);

     await sound.playAsync();
   } else {
     console.error(`Audio file not found for Latin word: ${latinWord}`);
   }
  } catch (error) {
     console.error("Error playing audio", error);
  }
};
```

Audio:



assets

assets

- adaptive-icon.png
- Alces.mp3
- Aprilis.mp3
- Augustus.mp3
- Aureus.mp3
- Caeruleum.mp3
- Candidus.mp3
- Canis.mp3
- Cavia_porcellus.mp3
- Criceta.mp3
- Decem.mp3
- Decembris.mp3

AudioMapping.ts

```
const Decem = require("../assets/Decem.mp3");
const Duo = require("../assets/Duo.mp3");
const Novem = require("../assets/Novem.mp3");
const Octo = require("../assets/Octo.mp3");
const Quattuor = require("../assets/Quattuor.mp3");
const Quinque = require("../assets/Quinque.mp3");
const Septem = require("../assets/Septem.mp3");
```

```
const audioMapping = {
  unus: Unus,
  duo: Duo,
  tres: Tres,
  quattuor: Quattuor,
  quinque: Quinque,
```

```
export type LatinWord = keyof typeof audioMapping;
export default audioMapping;
```

Notifications:

```
import AsyncStorage from "@react-native-async-storage/async-storage";
import * as Notifications from "expo-notifications";

const generateDeviceId = async () => {
  let deviceId = await AsyncStorage.getItem("device_id");

  if (!deviceId) {
    deviceId = Math.random().toString(36).substring(7);
    await AsyncStorage.setItem("device_id", deviceId);
  }

Preturn deviceId;
};
```

```
const sendCongratulatoryNotification = async (incorrectCount: number) => {
    let title, body;

if (incorrectCount === 0) {
    title = "Congratulations!";
    body = "You completed the category successfully!";
} else if (incorrectCount <= 5) {
    title = "Good job...almost there!";
    body = "You got some answers wrong, but you're making progress!";
} else {
    title = "You have to keep practicing!";
    body = "You got quite a few answers wrong, but don't give up!";
}
sendNotification(title, body);
};</pre>
```



React Native - komponenter

FlashcardScreenComponents.tsx

```
import { StyleSheet, Text, TouchableOpacity, View } from "react-native";
import { Button, Card, TextInput } from "react-native-paper";
```

Card:

```
<Card style={styles.card}>
  <TouchableOpacity onPress={() => setIsFlipped(!isFlipped)}>
    <Text style={styles.cardText}>
      {isFlipped
       ? cards currentCardIndex latin
        : cards[currentCardIndex].english]
    </Text>
  </TouchableOpacity>
  {!isFlipped && (
    <View style={styles.cardTop}>
      <TouchableOpacity</pre>
       onPress={() =>
          playLatinWordAudio(cards[currentCardIndex].latin)
        style={styles.soundIcon}
        <FontAwesome name="volume-up" size={24} color="black" />
      </TouchableOpacity>
    </View>
</Card>
```

```
const goToNextCard = () => {
  if (currentCardIndex < cards.length - 1) {
    setCurrentCardIndex(currentCardIndex + 1);
    setIsFlipped(false);
    setFeedback(null);
    else {
    let correctCount = 0:
    let incorrectCount = 0;
    for (let i = 0; i < cards.length; i++) {
      if (
        userAnswer[i] &&
        userAnswer[i].toLowerCase() === cards[i].latin.toLowerCase()
        correctCount++;
       else {
        incorrectCount++;
    if (correctCount === cards.length && incorrectCount === 0) {
      NotificationManager.sendCongratulatoryNotification();
      setAllAnswersCorrect(true);
      else {
      setAllAnswersCorrect(false);
    navigation.navigate("Score", {
      rightAnswers: correctCount,
      wrongAnswers: incorrectCount,
```

Button:

FlashcardScreenComponents.tsx

```
{isFlipped && (
   <View style={styles.buttonContainer}>
      <Button mode="contained" onPress={goToNextCard}>
        Continue
      </Button>
    </View>
  {!isFlipped && (
   <View style={styles.buttonContainer}>
      <Button mode="contained" onPress={checkAnswer}>
       Check
      </Button>
   </View>
</View>
```





TouchableOpacity:

HomeScreen.tsx

FlashcardScreenComponents.tsx

TextInput:

HomeScreen.tsx

```
<View style={styles.inputContainer}>
    <TextInput
        style={styles.input}
        placeholder="Enter a word to translate"
        onChangeText={(text) => setInputWord(text)}
        value={inputWord}
        />
        </View>
```

FlashcardScreenComponents.tsx

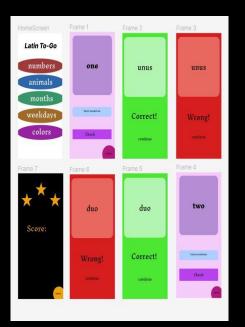
```
<TextInput
style={[styles.input, isFlipped && styles.disabledInput]}
placeholder="Enter Latin translation"
autoFocus={inputAutoFocus}
onChangeText={(text) => {
    if (!isFlipped) {
        const updatedAnswers = [...userAnswer];
        updatedAnswers[currentCardIndex] = text;
        setUserAnswer(updatedAnswers);
    }
}
value={userAnswer[currentCardIndex]}
editable={!isFlipped}
/>
```

Enter a word to translate

Enter Latin translation

Planering:

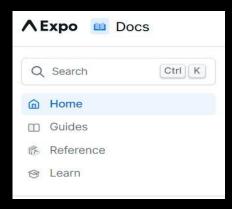
FIGMA

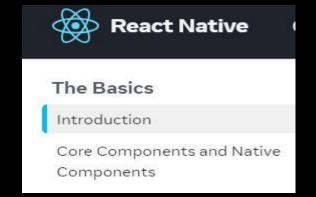


Genomförande:

Davids tutorial







Reflektioner:

- React-Native
- Plattformsoberoende
- Användarupplevelse
- Document/Community

- React-Navigation
- flexibel/anpassningsbar

- Expo
- enklare/snabbare app-utveckling

Struktur:

```
Latin-To-Go/
      assets/
         audio1.mp3
         audio2.mp3
      components/
      FlashcardScreenComponents.tsx
     config/

    AudioMapping.ts

     screens/
         FlashcardCategoryScreen.tsx
         HomeScreen.tsx
         ScoreScreen.tsx
     utils/

    NotificationManager.ts

     App.tsx
     node_modules/
     package.json
     package-lock.json
     README.md
```

Tack för eran tid…

