Jovan Rodriguez

Professor Moussavi

CS 225

29 March 2022

**March Madness Team Tasks**

**Bugs**

**Carlos:**

* Make it so that using the clear button stops deleting Villanova’s label.

**Justin:**

* Make it so some of the selections clicked in the full display no longer remain after being cleared.

**Improvements**

**David:**

* Make the UML
* Make the program stay in fullscreen

**Carlos:**

* Make the bracket sizes bigger so that first round names can fit better.

**Arjun:**

* Make the user confirm a matchup where two teams are present (as of now, clicking Villanova up to the end sets it as conference winner and/or national champion)
* Make the Javadoc for MarchMadnessGUI.java

**Jovan:**

* Have a part of the GUI to announce the name of the winner through something like an alert window or text that says “Winner” next to their name on the grid.
* Add a pulldown menu that appears from the username input field which shows the names of registered users, and allows you to fill the field with whatever name the user clicks on.

**Justin:**

* Add a way to logout once logged into an account rather than just finalizing an entire bracket.

**Missing Features**

**Carlos:**

* Add a tooltip next to the winning team to display the winning team’s information.

**Arjun:**

* Make it so that correctly predicted teams are displayed with green text, and incorrectly predicted teams are displayed with red text

**Jovan:**

* Greet the player with a welcome message that has a description of the game in it.

**Justin:**

* Make it so that scores of individual teams are displayed as it is described in the usability section.