

How FP Deals With Effects

* PoolC 양제성

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목차

1st Session

1. 함수형 프로그래밍 Intro
 - Overall Structure
 - Historical Review (CS + Math)
2. SW 엔지니어링의 목표
 - SW Maintainability
 - FP vs OOP vs PP
3. FP는 정말 순수한가?
 - Purity of Functions
 - File I/O Scenario

Basic Haskell Knowledge

2nd Session

1. 함수 합성을 위한 도구들
 - Partial Application
 - Kleisli Composition
2. ...중 하나인 모나드
 - Functor to Monad
 - IO Monad
3. 부수 효과의 관리
 - Action / Calculation / Data
 - Preventing Action Propagation

FP is all about **composing pure functions**.

```
int main(void) {  
    f(); g(); h(); ..  
}
```

[Procedural Programming]

VS

$f(g(h(\dots)))$

[Functional Programming]

FP is all about **composing pure functions**.  How?

```
int main(void) {  
    f(); g(); h(); ..  
}
```

[Procedural Programming]

VS

$f(g(h(\dots)))$

[Functional Programming]

Overall Structure

Sum all. [stdin <- "5\n1 2 3 4 5"]

```
1 int main() { C++ (imperative)
2   int n, result;
3   std::cin >> n;
4   for (size_t i = 0; i < n; ++i) {
5     int a;
6     std::cin >> a;
7     result += a;
8   }
9   std::cout << result << '\n';
10  return 0;
11 }
```

[Procedural Programming]

```
1 main = Haskell (declarative)
2   interact
3     (show . sum .
4      map read . drop 1 . words)
```

```
1 Python3 (declarative)
2 from sys import stdin
3
4 print(sum(map(
5   int, stdin.read().split()[1:]
6 )))
```

[Functional Programming]

1. Purity

- Side Effect
- Referential Transparency
- Significance of ...

2. Immutability

- Recursion (feat. Tail Call Optimization)
- C vs Haskell in file IO

3. First Class Function

- Currying
- Linked List

<Let's
code!>