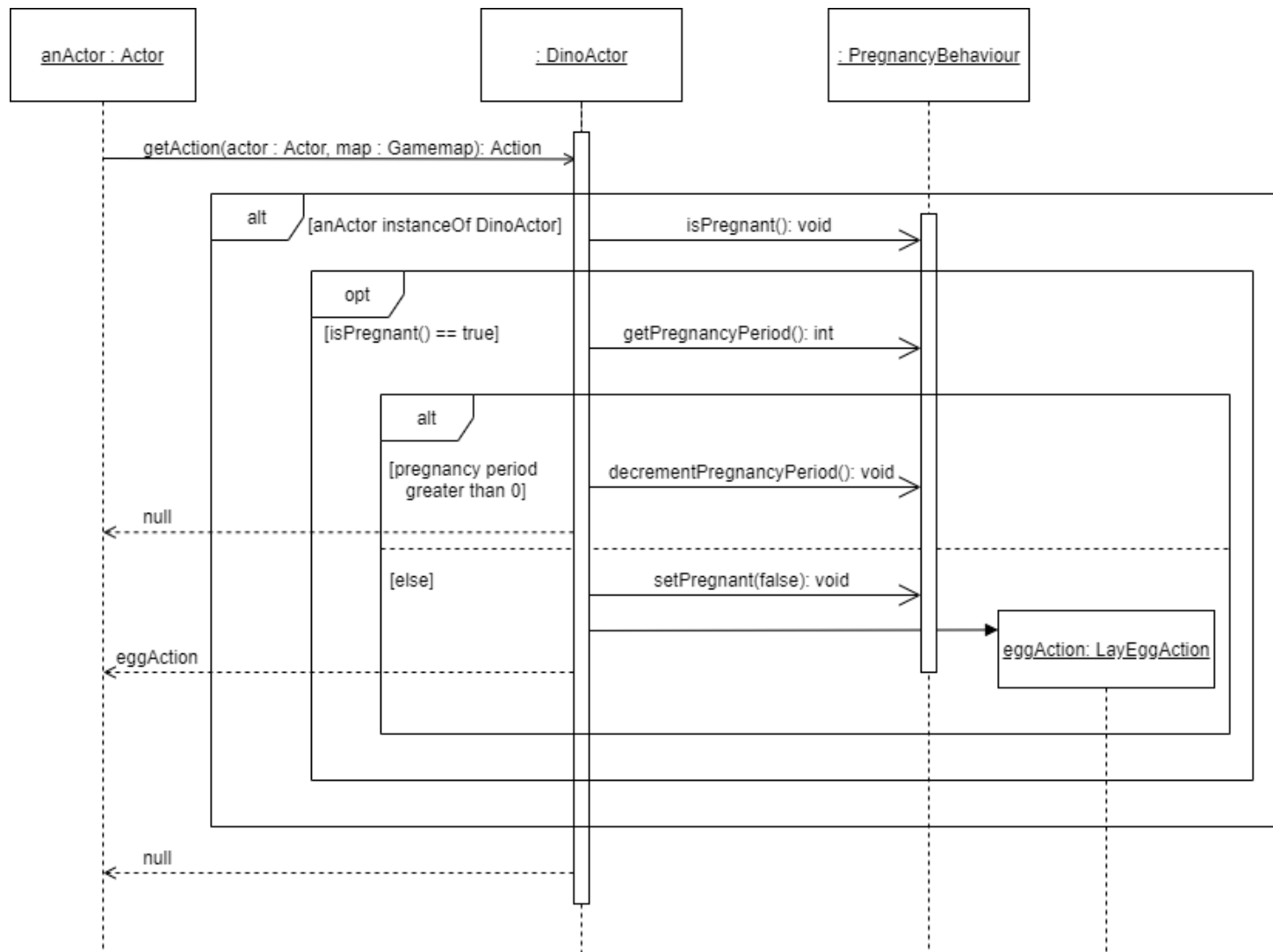
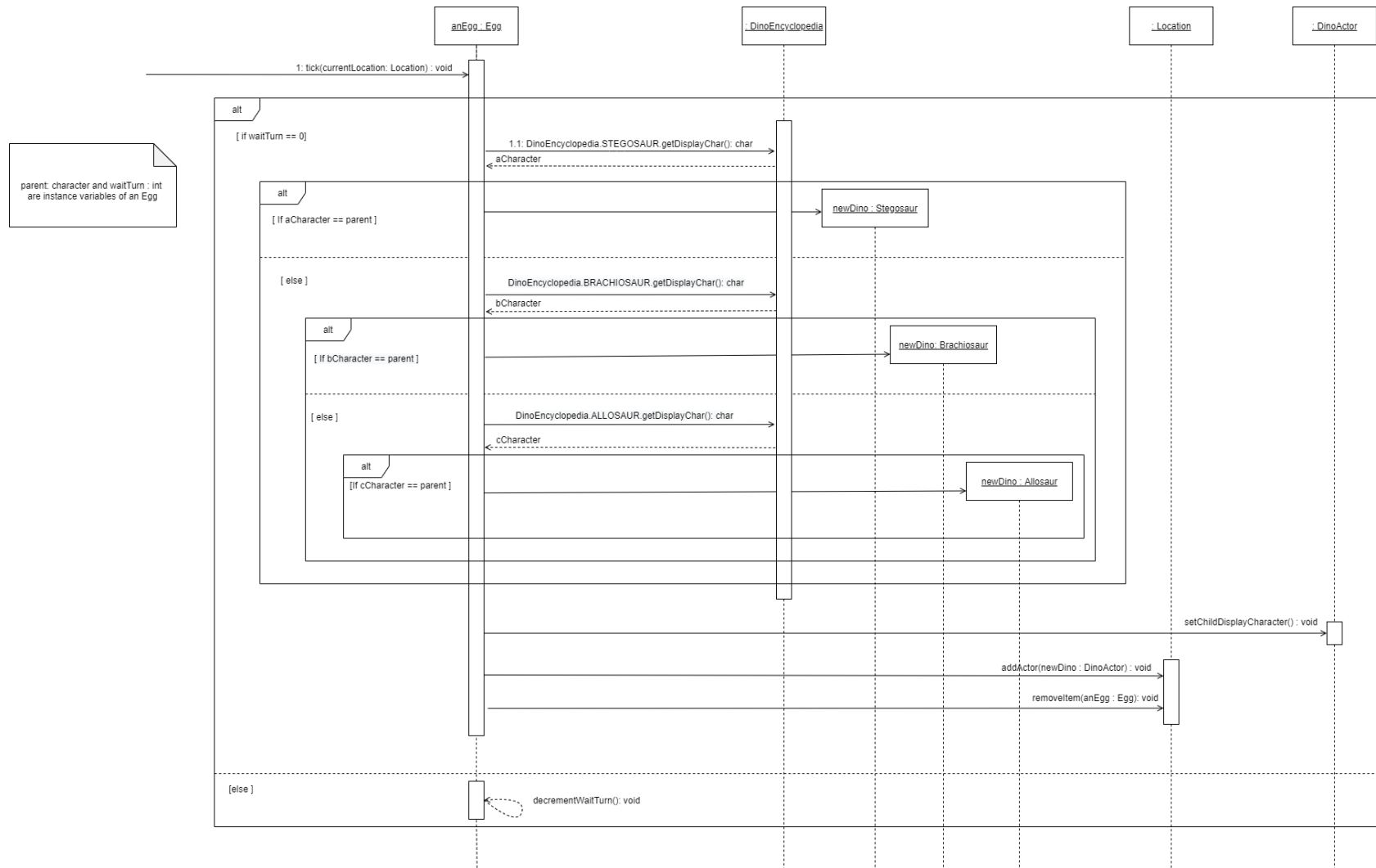


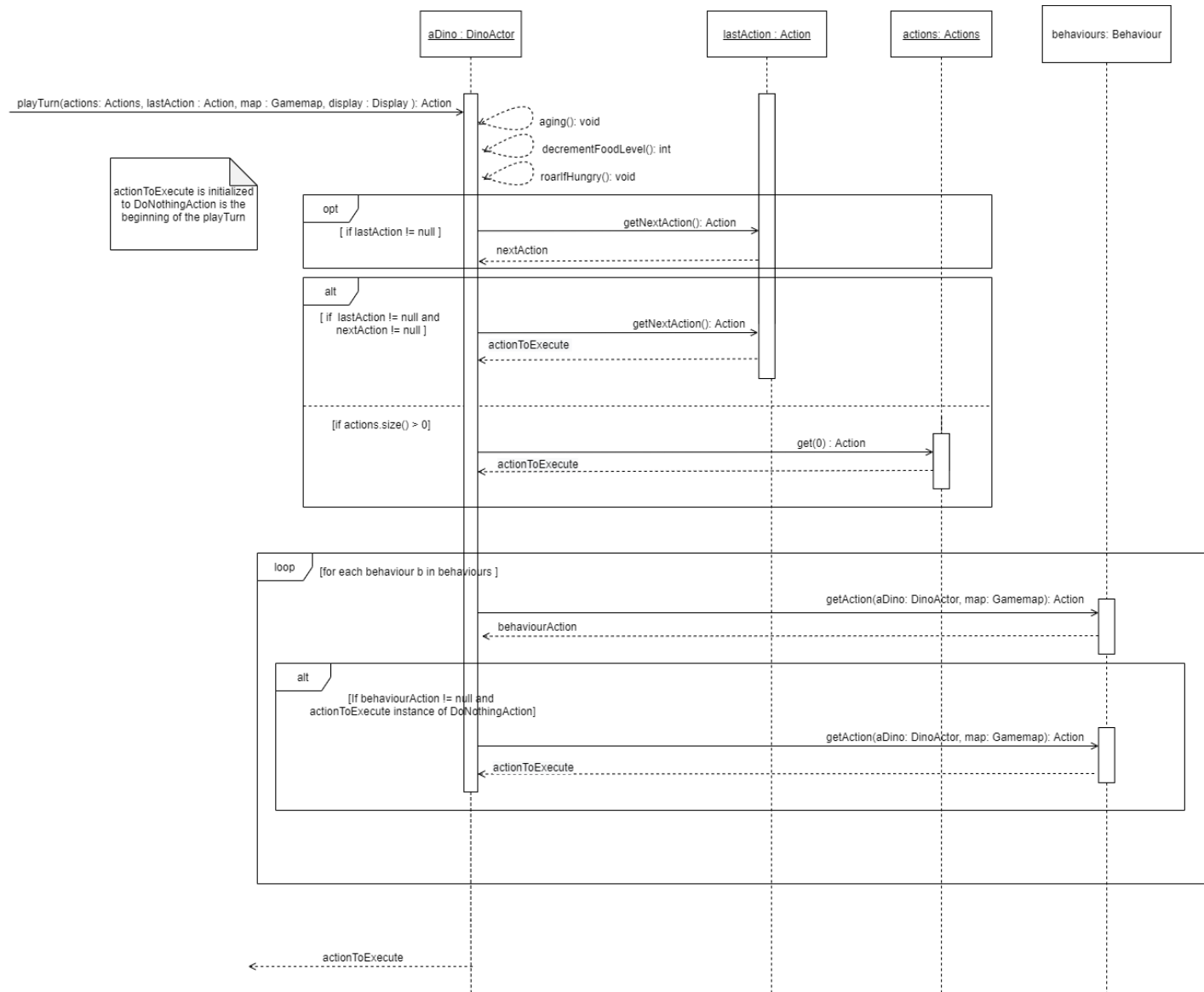
Sequence diagram – PregnancyBehaviour.getAction



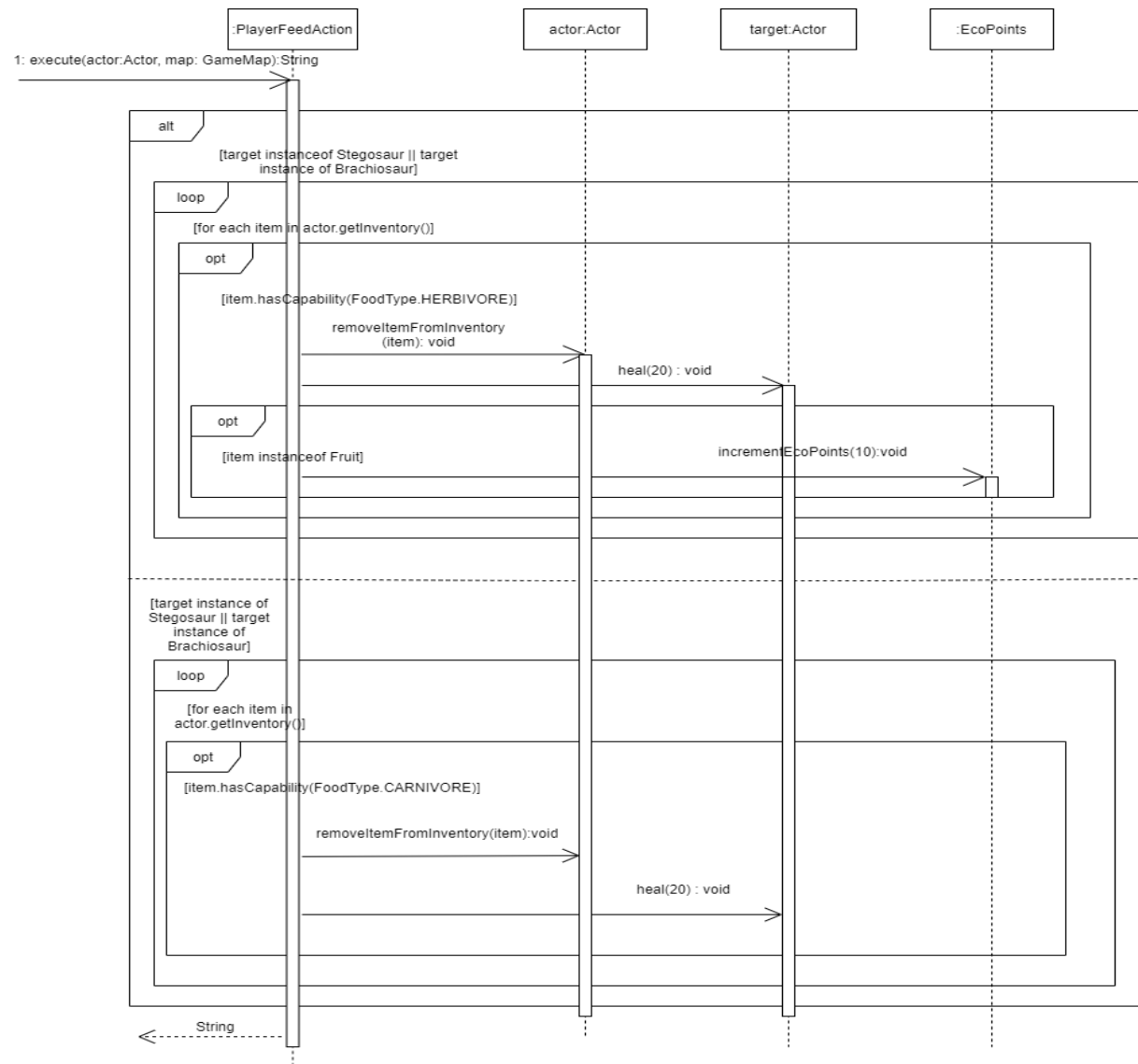
## Sequence diagram – Egg's tick method



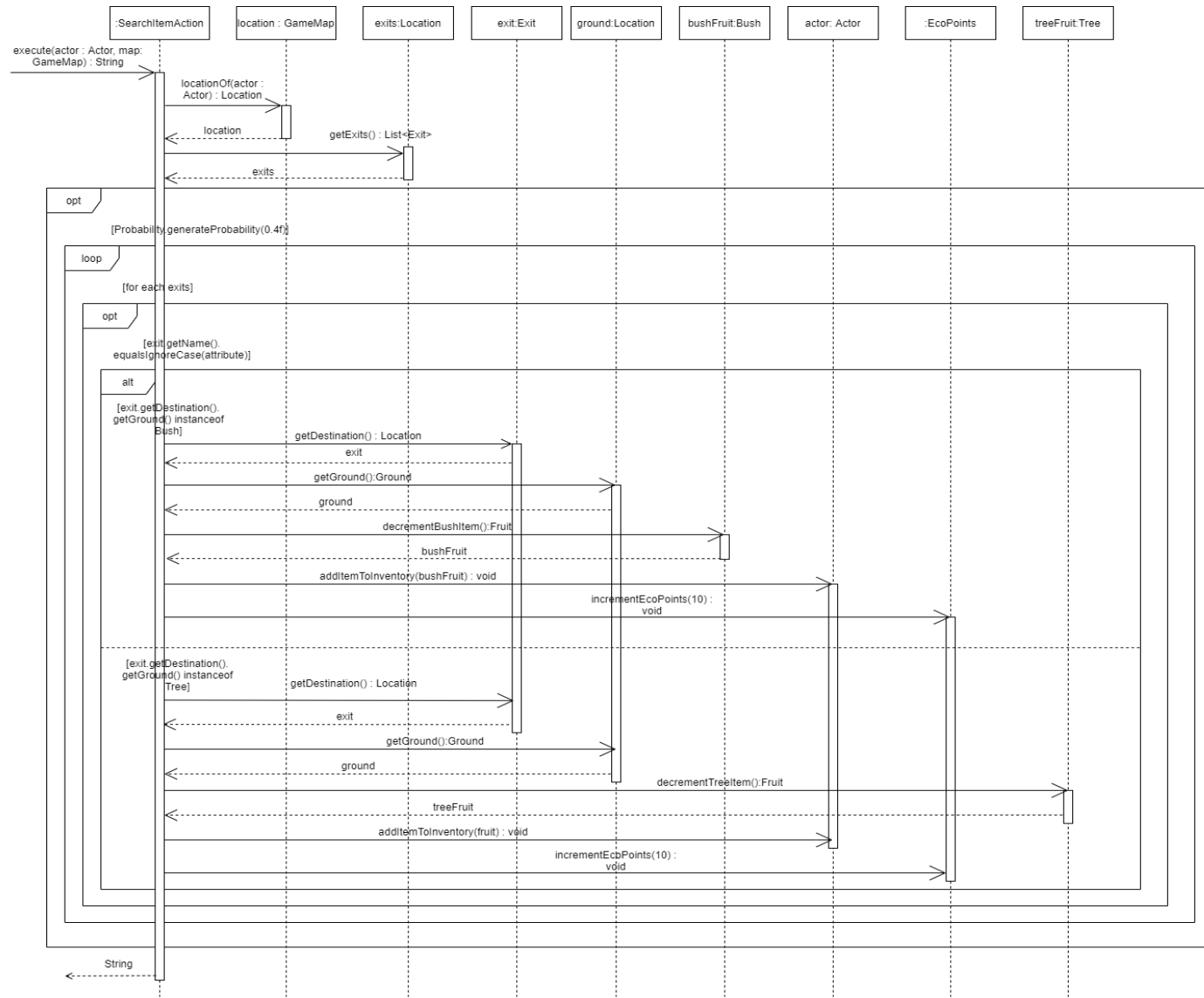
## Sequence diagram – DinoActor's playTurn method



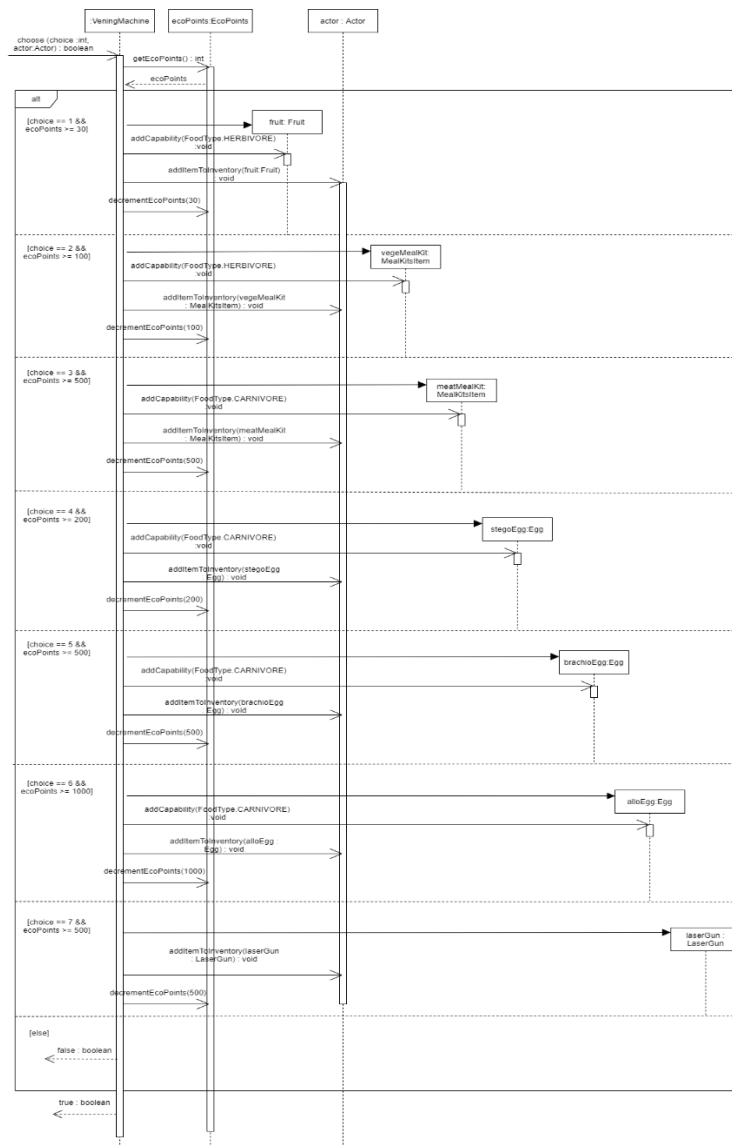
## Sequence diagram – PlayerFeedAction's execute method



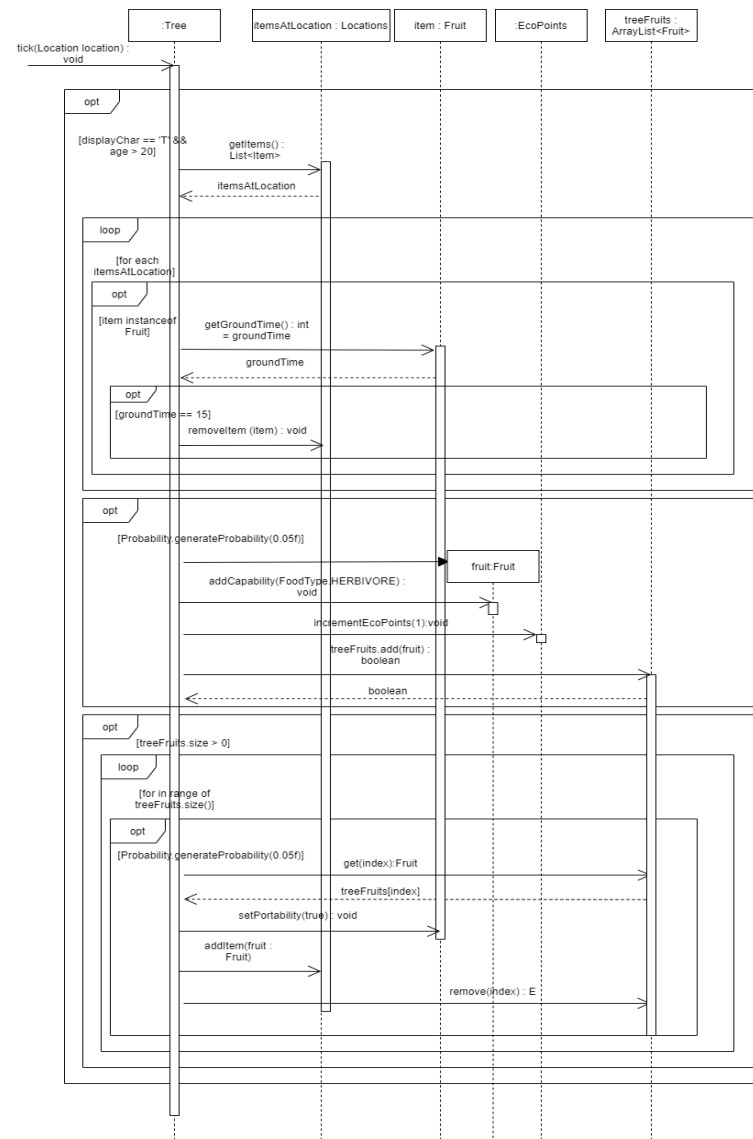
## Sequence diagram – SearchItemAction's execute method



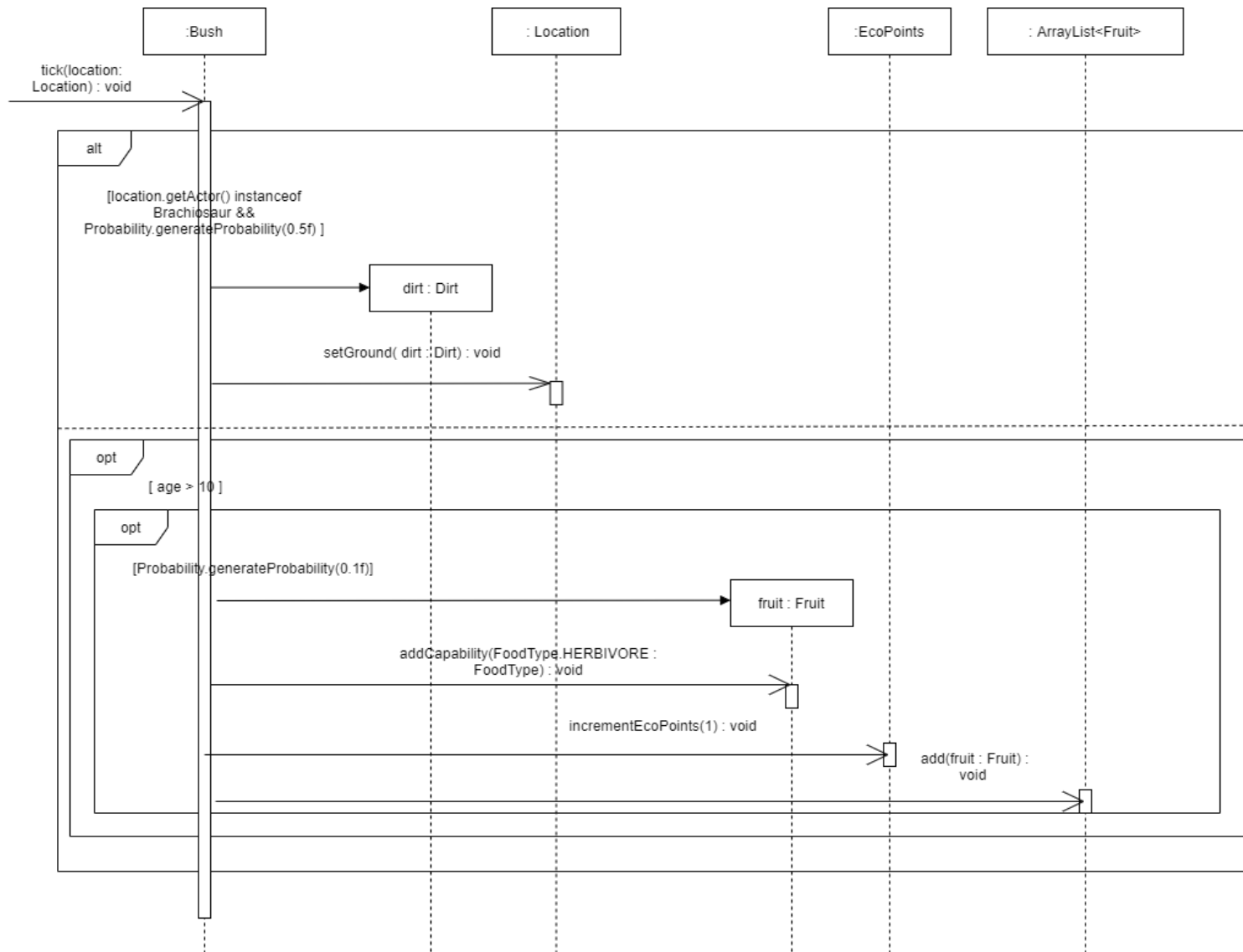
## Sequence diagram – VendingMachine's choose method



## Sequence diagram – Tree's tick method

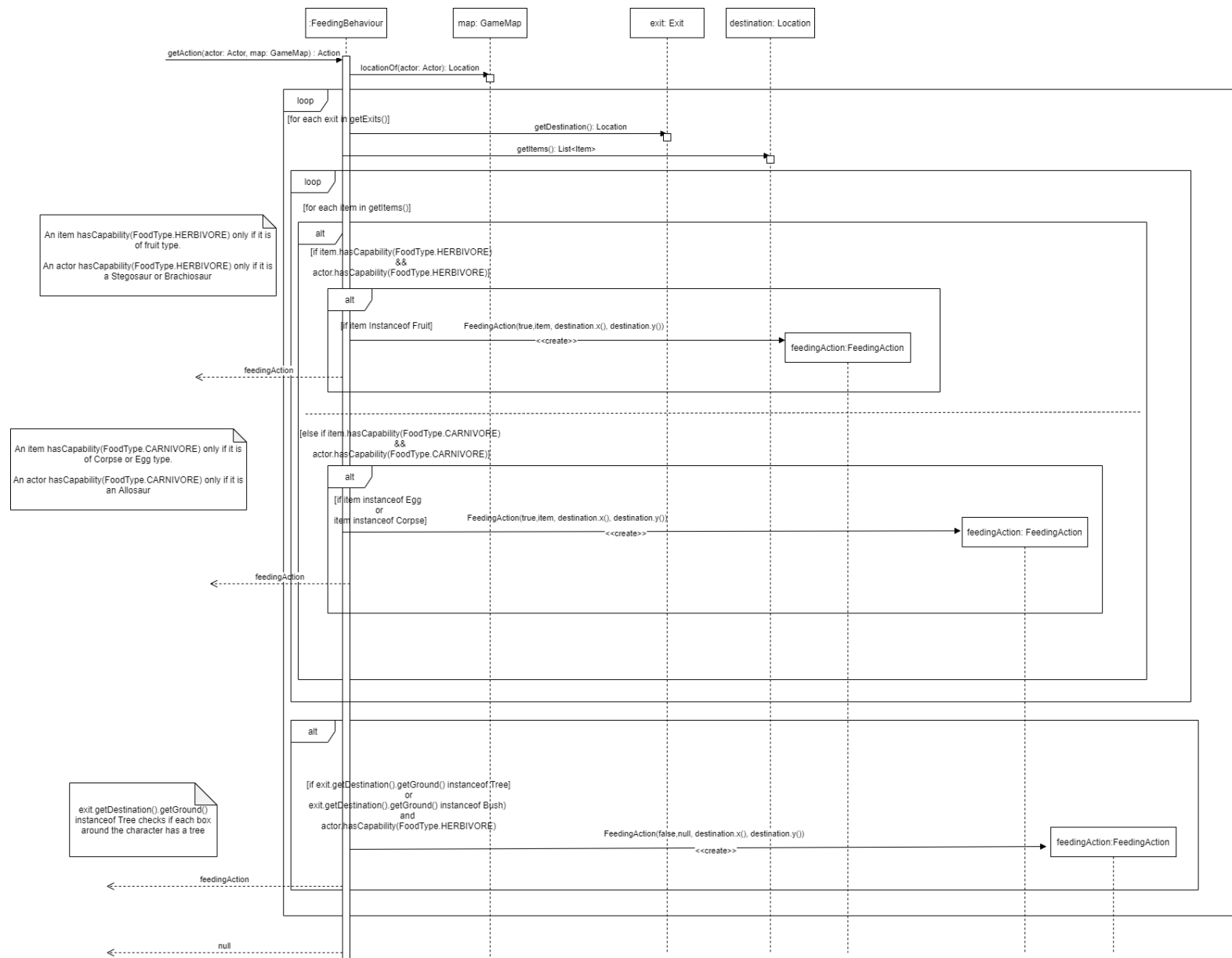


## Sequence diagram – Bush's tick method





## Sequence diagram – FeedingBehaviour's getAction method



## Sequence Diagram – FeedingAction's execute method

