



# NYC Traffic Accidents

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# INTRODUCTION

# Introduction

## Problems

- Challenging Traffic Conditions: Heavy congestion and intricate intersections
- Traffic Accidents: Prone to accidents involving cars, pedestrians, and cyclists. Considered the worst city in the country to drive in on multiple metrics.

## Questions

- Identify specific locations in New York City that exhibit a high frequency of collisions, indicating potential public safety concerns that may need infrastructural modifications?
- Can injury or death be predicted through machine learning?



# DATA CLEANING

# Data Cleaning

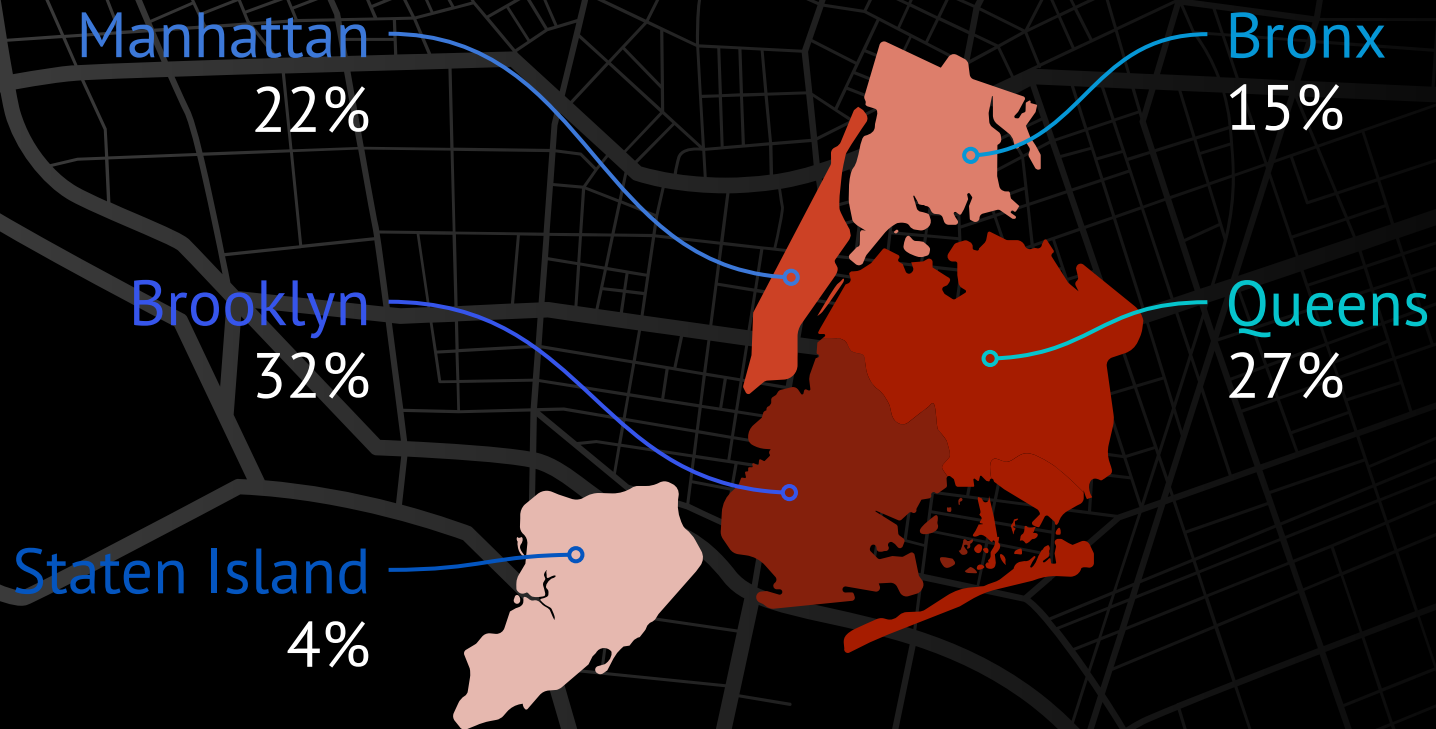
- NOT predicting killed, injured, or unspecified per person or per vehicle
- Predict if the accident had resulted in killed, injured, or unspecified per crash

Data	# Rows	# Columns
<u>Crashes</u>	2.08 M	29
<u>Person</u>	5.33 M	21
<u>Vehicles</u>	4.17 M	25
Master	600 K	45



# ANALYSIS

# NEW YORK CITY COLLISION COUNT



# NEW YORK CITY COLLISION PER CAPITA

#2: Long Island City

11101

#3: Bronx

10464

#4: Staten Island

10303

#1: Flushing

11362

#5 Staten Island

10302





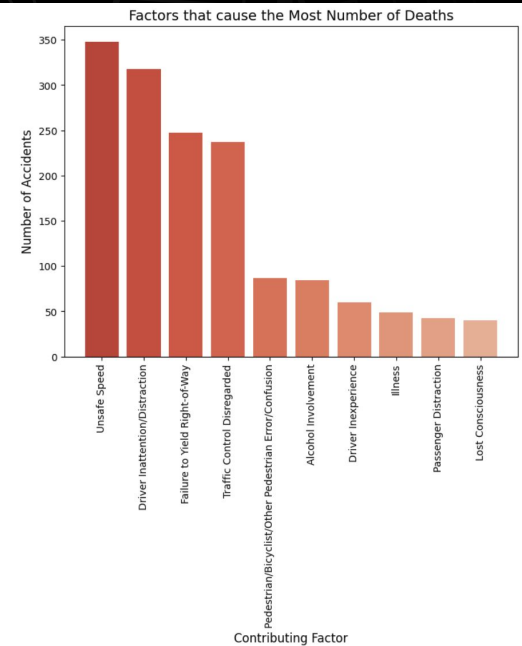
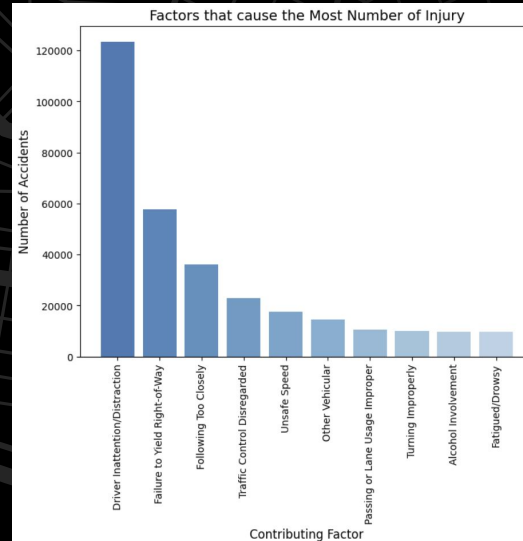
# Accidents Factors Injury and Death Count

## Injury Accident Factors

- Driver Distraction
- Failure to Yield Right-of-Way
- Following too Closely

## Death Accident Factor

- Unsafe Speed
- Driver Distraction
- Failure to Yield Right-of-Way



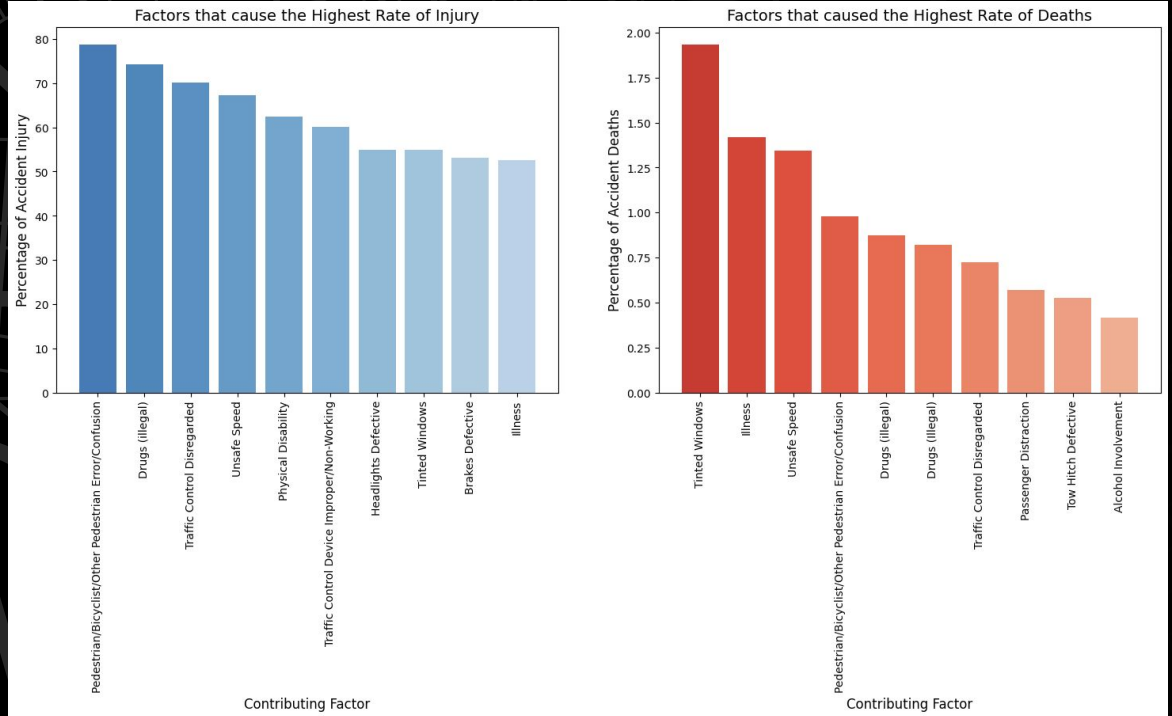
# Accidents Factors Injury and Death Rate

## Rate of Injury

- Pedestrians/Bicyclist
- Drugs
- Disregard Traffic Control

## Rate of Death

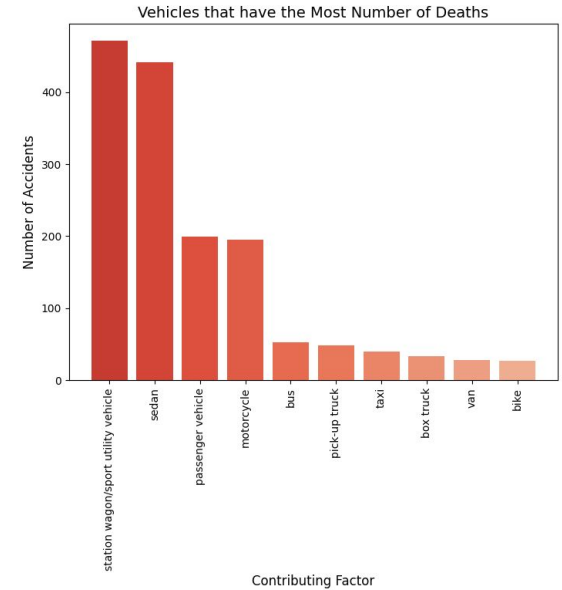
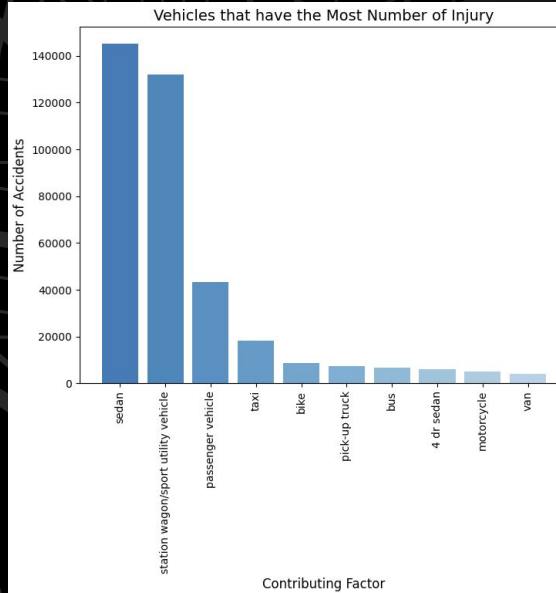
- Tinted Windows
- Illness
- Unsafe Speed



# Vehicle Injury and Death Count

## Most Accidents/Injuries/Deaths

- Sedans
- Station Wagons
- Passenger Vehicles



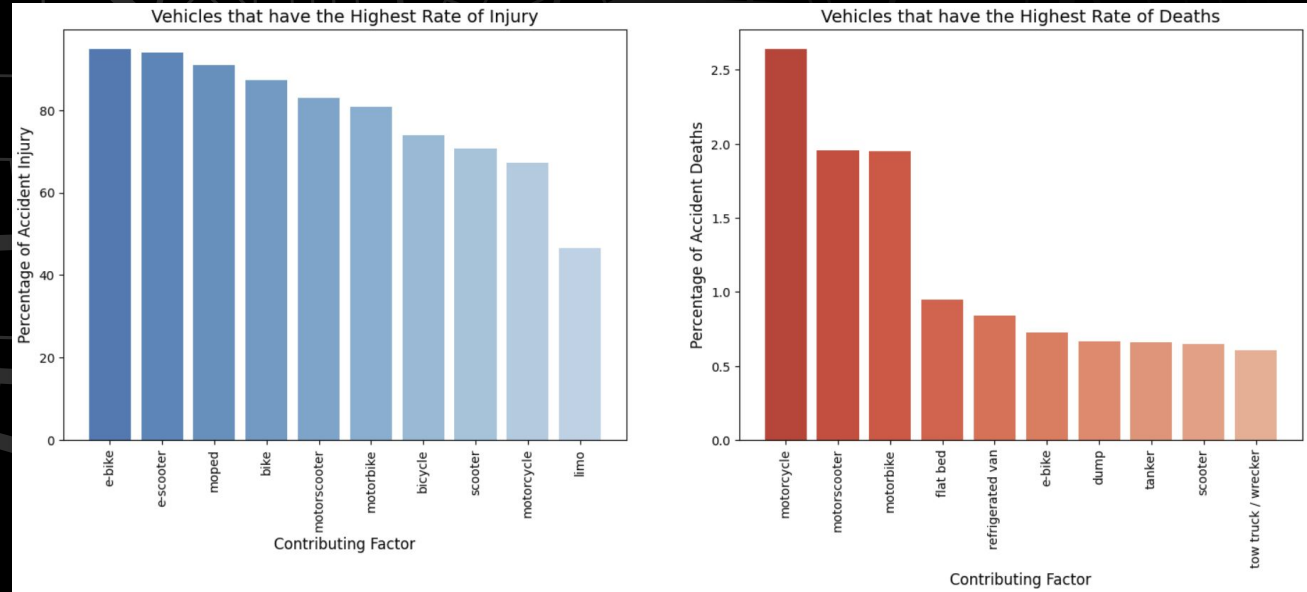
# Vehicle Injury and Death Rate

## Rate of Injury

- Two Wheelers

## Rate of Death

- Two Wheelers
- Large Vehicles



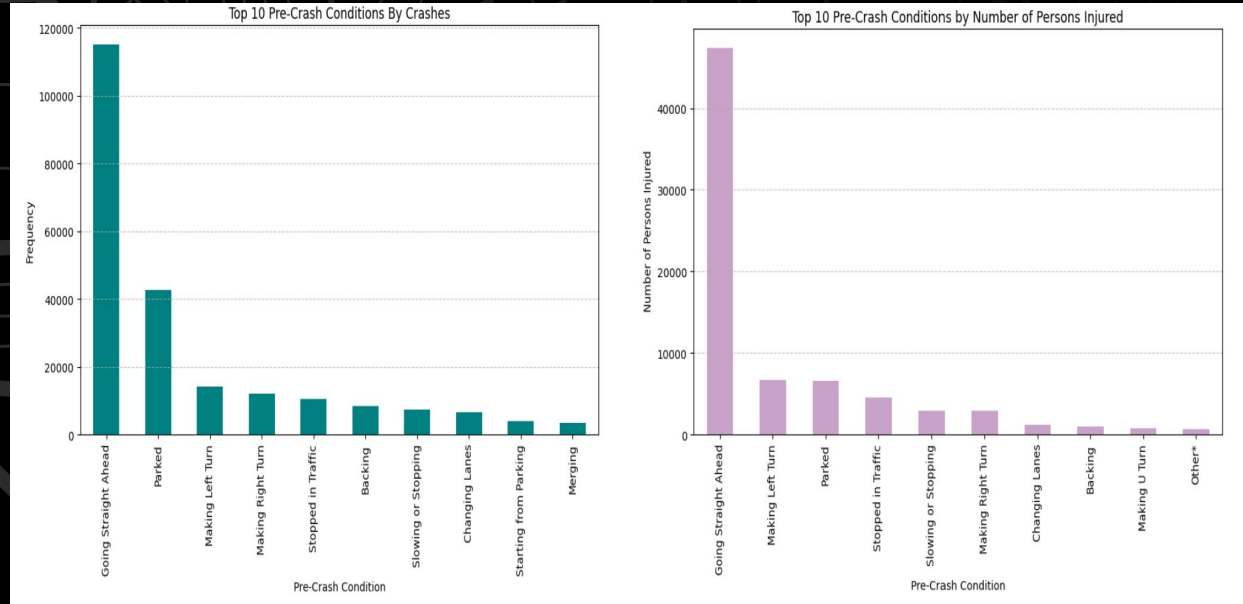
# Collision Injuries By Pre-Crash Conditions

## Most Crashes

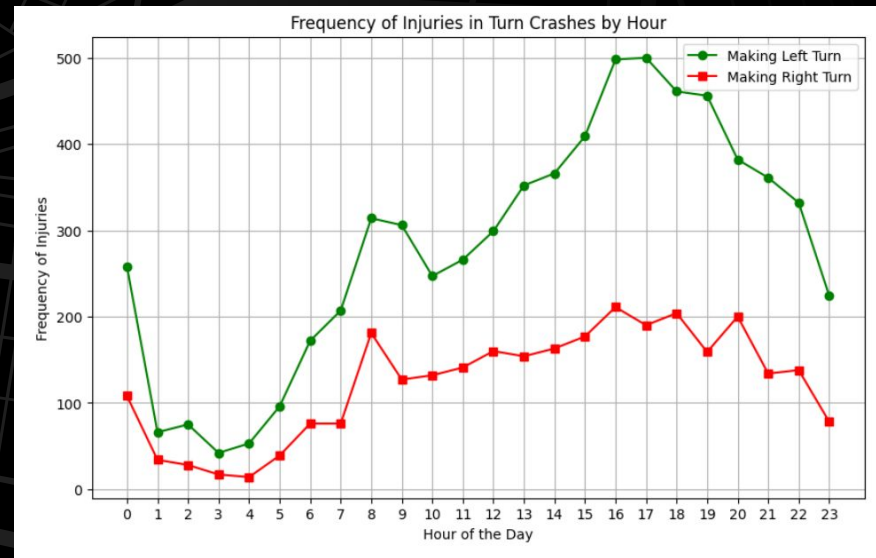
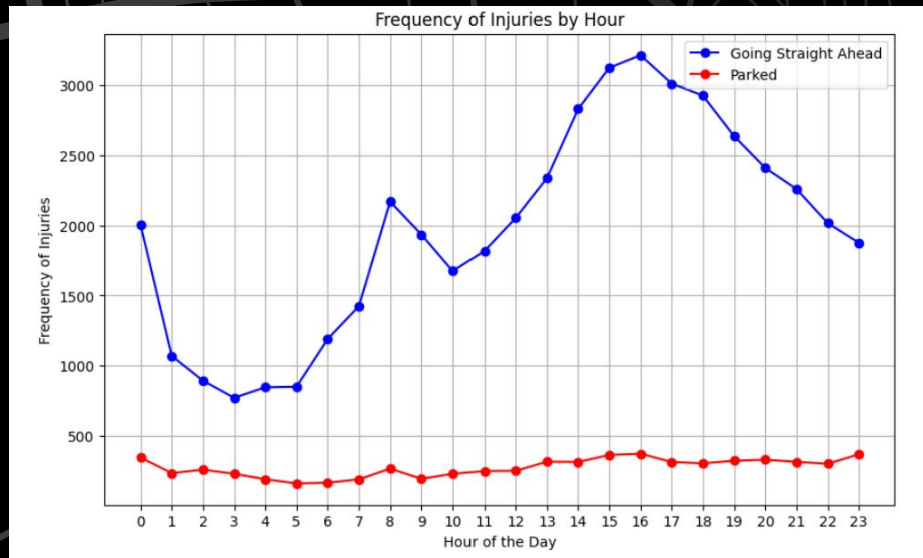
- Going Straight Ahead
- Parked
- Making Left Turn

## Most Injuries

- Going Straight Ahead
- Making Left Turn
- Parked

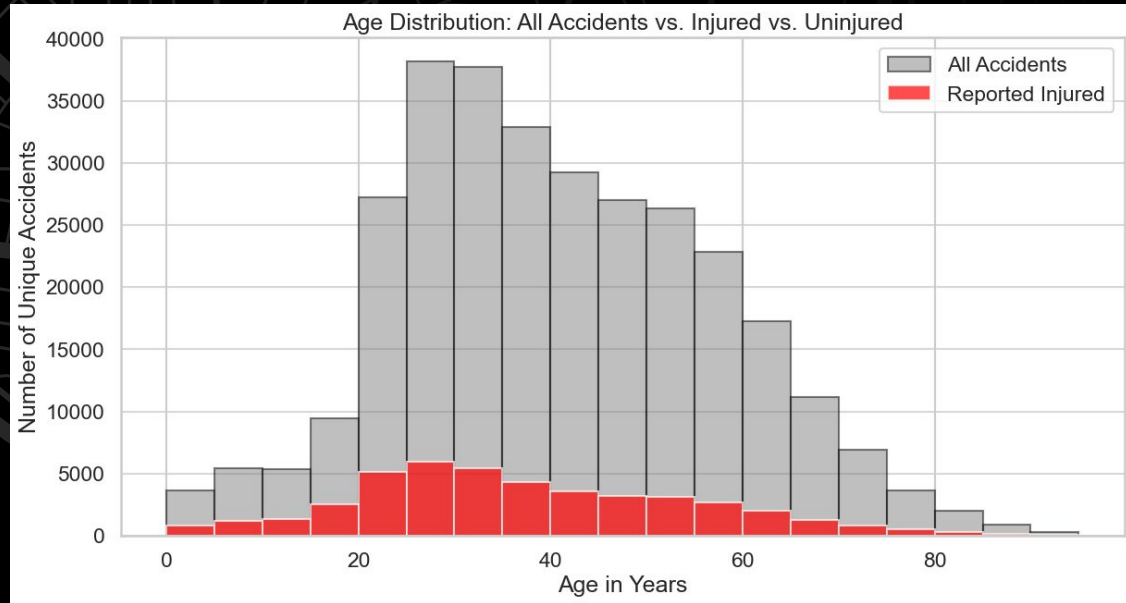


# Pre-Crash Conditions By Hour



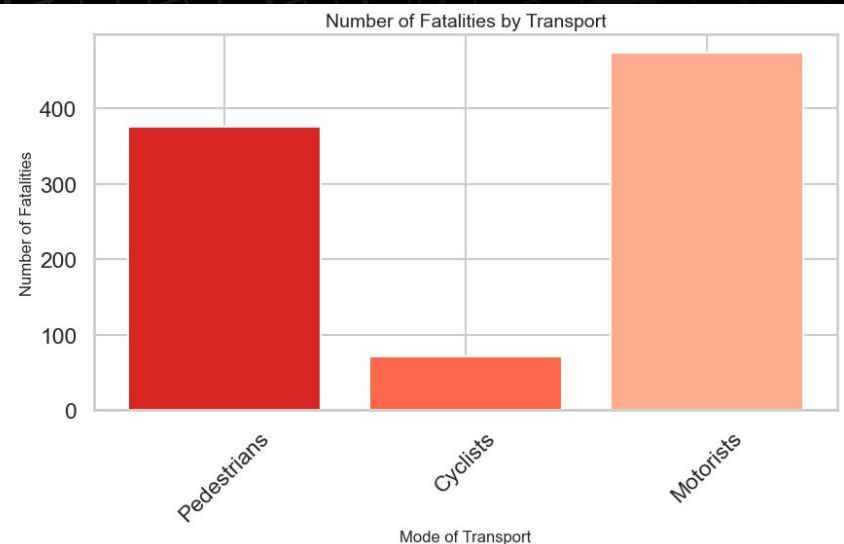
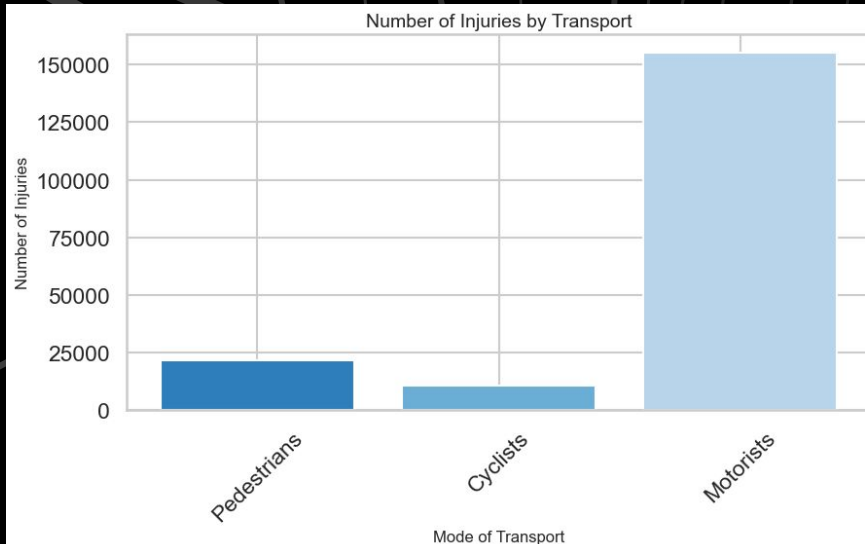
# Accidents by Ages

- Age distribution of ALL accidents resulting in injuries and unspecified
- Highest rates of accidents between 25-40
- Majority of accidents are minor involving no injuries



# Injuries and Fatalities by Transport

- Motorists make up a majority of Injuries and fatalities
- Pedestrians had disproportionately Fatality struck compared to Cyclists and Motorists
- Risk hierarchy for injuries and fatalities: pedestrians > cyclists > motorists



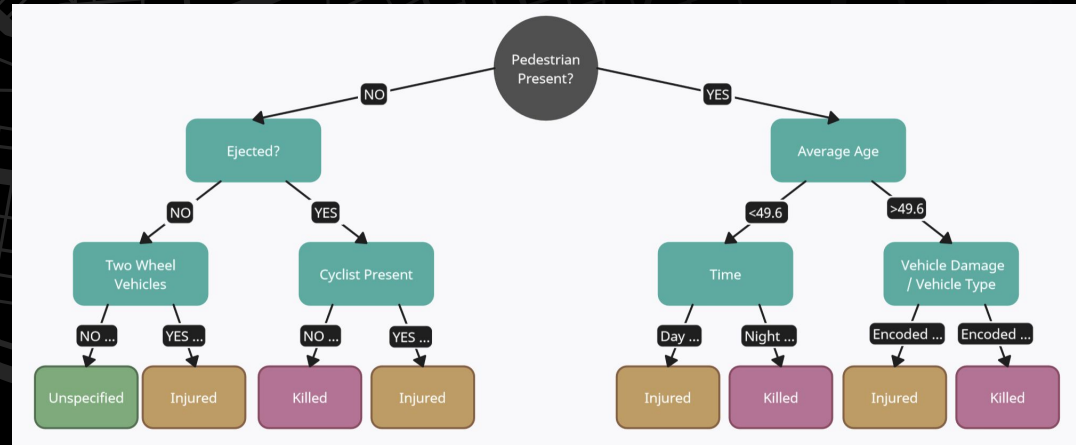




# MACHINE LEARNING

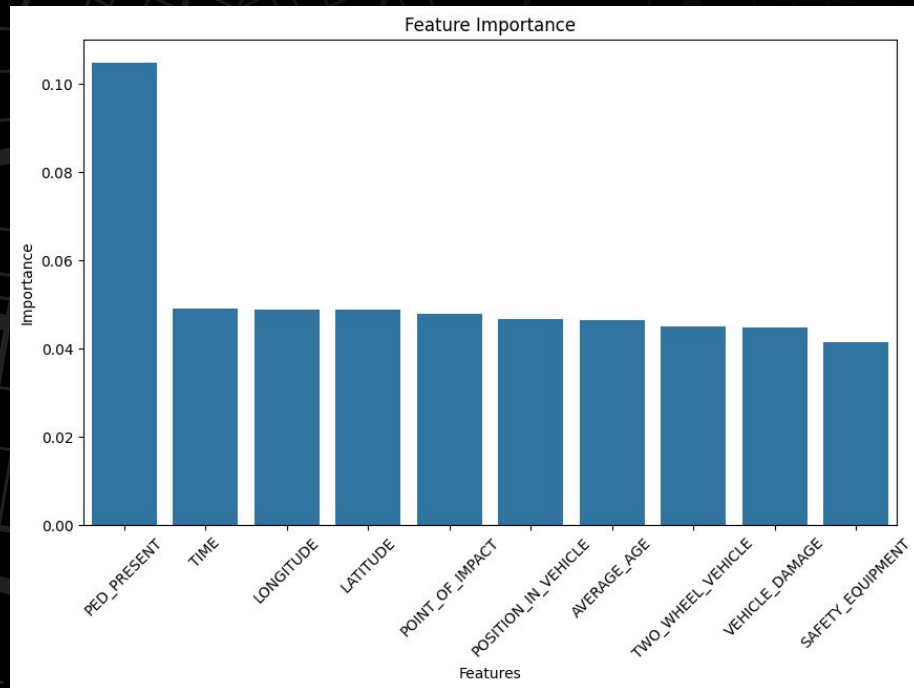
# Decision Tree

- Accurate Decision Trees were too large to display easily
- Accuracy of 75.5%
  - Very low precision for Killed class and low recall for Injured
- Interesting Points:
  - Later time played a factor



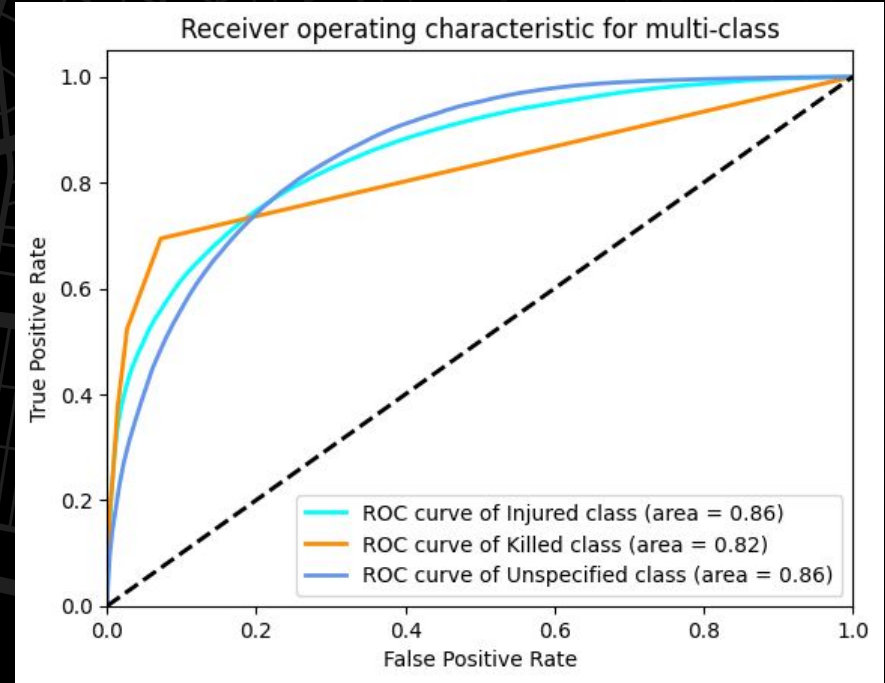
# Random Forest Classifier

- Average Accuracy of 81.3% over 5 folds
  - High of 83%
  - Low of 73%
- Most important features aligned with Decision Tree
  - Found location to be important

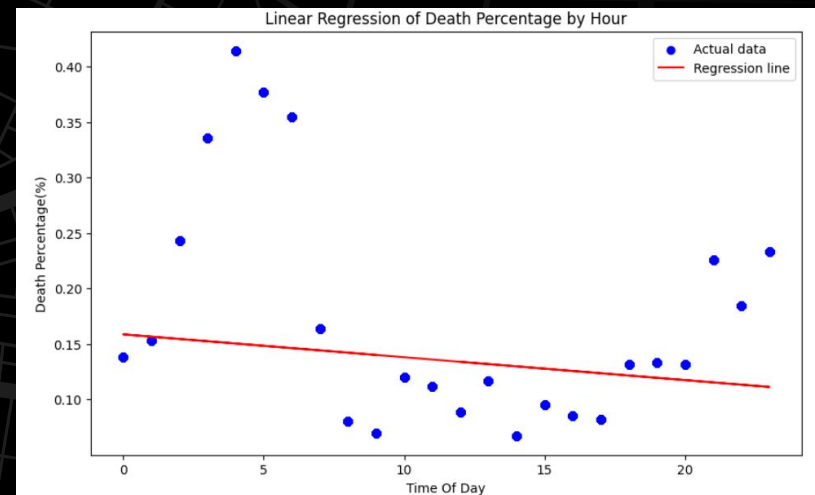
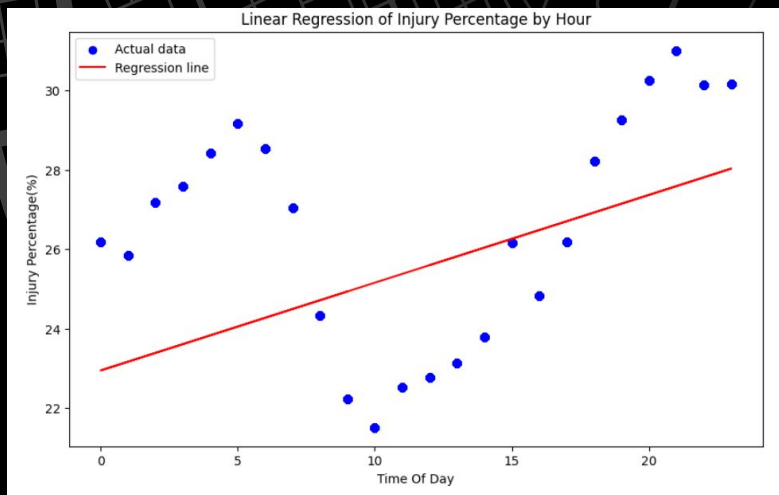


# Random Forest Classifier

- Better at classifying Unspecified and Injured
- Followed Decision Tree with issues in sensitivity towards Killed class



# Linear Regression



Used Variables For Injury Prediction	Correlation Coefficient	R-Squared	RMSE
Crash time by hour	0.453141623	0.2053373305	2.504416118
Average age	0.118258	0.01398487504	2.789695954
Number of vehicles	0.047524	0.00225855152	2.806235351
Number of people	0.035149	0.001235459845	2.80767375
Pre-Crash Conditions	0.07261363506	0.005272739997	2.80199331

Injury Ratio	0.450	- 0.048	- 0.120	0.035
Death Ratio	- 0.160	- 0.071	- 0.076	- 0.025
	CRASH HOUR	# VEHICLES	AVG AGE	# PEOPLE

# Neural Network

## Beginning Accuracy

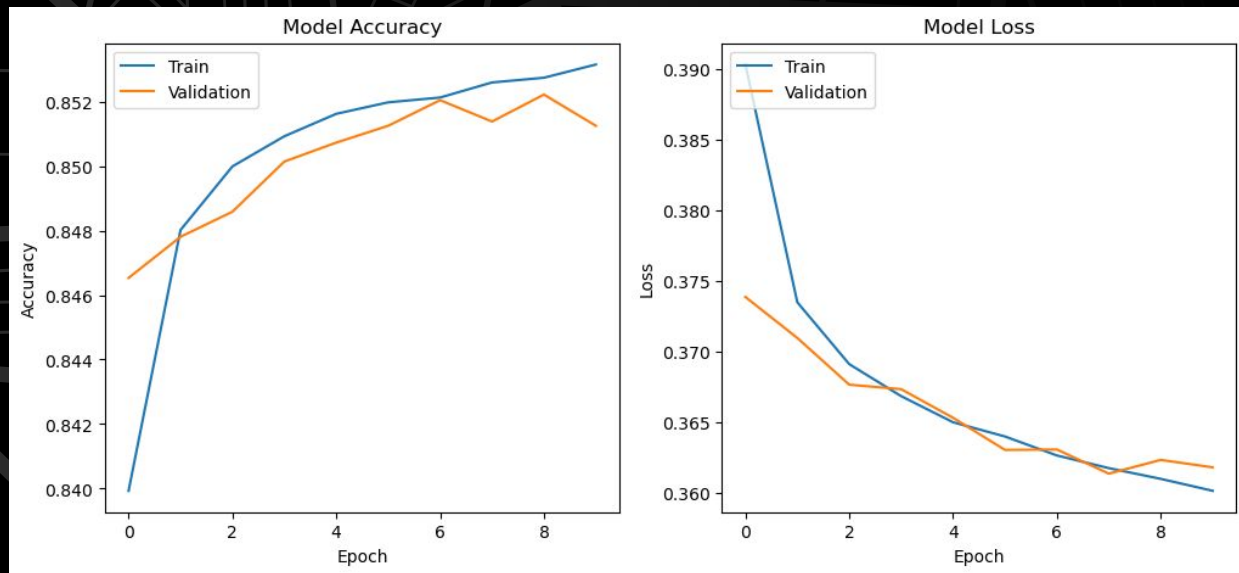
- 82.82%

## Ending Accuracy

- 85.16%

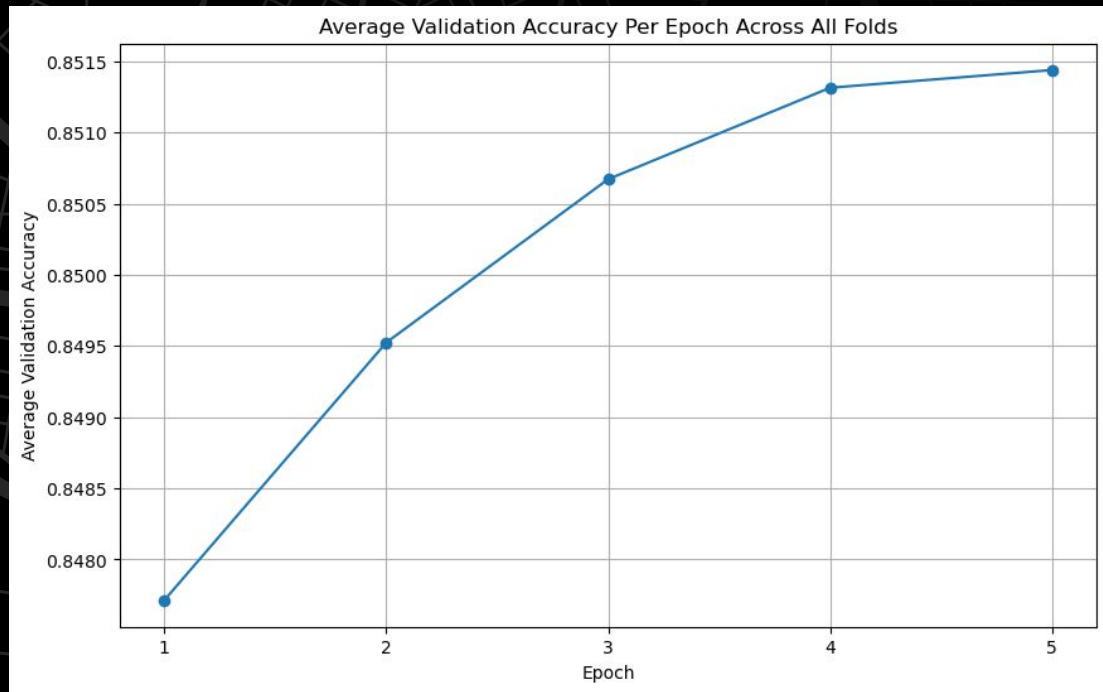
## Network

- 3 internal layers
- 10 epochs
- 80-20 train split



# Neural Network

- Using k-fold with 5 splits
- Utilizes shuffle to ensure good representation
- Lowest score: 85.08%
- Highest score: 85.19%
- Average score: 85.14%





**WHAT'S NEXT?**



# Future Work

## Weather Data

- Precipitation
- Temperature
- Visibility

## OpenWeatherMap

- 40 years of daily weather data for each New York City location/borough

## Pothole Data

- Road Conditions
- Pothole Location vs Accident Location

## NYC OpenData

- 311 Service Requests (2010 - Present)
- Potholes

# Future Work

## Vehicle Distribution

- Number of vehicles currently in motion
- Tunnels, bridges

## Race Data

- Ethical Challenges
- Traffic accidents rates among different races



# CONCLUSION

# Conclusion

Through the data we have seen that pedestrians and bikers are the groups that are most likely to be injured or fatally struck compared to the parties that are in vehicles. There are several major factors that contribute to the high rate of accidents that are happening across the boroughs, some of the leading factors for both fatal and injury accidents are distracted drivers, failing to yield, and speeding. It seems that new policies to protect pedestrians and bikers by creating protected bike lanes or high visibility crosswalks. Majority of accidents are in Brooklyn and Queens which had the highest per capita.

To predict the injury level of parties in an accident, the neural network slightly outdid the random forest model, with 85% vs. 82% accuracy, in predicting traffic accident outcomes. The neural network deep learning worked well at identifying complex patterns, while the random forest ensemble method offered robustness and visual layout. Both models could be improved by adjusting their complexity and incorporating more data. Linear regression lagged behind, showing that more sophisticated models are needed for this task.

THANK YOU

Q & A