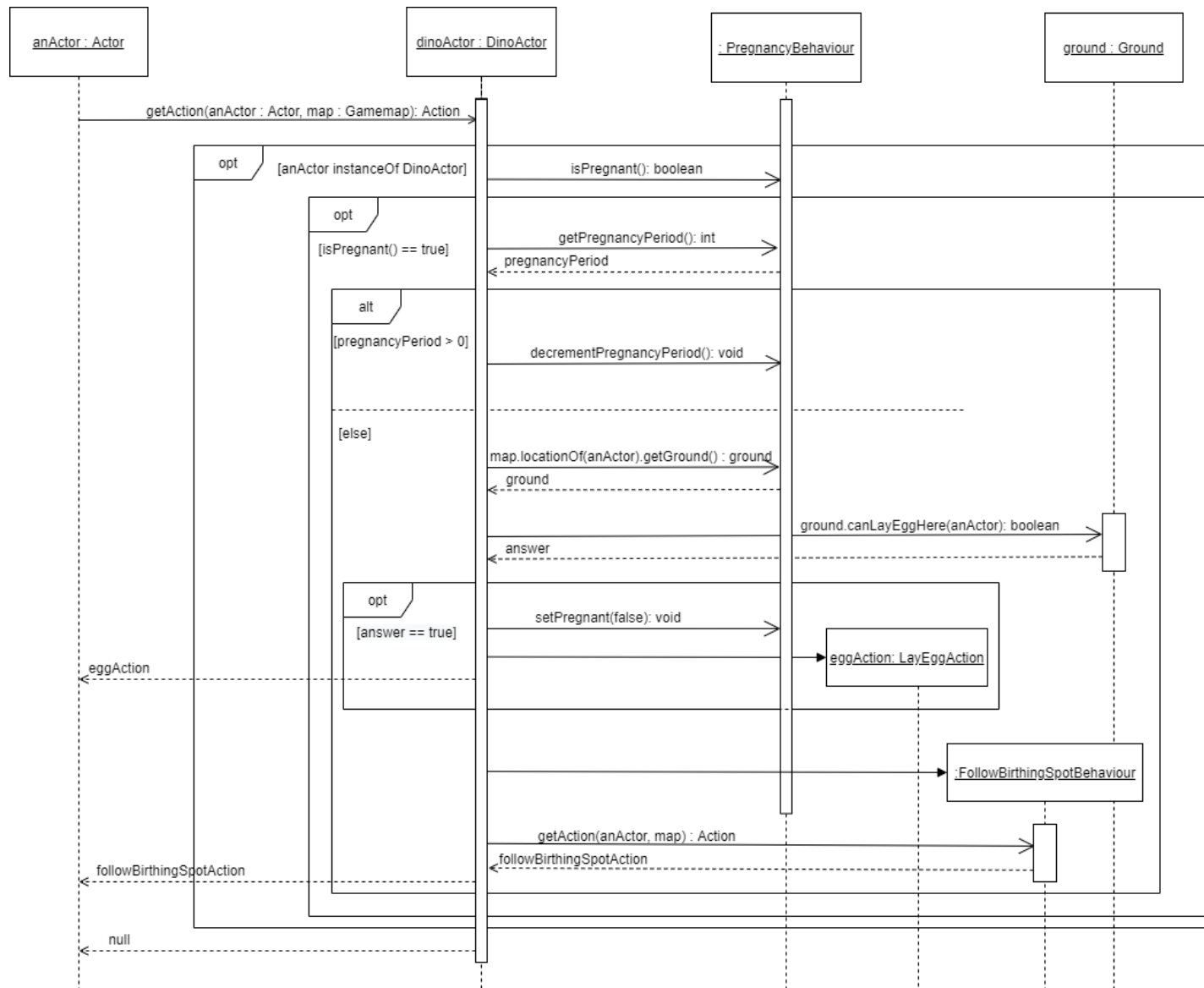
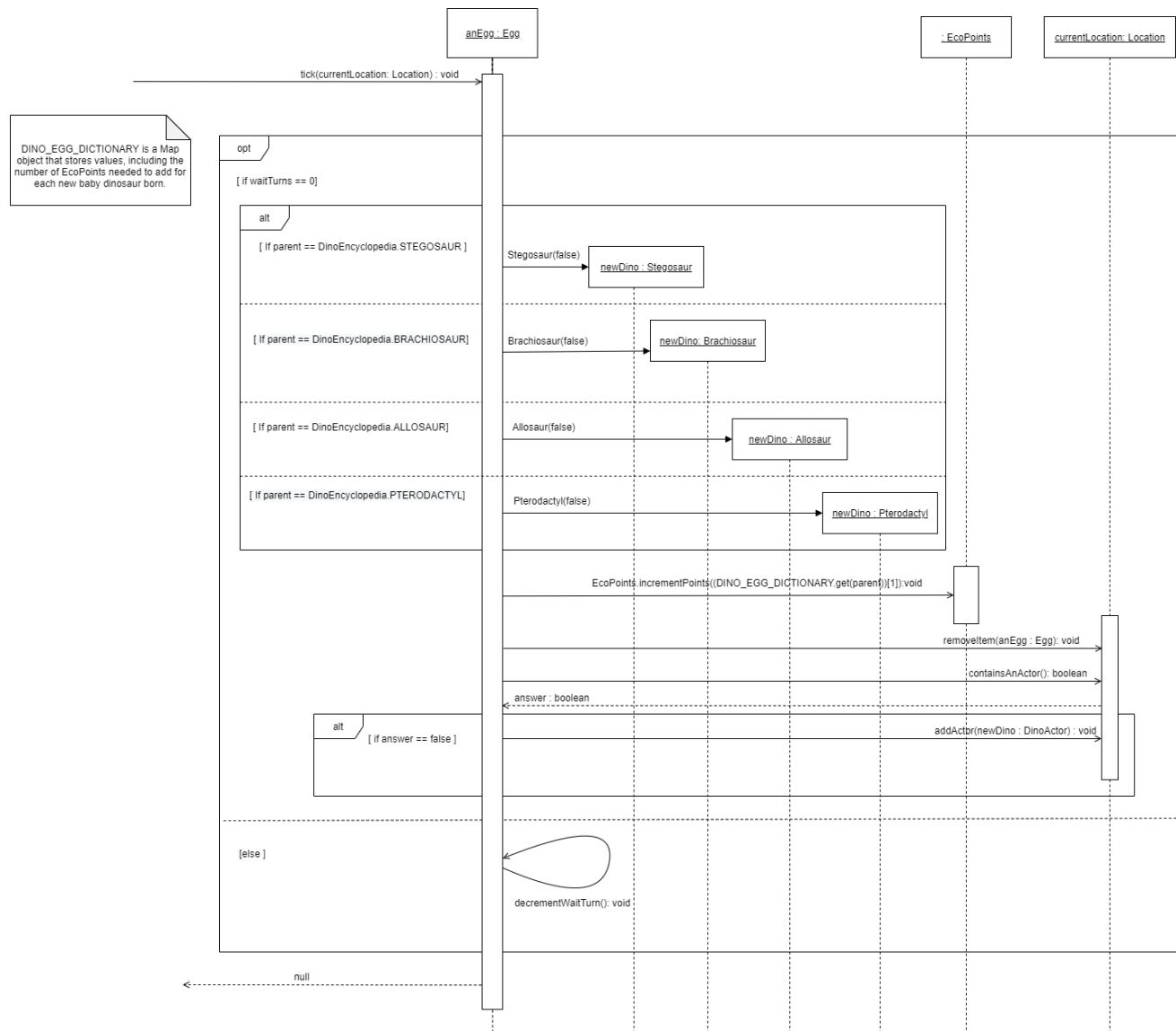


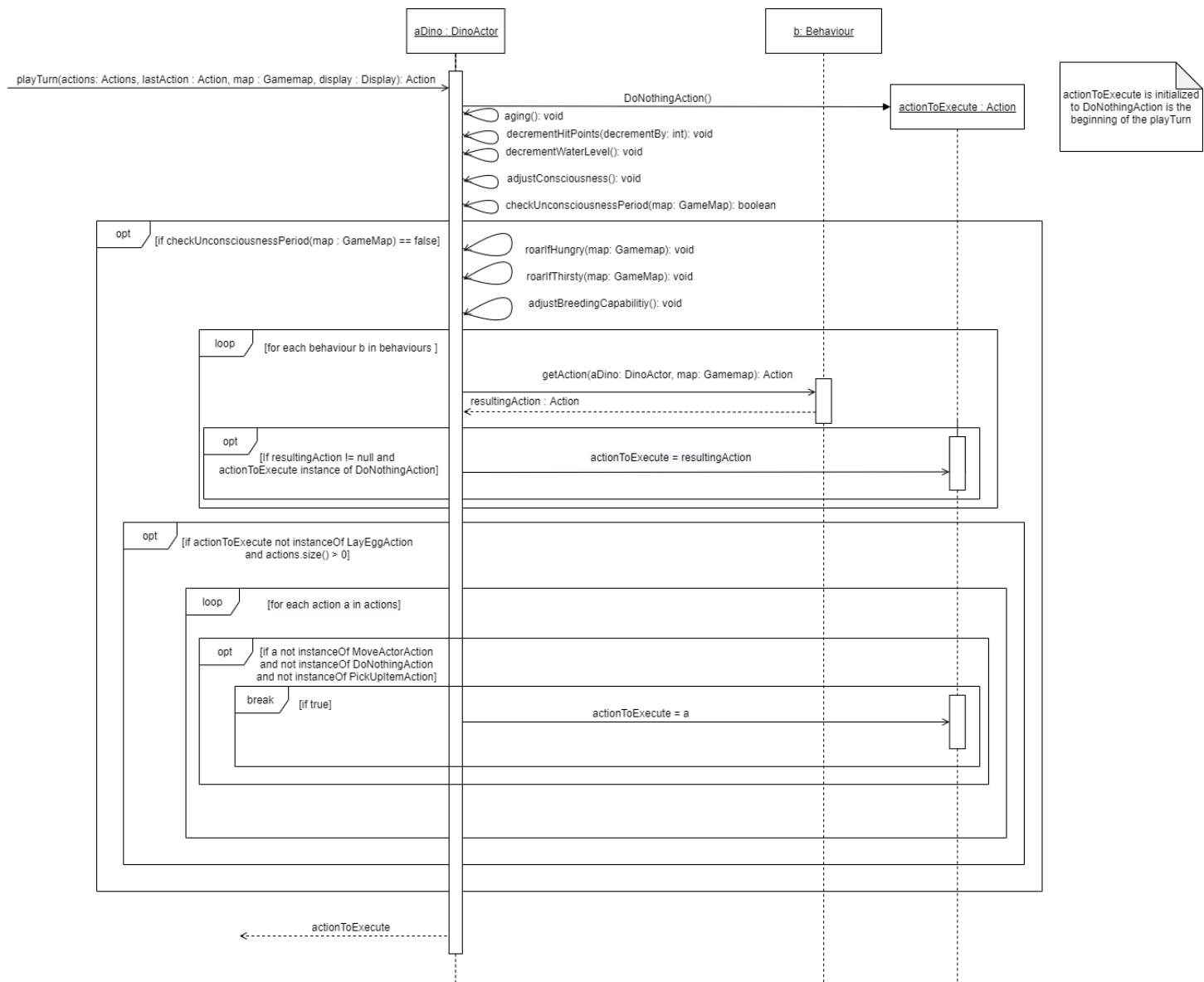
Sequence diagram – PregnancyBehaviour.getAction



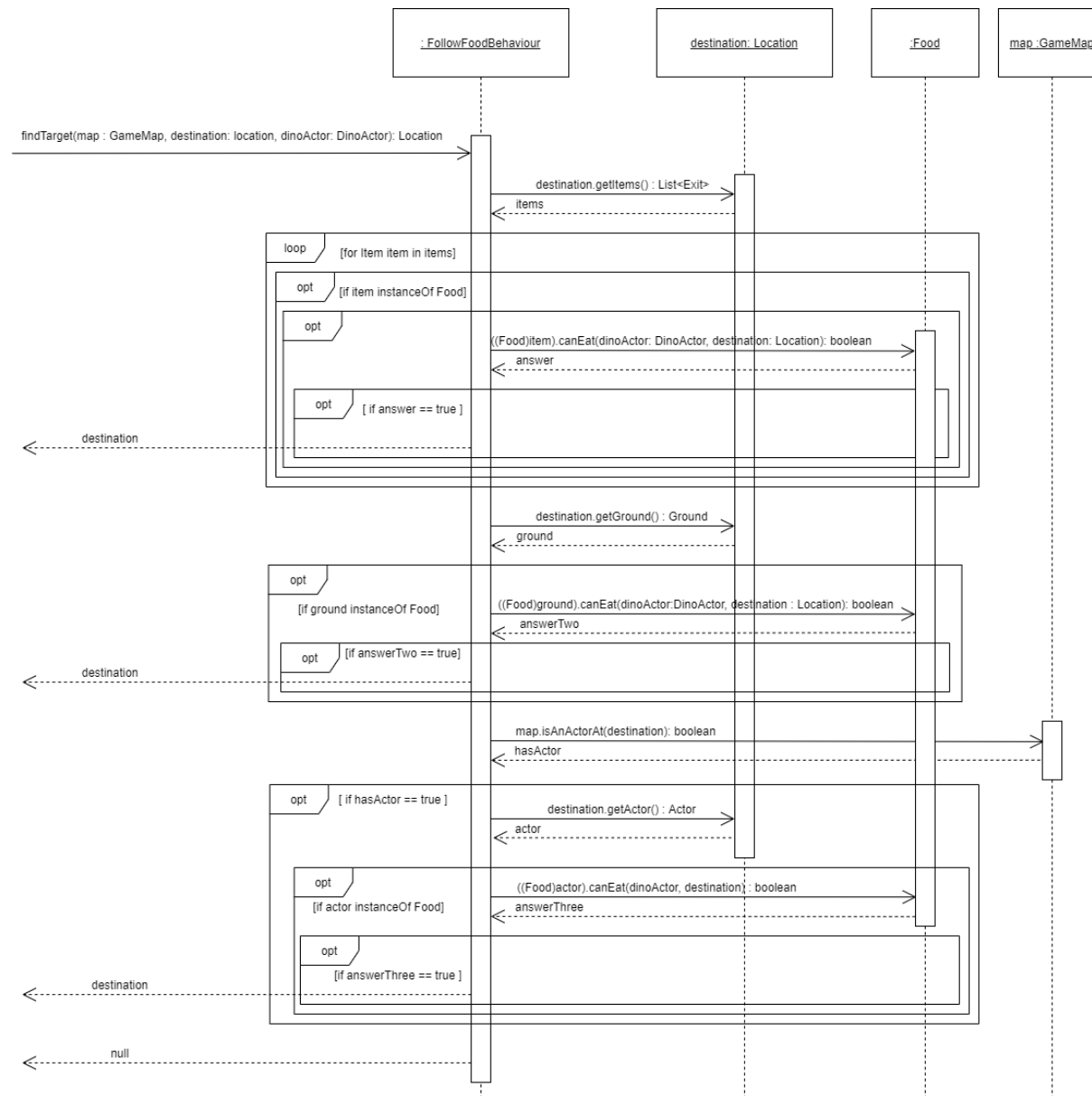
Sequence diagram – Egg's tick method



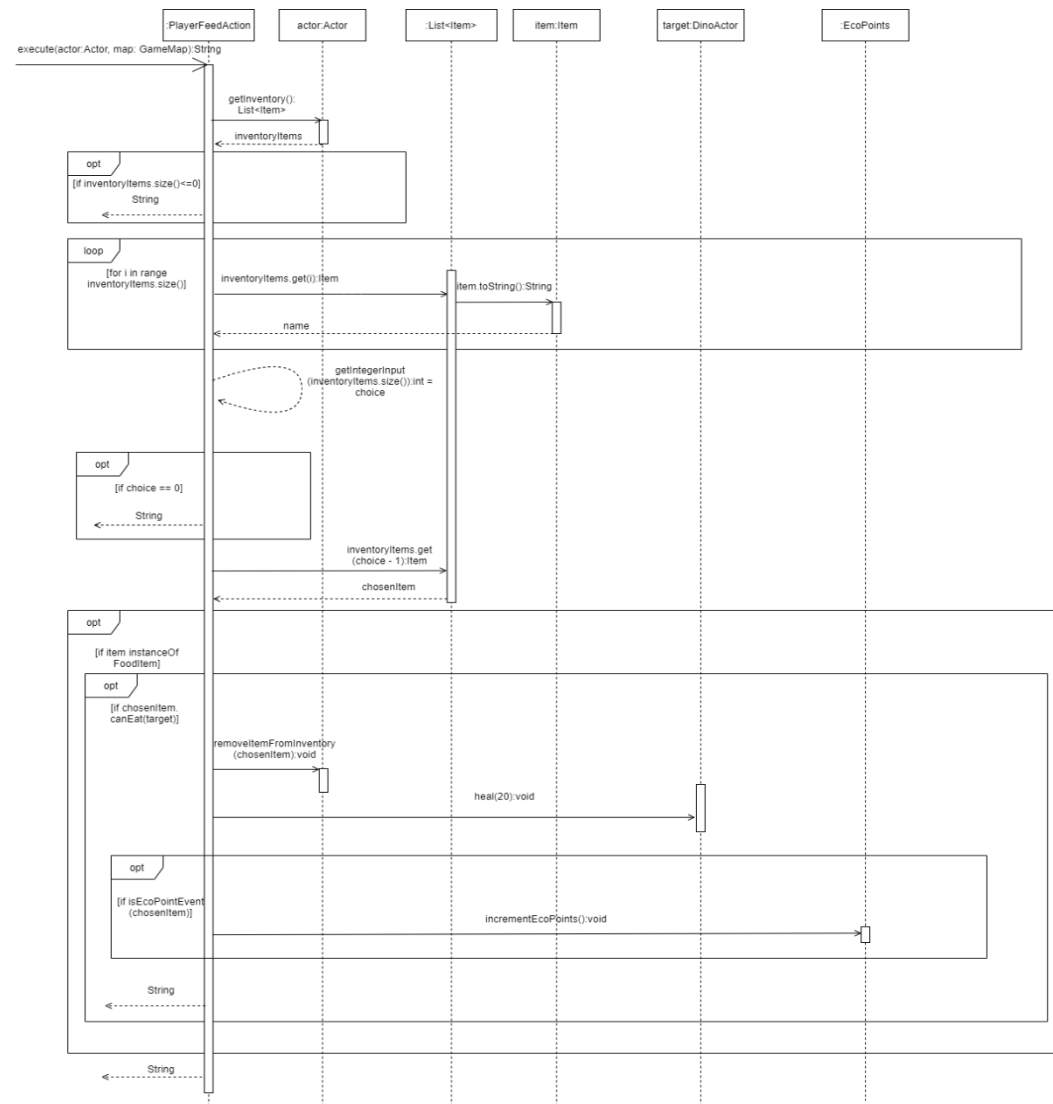
Sequence diagram – DinoActor's playTurn method



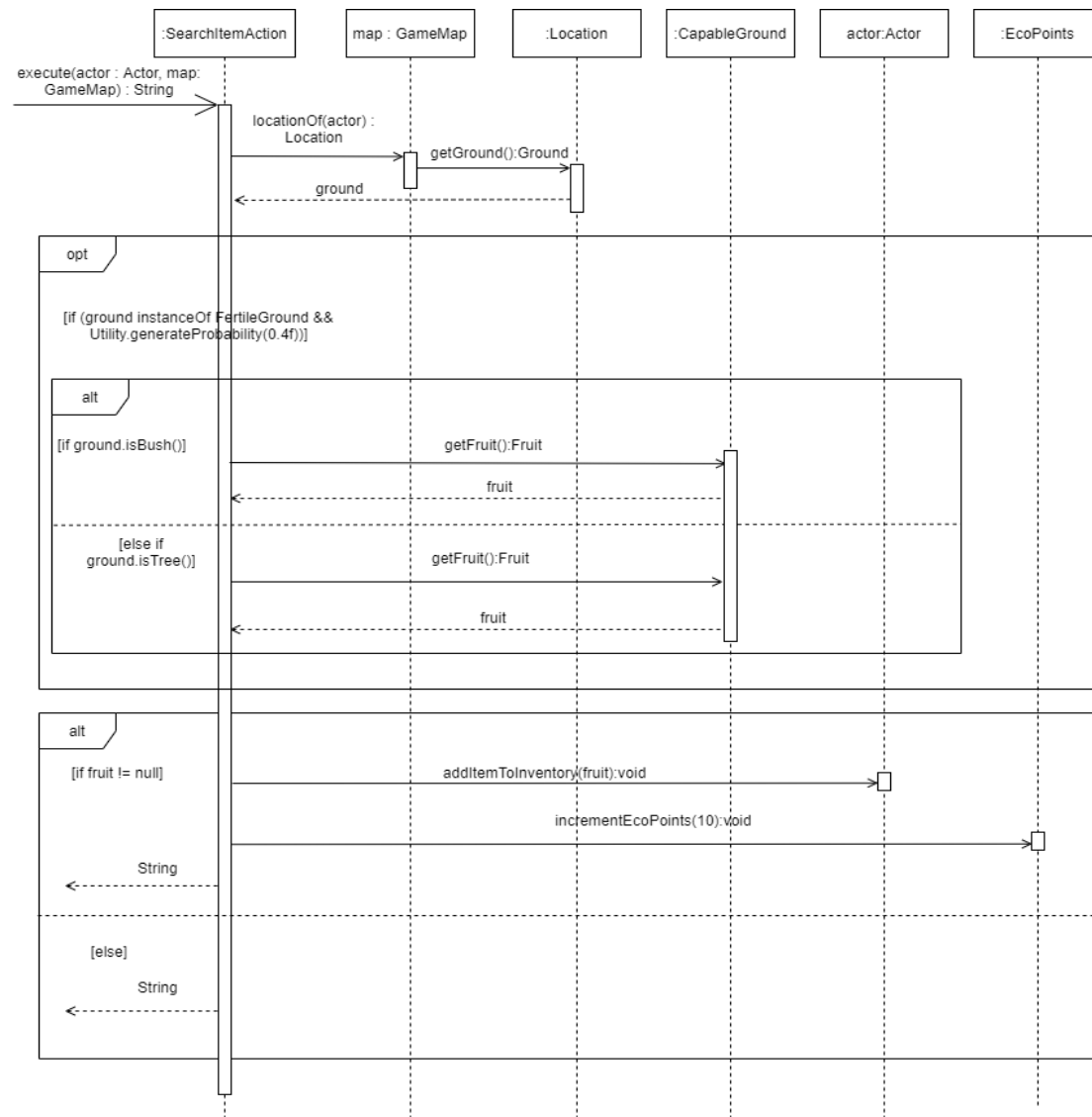
Interaction diagram – FollowFoodBehaviour.getAction



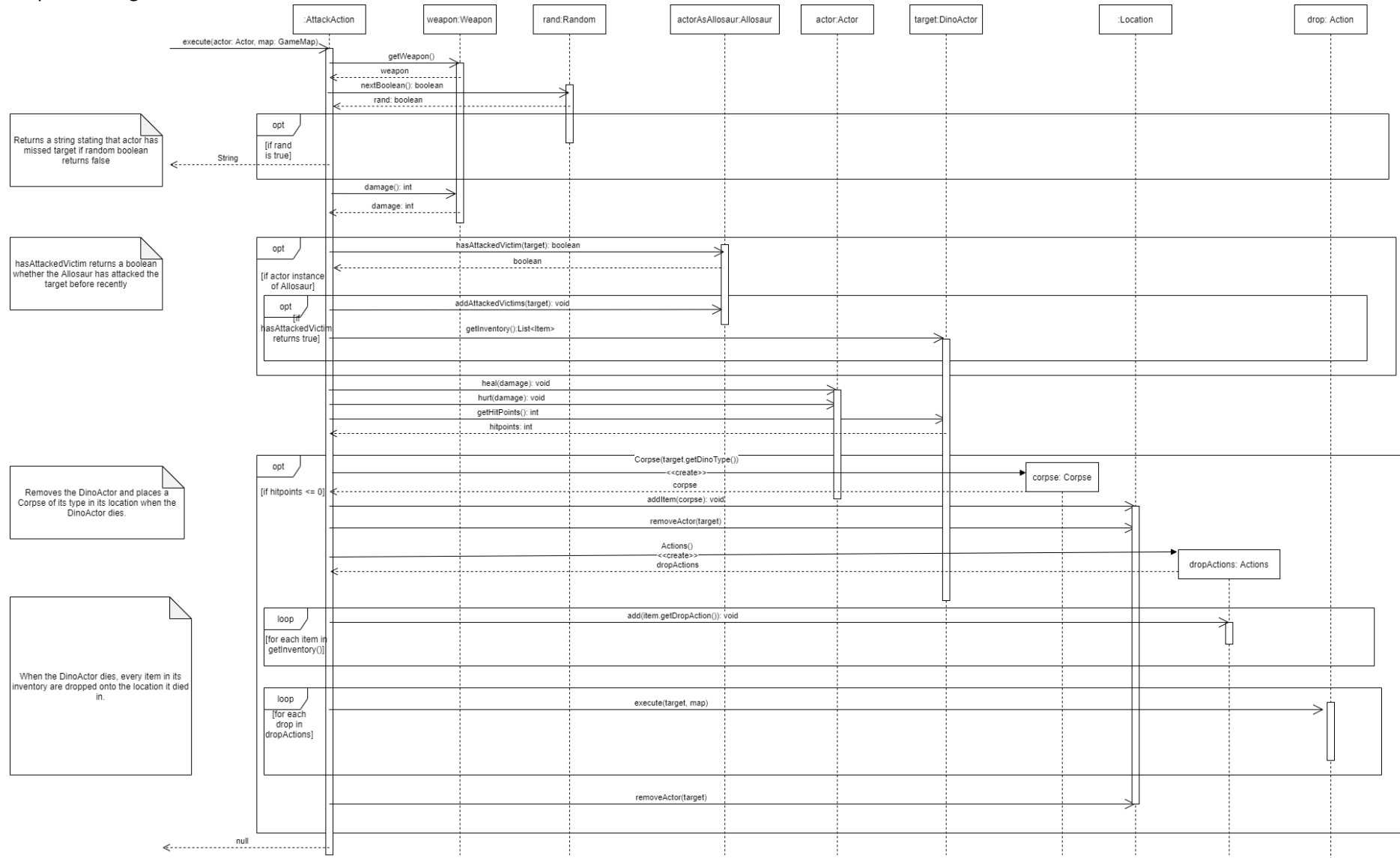
Sequence diagram – PlayerFeedAction's execute method



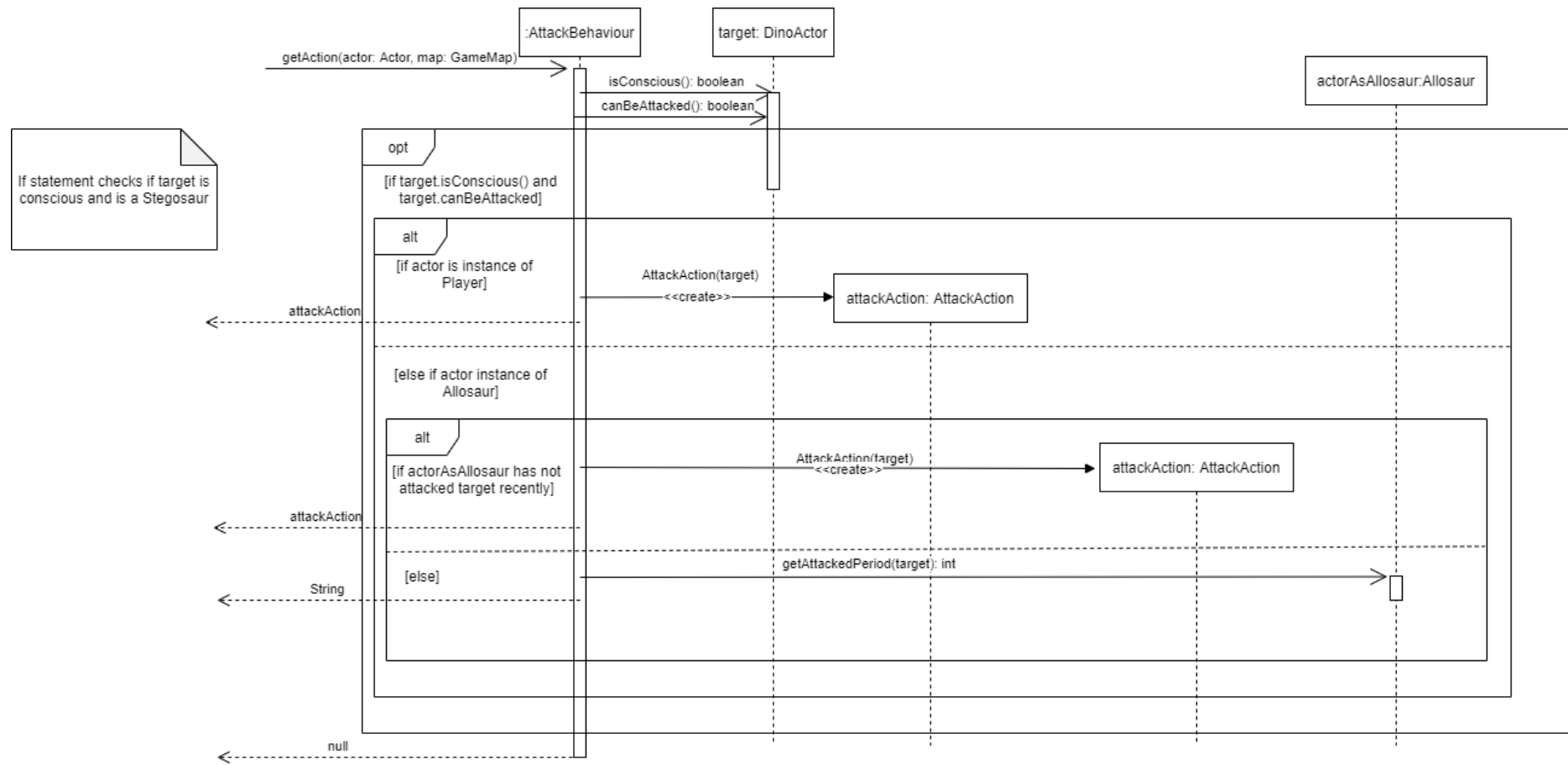
Sequence diagram – SearchItemAction's execute method



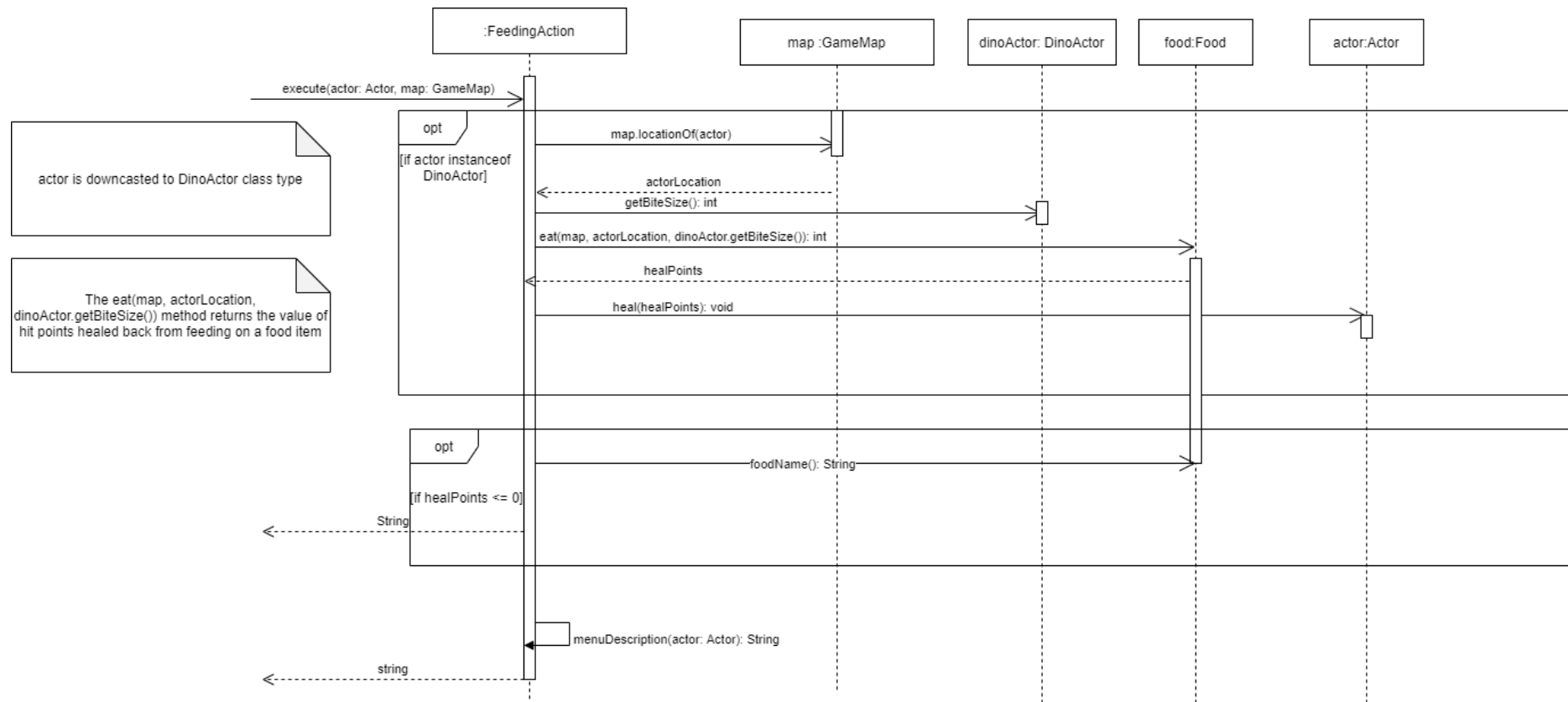
Sequence diagram – AttackAction.execute method



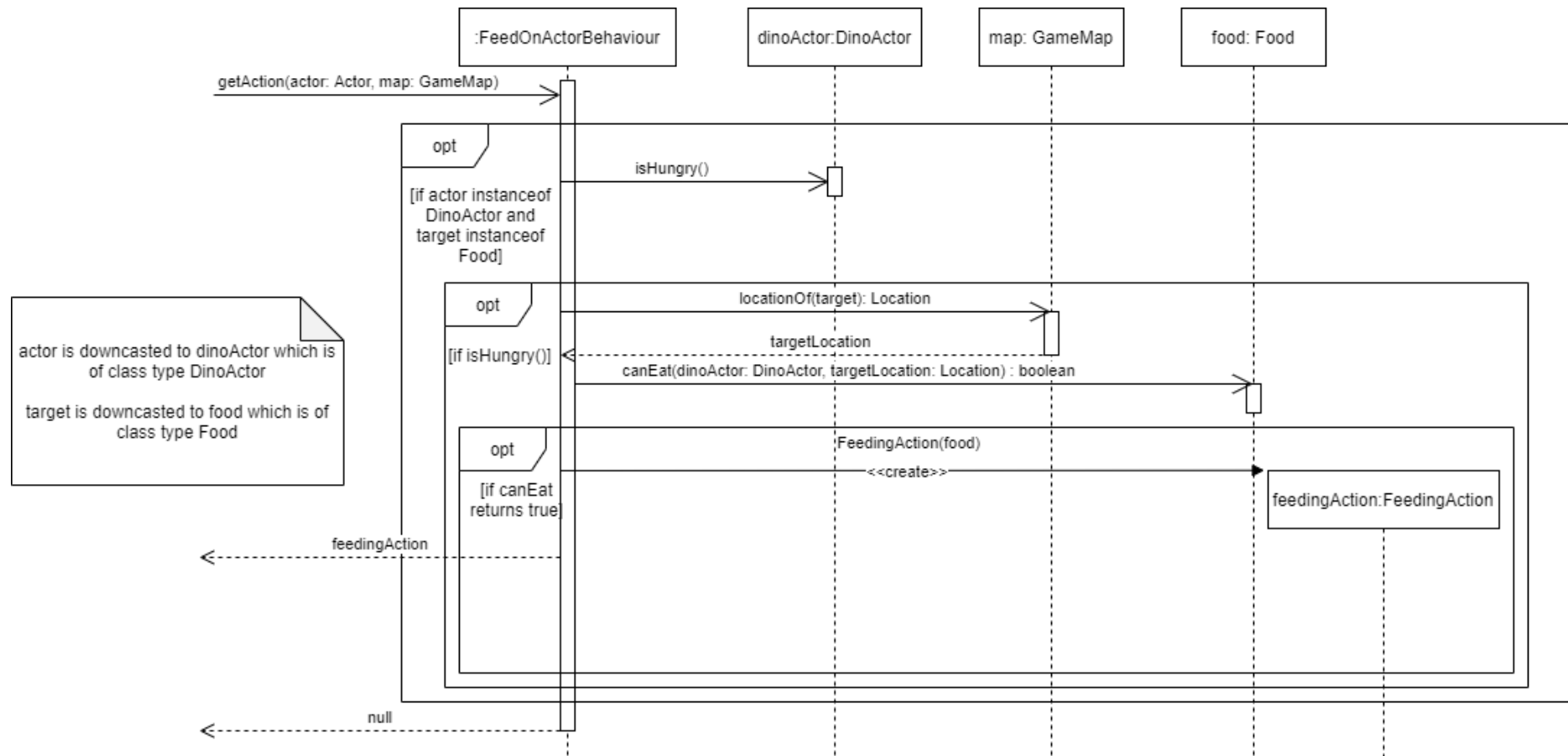
Sequence diagram – AttackBehaviour.getAction method



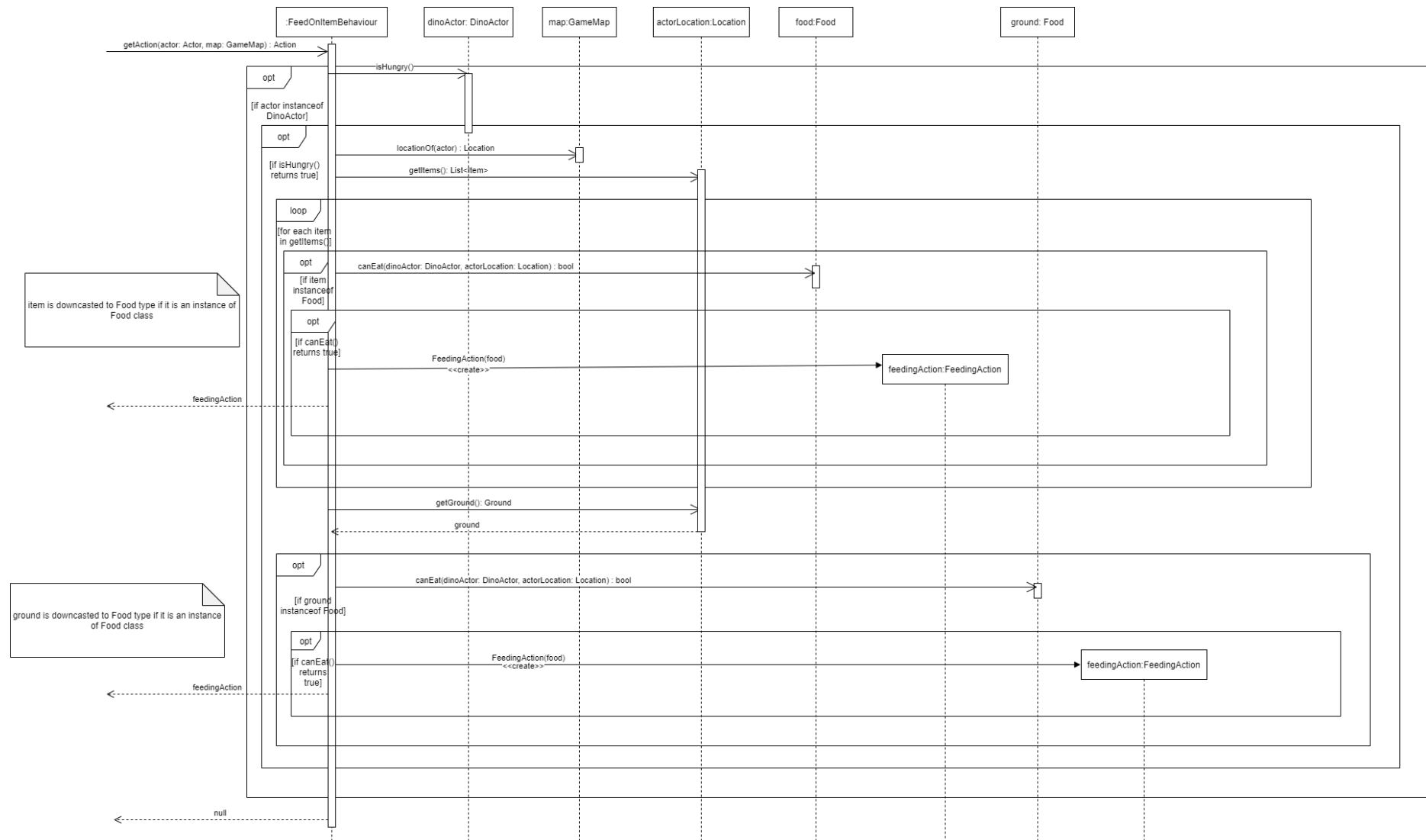
Sequence diagram – FeedingAction.execute method



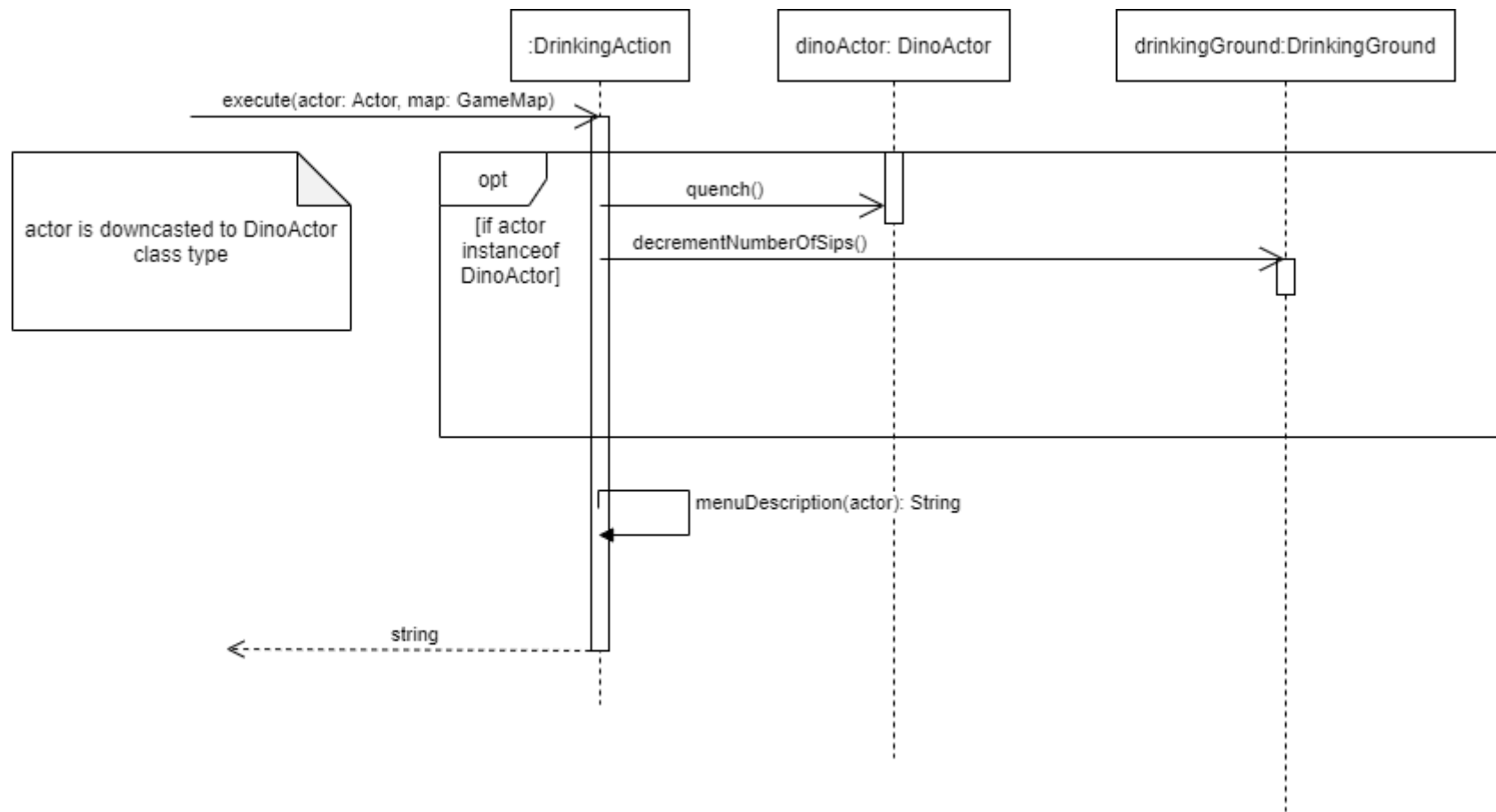
Sequence diagram –FeedOnActorBehaviour.getAction method



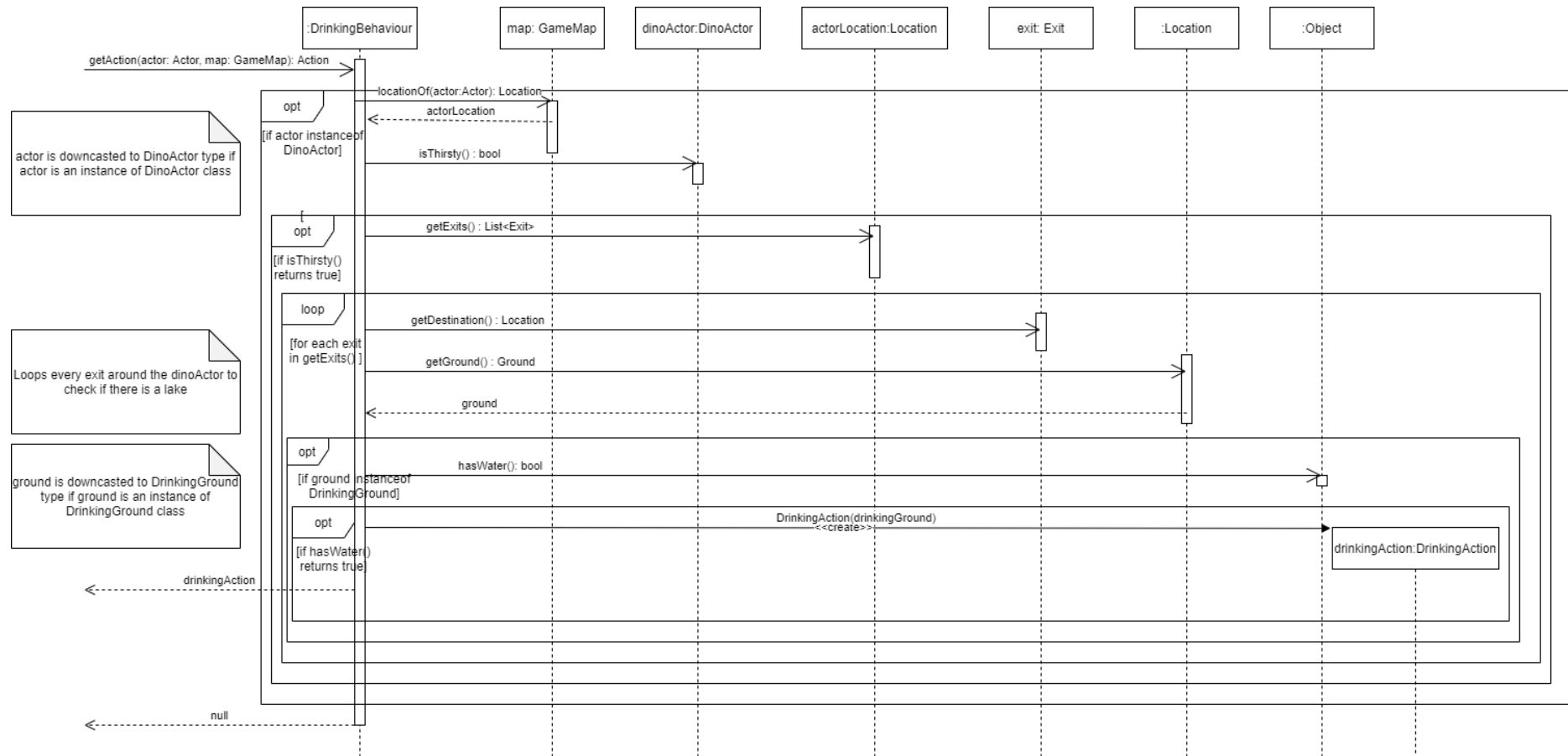
Sequence diagram – FeedOnItemBehaviour.getAction method



Sequence diagram –DrinkingAction.execute method



Sequence diagram – DrinkingBehaviour.getAction method



Sequence diagram – VendingMachine's choose method

