CS 213 – Software Methodology

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Lecture 4 – Jan 26 Graphical User Interface Programmatic Design

Preparing to build GUIs in Java FX

- Need to have Java 8 installed (get latest Eclipse: Neon)
- Install e(fx)plugin, see:

https://www.eclipse.org/efxclipse/install.html

• To create FX project in Eclipse, do:

File -> New -> Other -> JavaFX -> JavaFX Project

 Class containing main must be a subclass of javafx.application.Application

Fahrenheit-Celsius Converter

Version 1

Programmatic Layout

Programmatic Layout – Widgets/ Layout

```
@Override
public void start(Stage primaryStage) {
     GridPane root = makeGridPane():
                                           private static GridPane makeGridPane() {
     Scene scene = new Scene(root);
     primaryStage.setScene(scene);
                                                // all the widgets
     primaryStage.show();
                                                Text fText = new Text("Fahrenheit");
                                                Text cText = new Text("Celsius");
                                                TextField f = new TextField():
public static void main(String[] args) {
                                                TextField c = new TextField():
     launch(args);
                                                Button f2c = new Button(">>>");
                                                Button c2f = new Button("<<<");</pre>
                                                GridPane gridPane = new GridPane();
                                                gridPane.add(fText, 0, 0);
                                                gridPane.add(f2c, 1, 0);
                                                gridPane.add(cText, 2, 0);
                                                gridPane.add(f, 0, 1);
                     >>> Celsius
Fahrenheit
                                                gridPane.add(c2f, 1, 1);
                                                gridPane.add(c, 2, 1);
                     <<<
                                                return gridPane;
                                            }
```

Programmatic Layout – Gaps/Alignment

```
@Override
public void start(Stage primaryStage) {
    primaryStage.setTitle("Fahrenheit-Celsius");
    primaryStage.setResizable(false);
    primaryStage.show();
                                                                 hgap
private static GridPane makeGridPane() {
                                                             Fahrenheit-Celsius
    // all the widgets
                                                                  >>>
                                                     Fahrenheit.
                                                                       Celsius
                                           vgap
    f.setPrefColumnCount(5);
                                                       -40.0
                                                                 ! <<<
                                                                         -40.0
                                         padding
    f.setPromptText("-40.0");
    c.setPrefColumnCount(5);
                                         (bottom)
    c.setPromptText("-40.0");
    gridPane.setHgap(10);
                                          r h
    gridPane.setVgap(10);
    gridPane.setPadding(new Insets(10,10,10,10));
    GridPane.setValignment(fText, VPos.BOTTOM);
                                                          text aligned with bottom
    GridPane.setValignment(cText, VPos.BOTTOM);
                                                          of its grid cell
    return gridPane:
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```

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Programmatic Layout – Event Handling

```
private static GridPane makeGridPane() {
                                                    Fahrenheit-Celsius
    ... // all the widgets
                                                            >>>
                                                Fahrenheit
                                                                 Celsius
    ... // gaps and alignment
                                                                   2.2
                                                 36
                                                            <<<
    // event handling
    f2c.setOnAction(new EventHandler<ActionEvent>() {
       public void handle(ActionEvent e) {
           float fval = Float.valueOf(f.getText());
          float cval = (fval-32)*5/9;
          c.setText(String.format("%5.1f". cval));
    });
    c2f.setOnAction(new EventHandler<ActionEvent>() {
        public void handle(ActionEvent e) {
          float cval = Float.valueOf(c.getText());
          float fval = cval*9/5+32;
          f.setText(String.format("%5.1f", fval));
    });
    return gridPane;
}
```