


simulator.Manager.Manager



```
graph LR; A[simulator.Manager.Manager] --> B[simulator.Manager.connect]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'simulator.Manager.Manager'. The right box is white with a black border and contains the text 'simulator.Manager.connect'. A blue arrow points from the right side of the gray box to the left side of the white box.

simulator.Manager.connect