RARE AND OBSCURE RUBY

by Jonathan Arnett (J3RN)

RUBY 2 KEYWORD ARGUMENTS

NOT USING KEYWORD ARGUMENTS

```ruby
def foo(options = {})
  bar = options.fetch(:bar, 'default')
  puts bar
end

foo
# default
foo(bar: 'baz')
# baz
```

REAL WORLD EXAMPLE

(Tmuxinator)

KEYWORD ARGUMENTS

```ruby
def foo(bar: 'default')
  puts bar
end

foo
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foo(bar: 'baz')
# baz
```

RUBY 2.1 REQUIRED KEYWORD ARGUMENTS

```ruby
def foo(bar:)
  puts bar
end

foo # => ArgumentError: missing keyword: bar
foo(bar: 'baz')
# baz
```

KEYWORD ARGUMENTS ARE GOOD!

Use them in your code.

BLOCKS, PROCS, AND LAMBDAS

BLOCKS

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[1, 2, 3].map { |x| x ** 2 }

test "anything makes sense these days" do
  assert true == true
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square.call(5)       #=> 25
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LAMBDAS

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square = lambda { |x| x ** 2 }
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THE PLOT THICKENS...

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# Block
[1, 2, 3, 4].map { |x, y, z| x ** 2 } #=> [1, 4, 9, 16]
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```ruby
# Lambda
lambda { |x| x ** 2 }.call(2, 3, 4)   #=> ArgumentError: wrong
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# Lambda
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Arity checking is good. Use lambdas.

BLOCK TO PROC CONVERSION

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def foo(&block)
  block.inspect
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foo {} #=> #<Proc:0x007fc0fb107390@(pry):59>
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This is a thing that you can do.

It is physically possible to do this in your code.

PROC/LAMBDA CLOSURES

```ruby
def raise_to_power(power)
  lambda { |base| base ** power }
end

cube = raise_to_power(3)
cube.call(4) #=> 64
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Why would you use this in your code?

PROC METHOD RETURNS

```ruby
def foo
  Proc.new { return }.call
  "Hello, world!"
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This only works for procs.

Please don't use this in your code.

THE : : NAMESPACE RESOLUTION OPERATOR

```ruby
class Foobar; end

module Barbaz
  class Foobar; end

  Foobar   #=> Barbaz::Foobar
  ::Foobar #=> Foobar
end
```

THE PLOT DOESN'T THICKEN

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I'm just curious what caused you to need this.

CASE EQUALITY

===

GENERAL EXAMPLE

```ruby
class Foo
  def ===(obj)
    obj == 1
  end
end

foo = Foo.new
foo === 1 #=> true
foo == 1  #=> false
```

CASE STATEMENT

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case 1
when foo
  puts "Everything is weird"
else
  puts "Everything is broken"
end
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(1 === foo) != (foo === 1)
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```

- In Ruby, there's `equal?`, `eql?`, `==`, and `===`. They all do different things. This will, one day, drive someone insane. Make sure it's not you.

HASH EQUALITY

.EQL?

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No. I don't think so.

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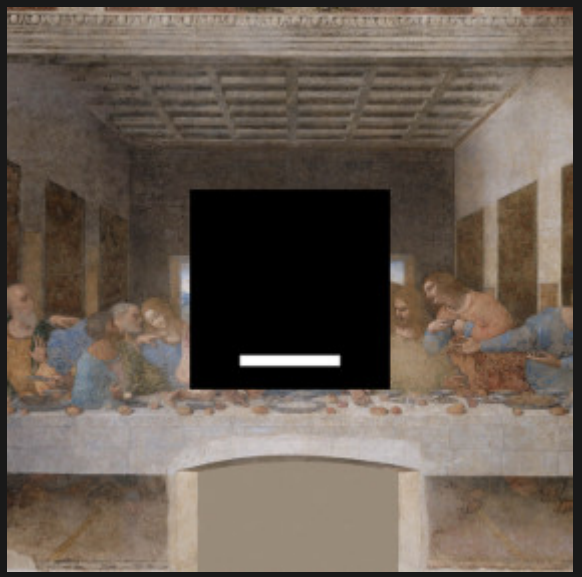
No. I don't think so. Let's not.

THE LAST VALUE



```
Person.last #=> #<Person id: 5894674, name-last: "Nunez" ...>
```

```
Person.last #=> #<Person id: 5894674, name-last: "Nunez" ...>

nunez = _   #=> #<Person id: 5894674, name-last: "Nunez" ...>
```

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- In files, _ is just a normal variable.
- *Don't use _ as a variable in your code*

METHOD MISSING

```ruby
class Foobar
  def method_missing(name)
    name.to_s
  end
end

foo = Foobar.new
foo.supercalifragilisticexpialidocious #=> "supercalifragilist
```

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- `respond_to` does not understand `method_missing`.

```
foo.respond_to?(:supercalifragilisticexpialidocious) #=> fa
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- A developer searching for

```
def supercalifragilisticexpialidocious
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will never find it.

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foo.respond_to?(:supercalifragilisticexpialidocious) #=> fa
```

- A developer searching for

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  will never find it.
- Try not to use `method_missing` in your code.

NIL PIPE

THE "TRUTHINESS" OPERATOR

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```
nil | "false" #=> true
nil | 0       #=> true
nil | nil     #=> false
nil | false   #=> false
```

THE PLOT GETS NO THICKER

THE PLOT GETS NO THICKER

Why would you use this in your code?

Thanks to Hakim El Hattab for his work on reveal.js!