

## KOALIFIED PROJECT PLAN

### WEEK1

#### Actual schedule

Idea set already      Week 1

ERD

Two days wasted  
most of the week

User Flow

User Stories

Thursday

Sad Paths

Thursday

Wireframes

Thursday

Summary

Thursday and more

Monday week 2

### Week 2

Devise and fb logn      Summary Monday

Devise Facebook login, didn't work, added Sunday and removed  
Sunday

Messages

HTML template

Integrated Monday

Booking system

Wednesday - visually implemented, not updating.

Stripe

Wednesday - Thursday - Checkout only, Failed to implement Connect

Tests

Thursday

mailgun

Thursday

Search

Wednesday - basic Postgres search functionality

Shrine

Wednesday

instant message

Thursday

## Thoughts and Summary

Overall I was unimpressed with myself during this challenge,

I lost a lot of time trying to think of a new idea, and trying to figure out figma, additionally having a wedding for two days right in the middle of a two week sprint certainly didn't help my spirits (in fact the wedding wasn't very good).

So far I've proved I have a lot to learn, major features are still missing; including the main one : Stripe connect

At the moment my two sided market is infact... a onesided shop.

I think I will definitely come back to this project over our week off and attempt to get connect implemented.

I'm officially moving resources from new features to pure testing.

Officially I'm classifying this as an overall failure to meet deadlines; as I didn't hit core features needed for the  
The assignment.

### Features not implement :

Instant Messages ( I would consider this core)

Stripe Connect (Drivers getting paid is whole point of the app)

Transactional emails ( a reciept saying you booked a time)

Any API besides Stripe (geolocator for drivers)