

# Jake Fogel

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## EDUCATION

<b>McGill University</b> , Montreal, QC Bachelor of Science in Computer Science <i>Exchange Program:</i> Sophia University, Tokyo, Japan (Mar – Aug 2025) <i>Relevant Coursework:</i> Algorithms & Data Structures (COMP 251), Applied Machine Learning (COMP 551), Algorithm Design (COMP 360), Operating Systems (COMP 310), Software Design (COMP 303), Computational Biology Methods (COMP462)	Expected May 2026
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## EXPERIENCE

<b>Global SAP Innovation Intern</b> – Syntax	May 2024 – Aug 2024
<ul style="list-style-type: none"><li>Developed a SaaS platform utilizing LLM agents and advanced prompting techniques (self-consistency, chain of thought) to automate the creation of planning documents, code, and test cases for SAP RICEFs.</li><li>Engineered a high-efficiency Python API with FastAPI, integrating a custom RAG system leveraging Chroma DB to manage state persistence and document parsing.</li><li>Deployed the Python API on an SAP Cloud Foundry server, streamlining CI/CD pipelines for automated testing and maintenance.</li><li>Documented the entire development process, ensuring clarity and knowledge transfer across the team, and supporting long-term project sustainability.</li></ul>	
<b>Junior Software Developer</b> – Advantage Group International	May 2023 – Aug 2023
<ul style="list-style-type: none"><li>Developed JavaScript workflow rules, following Agile methodology, to automate the company-wide ticketing system (YouTrack) increasing transaction efficiency by 152% on average.</li><li>Designed mock-ups for Advantage survey report slides, providing valuable input for the final Tableau implementation to enhance data visualization and presentation quality.</li><li>Served on a 3-person selection committee evaluating candidates for the Junior Software Developer role.</li></ul>	
<b>Director, Game Design Camp</b> – UCC Summer Camps	Jun 2022 – Aug 2022
<ul style="list-style-type: none"><li>Oversaw hiring decisions for summer staff, resulting in qualified and engaged new hires.</li><li>Led a team of 5 staff and gave regular performance evaluations.</li><li>Created and led comprehensive C# and Unity lessons, increasing program efficiency via improved training material.</li><li>Liaised with parents throughout the summer and ensured that parent/camper expectations were met.</li></ul>	

## PROJECTS

<b>Simulated Operating System</b>	Fall 2025
<ul style="list-style-type: none"><li>Developed a multi-component OS in C, including a custom shell, multi-process scheduler (FCFS, SJF, RR, AGING), and a demand paging memory manager with an LRU replacement policy.</li></ul>	
<b>Emotion Classification with LLMs and Word2Vec</b>	Fall 2024
<ul style="list-style-type: none"><li>Evaluated baseline models (Random Forest, XGBoost, Softmax) with Word2Vec embeddings, identifying performance limitations due to class imbalance.</li><li>Fine-tuned and benchmarked multiple BERT-based models (BERT-base, DistilBERT, RoBERTa) on the 28-label GoEmotions dataset, achieving a 73% accuracy improvement over the Naive Bayes baseline.</li></ul>	
<b>Medical Image Classification</b>	Fall 2024
<ul style="list-style-type: none"><li>Built a custom convolutional neural network on the OrganAMNIST medical image dataset, achieving 89.35% test accuracy (27.3% improvement over baseline perceptron).</li><li>Applied transfer learning by fine-tuning a pre-trained ResNet18 model to achieve 84.85% test accuracy, conducting hyperparameter searches on learning rates and regularization.</li></ul>	
<b>Hidden Markov Model Gene Finder</b>	Fall 2024
<ul style="list-style-type: none"><li>Implemented the Viterbi (dynamic programming) algorithm from scratch to build a 4-state Hidden Markov Model (HMM) for bacterial gene finding.</li><li>Trained HMM parameters by parsing <i>Vibrio cholerae</i> genomic and annotation files, achieving a 60.8% perfect-match accuracy on a test genome (outperforming the standard 50% project benchmark).</li></ul>	

## ACTIVITIES & LEADERSHIP

<b>Experience Team Lead</b> , McHacks Hackathon (McGill University)	2024 – Present
<ul style="list-style-type: none"><li>Responsible for team recruitment, leading technical workshops throughout the year, organizing hackathon seminars, panel discussions, and activities, and securing hotel and transportation partnerships.</li></ul>	

<b>McGill Dobson Cup 2024 Cohort</b> (Lean Startup Program)	2024
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## TECHNICAL SKILLS

<b>Languages:</b> Python, Java, C, C#, JavaScript, HTML/CSS, SQL, OCaml
<b>Frameworks &amp; Libraries:</b> React, Node.js, FastAPI, ChromaDB, pandas, NumPy, Django, PyTorch, Scikit-learn, Matplotlib
<b>Tools:</b> Git, Bash, SAP Cloud, Unity, VS Code, Visual Studio, PyCharm, IntelliJ