PRD — TeamOpsHQ (Youth Team Management) -

Mobile-First Implementation Update

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# 1. Problem & Goals (Mobile Context Added)

## **Problem (Mobile-Refined)**

Youth sports organizations face a three-way complexity problem that is **fundamentally mobile**:

- 1. **Coaches need quick, reliable field tools** that work offline on phones/tablets and don't interrupt practice flow
- 2. **Parents need consolidated, child-specific information** accessible on mobile during busy family schedules
- 3. **Admins need operational control** with compliance safeguards that work from anywhere, including sidelines

Current solutions force platform trade-offs: web-only tools don't work on fields, native apps are expensive to maintain, and nothing properly handles offline-first mobile workflows for youth organizations.

#### **Mobile Success Metrics Added:**

- Coach Mobile Adoption: 95% of note capture happens on mobile devices
- Offline Reliability: 99% of offline actions sync successfully on reconnect
- **Mobile Performance**: <1s app startup, <200ms note capture response
- **Cross-Platform Consistency**: Feature parity between web and mobile within 2 versions

# 2. Platform Strategy (New Section)

### **Cross-Platform Architecture Decision**

Recommended Approach: Progressive Web App (PWA) + React Native

### Phase 1: PWA-First (Weeks 1-8)

- Single codebase serves web + mobile web
- Install-to-homescreen for app-like experience
- Full offline capability via Service Worker
- Push notifications via web APIs

• Camera access for photo attachments

### Phase 2: React Native App (Weeks 12-20)

- Shared business logic with web via shared packages
- Native performance for complex interactions
- App Store distribution for broader adoption
- Better offline data management
- Native push notifications and background sync

## Why PWA First?

- 1. **Solo Developer Efficiency**: One codebase, deploy everywhere
- 2. Faster Pilot Validation: No app store approval delays
- 3. Lower Barrier to Entry: No download friction for parents
- 4. Easier Updates: Instant deployment vs app store reviews
- 5. Cross-Platform by Default: Works on iOS, Android, desktop

## **PWA Capabilities Assessment:**

✓ Offline-first note capture - Service Worker + IndexedDB ✓ Push notifications - Web Push API (Android + Desktop, iOS 16.4+) ✓ Camera access - Web APIs for photo capture ✓ Install to homescreen - Native app feel ✓ Background sync - Service Worker background sync ▲ iOS limitations - Some features require iOS 16.4+, no background app refresh

# 3. Technology Stack (Updated)

### **Core Cross-Platform Stack**

#### Frontend Framework:

- **Next.js 15** with App Router + PWA plugin
- React Query for server state management
- **Zustand + Persist** for offline state
- **Tailwind CSS** for responsive mobile-first design

#### Backend:

- Next.js API Routes (or separate Express.js if needed for React Native)
- PostgreSQL + Prisma ORM

• **Clerk** for authentication (supports both web and React Native)

## **Mobile-Specific Additions:**

```
typescript
// PWA Configuration
const withPWA = require('next-pwa')({
 dest: 'public',
 register: true,
 skipWaiting: true,
 runtimeCaching: [
   urlPattern: /^https:\/\api\.teamopshq\.com\/.*$/,
   handler: 'StaleWhileRevalidate',
   options: {
     cacheName: 'api-cache',
     expiration: {
      maxEntries: 100,
      maxAgeSeconds: 60 * 60 * 24 // 24 hours
   }
 ]
})
// Offline-first state management
const useOfflineNotes = create(
 persist(
  (set, get) => ({
   notes: [],
   pendingSync: [],
   addNote: (note) => {
    // Optimistic update + queue for sync
     set(state => ({
      notes: [...state.notes, note],
      pendingSync: [...state.pendingSync, note]
     }))
   }
  }),
  { name: 'offline-notes-storage' }
)
```

### Offline Strategy (Mobile-Optimized):

- Service Worker for app shell caching
- IndexedDB via Dexie.js for structured offline data
- Background Sync API for automatic retry
- Optimistic updates with rollback capability
- Network-first/Cache-first strategies per data type

## **Mobile UI Framework:**

```
typescript
// Mobile-optimized component library
import {
 Sheet,
 Drawer,
 SwipeableList,
 PullToRefresh,
 BottomTabs
} from '@/components/mobile'
// Touch-optimized interactions
const CoachNotesScreen = () => {
 return (
  <PullToRefresh onRefresh={syncNotes}>
   <SwipeableList
    items={athletes}
    onSwipe={quickAddNote}
    renderItem={AthleteCard}
   <BottomSheet>
     <QuickTagSelector />
   </BottomSheet>
  </PullToRefresh>
}
```

# 4. User Experience (Mobile-First Design)

### **Coach Mobile Workflow:**

1. **Quick Launch**: PWA icon on home screen, <1s startup

- 2. **Roster Overview**: Large touch targets, athlete photos
- One-Tap Note Entry: Swipe athlete card → quick tags appear
- 4. **Bulk Actions**: Multi-select with checkboxes for group operations
- 5. **Offline Indicator**: Clear sync status, retry failed uploads
- 6. Voice Notes: Optional voice-to-text for hands-free capture

## **Parent Mobile Experience:**

- 1. Child-Focused Dashboard: Swipe between multiple children
- 2. Quick RSVP: One-tap responses with optional notes
- 3. **Photo Sharing**: Camera integration for team photos
- 4. Push Notifications: Practice reminders, coach updates
- 5. **Offline Reading**: Cached notes and announcements

## **Mobile-Specific Features:**

- **Haptic Feedback**: Confirmation for important actions
- Dark Mode: Automatic switching based on system preference
- Large Touch Targets: Minimum 44px tap areas
- Swipe Gestures: Natural mobile navigation patterns
- Pull-to-Refresh: Standard mobile data refresh pattern

# 5. Implementation Phases (Mobile-Updated)

# Phase 1A: PWA Foundation (Weeks 1-2)

## Mobile-First Setup:

- Next.js + PWA configuration
- Responsive breakpoints: mobile (390px), tablet (768px), desktop (1024px)
- Touch-optimized UI components
- Service Worker for offline capability
- Basic push notification setup

#### **Deliverables:**

- Installable PWA with offline shell
- Mobile-responsive authentication flow

• Touch-optimized navigation

# Phase 1B: Coach Mobile Tools (Weeks 3-4)

### **Offline-First Note Capture**:

- Athlete roster with photo thumbnails and large touch targets
- Swipe gestures for quick note entry
- Offline storage with visual sync indicators
- Camera integration for progress photos
- Voice-to-text note entry

### **Mobile-Specific Enhancements**:

```
typescript
// Touch-optimized athlete selection
const AthleteGrid = () => {
 return (
   <div className="grid grid-cols-2 md:grid-cols-3 gap-4 p-4">
   {athletes.map(athlete => (
     < Touchable Card
      key={athlete.id}
      onTap={() => selectAthlete(athlete)}
      onLongPress={() => showQuickActions(athlete)}
      className="aspect-square"
      <a href="#"><AthletePhoto src={athlete.photo}/></a>
      <span className="text-lg font-semibold">{athlete.jerseyNumber}</span>
     </TouchableCard>
   ))}
   </div>
}
```

# Phase 1C: Parent Mobile Experience (Weeks 5-6)

### **Mobile-Optimized Parent Flow:**

- Swipe-based onboarding wizard
- Child selection with large profile cards
- Pull-to-refresh for updates

- Native share functionality for team info
- Camera permissions for profile photos

## Phase 1D: PWA Polish & Admin Mobile (Weeks 7-8)

## **Cross-Device Admin Experience**:

- Responsive admin dashboard
- Mobile-friendly data tables
- Touch-optimized form inputs
- Offline-capable compliance checklist

# 6. Data Architecture (Mobile-Optimized)

## **Offline-First Data Strategy:**

```
typescript

// Mobile data sync patterns
enum SyncStrategy {

IMMEDIATE = 'immediate', // Notes, attendance
BATCHED = 'batched', // Analytics, logs
BACKGROUND = 'background', // Photos, media
ON_DEMAND = 'on_demand' // Historical data
}

// Mobile storage quotas
const STORAGE_LIMITS = {
PHOTOS: 50 * 1024 * 1024, // 50MB for athlete photos
NOTES: 10 * 1024 * 1024, // 10MB for text notes
CACHE: 100 * 1024 * 1024, // 100MB for app cache
}
```

# **Mobile-Specific Schema Additions:**

·			
مما			
sql			

```
-- Device and sync tracking
CREATE TABLE device_sessions (
 id UUID PRIMARY KEY,
 user_id UUID REFERENCES users(id),
 device_info JSONB, -- Device type, OS, app version
 last_sync TIMESTAMP,
 offline_actions_pending INTEGER DEFAULT 0
);
-- Photo and media handling
CREATE TABLE media_attachments (
 id UUID PRIMARY KEY,
 entity_type TEXT, -- 'note', 'athlete_profile', 'team_photo'
 entity_id UUID,
 file path TEXT,
 thumbnail_path TEXT,
 uploaded_from_mobile BOOLEAN DEFAULT false,
 sync_status TEXT DEFAULT 'pending'
);
```

# 7. Performance & Offline Strategy (Mobile-Specific)

# **Mobile Performance Targets:**

- App Startup: <1s cold start, <300ms warm start
- Note Capture: <100ms tap-to-local-save
- Photo Upload: Background with progress indicator
- **Sync on Reconnect**: <5s for typical practice worth of notes
- Battery Usage: <5% battery drain per 2-hour practice

# Offline Capabilities by Feature:

<u>.</u>			
typescript			

```
// Offline capability matrix

const OFFLINE_FEATURES = {

noteCapture: 'FULL', // Complete offline functionality

attendance: 'FULL', // Mark attendance offline

rsvp: 'FULL', // Parent responses cached

chat: 'READ_ONLY', // View cached messages

photoUpload: 'QUEUED', // Upload when online

adminReports: 'NONE' // Requires real-time data
}
```

# **Mobile-Specific Sync Logic:**

```
typescript

const useMobileSync = () => {
  const { isOnline } = useNetworkState()
  const { data: pendingActions } = usePendingSyncActions()

useEffect(() => {
    if (isOnline && pendingActions.length > 0) {
        syncPendingActions({
        priority: 'notes_first', // Notes before photos
        batchSize: 10,
        retryAttempts: 3
    })
    }
    , [isOnline])
}
```

# 8. Future React Native Migration (Phase 2)

# **Shared Code Strategy:**



```
// Packages structure for code sharing
packages/
  — shared-types/
                     # TypeScript definitions
  — api-client/ # API calls and data fetching
  business-logic/ # Pure functions, validation
  — ui-components/
                        # Platform-agnostic components
  — utils/
                 # Date formatting, calculations
apps/
  — web/
                 # Next.js PWA
   — mobile/
                 # React Native app
  — aрі/
                 # Backend (if separated)
```

## **Migration Benefits:**

- Better Performance: Native rendering and animations
- Enhanced Offline: SQLite integration, better background processing
- Platform Features: Better camera, contacts integration, native notifications
- **App Store Presence**: Professional app distribution
- Advanced Offline: Background sync, local database replication

# 9. Risk Mitigation (Mobile-Added)

# **Mobile-Specific Risks:**

#### **PWA Limitations:**

- iOS Safari restrictions on PWA features
- Battery optimization affecting background sync
- Storage quota limitations on mobile devices
- Network connectivity issues at field locations

### Mitigation Strategies:

- Progressive enhancement: core features work even with limitations
- Aggressive caching of critical data (rosters, recent notes)
- Clear offline indicators and manual sync triggers
- Fallback to SMS for critical notifications if push fails

### **Cross-Platform Complexity**:

- Testing on multiple devices and browsers
- Platform-specific UI/UX patterns
- Sync conflicts between web and mobile usage

# 10. Solo Developer Mobile Strategy

## **MVP Mobile Approach:**

- 1. **Start PWA-only**: Single codebase, faster iteration
- 2. Mobile-first design: All features designed for touch first
- 3. **Progressive enhancement**: Add native app later based on adoption
- 4. **Community testing**: Use pilot team for real device testing

## **Development Tools for Mobile:**

- Responsive design: Chrome DevTools device simulation
- PWA testing: Lighthouse PWA audits
- **Real device testing**: BrowserStack for cross-device testing
- **Offline testing**: Chrome Network throttling and offline simulation

#### **Immediate Next Actions:**

- 1. Set up Next.js with PWA plugin and mobile-first Tailwind config
- 2. Build touch-optimized coach notes interface
- 3. Test offline functionality on actual mobile devices
- 4. Deploy to Vercel with PWA manifest for installation testing
- 5. Get pilot coaches using PWA on their phones within week 2

#### **Mobile Success Criteria for Pilot:**

- All coaches install PWA to home screen within first practice
- 100% of notes captured on mobile devices (not desktop)
- Zero complaints about offline functionality during practices
- Parents actively use mobile RSVP features

This mobile-first approach ensures your core users (coaches on sidelines, parents on-the-go) get the experience they need while maintaining development efficiency for a solo developer.