### DOCUMENTATION FOR MATRIX2LATEX

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Takes a python or matlab matrix or nested list and converts to a La-TeX table or matrix. Author: ob@cakebox.net, inspired by the work of koehler@in.tum.de who has written a similar package for matlab http://www.mathworks.com/matlabcentral/fileexchange/4894-matrix2latex This software is published under the GNU GPL, by the free software foundation. For further reading see: http://www.gnu.org/licenses/licenses.html#GPL

# 1. TODO

- Provide installation.
- Complete test suite.
- Improve error handling by fixing errors instead of crashing.
- Clean the preamble for this documentation.
- Code is given in all kinds of fonts in this document. Fix!

### 2. Compatibility

2.1. **Python.** Table 1 reflects the python versions currently installed on my system<sup>1</sup> and if the testsuit for matrix2latex passes. If you find a python version where it doesn't work let me know.

Table 1. Does 'python test.py' return 0?

	Compatible
python2.4	True
python2.5	True
python2.6	True
python2.7	True
python3.2	True
руру-с	True

2.2. Matlab. For the moment it is only tested with matlab R2009b.

 $<sup>1 \</sup>text{Mac OS X } 10.6$ , python installed trough macport.

#### 3. Installation

The following packages and definitions are recommended in the latex preamble

```
% scientific notation, 1\e{9} will print as 1x10^9
\providecommand{\e}[1]{\ensuremath{\times 10^{#1}}}
\usepackage{amsmath} % needed for pmatrix
\usepackage{booktabs} % Fancy tables
...
\begin{document}
...
```

3.1. **Python.** To use the code place the folder matrix2latex/ in our PYTHONPATH. Your current working directory is always on your PYTHONPATH.

Hint: on unix systems do:

### echo \$PYTHONPATH

to see a list of locations. Other users: ask google about PYTHONPATH for your operation system.

3.2. **Matlab.** Place the matlab files in our MATLABPATH. Your current working directory is always on your MATLABPATH.

See the following article from mathworks http://www.mathworks.se/help/techdoc/ref/path.html.

# 4. Arguments

The following is for the time being only written for python users. The matlab version should be identical in behavior but has slightly different syntax. Examples:

```
% filename == '' will not write to file.
% Filename must always be given
m = [1, 1; 2, 4; 3, 9];
t = matrix2latex(m, '');
% keyword arguments are given like this
% instead of transpose = True
t = matrix2latex(m, '', 'transpose', true);
% environment is a keyword argument
t = matrix2latex(m, '', 'environment', {'align*', 'pmatrix'});
% if you want to pass in strings you must use cell array
m = {'a', 'b', '1'; '1', '2', '3'}
t = matrix2latex(m, '', 'format', '%s');
```

4.1. **matrix.** Python: A numpy matrix or a (nested) list. TODO: how abstract input can this thing actually handle?

- 4.2. **Filename.** File to place output, extension .tex is added automatically. File can be included in a LaTeX document by \input{filename}. Output will always be returned in a string. If filename is None or not a string it is ignored.
- 4.3. \*environments. Use matrix2latex(m, None, "align\*", "pmatrix", ...) for matrix. This will give

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

Use matrix2latex(m, "test", "table", "center", "tabular"...) for table. Table is default so given no arguments: table, center and tabular will be used. The above command is then equivalent to matrix2latex(m, "test", ...)

4.3.1. Example.

```
from matrix2latex import matrix2latex
    m = [[1, 1], [2, 4], [3, 9]] # python nested list
    t = matrix2latex(m)
    print t

\begin{center}
\begin{tabular}{cc}
\toprule
    $1$ & $1$\\
$2$ & $4$\\
$3$ & $9$\\
\bottomrule
\end{tabular}
\end{tabular}
\end{tabular}
\end{tabular}
\end{table}
```

## 4.4. \*\*keywords.

4.4.1. headerRow. A row at the top used to label the columns. Must be a list of strings. Using the same example from above we can add row labels

```
rl = ['$x$', '$x^2$']
t = matrix2latex(m, headerRow=rl)
```

x	$x^2$
1	1
2	4
3	9

- 4.4.2. headerColumn. A column used to label the rows. Must be a list of strings
- 4.4.3. transpose. Flips the table around in case you messed up. Equivalent to matrix2latex(m.H, ...) if m is a numpy matrix. Note that headerRow is used in the example.

t = matrix2latex(m, headerColumn=rl, transpose=True)
print t

$$\begin{array}{c|ccccc}
x & 1 & 2 & 3 \\
x^2 & 1 & 4 & 9
\end{array}$$

4.4.4. caption. Use to define a caption for your table. Inserts \caption after \end{tabular}. Always use informative captions!

Table 2. Nice table!

$\overline{x}$	$x^2$
1	1
2	4
3	9

4.4.5. *label*. Used to insert \label{tab:...} after \end{tabular} Default is filename without extension.

We can use label='niceTable' but if we save it to file the default label is the filename, so:

can be referenced by \ref{tab:niceTable}. Table 3 was included in latex by \input{niceTable}.

Table 3. Nice table!

$\overline{x}$	$x^2$
1	1
2	4
3	9

4.4.6. format. Printf syntax format, e.g. \$\%.2f\$. Default is \$\%g\$. This format is then used for all the elements in the table. Using numpy creating tables for common mathematical expressions are easy:

$\overline{x}$	1/x	
1.00	1.00	
2.00	0.50	
3.00	0.33	

4.4.7. formatColumn. A list of printf-syntax formats, e.g. ['\$%.2f\$', '\$%g\$'] Must be of same length as the number of columns. Format i is then used for column i. This is useful if some of your data should be printed with more significant figures than other parts, for instance in the example above x are integers and using d is more appropriate.

$\overline{x}$	1/x
1	1.00
2	0.50
3	0.33

You could use the format option to add units to you numbers, so for instance visualizing ohms law

Table 4. Current through  $50\Omega$  resistor

$\overline{V}$	I = V/R
1V	0.02A
2V	0.04A
3V	0.06A

This is however not the recommend way to give units, since they should be given in the rowLabel

Table 5. Current through  $50\Omega$  resistor

V [V]	I = V/R [A]
1	0.02
2	0.04
3	0.06

4.4.8. alignment. Used as an option when tabular is given as enviroment. \begin{tabular}{alignment} A latex alignment like c, l or r. Can be given either as one per column e.g. "ccc". Or if only a single character is given e.g. "c", it will produce the correct amount depending on the number of columns. Default is "c", if you use headerColumn it will always use "r" as the alignment for that column.

```
t = matrix2latex(m, alignment='rl')
```

But what if I want vertical rules in my table? Well, this package is built on top of booktabs for publication ready tables and the booktabs documentation clearly states "Never, ever use vertical rule". But as long as you are not publishing your table, you could simply use

```
1 1
2 0.5
3 0.333333
```

t = matrix2latex(m, alignment='|r||c|')

1	1
2	0.5
3	0.333333

There is some error checking on the alignment but not much, it simply counts the number of c, l and r in the alignment. All other characters are ignored.

4.4.9. General considerations. Note that many of these options only has an effect when typesetting a table, if the correct environment is not given the arguments are simply ignored. To give an example of a very useless function call

The scary thing is that headerColumn actually works when creating a matrix, it just looks a bit wierd.

The options presented by this program represents what I need when creating a table, if you need a more sophisticated table you must either change the python code (feel free to submit a patch), manually adjust the output afterwards or adjust the input (remember that the input can be a nested list of strings). http://en.wikibooks.org/wiki/LaTeX/Tables gives an excellent overview of some advanced table techniques.

The booktabs.pdf documentation is an excellent guide to proper table creation, matrix2latex does not incorporate all the features of this package (yet).

#### 5. Usage examples

The usefulness of a programming interface to create LATEX tables becomes apparent when the data is dynamically created by python. This can be either because you want flexibility with respect to the tables size or because the table content is somehow created by python.

One day you decide to compare different implementations of the factorial functions, you start by writing the following file as factorial.py

```
# built in factorial
from math import factorial as factorial Math
# recursive
def factorialRecursive(n):
    if n == 0:
        return 1
    elif n == 1:
        return n
    else:
        return n*factorialRecursive(n-1)
# sequential
def factorialSequential(n):
    if n == 0:
        return 1
    res = 1
    for k in xrange (2, n+1):
        res *= k
    return res
```

The first thing to do is to verify that the three implementations actually give the same results, for this we simply loop over the different functions and try for different values of n. The result is shown in table 6.

TABLE 6. Vertifying that the different factorial implementations gives the same results

$\overline{n}$	Built-in	Recursive	Sequential
0	1	1	1
1	1	1	1
2	2	2	2
3	6	6	6
4	24	24	24
5	120	120	120
6	720	720	720
7	5040	5040	5040
8	40320	40320	40320
9	362880	362880	362880

What we really wanted to do was to compare the speed of the different implementations. To do this we use the python package timeit, the rest of the code is mostly unchanged.

Table 7. Comparing execution time for the different factorial implementations

$\overline{n}$	Built-in $[s]$	Recursive $[s]$	Sequential $[s]$
0	0.211	0.423	0.598
1	0.264	0.611	1.654
2	0.326	1.055	1.673
3	0.385	1.585	1.888
4	0.428	1.870	2.133
5	0.491	2.343	2.317
6	0.552	2.748	2.495
7	0.658	3.338	2.716
8	0.733	5.291	2.866
9	0.802	6.493	3.166

As an additional example, see test\_compatibility.py to see how table 1 was created.